AN IN-DEPTH STUDY OF THE SENSITIVITY OF WAVE DIGITAL FILTERS

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THESIS

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by

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June 1979

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An In-depth Study of the Sensitivity of Wave Digital Filters

by

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Naval Postgraduate School, 1978

Submitted in partial fulfillment of the requirements for the degree of

ELECTRICAL ENGINEER

from the
NAVAL POSTGRADUATE SCHOOL
June 1979

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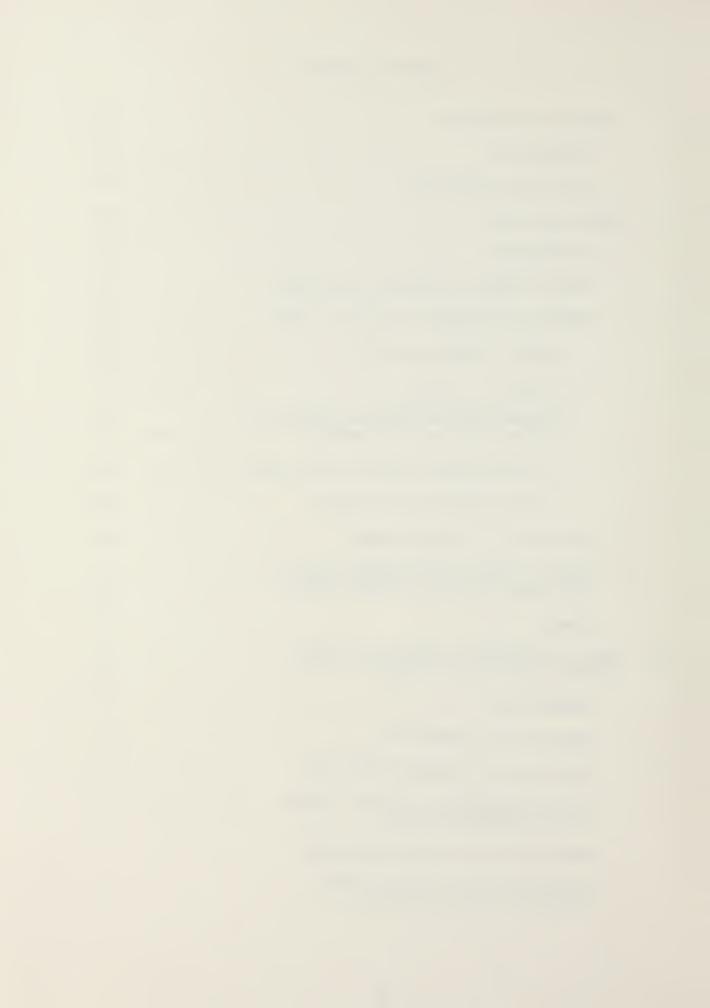
ABSTRACT

A detailed analytical and experimental study of the sensitivity of Wave Digital Filters has been conducted. The results indicate that the wave digital filter tends to achieve the same low sensitivity characteristic as the analogue circuit from which it was derived. Other results indicate relatively higher sensitivity to terminating resistance values compared with internal element values, lower sensitivity for algorithms derived from simple rather than multiple elements, and higher sensitivity at the critical frequencies. Finally the rms error due to the quantization in the number of bits in the multiplier coefficients has been measured at approximately 3 db per bit for the many examples tested.

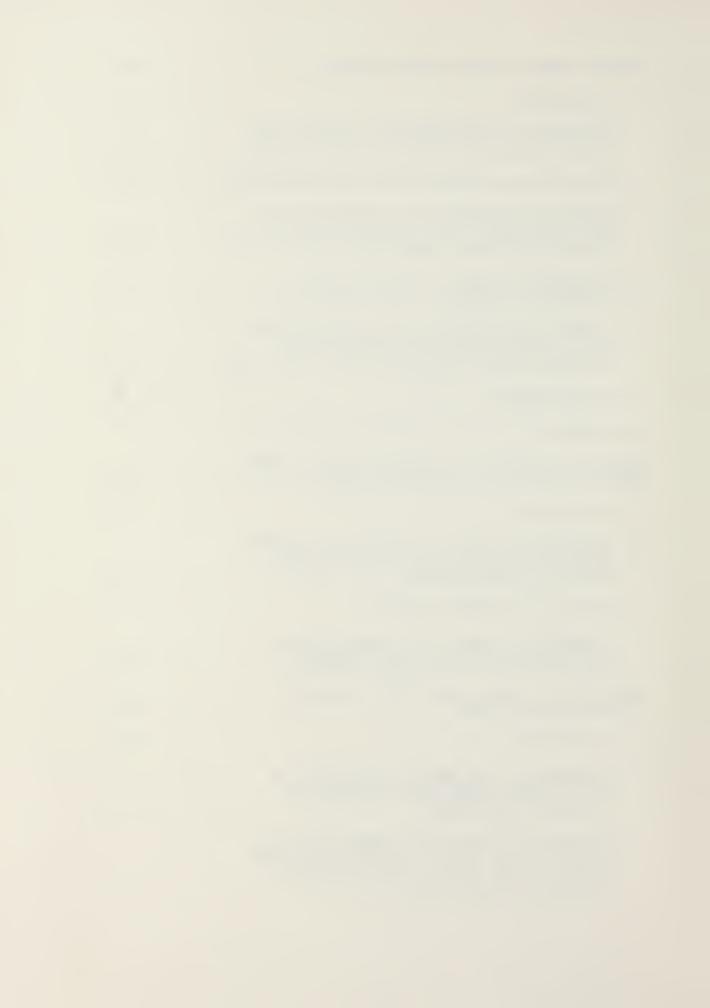


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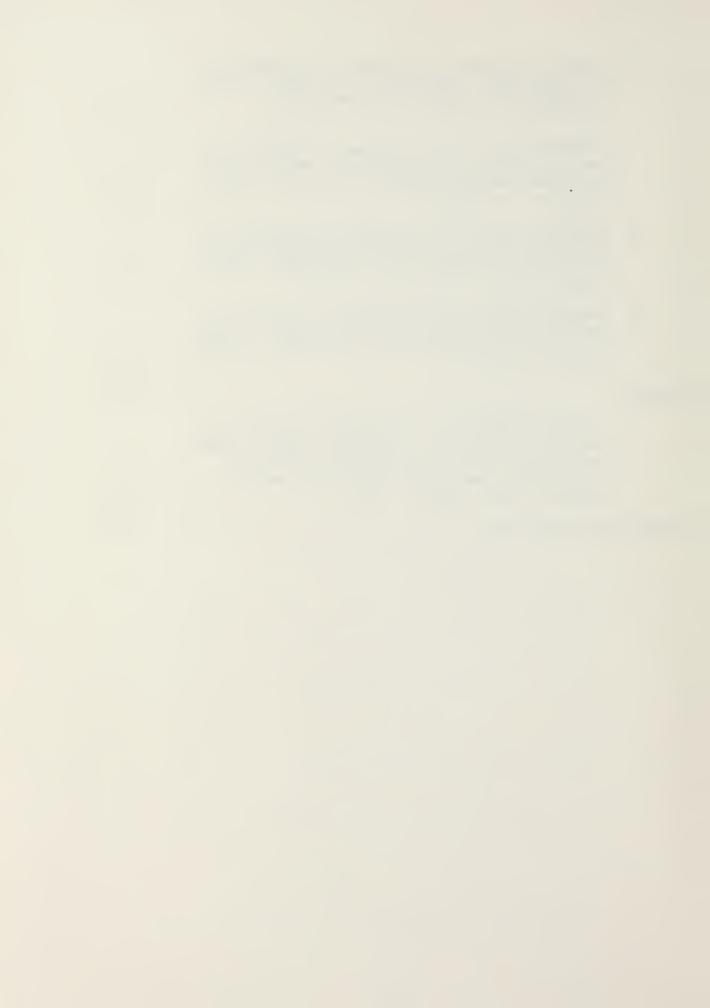
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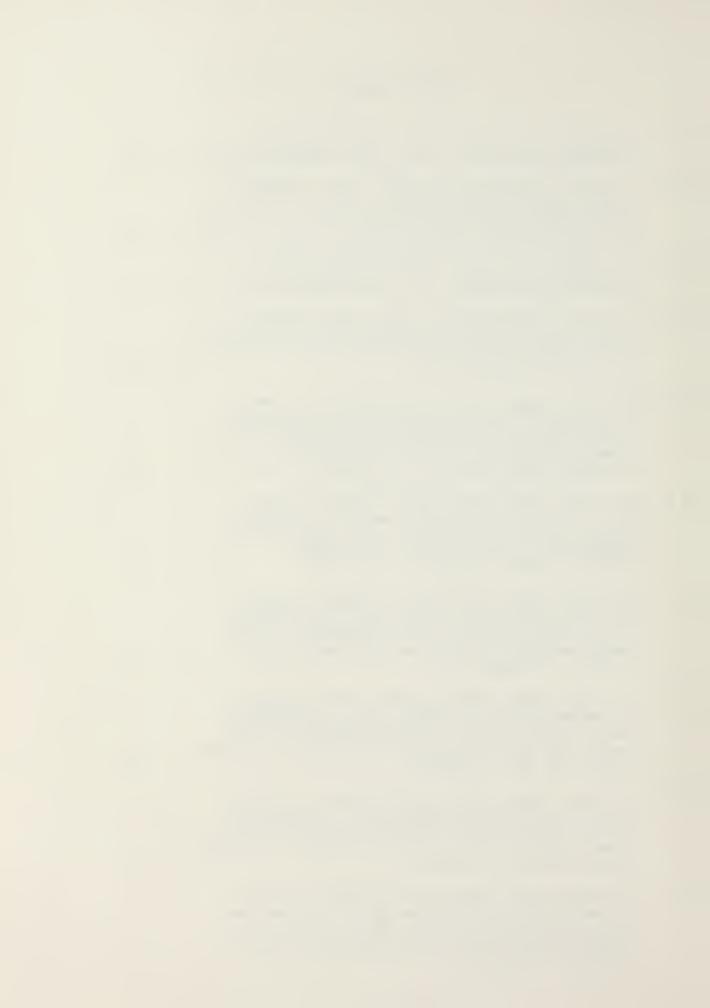


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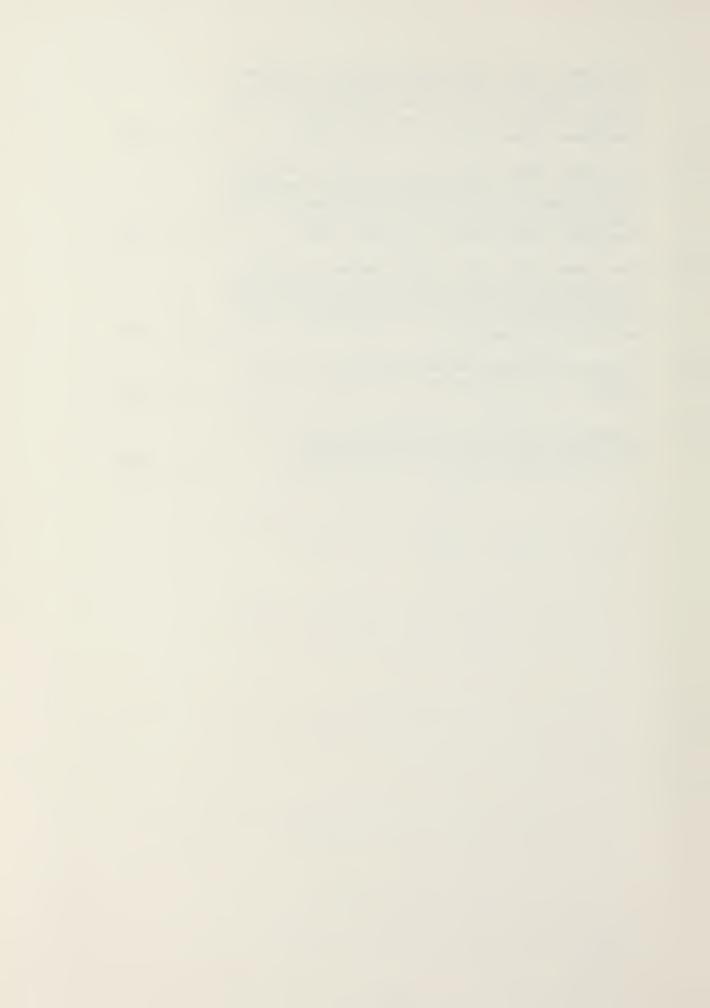


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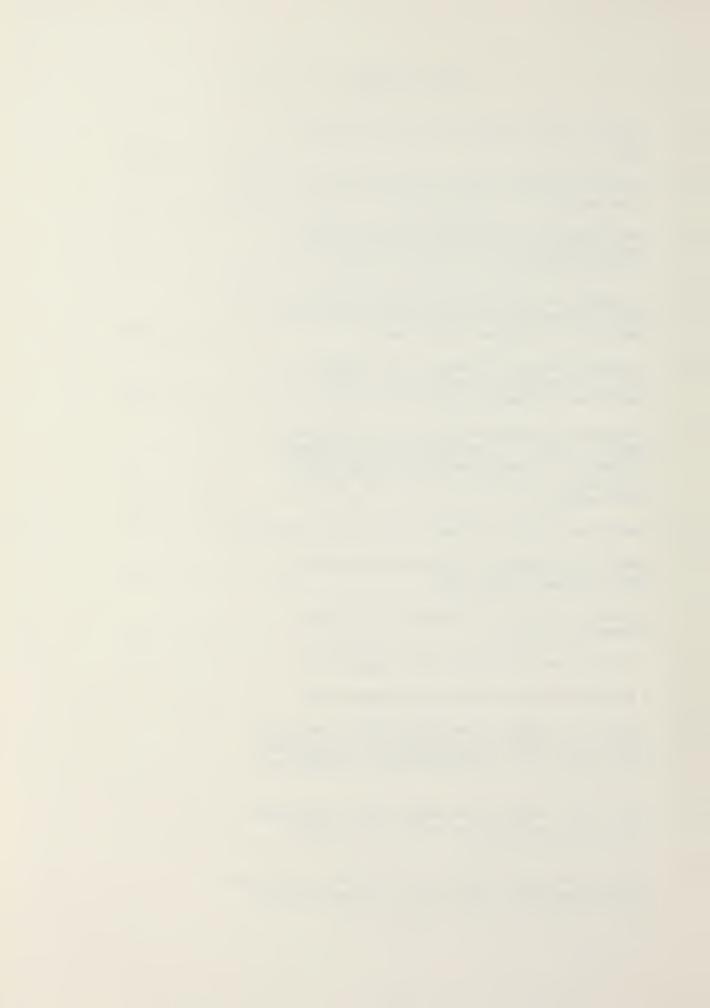


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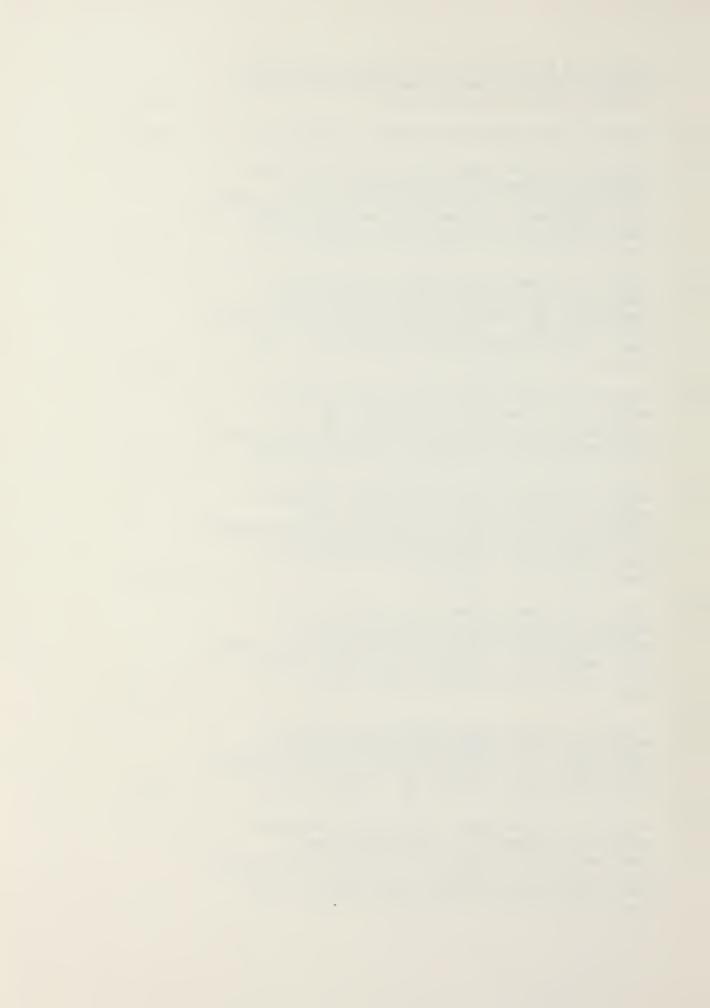


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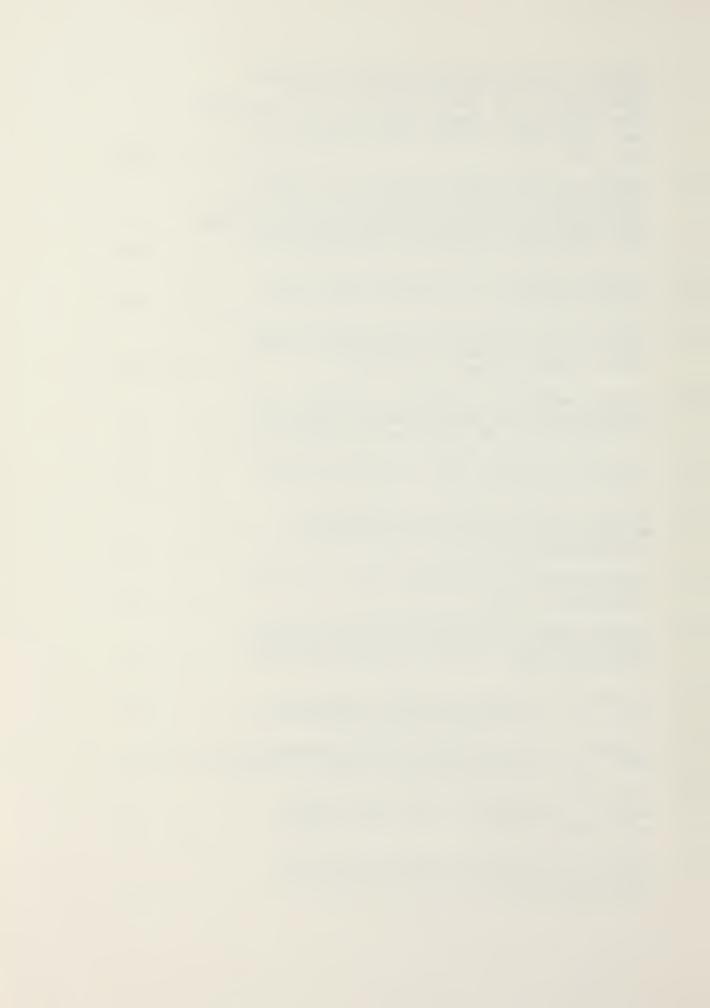
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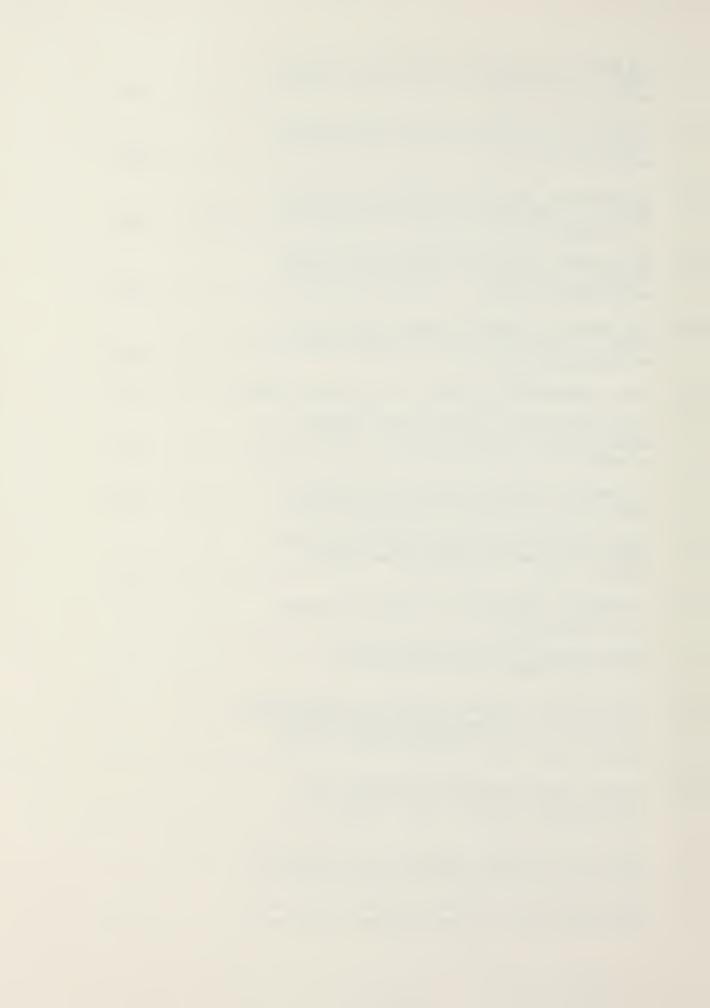
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Dedicated to the Memory of My Father



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I. INTRODUCTION AND SCOPE

A. INTRODUCTION

Signal processing is necessary in diverse areas of science and engineering, such as communication, social sciences, biomedical, control, radar, acoustics, telemetry, and intelligence and information gathering, etc. In general this process can be done with analogue (continuous time), or digital (discrete time, discrete amplitude) signals.

With the advent of LSI and VLSI, microprocessors, the need for efficient digital signal processing algorithms becomes more and more important. Much of the current literature is devoted to design of the linear algorithms, under the title of digital filters. Important factors in designing the digital algorithms are, time of the calculation, implementation, accuracy (error), etc.

Although there is evidence that direct digital filter design is possible [1], nearly all of the digital filter design algorithms use the analogue to digital transformation techniques. It is interesting to note that the rapid development of the digital signal processing is partly because of the existence of the well established theory on the analogue techniques and partly because of the abundance of the general purpose digital computers.

The digital computer and specially microprocessors, being physical objects from space and economical point of view, can only accommodate for finite precision in the size of the digital filter multiplier coefficients. Thus the need for digital filter algorithms with low sensitivity to digital filter multiplier coefficients arises.



Fettweis [2] in order to design a low sensitivity digital algorithm has proposed an alternative digital filter design method, namely wave digital filter, in which analogue LC circuit is transformed into discrete algorithm using wave or scattering matrix parameters. This approach in design is different from the conventional design techniques, because we have a new set of variables which are referred to as "incident and reflected wave parameters".

Wave digital filter design is believed to be difficult to understand, and is therefore generally avoided. But in reality this is not the case. In fact, to design a wave digital filter one need not go into the details of the algorithm development. One merely needs to know some basic facts and then can use the final wave digital filter equations and tables in order to design the required filter.

It is a well known fact that analogue LC networks have very low sensitivity to variation in LC component values. Upon this fact Fettweis and others have argued that, since the wave digital multiplier coefficients are derived from the LC parameters of the parent circuits, they should also have the same favorable low sensitivity characteristics to multiplier coefficients. Furthermore it is also known that the digital algorithms with low sensitivity to multiplier variations also exhibit minimum round-off noise due to quantization after multiplication of these multipliers with signals. As a result it is comjectured that the wave digital filter will have minimum round-off noise properties when compared with other digital filter algorithms. The purpose of this thesis is to analyze and check this conjecture.



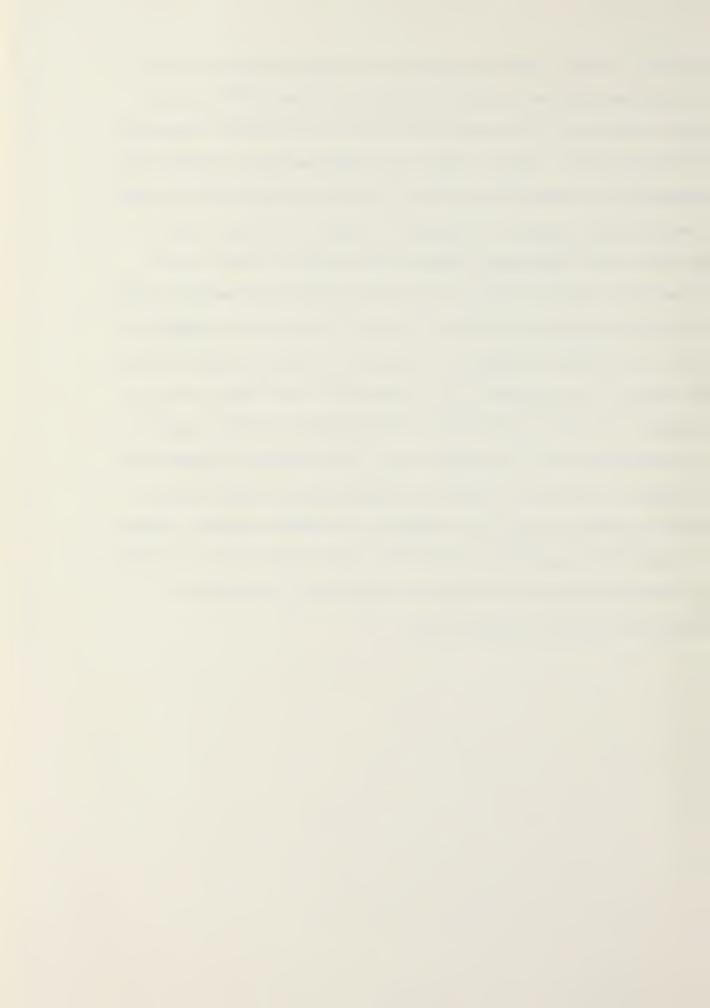
B. SCOPE AND ORGANIZATION

In order to develop and study the wave digital filter, the research in this thesis is divided into seven chapters. In Chapter II a brief discussion of the general digital filter theory is given. The presentation contains only selected and necessary background required for wave digital filter theory development in this thesis later on. Also included in this chapter are A B C D matrix theory, and the concept of the delay free feedback which plays an essential role in the wave digital filter theory development. Necessary sensitivity theory background used in the sensitivity analysis of digital filter is discussed briefly in Chapter III. The development of wave digital filter theory is done in Chapter IV. This development is straightforward and general in a sense that only one algorithm is developed for both series and shunt element. The effect of sampling interval is also introduced for the first time into the wave digital filter algorithms. Four useful tables of wave digital iterative algorithms for simple L and C elements in both series and shunt configuration are also given. The delay free path which plays an essential role in wave digital filter theory is emphasized throughout this chapter. The studies of the sensitivity of the wave digital filter to quantization in the number of bits of the multiplier coefficients is done in Chapter V. To do these studies in a fairly general sense, three different wave digital filter algorithms developed in Chapter IV are used with two different conventional digital filters for the given filter. A total of nine different filter types with different terminating source resistances were examined and compared with each other to arrive at a general conclusion. Chapter VI presents a specialized indepth study of the sensitivity of the simple wave digital filter



algorithm. In this chapter sensitivity distribution along the filter structure was examined in order to understand the sensitivity behavior of the subsections of the wave digital filter on the overall sensitivity of the wave digital filter. Chapter VII summarizes the new results and proposes future research ideas related to the wave digital filter theory. There are three appendices. Appendix 1 includes an example to show the nearly exact equivalence between the wave digital filter and the conventional digital filter, both in the time domain and frequency domain when infinite precision arithmetic is used. The rest of the appendices include ten computer programs. The computer programs are used to derive the results of the main text. It is important to note that in order to facilitate the better understanding of the computer programs, explanatory remarks are made in the comment cards. These computer programs are in FORTRAN IV and can be used on any standard general purpose digital computer capable of dealing with FORTRAN IV scientific computer language.

Finally it is important to note that in this thesis for easy access, the references are given at the end of each chapter, rather than collectively at the end of the thesis.



References

- 1. A. G. Constantinides, Digital Notch Filters, Electronics Lett. Vol. 5, No. 9, pp. 198-199, May 1969.
- 2. Alfred Fettweis, Digital filter structures related to classical filter networks, AEU, Vol. 25, No. 2, pp. 79-89, February 1971, [text is in English].



II. GENERAL BACKGROUND

A. INTRODUCTION

The main intent of this chapter is to briefly review general digital filter theory in order to establish the background necessary for the main subject of this thesis, i.e. wave digital filters. The design of the conventional digital filter is a well established subject. Thus it will be dealt very briefly. Also discussed in this chapter is the A B C D parameter matrix theory, which will be used later on followed by the concept of the delay-free feedback path or delay-free loop in the digital two port network which are used in deriving the causal wave digital filter algorithms in Chapter IV. z domain transform theory is assumed as a background and is not discussed.

B. GENERAL REVIEW OF DIGITAL FILTER DESIGN

The design of electronic filters in the analogue domain is a well established subject, which not only includes very sophisticated techniques, but also has some very well established supporting computer programs as well. Much of the development of the digital filter has been directed towards the transfer of these results from the analogue domain to the digital domain.

In the most general sense a digital filter is a linear, shift invariant discrete time system which is realized using finite precision arithmetic. The design of the digital filters involves three basic steps:

(1) the specification of the desired properties of the system



- (2) the approximation of these specifications using a causal discrete time system
- (3) the realization of the system using finite precision arithmetic

Note that these three steps are not independent of each other. In this thesis we are mainly interested in step 2 and to some extent on step 3.

C. METHODS OF DESIGNING THE DIGITAL FILTER

An important class of techniques for designing infinite impulse response filters to be realized recursively is based on a transformation of a continuous time filter. This class comprises at least three techniques.

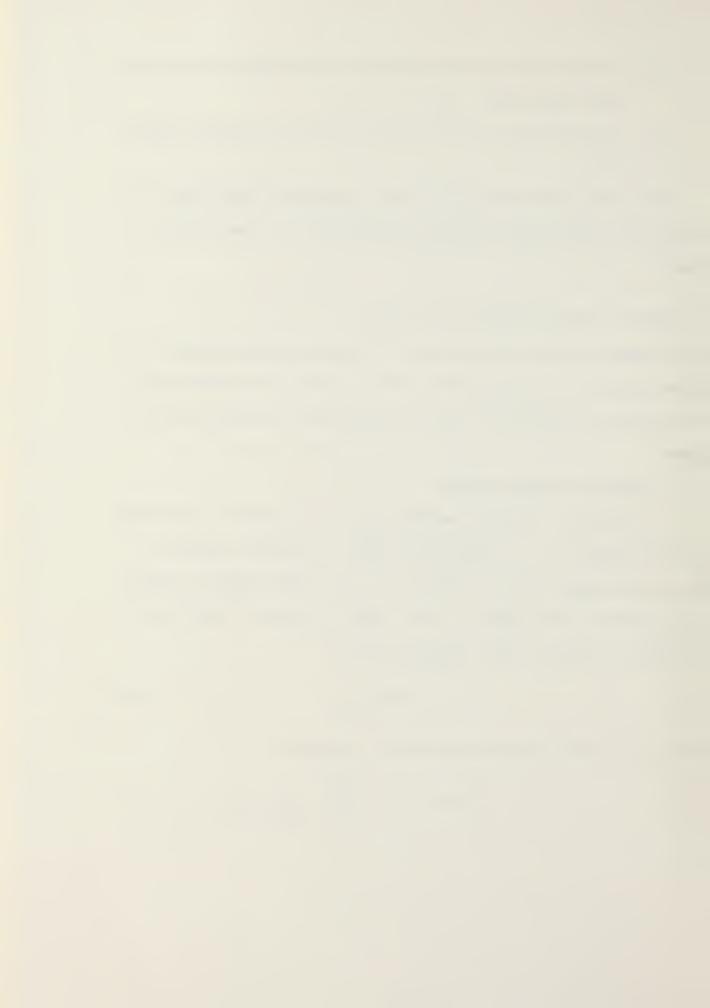
1. Impulse Invariance Method

The impulse invariance method, also called standard z transformation (or standard z), is a technique in which the impulse response of the derived digital filter is identical to the sampled impulse response of the continuous time filter. If the impulse response of the filter is h(t) then the sampled impulse response will be

$$h^{*}(t) = h(t) \cdot \delta_{T}(t)$$
 (2.1)

where $\delta_{\mbox{\scriptsize T}}(t)$ is the sampling function and is defined by

$$\delta_{T}(t) = \begin{cases} 1 & t=nT \\ 0 & t\neq nT \end{cases}$$
 where n=0,1,2,...



It can be shown that the Laplace transform of h (t) will be

$$H^*(s) = \frac{1}{T} \sum_{K=-\infty}^{K=\infty} h(s + \frac{jK2\pi}{T})$$
 (2.2)

and the impulse invariance response of the filter will be

$$H(z) = H^*(s)$$
 $z = e^{sT}$
(2.3)

from the relationship $z = e^{sT}$ it is seen that the strips of width $\frac{2\pi}{T}$ in the s plane map into the entire z plane as depicted in Figure 2.1, the left half of s plane strip maps into the interior of the unit circle, and the imaginary axis of the s plane maps onto the unit circle in such a way that each segment of length $\frac{2\pi}{T}$ is mapped once around unit circle. Thus, the mapping is not a one to one mapping, and hence it can easily be shown that the impulse invariance response is only satisfactory if H(s) is band limited. And as in most cases if H(s) is not sufficiently band limited H(z) is an aliased version of H(s). Therefore the technique is used for narrow band filter design or else H(s) is broken into cascaded subsections of first order and second order sections with guard filters in between, which in some cases is a tedious job. Also it is clear from equation (2.2) that due to the $\frac{1}{T}$ multiplier, the digital filters derived using the impulse invariance method have a gain approximately $\frac{1}{T}$ to that of continuous time filter, which should be taken into account in the design.

2. Matched z Transform

This procedure is based on mapping the poles and zeros of the continuous time filter by the substitution of $(s-s_1) \rightarrow (1-e^{-s_1}, z^{-1})$.



This means that poles of H(z) will be identical to those obtained by impulse invariant method; however the zeros will not correspond.

- 5. <u>Designs Based on Numerical Solution of Analogue Differential</u> Equations
 - a. Conventional Digital Filter Design

In this method, the differential equation of the analogue filter is approximated by a recursive equation, which is the standard procedure in Numerical Analysis. There are three basic numerical integration techniques, namely,

- (i) Euler forward integration
- (ii) Euler backward integration
- (iii) bilinear integration

All these techniques plus many others are described fully in the literature. And there is no need to go into details for all of these techniques, but because of the importance of bilinear transformation we describe it briefly.

The approach uses the algebraic transformation

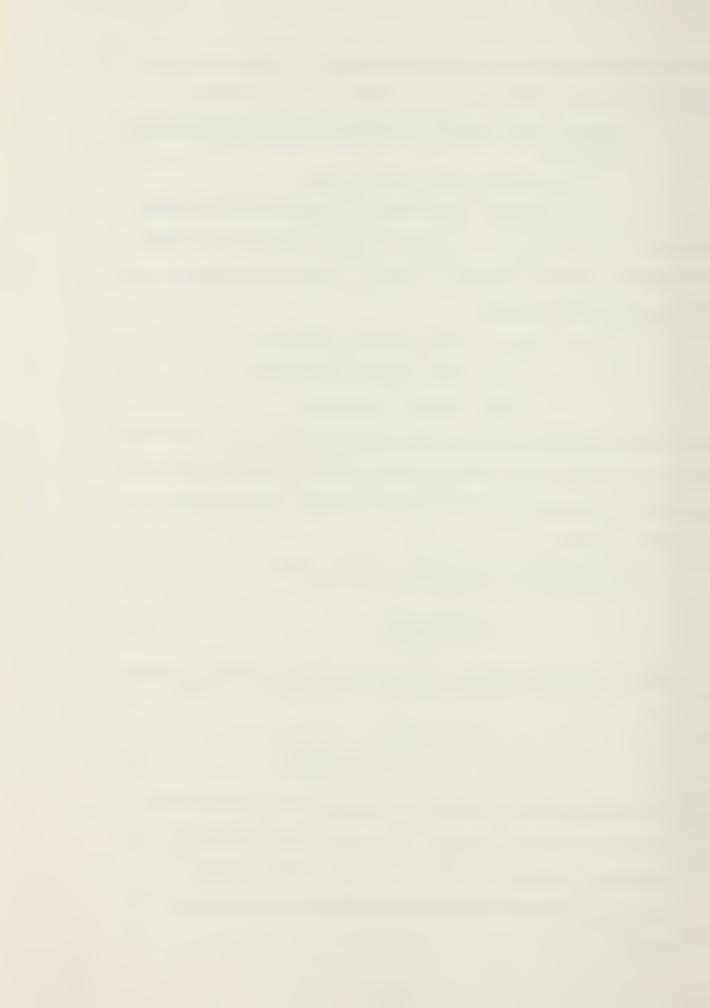
$$s = \frac{2}{T} \left[\frac{1 - z^{-1}}{1 + z^{-1}} \right] \tag{2.4}$$

to derive the system transfer function of the digital filter such that

$$H(z) = H(s)$$

$$s = \frac{2}{T} \left(\frac{1-z^{-1}}{1+z^{-1}} \right)$$
(2.5)

This transformation has the effect of mapping the entire left half s plane into the inside of the unit circle and entire right half of the s plane into the outside of the unit circle as shown in Figure 2.2. This results in a nonlinear warping of the frequency scale according to the relation



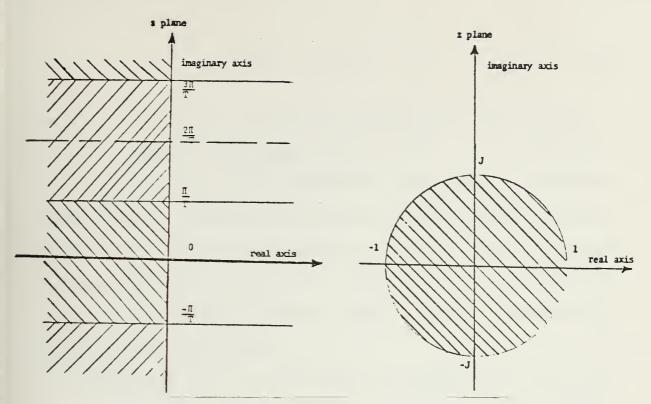


Fig. 2.1. Mapping of f(s) into f(z) as per relationship $z=e^{ST}$. Note that the area between the strips π/T and $-\pi/T$ map into the entire z plane in such a way that the area on the left half s plane strip maps into the inside of the unit circle and the area on the right half s plane strip maps outside the unit circle. The process is repeated infinitely many times thus mapping or transformation is not one to one.

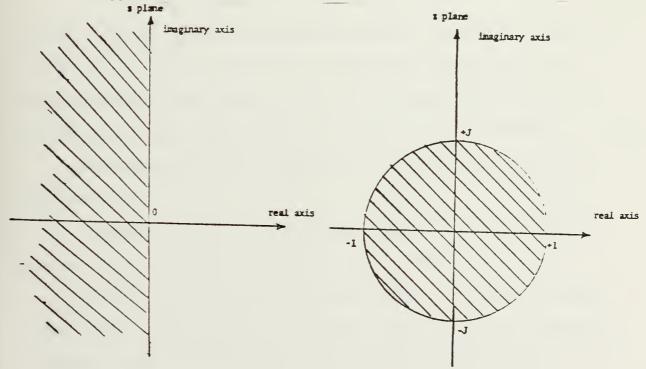


Fig. 2.2. Bilinear mapping of f(s) into f(z) as per relationship s = 2(z-1)/T(z+1). Note that the transformation is a one to one mapping.



$$\frac{\omega_{c}^{T}}{2} = \tan \frac{\Omega_{cd}^{T}}{2}$$
 (2.6)

where $\omega_{_{\mbox{\scriptsize C}}}$ is the critical frequency of analogue filter and $\Omega_{_{\mbox{\scriptsize Cd}}}$ is the critical frequency of the digital filter. Because of this warping of the frequency scale this design technique is most useful in obtaining digital design of filters whose frequency response can be divided up into a finite number of pass bands and stop bands in which the response is essentially constant. Figure 2.3 shows the frequency response of an analogue filter and its approximated digital frequency response using bilinear transform techniques.

From Figure 2.3 it is obvious that if we require the critical frequency of the digital filter to be say at $\Omega_{\rm cd}$ then we have to frequency scale the critical frequency of the analogue filter by a factor

factor =
$$\frac{T}{2 \tan \frac{cd}{2}} \omega_c$$
. (2.7)

Typical frequency selective analogue filters are Butterworth, Chebyshev, and Elliptic filters. Note that all these filters have closed form analogue design formulas and by the use of bilinear transformation we can easily get approximate closed form digital filter algorithms.

A Butterworth filter is a monotonic in the pass band and in the stop band.

A Chebyshev filter has an equiripple characteristic in the pass band and monotonic in the stop band, or vice versa.

An Elliptic filter is equiripple in both pass band and stop band. Clearly these properties will be preserved when the filter is mapped to a digital filter with the approximated bilinear transformation as shown in Figure 2.3.



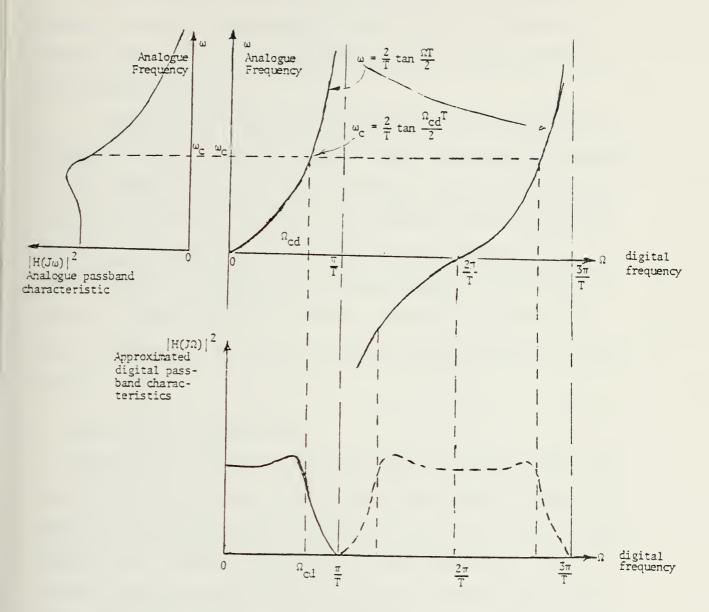


Figure 2.3. Transformation of analogue filter H(s) into digital filter using bilinear transform S = 2(z-1)/T(z+1).



b. Wave Digital Filter Design

This technique basically uses the bilinear transformation of the analogue to digital design exactly the same as part a iii, but the attempt is made only on LC filters having input and output terminating resistances of R_1 and R_2 .

In this technique each reactive element in the analogue ladder structure is transformed into a two port signal flow structure using the bilinear transformation and wave flow techniques, and at the same time matching the port one impedance of the derived two port structure to the port two impedance of the previously derived element, thus eliminating mismatch between the succeeding elements. The details of this and its implementation are left for Chapter IV. Note that the idea is a very basic one and can be applied on many varieties of common filters.

D. CHAIN OR A B C D MATRIX THEORY

The analysis of any passive linear network with several inputs and outputs can be done in many ways. The most usual ones are signal flow graph, system matrix equations, input/output algorithms, transform matrix equations, etc. However, for systems of order higher than 2, most of the above analysis becomes tedious and prone to mistakes due to system complexity. A most useful and convenient method of dealing with a complex system is, whenever possible, to break the system into several subsystems and interrelate these subsystems by a chain matrix, thus allowing each subsystem to be analyzed and investigated separately one at a time, without even thinking about the rest of the system. To illustrate the point consider the network N of Figure 2.4 with wave inputs a₁ and a₂ and wave outputs b₁ and b₂. The relationship between port 2 and port 1 for this network can be written as



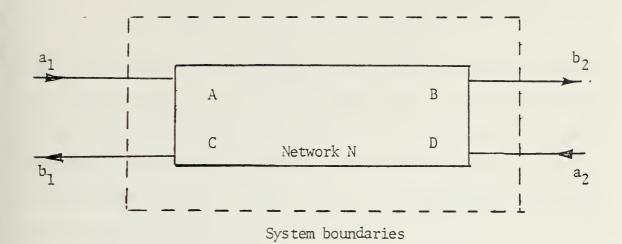


Fig. 2.4. A general two port structure with inputs a and a and outputs b and b , into and out of the system boundaries respectively.

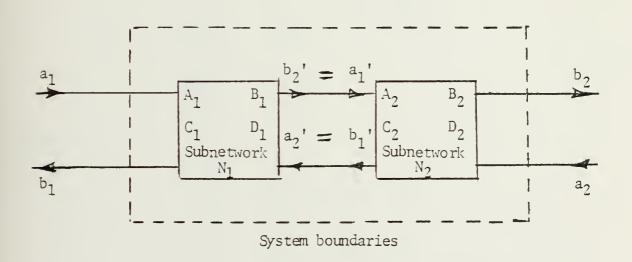


Fig. 2.5. A general two port structure with inputs a_1 and a_2 and outputs b_1 and b_2 into and out of the system boundaries respectively. Note that the system of Fig. 2.4 is equivalent to the system of Fig. 2.5 if the inputs $(a_1 \text{ and } a_2)$ and outputs $(b_1 \text{ and } b_2)$ are exactly the same.



$$\begin{bmatrix} b_2 \\ a_2 \end{bmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} a_1 \\ b_1 \end{bmatrix}$$
 (2.8)

Now if we can break network N into several subnetworks inside the dotted line without touching the input and output ports, the resulting network will be exactly the same as network N. Note that the networks N_1 and N_2 resulting from network N do not necessarily have to have equal subsections as shown in Fig. 2.5. Note also how the consistency in the waveflow direction is maintained.

Thus from Fig. 2.4

$$\begin{bmatrix} b_2' \\ a_2' \end{bmatrix} = \begin{bmatrix} A_1 & B_1 \\ C_1 & D_1 \end{bmatrix} \begin{bmatrix} a_1 \\ b_1 \end{bmatrix}$$

$$\begin{bmatrix} b_2' \\ a_2' \end{bmatrix} = \begin{bmatrix} a_1' \\ b_1' \end{bmatrix}$$

$$(2.9)$$

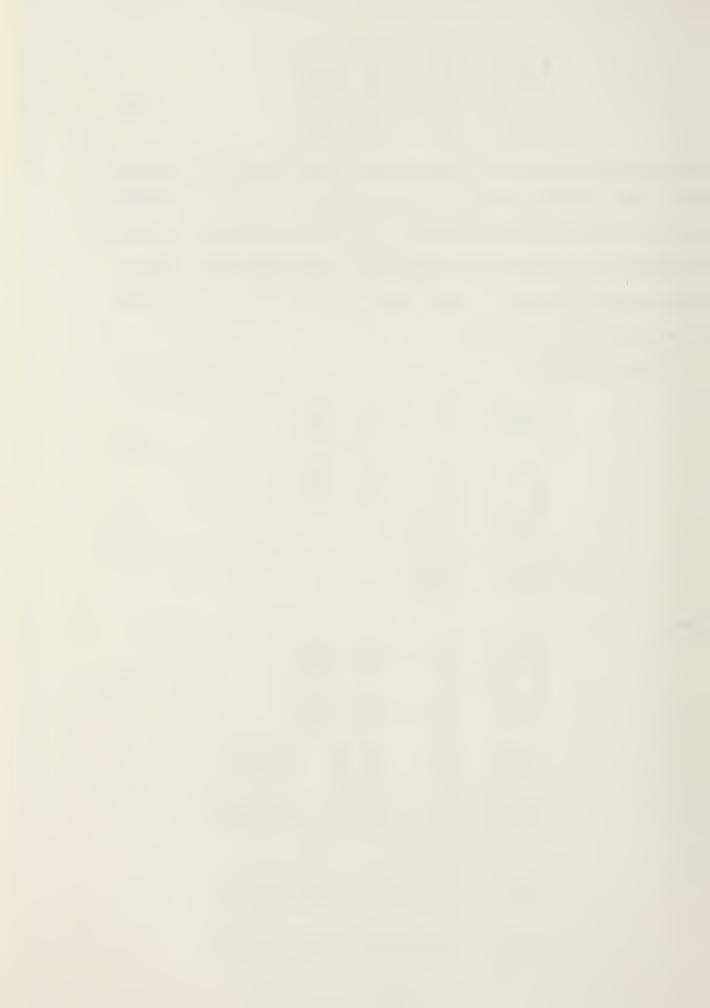
and

$$\begin{bmatrix} b_2 \\ a_2 \end{bmatrix} = \begin{bmatrix} A_2 & B_2 \\ C_2 & D_2 \end{bmatrix} \begin{bmatrix} a_1' \\ b_1' \end{bmatrix}$$
 (2.11)

$$\begin{bmatrix} b_2 \\ a_2 \end{bmatrix} = \begin{bmatrix} A_2 & B_2 \\ C_2 & D_2 \end{bmatrix} \begin{bmatrix} A_1 & B_1 \\ C_1 & D_1 \end{bmatrix} \begin{bmatrix} a_1 \\ b_1 \end{bmatrix}$$
 (2.12)

or

$$\begin{bmatrix} b_2 \\ a_2 \end{bmatrix} = \begin{bmatrix} A_1 A_2 + B_2 C_1 & A_2 B_1 + B_2 D_1 \\ A_1 C_2 + C_1 D_2 & C_2 B_1 + D_1 D_2 \end{bmatrix} \begin{bmatrix} a_1 \\ b_1 \end{bmatrix}$$
(2.13)



Note that equations (2.8), (2.13) are identical. This simple example clearly demonstrates how a system when made up of only two simple subsystems N_1 and N_2 which are easy to be analyzed each separately, when combined into the system N becomes a complex system, and very difficult to get analyzed.

Note that in the first case it is a very easy job to analyze subelements A_1 , B_1 , C_1 and D_1 of system N_1 or that of the system N_2 . While clearly the analysis of the element $A = A_1A_2 + B_2C_1$ etc. of the system N_1 will not be an easy job, and in most cases when the system is made up of more than 2 subsystems it is a tedious if not an impossible task. Thus equation (2.12) clearly demonstrates the fundamental property of the chain matrix analysis.

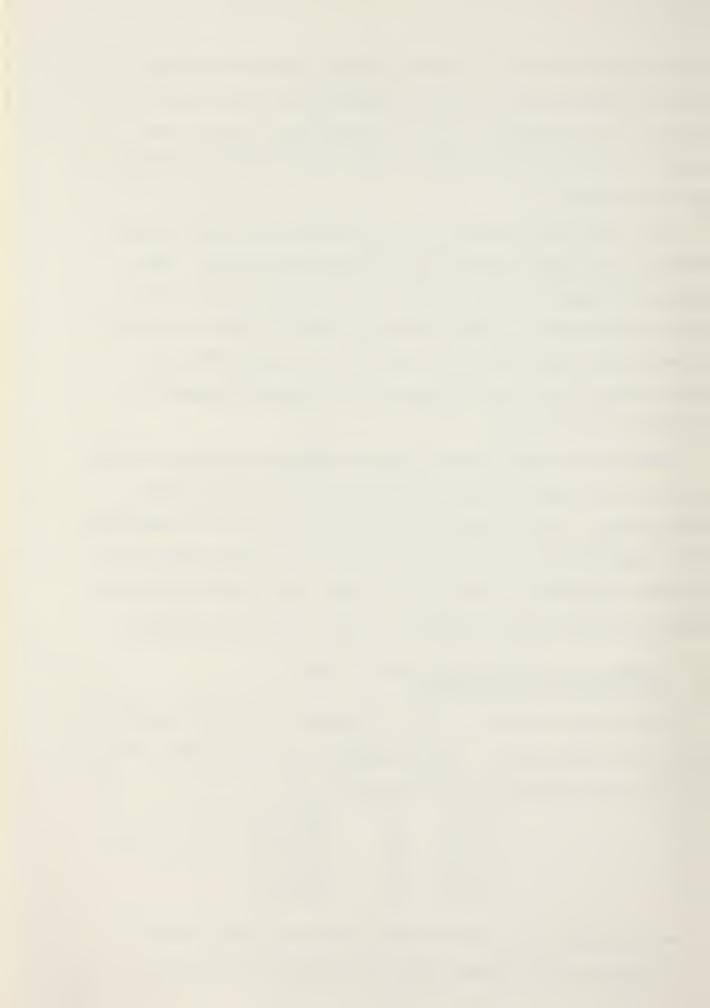
Whenever two or more than two pairs are connected in cascade the chain matrix of the composite network will be the product of the individual chain matrices. Since in general matrix multiplication is not commutative, it is important that the matrices be multiplied in the same order as the circuits are cascaded. It can easily be shown that if all the individual matrices are reciprocal the composite two port will also be reciprocal.

E. CONCEPT OF DELAY FREE FEEDBACK PATH, OR DELAY FREE LOOP IN A TWO PORT NETWORK

As mentioned in section II-D the relationship between port two and port one of a subsection of a general causal system such as that of Fig. 2.5 can best be described by the equation (2.8), i.e.

$$\begin{bmatrix} b_2' \\ a_2' \end{bmatrix} = \begin{bmatrix} A_1 & B_1 \\ C_1 & D_1 \end{bmatrix} \begin{bmatrix} a_1 \\ b_1 \end{bmatrix}$$
 (2.14)

where b_1 , a_1 are the output and input quantities at port one and b_2 ', a_2 ' are the output and input quantities at port two. This equation can



be rewritten in terms of input quantities in the following form

$$\begin{bmatrix} b_1 \\ b_2' \end{bmatrix} = \begin{bmatrix} -\frac{C_1}{D_1} & \frac{1}{D_1} \\ \frac{A_1D_1 - B_1C_1}{D_1} & \frac{B_1}{D_1} \end{bmatrix} \begin{bmatrix} a_1 \\ a_2' \end{bmatrix}$$
 (2.15)

or we can write equation (2.15) in the simpler form of

$$\begin{bmatrix} b_1 \\ b_2' \end{bmatrix} = \begin{bmatrix} f_1(z) & f_2(z) \\ f_3(z) & f_4(z) \end{bmatrix} \begin{bmatrix} a_1 \\ a_2' \end{bmatrix}$$
 (2.16)

Note that for a causal digital system the values $f_1(z)$, $f_2(z)$, $f_3(z)$ and $f_4(z)$ are of the form

$$f(z) = \frac{a_0 + a_1 z^{-1} + \dots + a_i z^{-i} + \dots + a_n z^{-n}}{1 + b_1 z^{-1} + \dots + b_i z^{-i} + \dots + b_n z^{-n}}.$$
 (2.17)

Note also that when written in terms of positive exponents of z, the order of z in the numerator must be equal to or less than the order of the denominator for causality. With this in mind the iterative equations derived from equation (2.15) are

$$b_1(n) = \alpha_1 a_1(n) + \beta_1 a_2'(n) +$$
weighted values of past inputs at port one and port two plus weighted values of past outputs at port one (2.18)

and

$$b_2'(n) = \alpha_2 a_1(n) + \beta_2 a_2'(n) +$$
weighted values of past inputs at port one and port two plus weighted values of past outputs at port two (2.19)

Note that α_1 , α_2 , β_1 , β_2 are merely weighting constants, and equations (2.18) and (2.19) are both causal and realizable.



Now if the input $a_2'(n)$ at the port two is a function of $b_2'(n)$ of the port two, i.e.

$$a_2'(n) = Kb_2'(n) + weighted values of past input and output values at port two (2.20)$$

which is the case for most cascaded two port systems such as the one shown in Fig. 2.5 the equations (2.18) and (2.19) further reduce to

$$b_1(n) = \alpha_1 a_1(n) + \beta_1 K b_2'(n) + \text{ weighted values of past inputs and outputs at port one and port two}$$
 (2.21)

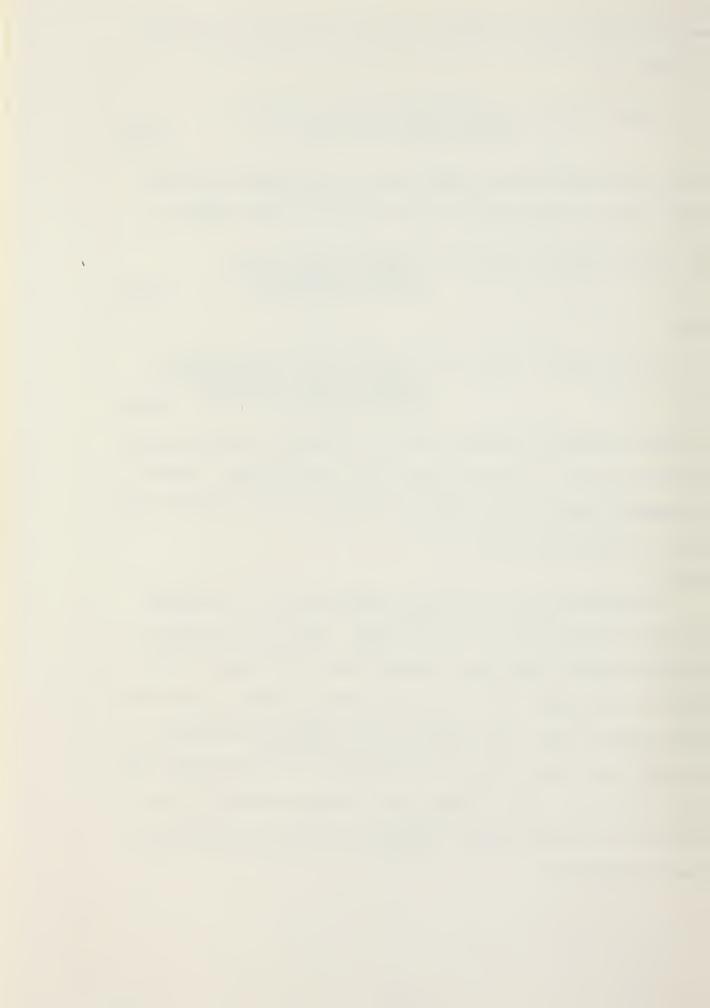
and

$$b_2'(n) = \alpha_2 a_1(n) + \beta_2 K b_2'(n) +$$
weighted values of past inputs at port one and port two plus the weighted values of past outputs at port two (2.22)

Note that the iterative equation (2.22) is not causal since for the calculation of b_2 '(n) it requires b_2 '(n) which is not possible. Thus for the causality either K must be equal to zero or β_2 must be equal to zero which are two distinct cases.

Case 1

By considering Fig. 2.5 it can be seen that a_2 ', b_2 ' are merely the port one quantities of the second stage. Thus if we are going to consider the first stage only we cannot force K to be equal to zero. Thus the only variable left is β_2 and by making β_2 equal to zero we can make equation (2.22) a valid equation. This condition is referred to the case of no internal delay free path from a_2 ' to b_2 ' or no delay free path in port two. Thus to implement this condition the order of the numerator of the function $f_4(z) = \frac{B_1(z)}{D_1(z)}$ must be at least one order lower than the denominator.



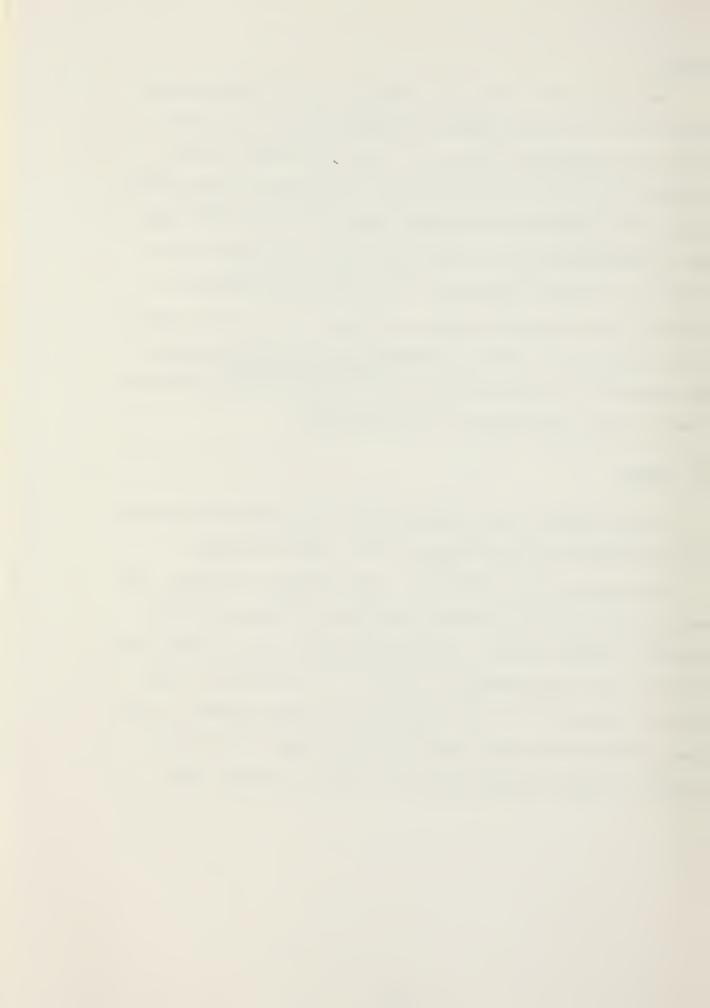
Case 2

As it was noted in the Case 1 since a_2 ', b_2 ' are merely port one quantities of the second stage. If we can make b_1 '(n) of the second stage to be independent of the a_1 '(n) of the second stage and only dependent on the past inputs and outputs of the port one of the second stage, then we have actually managed to make a_2 '(n) of the first stage to be independent of b_2 '(n) of the first stage. This can be done by forcing a_1 = 0 in the second stage. This condition is referred to the case of no internal delay free path from a_1 to b_1 or no delay free path in port one. Note that to implement this condition the order of the numerator of the function $f_3(z) = \frac{A_1(z)D_1(z)-B_1(z)C_1(z)}{D_1(z)}$ must be at least one order lower than that of the denominator.

F. SUMMARY

In this chapter we have reviewed briefly the ground work required for the matched two port wave digital filter theory and design.

The contents of this chapter are used throughout this thesis. No particular mention of any reference has been made since most of the subjects discussed are well established and details can be found in most digital filter design handbooks or papers. It is worthwhile to note that the concept of delay free feedback path, though important, in most papers reviewed were merely stated without any proof. Thus in this chapter an attempt was made to prove it in the most general sense.



III. GENERAL DISCUSSION ON SENSITIVITY THEORY RELATED TO WAVE DIGITAL FILTERS

A. INTRODUCTION

The main intent of this chapter is to start with the low sensitivity properties of the doubly terminated analogue LC structure and then extend this property to the wave digital filter. Later on in the chapter we explain briefly the development of wave digital filter theory. It is not the intention to go into details, but merely to give an overview of previous works for which full development is available in the references.

Another objective of this chapter is to briefly discuss the different wave digital filter structures and algorithms which are all called wave digital filters, each structure having its own characteristics and limitations. The newcomer to this field will be astonished by the many different structures and algorithms which are present in the literature; all of them are offered under the same name of wave digital filter.

Later in this chapter a natural development of the wave digital filter theory is traced from the initial conjecture of Fettweis up to the present day state of the art.

B. DEFINITION OF SENSITIVITY

The term sensitivity of a certain filter structure has a broad meaning, and the literature is full of different definitions for sensitivity functions meeting a specified requirement. But in general all of the definitions end up more or less to the following:



As the filter element values or coefficients are varied about their true value, the filter pole and zero locations are shifted correspondingly, causing a change in the magnitude and phase characteristic of the filter. A mean shift in the characteristic can be computed on a point by point basis and used as a figure of merit, but it may be meaningless when determining whether or not the original filter specifications are met. Therefore sensitivity must be interpreted in terms of several factors to include such parameters as bandwidth, cut-off frequency, ripple in the pass and stop band, etc. Several sensitivity functions are most commonly used. They are

- (i) Q sensitivity and pole frequency sensitivity
- (ii) Root sensitivity
- (iii) Coefficient sensitivity
- (iv) Frequency response sensitivity, etc.

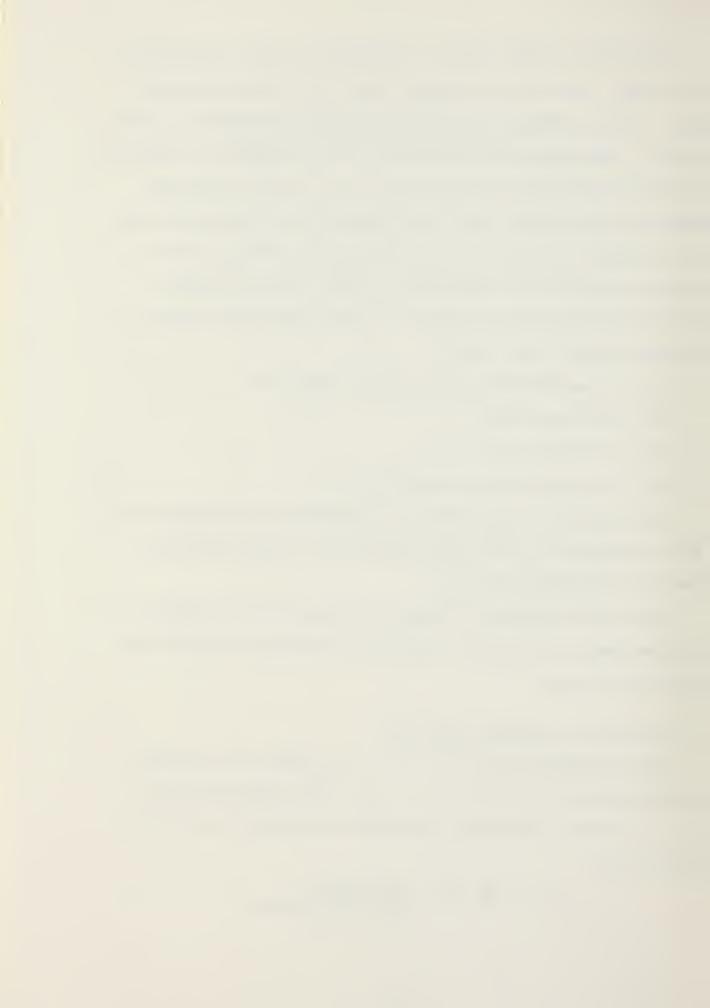
Note that most of these sensitivity functions are meaningful and for most cases there is a relationship between most of these sensitivity functions with each other [12].

Since in this thesis we are mainly interested in the parameter or coefficient sensitivity, thus no discussion of the other sensitivity functions will be made.

C. DEFINITION OF PARAMETER SENSITIVITY

For the function $H(C_1, C_2, \ldots, C_i, \ldots, C_n)$, where H is a function of multiparameter $(C_1, C_2, \ldots, C_i, \ldots, C_n)$, the parameter sensitivity H of the system to any change of variables or elements C_i is defined in several ways

i)
$$S = \frac{\partial H}{\partial C_i} \cdot \frac{C_i}{H}$$
, logarithmic or factorial sensitivity (3.1)



ii)
$$S = \frac{\partial H}{\partial C_i}$$
, derivative sensitivity (3.2)

iii)
$$S = \frac{\partial H}{\partial C_i} \cdot \frac{1}{H} \text{ or } S = \frac{\partial H}{\partial C_i} C_i$$
 , semi-logarithmic sensitivity

and all of these sensitivity functions are discussed fully in the literature [12], [13], [14], [15].

D. QUANTIZATION ERROR IN DIGITAL FILTERS AND ITS SENSITIVITY EFFECT

Although tolerance problems which exist in the physical world in the case of analogue filters, do not exist as such for digital filters, still there is an interest in obtaining structures with low sensitivity to parameter variations. There are several reasons for this. The primary reason is the fact that the structures with low sensitivity are less affected by coefficient truncation. Thus element values or coefficients with shorter word length are sufficient for meeting a given specification. The second reason stated and proved by Fettweis [10] is that there exists a relationship between sensitivity with respect to multiplier variation and the round off noise at the output of a digital filter. Thus any improvement in the sensitivity would result in a reduction in the corresponding round-off noise at the output.

In order to compare the coefficient sensitivity of different digital structures Ku and Ng [8] have used a root mean square error criteria in the frequency response given by

$$E_{rms} = \left[\frac{1}{N+1}\right] \sum_{i=0}^{N} \left[W(\omega_i) \left[\Delta H(\omega_i)\right]^2\right]^{\frac{1}{2}}$$
 (3.3)

Note that this criteria is in the frequency domain and is based on the deviation of the magnitude of the finite precision output from the ideal or infinite precision output.



Thus $\Delta H(\omega_i)$ is defined as

$$\Delta H(\omega_{i}) = |H(\omega_{i}) - H_{O}(\omega_{i})|$$
 (3.4)

where $H_0(\omega_i)$ is the magnitude of the ideal output at frequency ω_i , and $H(\omega_i)$ is the magnitude of the finite precision output at frequency ω_i , and $W(\omega_i)$ is the weight chosen to reflect the relative importance of error at various frequencies, and N is the number of sample points in the frequency domain.

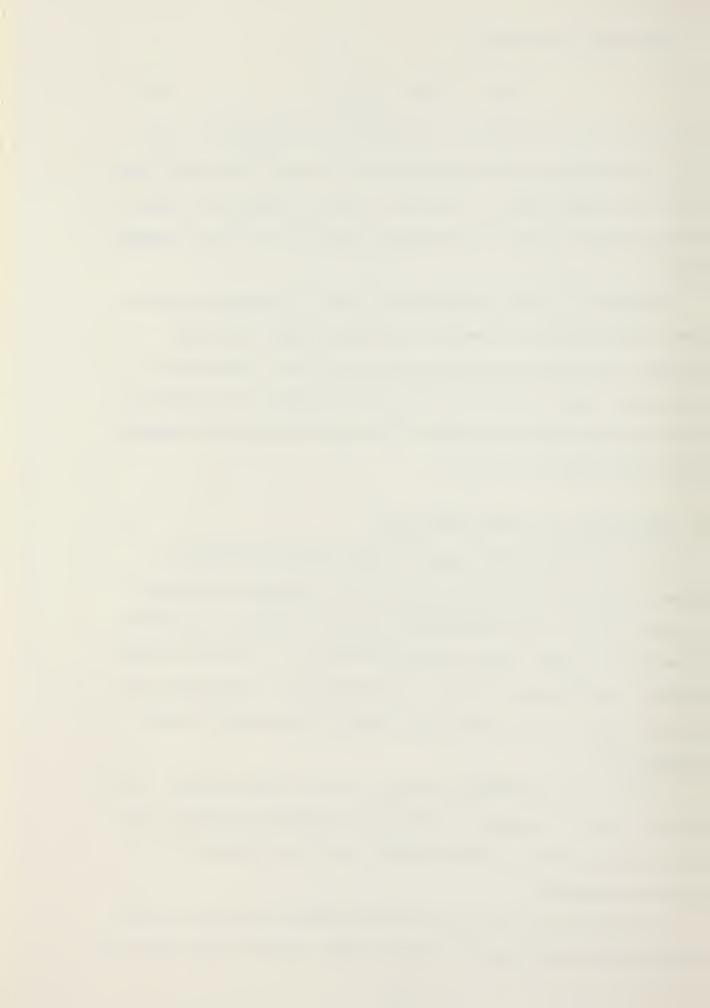
Furthermore in order to equalize the effect of the various coefficients, floating point arithmetic is used rather than fixed point arithmetic, during the process of rounding off of the coefficient to the required number of the bits. Note that more details and implementation of the idea are left for Chapter V where we investigate case studies based on bit quantization error.

E. SENSITIVITY OF LC LADDER STRUCTURES

It is a well known fact that the doubly terminated analogue LC ladder structures are relatively insensitive to element value changes. To prove this fact most researchers have used the theory of the total conservation of input and output power quantities in a reactive lossless network, the discussion of which is interesting but it not in the scope of this thesis. A very good review is made in this respect by Renner and Gupta [7].

Thus, it is a reasonable assumption that the digital filter derived directly from the topology of a resistively terminated analogue lossless structure would have the same favorable sensitivity properties as its analogue counterpart.

To show the low sensitivity of wave digital filters by the conventional n port scattering matrix network theory, Fettweis [10] defines the



instantaneous "pseudopower" transmitted through a wave port k with port input resistance R_{k} by the means of the equation $\frac{1}{k} \left(\frac{1}{k} \right) = \frac{1}{k} \left(\frac{1}{k} \right) \left(\frac{1}$

$$p_k = (\frac{a_k^2 - b_k^2}{R_k})$$
 (3-5)

where p_k is the total instantaneous pseudopower input through port k and a_k is the total input wave at port k and b_k is the total reflected output wave at port k. Similarly he defines steady state pseudopower by the relationship

$$P_{k} = \left(\frac{|A_{k}|^{2} - |B_{k}|^{2}}{R_{k}}\right)$$
 (3-6)

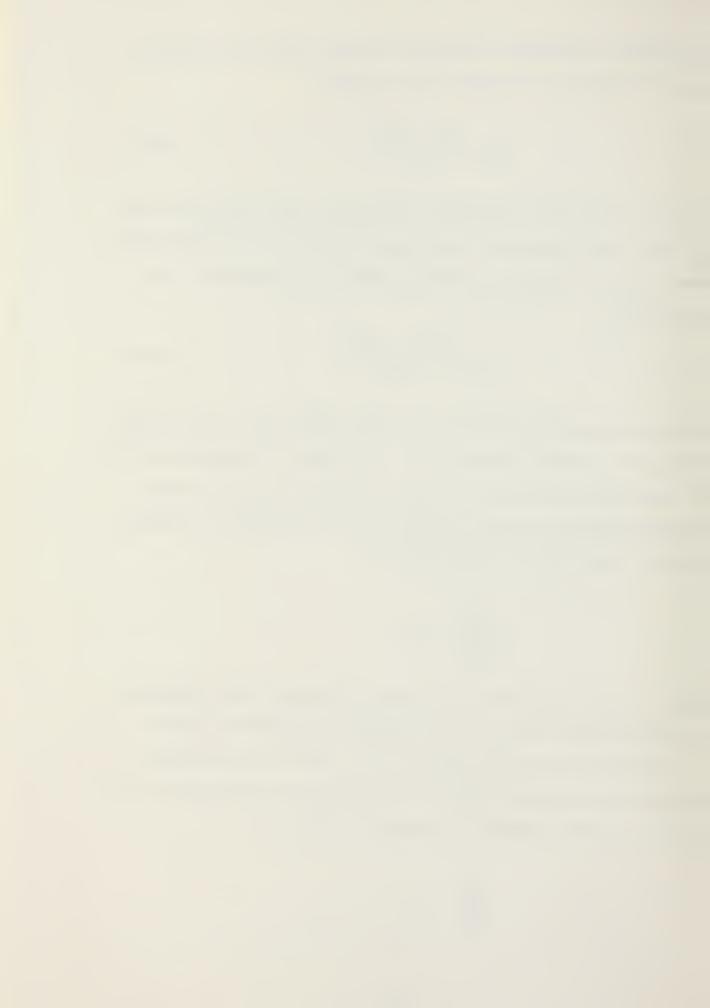
where P_k and A_k and B_k are the steady state values of p_k , a_k , b_k , respectively at an arbitrary frequency "f". In this way he then shows that for all wave digital building blocks which are derived from the LC doubly terminated ladder structures, the total sum of instantaneous pseudopower absorbed by all ports is equal to zero, i.e.

$$\sum_{k=1}^{n} p_k = 0$$

where n is the total number of the ports of the wave digital subelement or building block and p_k is the instantaneous pseudopower at port k.

Similarly he also proves that the total steady state pseudopower absorbed by all building blocks of a terminated wave digital filter at an arbitrary complex frequency "f" is equal to zero, i.e.

$$\sum_{k=1}^{n} P_k = 0$$



where P_k is the steady state pseudopower at an arbitrary complex frequency f, and n is the total number of the ports of the wave digital building block. The low sensitivity property then follows from the zero pseudopower relationships. Although power has physical meaning in analogue circuits its meaning in digital filter algorithms is nebulous.

F. PREVIOUS WORKS ON THE DEVELOPMENT OF THE WAVE DIGITAL FILTERS

In the previous section we discussed the favorable low sensitivity to parameter variation properties of LC ladder structures. It was this fact that led Fettweis to propose the idea of wave digital filters in 1970 [3], derived from the doubly resistive terminated LC ladder structures. Since then numerous papers relating to the wave digital filters have been presented.

To understand the wave digital filters and the state of art, it is necessary to summarize the state of evolution of the wave digital filters.

Partial credit of the development of the wave digital filters can also be given to Richards [1], Kuroda, Ozaki and Ishii [2] and numerous other researchers who contributed to the development and synthesis of the strip line filters and also resistor-transmission line circuits.

The basic idea behind wave digital filter development from the beginning was to keep the desired low sensitivity of lumped LC resistively terminated filters in the already developed analogue domain and transfer it to digital domain with very minor modifications.

Ideal strip line filter and transmission line circuits having inherent LC structure is an ideal starting point. To avoid the loading effect of one element of the LC strip line upon the succeeding and preceding elements, Ozaki and Ishii[2] introduced the idea of inserting unity element, or the lossless transmission line acting as an ideal transformer (which was already developed by Kuroda and known as Kuroda's identity), between the stages as



a lossless matching element.

In a more detailed paper Fettweis [4], in order to arrive at realizable signal flow diagram, used wave quantities instead of the usual current and voltage input quantities to the conventional filter. Actually in using the wave quantities as input and output signal, Fettweis made use of the already developed scattering parameter matrix theory of the n port networks. In order to avoid the loading effect of one section upon the other, and thus to eliminate the unwanted mismatch reflections between sections, he employed unit element or impedance transformer, known as Kuroda's identity [2].

Although with the introduction of the unity element a desirable result was achieved in realizing the LC filter structures, this introduction further increased the number of required operations (mainly multiplications) over the conventional digital filter.

In order to avoid the unity element several attempts were made by different researchers, Sedlmeyer and Fettweis [5], Van Haften and Chirlain [6], and others, to eliminate the need for unity elements or impedance transformers between the cascading sections. One of the attempts was made by Fettweis [5] and later on the method was renamed by Ku and Ng [8] as the "new Fettweis method." The new Fettweis method forced one of the scattering multiplier coefficients in the three port network to be equal to 1, thus a two port element was made from the three port element. By starting at one port and progressing forward towards the other port, and by suitable choice of input impedance of the next section (i.e. matching the output impedance of one section to the succeeding section), the need for unity element or impedance transformer matching was eliminated.



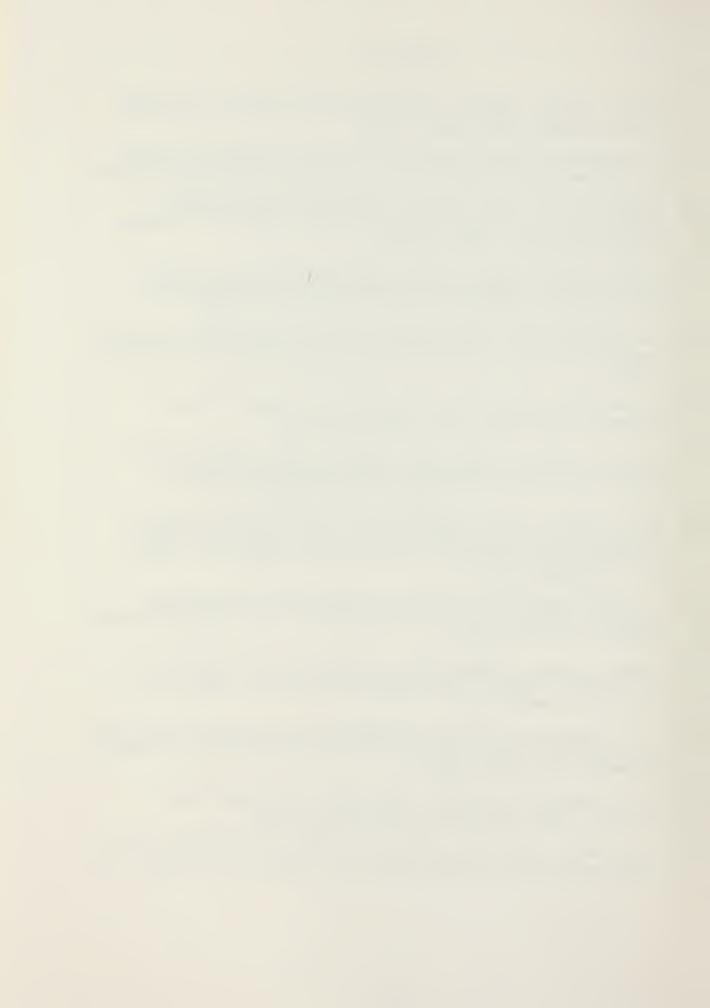
Van Haften and Chirlain [6] next came up with the idea of cascading the wave digital three port section directly without the unity element but taking into account the approximate attenuation of one section upon the next section, thus eliminating the need for unity element and extra multiplications associated with it. At the same time this introduced errors associated with the calculation of the approximate attenuation of one section upon the other.

S. Erfani and B. Peikari [9] and N. S. Swamy and K. S. Thyagarajan [11] at the same time came up with a new approach to eliminate the unity element. This technique is the basis of the further investigation in this thesis, and details are given in Chapter IV and other chapters.



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IV. GENERAL THEORY OF THE WAVE DIGITAL FILTER

A. INTRODUCTION

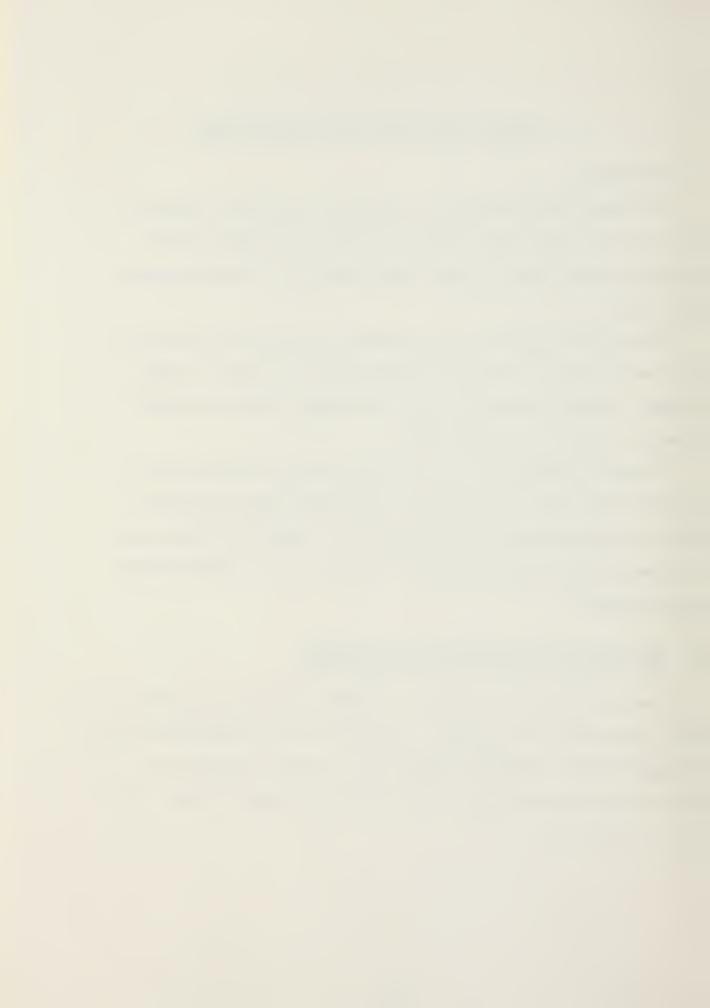
The intent of this chapter is to derive the generalized algorithm for a two port wave digital filter on a step by step basis using the principles of the circuit theory, matrix algebra, and scattering matrix wave theory.

The resulting algorithms are summarized in two tables in section E. Also, two illustrative examples are given, example one being a simple element, suitable for matched source; and example two being a complex element, suitable for a matched load.

It must be emphasized that the techniques used to derive the wave digital algorithms in this chapter are more general than the previous works, in the sense that only one algorithm is derived for both series and shunt element. Also the effect of sampling time is introduced into the algorithms.

B. DERIVATION OF THE GENERALIZED TRANSFER RATIO FOR A TWO PORT WAVE DIGITAL FILTER ALGORITHM

Consider the two port network N_1 of Figure 4.1b whose inputs are a_1 and a_2 and outputs are b_1 and b_2 . In order to use the chain matrix theory developed earlier (Chapter II, Section B-D) we need to find port two input and output waves a_2 , b_2 in terms of port one input and output waves a_1 , b_1 or vice versa.



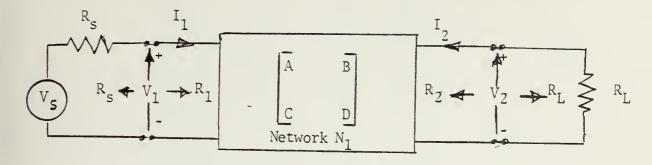


Fig. 4.1a.

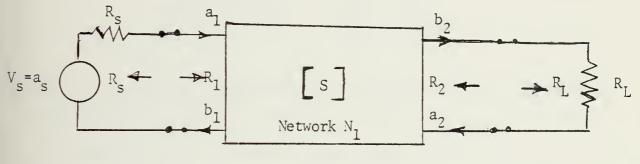


Fig. 4.1b.

Fig. 4.1. Two generalized representations of a two port network. Fig. 4.1a representation in terms of voltage and current quantities. Fig. 4.1b representation in terms of scattering matrix wave quantities. Note that R_1 is the input impedance of the network and R_2 is the output impedance of the network. $R_{\rm S}$ is the source impedance and $R_{\rm L}$ is the load impedance.



Thus considering the scattering matrix model of Figure 4.1b, we have

$$\begin{bmatrix} a_1 \\ b_1 \end{bmatrix} = \begin{bmatrix} 1 & R_1 \\ & & \\ 1 & -R_1 \end{bmatrix} \begin{bmatrix} V_1 \\ I_1 \end{bmatrix}$$

$$(4.1)$$

and

$$\begin{bmatrix} a_2 \\ b_2 \end{bmatrix} = \begin{bmatrix} 1 & R_2 \\ 1 & -R_2 \end{bmatrix} \begin{bmatrix} V_2 \\ I_2 \end{bmatrix}$$

$$(4.2)$$

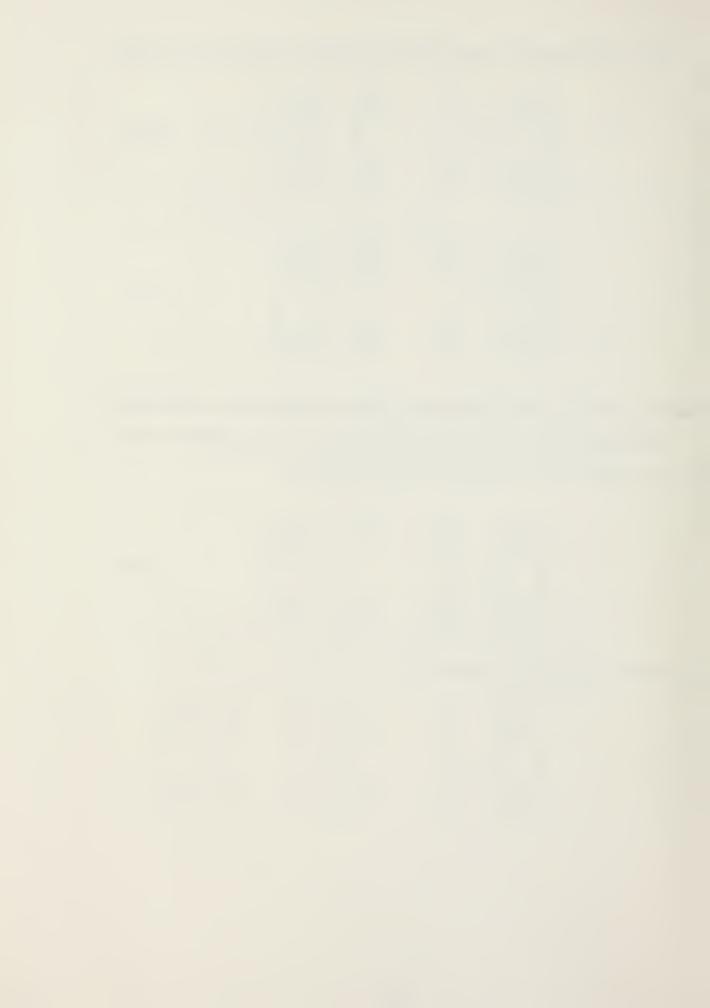
where R_1 and R_2 are port impedances of port one and port two respectively.

Note that a_1, b_1 and a_2, b_2 are voltage waves. Now in order to find a_2, b_2 in terms of a_1, b_1 we have the chain matrix of

$$\begin{bmatrix} V_1 \\ I_1 \end{bmatrix} = \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} V_2 \\ I_2 \end{bmatrix}$$
 (4.3)

Equations (4.1) and (4.3) lead to

$$\begin{bmatrix} a_1 \\ b_1 \end{bmatrix} = \begin{bmatrix} 1 & R_1 \\ 1 & -R_1 \end{bmatrix} \quad \begin{bmatrix} A & B \\ C & D \end{bmatrix} \begin{bmatrix} V_2 \\ I_2 \end{bmatrix}$$



or

$$\begin{bmatrix} a_1 \\ b_1 \end{bmatrix} = \begin{bmatrix} A + R_1C & B + R_1D \\ A - R_1C & B - R_1D \end{bmatrix} \begin{bmatrix} V_2 \\ I_2 \end{bmatrix}$$

$$(4.4)$$

But from equation (4.2)

$$\begin{bmatrix} V_{2} \\ I_{2} \end{bmatrix} = \begin{bmatrix} 1 & R_{2} \\ 1 & -R_{2} \end{bmatrix} \begin{bmatrix} a_{2} \\ b_{2} \end{bmatrix}$$

$$\begin{bmatrix} V_{2} \\ I_{2} \end{bmatrix} = \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2}R_{2} & -\frac{1}{2}R_{2} \end{bmatrix} \begin{bmatrix} a_{2} \\ b_{2} \end{bmatrix}$$

$$(4.5)$$

or

Thus equations (4.4) and (4.5) lead to

$$\begin{bmatrix} a_1 \\ b_1 \end{bmatrix} = \begin{bmatrix} \frac{A+R_1C}{2} + \frac{1}{2R_2} & (B+R_1D) & \frac{A+R_1C}{2} - \frac{1}{2R_2} & (B+R_1D) \\ \frac{A-R_1C}{2} + \frac{1}{2R_2} & (B-R_1D) & \frac{A-R_1C}{2} - \frac{1}{2R_2} & (B-R_1D) \end{bmatrix} \begin{bmatrix} b_2 \\ a_2 \end{bmatrix}$$

$$(4.6)$$

or

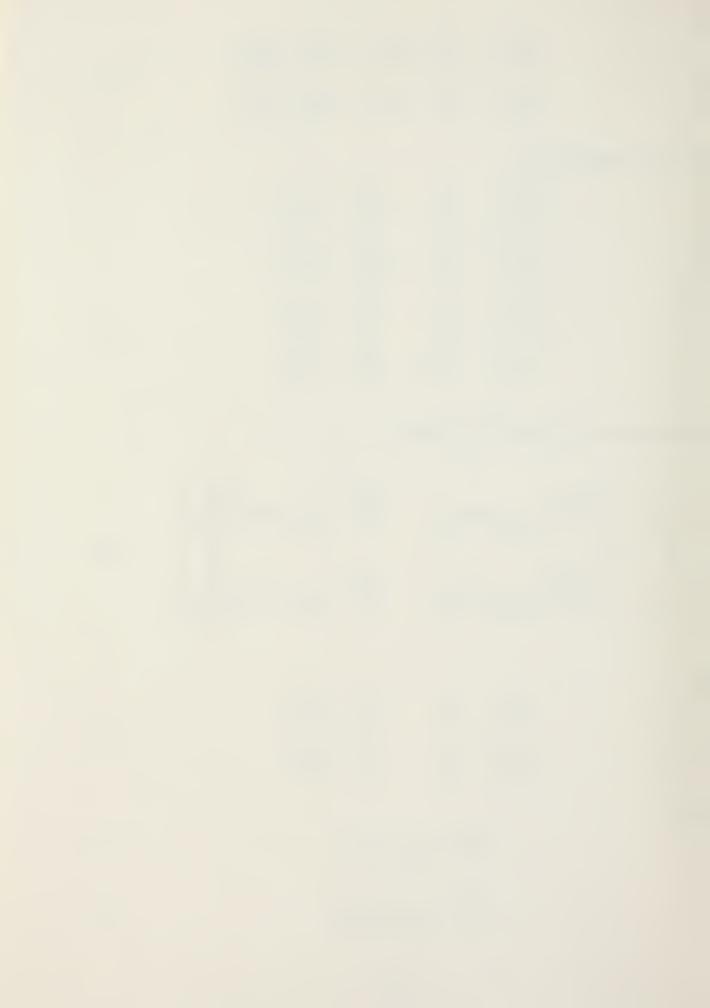
$$\begin{bmatrix} a_1 \\ b_1 \end{bmatrix} = \begin{bmatrix} \mu & \lambda \\ \nu & \kappa \end{bmatrix} \begin{bmatrix} b_2 \\ a_2 \end{bmatrix}$$

$$(4.7)$$

where

$$\mu = \frac{A+R_1C}{2} + \frac{1}{2R_2} (B+R_1D)$$
 (4.7a)

$$\lambda = \frac{A + R_1 C}{2} - \frac{1}{2R_2} (B + R_1 D)$$
 (4.7b)



$$v = \frac{A - R_1 C}{2} + \frac{1}{2R_2} (B - R_1 D)$$
 (4.7c)

$$\kappa = \frac{A - R_1 C}{2} - \frac{1}{2R_2} (B - R_1 D)$$
 (4.7d)

Thus from equation (4.7) we have

$$b_1 = \frac{v}{u} a_1 + (\kappa - \frac{\lambda v}{u}) a_2$$
 (4.8)

$$b_2 = \frac{1}{u} a_1 - \frac{\lambda}{u} a_2 \tag{4.9}$$

and the appropriate wave flow diagram is drawn in Figure 4.2.

Note that

$$V_1 = V_S - I_1 R_S$$
 (4.10)

$$V_2 = -I_2 R_L (4.11)$$

Thus equations (4.2) and (4.11) lead to

$$a_2 = V_2 + R_2 I_2$$

$$b_2 = V_2 - R_2 I_2$$

$$V_2 = -I_2R_L$$

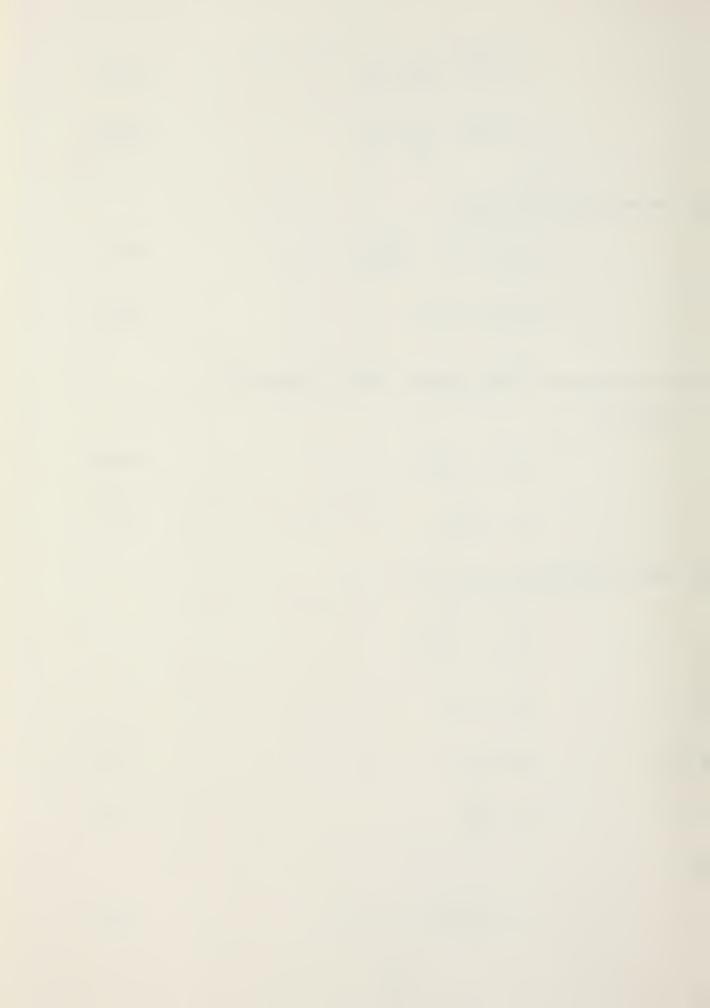
so that

$$a_2 = b_2 \phi \tag{4.12}$$

$$b_2 = \frac{2V_2}{1+0} \tag{4.13}$$

where

$$\phi = \frac{R_L - R_2}{R_1 + R_2} \tag{4.13a}$$



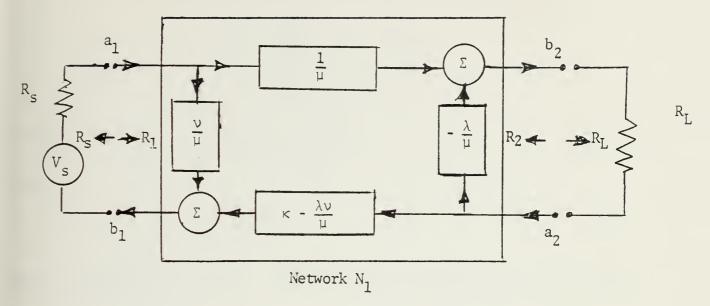


Fig. 4.2. Wave flow diagram representing network N_1 of Fig. 4.1.



and also equations (4.1) and (4.10) lead to

$$a_1 = V_1 + R_1 I_1$$

 $b_1 = V_1 - R_1 I_1$
 $V_1 = V_2 - I_1 R_3$

so that

$$a_1 + \theta b_1 = (1 + \theta) V_s$$
 (4.14)

where

$$\theta = \frac{R_1 - R_S}{R_1 + R_S} \tag{4.15}$$

Where V_{S} is the input voltage. Thus from equations (4.13) and (4.14) we have

$$H(z) = \frac{V_2}{V_S} = \frac{(1+\phi)(1+\theta)}{2} \cdot \frac{b_2(z)}{a_1(z) + \theta b_1(z)}$$
(4.16)

Note that for θ = 0, from equation (4.15), $R_1 = R_s$.

$$V_s = a_s = a_1$$

and

$$H(z) = \frac{(1+\phi)}{2} \cdot \frac{b_2(z)}{a_s(z)}$$
 (4.17)

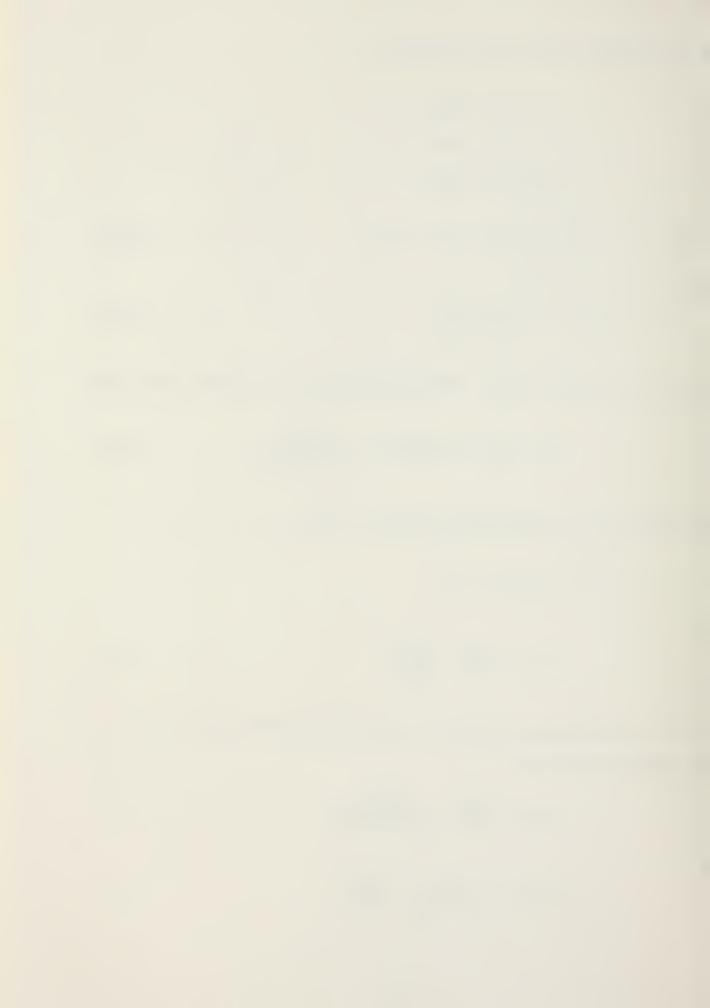
For ϕ = 0, from equation (4.13a), R_2 = R_L and from equation (4.12) a_2 = 0.

Thus from equation (4.16)

$$H(z) = \frac{(1+\theta)}{2} \cdot \frac{b_2(z)}{a_s(z) + \theta b_1(z)}$$
 (4.18)

or

$$H(z) = \frac{1+\theta}{2(1+\theta\frac{v}{u})} \cdot \frac{b_2(z)}{a_s(z)}$$
 (4.19)



The general realization with the aid of equations (4.11), (4.14) and (4.17) is shown in Figure 4.3.

C. REALIZATION OF TWO PORT WAVE DIGITAL STRUCTURE

Theoretically LC passive structures such as ladder, lattice and most of the other symmetrical structures can be reduced to a form of Figure 4.4 which is the 'T' form with positive or negative element values. Note that in A B C D matrix, the direction if I_2 is in the direction as shown in Figure 4.4 and I_1 , I_2 or I_3 can be positive or negative capacitors, inductors and/or tank circuits with positive or negative element values.

The A B C D matrix of Figure 4.4 as per equation (4.3) is found from the equations

$$V_1 = V_2 + I_2 I_3 + I_1 I_1$$

 $(I_1 - I_2) I_2 = V_2 + I_2 I_3$

and the A B C D matrix is

Thus

$$A = 1 + \frac{z_1}{z_2} \tag{4.20a}$$

$$B = Z_1 + Z_3 + \frac{Z_1 Z_3}{Z_2}$$
 (4.20b)

$$C = \frac{1}{Z_2}$$
 (4.20c)

$$D = 1 + \frac{z_3}{z_2}$$
 (4.20d)



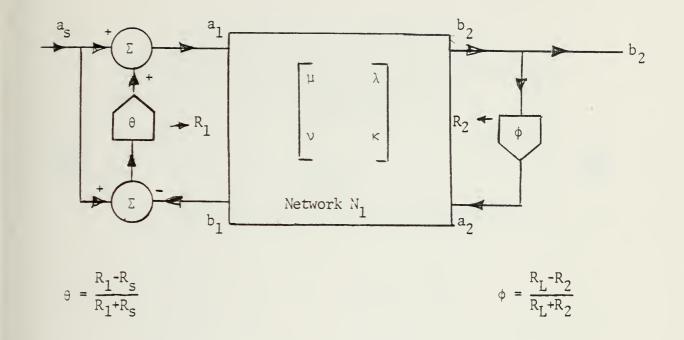
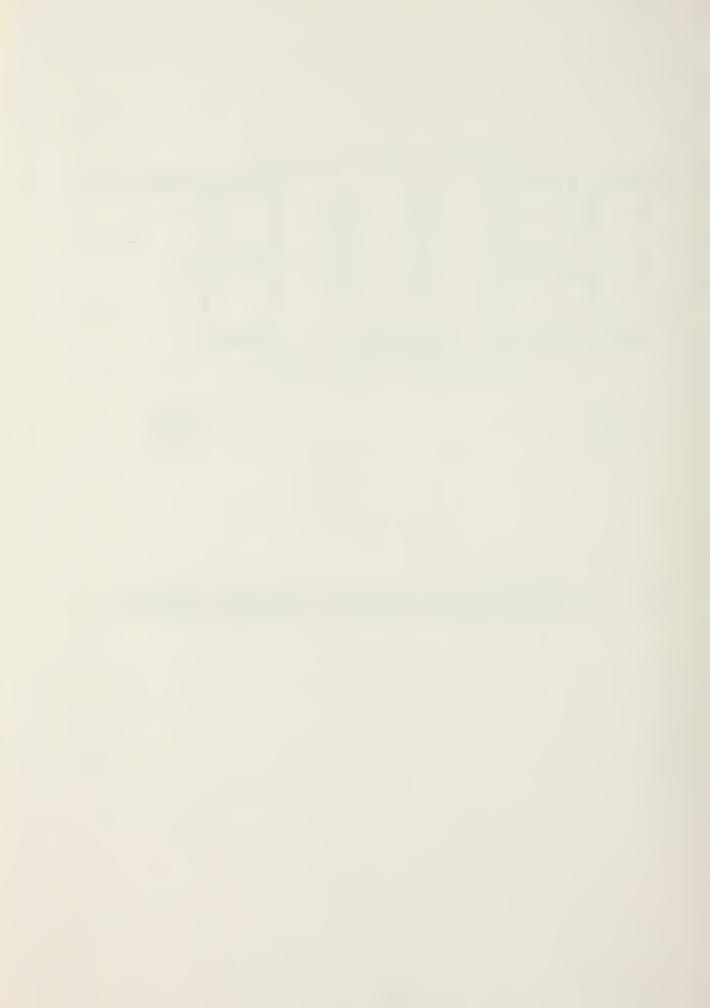


Fig. 4.3. General realization of a two port network N_1 with input and output waves. Note that a_s is the input voltage wave.



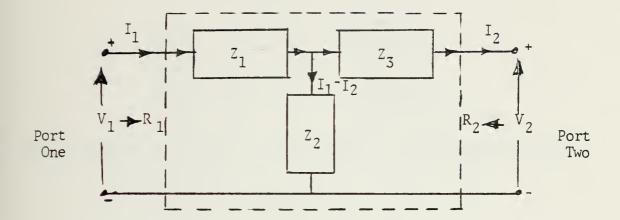
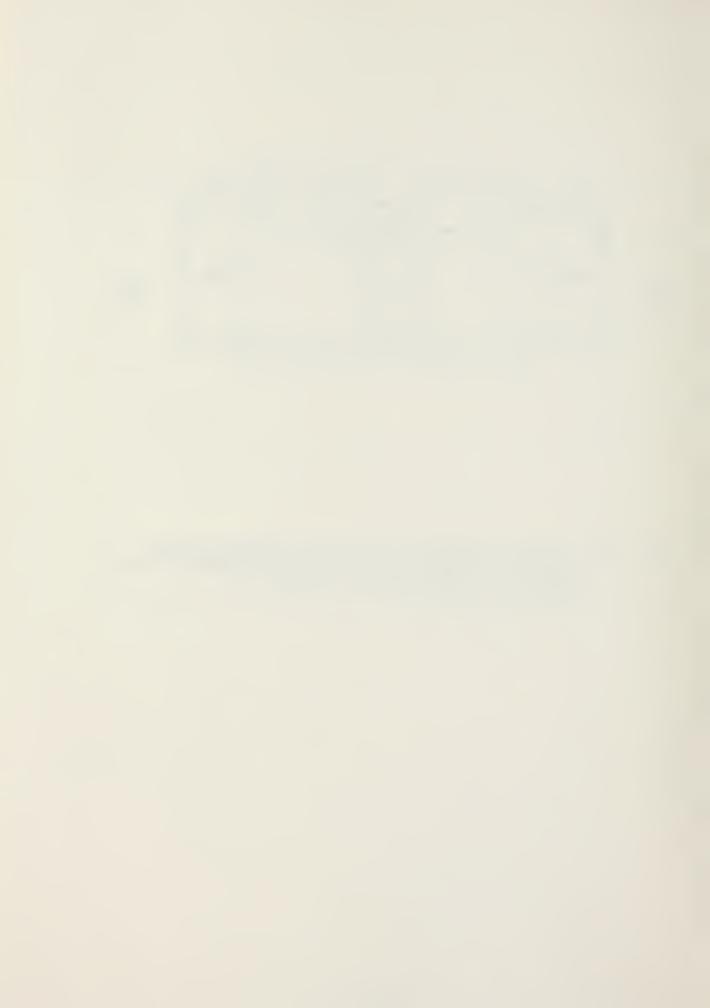


Fig. 4.4. A general two port 'T' network with complex elements Z_1 , Z_2 , Z_3 . Note that R_1 is the input impedance of Port 1, and R_2 is the input impedance of Port 2.



Note that for a single series element Z_1 as per Figure 4.5 and equation (4.20)

$$Z_{3} = 0$$

$$Z_{2} = \infty$$

$$\begin{bmatrix} V_{1} \\ I_{1} \end{bmatrix} = \begin{bmatrix} 1 & & \mathbf{Z}_{1} \\ 0 & & 1 \end{bmatrix} \begin{bmatrix} V_{2} \\ I_{2} \end{bmatrix}$$

and for a single shunt element Z_2 as per Figure 4.6 and equation (4.20)

$$z_1 = 0$$
$$z_3 = 0$$

$$\begin{bmatrix} V_1 \\ I_1 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ \frac{1}{Z_2} & 1 \end{bmatrix} \begin{bmatrix} V_2 \\ I_2 \end{bmatrix}$$

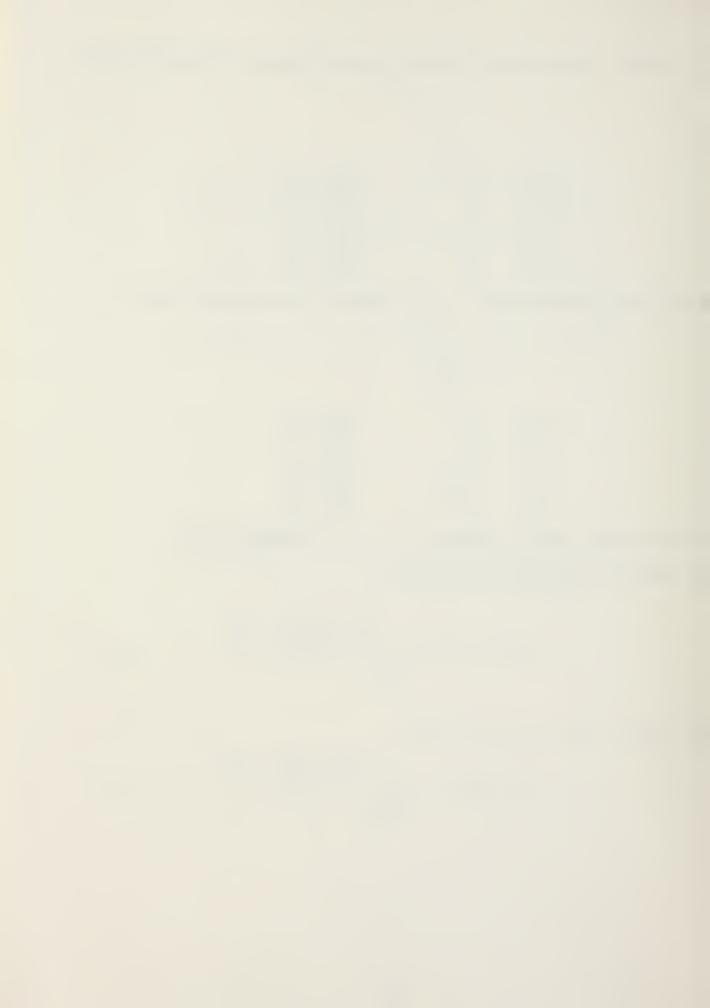
Now we can easily find the values of ν , λ , μ , κ of equation (4.7).

Thus equations (4.7a) and (4.20) lead to

$$\mu = \frac{R_1 + R_2 + Z_1 + Z_3 + \frac{(R_1 + Z_1)(R_2 + Z_3)}{Z_2}}{2R_2}$$
(4.21)

and equations (4.7b) and (4.20) lead to

$$\lambda = \frac{-R_1 + R_2 - Z_1 - Z_3 + \frac{(R_1 + Z_1)(R_2 - Z_3)}{Z_2}}{2R_2}$$
(4.22)



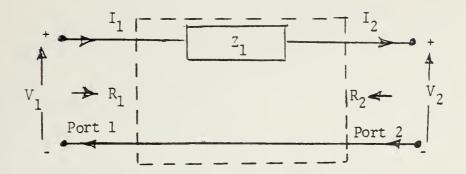


Fig. 4.5. A general two port with series element only.
Note that R and R are input impedances of
Port 1 and 1 Port 22 respectively.

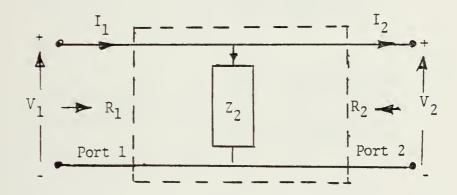


Fig. 4.6. A general two port with shunt element only. Note that R_1 and R_2 are input impedances of Port 1 and Port 2 respectively.



equations (4.7c) and (4.20) lead to

$$v = \frac{-R_1 + R_2 + Z_1 + Z_3 + \frac{(-R_1 + Z_1)(R_2 + Z_3)}{Z_2}}{2R_2}$$
 (4.23)

equations (4.7d) and (4.20) lead to

$$\kappa = \frac{R_1 + R_2 - Z_1 + Z_3 + \frac{(Z_1 - R_1)(R_2 - Z_3)}{Z_2}}{2R_2}$$
(4.24)

Thus the elements of Figure 4.2 will be

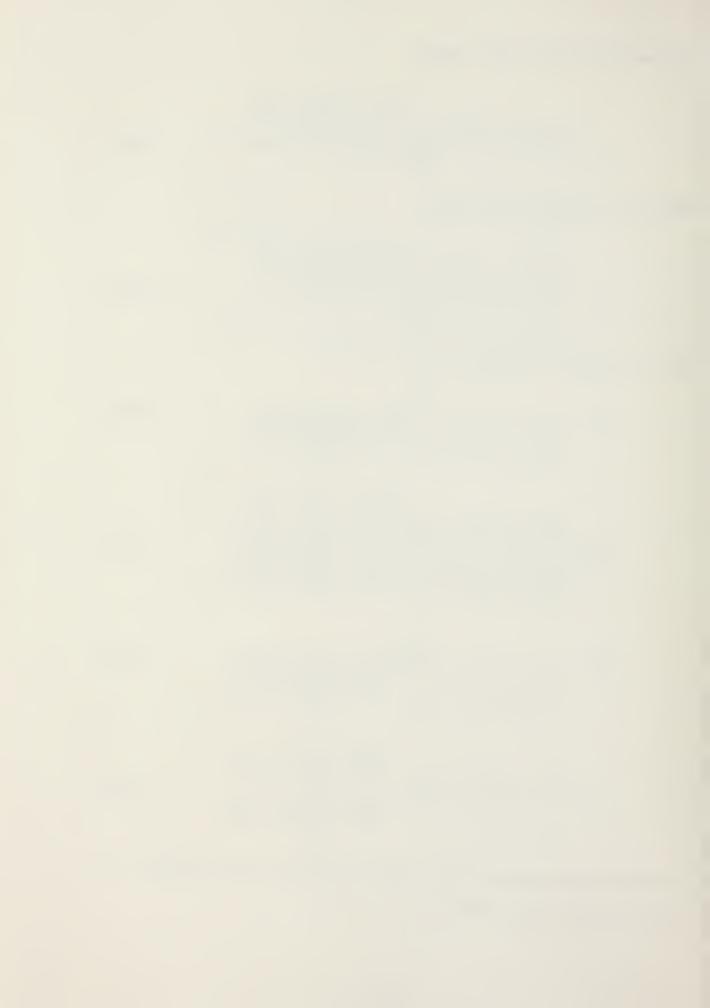
$$\frac{1}{\mu} = \frac{2R_2}{R_1 + R_2 + Z_1 + Z_3 + \frac{(R_1 + Z_1)(R_2 + Z_3)}{Z_2}}$$
(4.25)

$$\frac{v}{\mu} = \frac{-R_1 + R_2 + Z_1 + Z_3 + \frac{(-R_1 + Z_1)(R_2 + Z_3)}{Z_2}}{R_1 + R_2 + Z_1 + Z_3 + \frac{(R_1 + Z_1)(R_2 + Z_3)}{Z_2}}$$
(4.26)

$$\kappa - \frac{\lambda v}{\mu} = \frac{2R_1}{R_1 + R_2 + Z_1 + Z_3 + \frac{(R_1 + Z_1)(R_2 - Z_3)}{Z_2}}$$
(4.27)

$$-\frac{\lambda}{\mu} = \frac{R_1 - R_2 + Z_1 + Z_3 - \frac{(R_1 + Z_1)(R_2 - Z_3)}{Z_2}}{R_1 + R_2 + Z_1 + Z_3} \frac{(R_1 + Z_1)(R_2 - Z_3)}{Z_2}$$
(4.28)

Note that for the single series element of Figure 4.5 the equations (4.25), (4.26), (4.27), (4.28) reduce to



$$\frac{1}{\mu} = \frac{2R_2}{R_1 + R_2 + Z_1} \tag{4.29}$$

$$\frac{v}{\mu} = \frac{-R_1 + R_2 + Z_1}{R_1 + R_2 + Z_1} \tag{4.30}$$

$$\kappa - \frac{\lambda \nu}{\mu} = \frac{2R_1}{R_1 + R_2 + Z_1} \tag{4.31}$$

$$-\frac{\lambda}{\mu} = \frac{R_1 - R_2 + Z_1}{R_1 + R_2 + Z_1} \tag{4.32}$$

and for a single shunt element of Figure 4.6 the aforesaid equations will be

$$\frac{1}{\mu} = \frac{2G_1}{G_1 + G_2 + Y_2} \tag{4.33}$$

$$\frac{v}{\mu} = \frac{-Y_2 - G_1 + G_2}{Y_2 + G_1 + G_2} \tag{4.34}$$

$$\kappa - \frac{\lambda \nu}{\mu} = \frac{2G_2}{Y_2 + G_1 + G_2} \tag{4.35}$$

$$-\frac{\lambda}{\mu} = \frac{-Y_2 + G_1 - G_2}{Y_2 + G_1 + G_2} \tag{4.36}$$

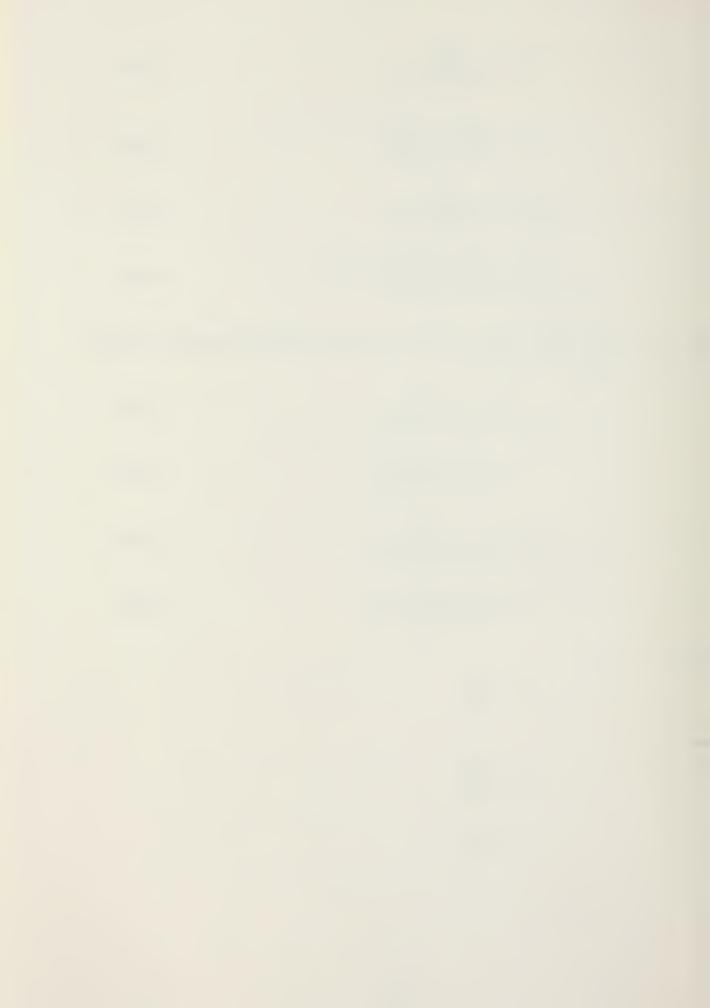
where

$$G_1 = \frac{1}{R_1}$$

and

$$G_2 = \frac{1}{R_2}$$

$$Y_2 = \frac{1}{I_2}$$



D. DERIVATION OF GENERALIZED ALGORITHM WITH NO DELAY FREE PATH IN PORT ONE OR SIMILARLY WITH NO DELAY FREE PATH IN PORT TWO

The wave flow diagram of Figure 4.2 is not suitable to be used in the chain matrix equation, since most probably it has delay free paths between a_1 to b_1 and a_2 to b_2 which we have not analyzed as yet, and if so it is not desirable. Thus by a careful choice of either R_1 or R_2 we can force the wave flow from either a_1 to b_1 to have no delay free path, or from a_2 to b_2 to have no delay free path; but not both of them since we have only one variable to adjust, and that is either R_1 or R_2 .

The delay free wave flow for the case of no delay free path from a_1 to b_1 for a three section filter is shown in Figure 4.7 and the delay free wave flow for the case of no delay free path from a_2 to b_2 for the same section filter is shown in Figure 4.8.

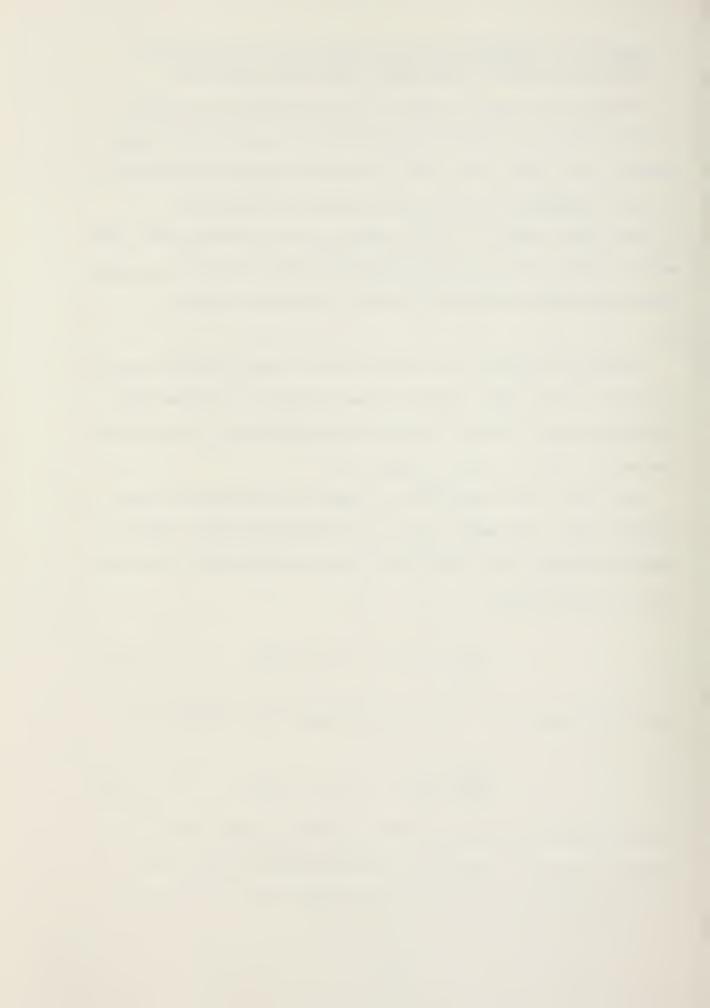
Note that a close examination of Figure 4.7 and Figure 4.8 still reveals a delay free feedback loop at the terminating points. Thus to make the sections of practical value, ϕ must be forced equal to zero for Figure 4.7 implying that

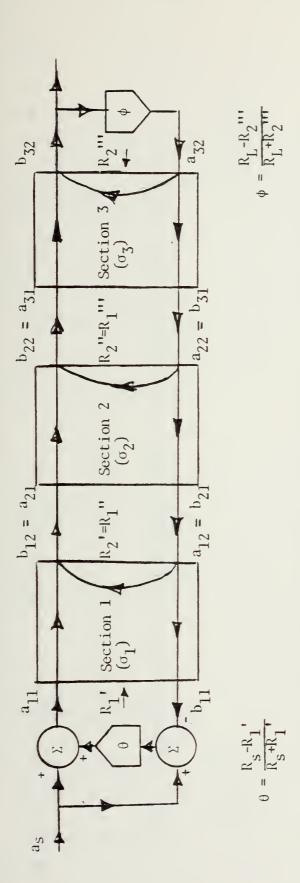
$$\phi = \frac{R_L - R_2}{R_L + R_2} = 0 \quad \text{or} \quad R_L = R_2$$
 (4.37)

and for the Figure 4.8, θ must be forced equal to zero implying that

$$\theta = \frac{R_1^{m} - R_s}{R_1^{m} + R_s} = 0 \quad \text{or} \quad R_s = R_1^{m}$$
 (4.38)

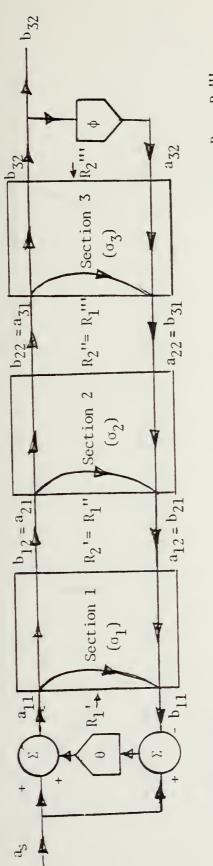
Thus the updated and useful delay free wave flow diagrams would be as per Figures 4.9 and 4.10. Note that in the first case we have to start at load end and work our way through to the source end, and in the second





Signal flow graph of the direct delay free paths for three cascaded two ports with no delay free path from al to bl, with multiplier coefficients σ_1 , σ_2 , and σ_3 . Note that this is not a complete signal flow graph since delayed signal paths are not shown. Note also that R_1 is the input impedance of the port one of the section 1, and R_2 " is the input impedance of the port two of the section 3. Figure 4.7.

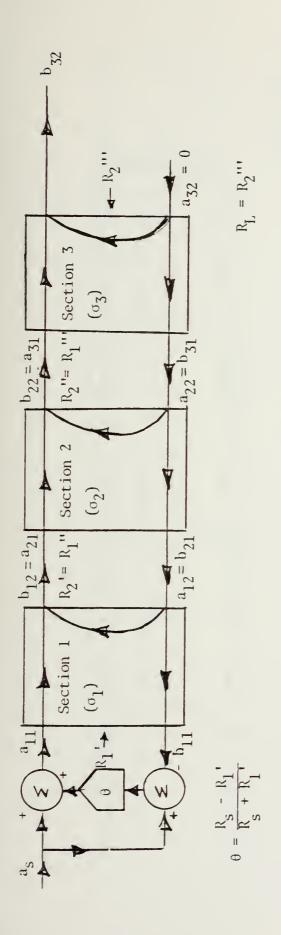




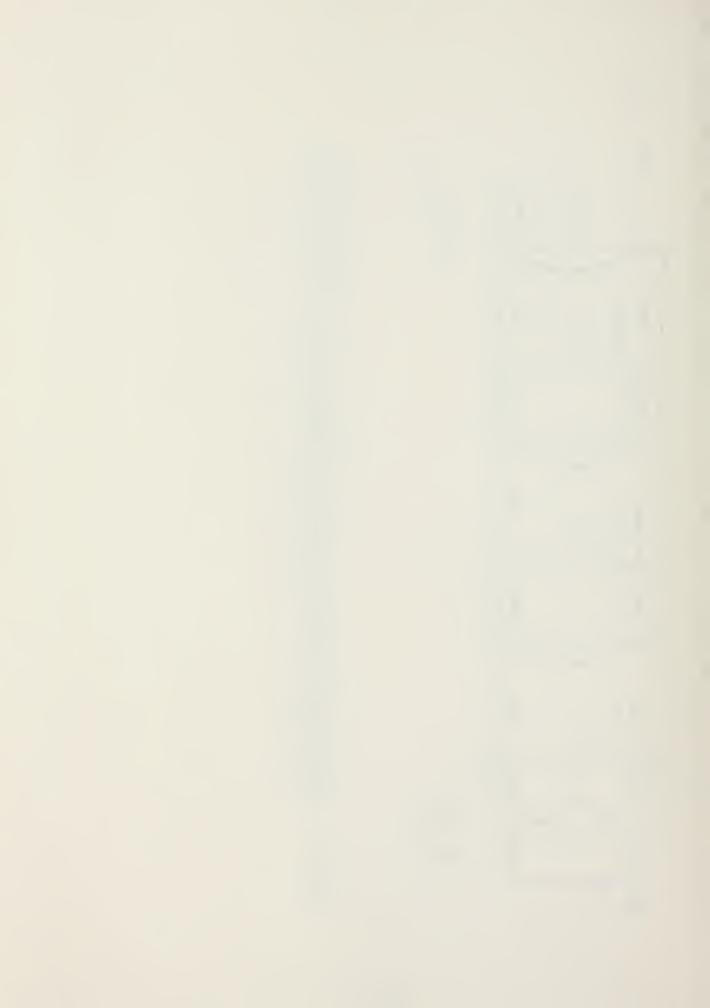
$$\phi = \frac{R_L - R_2^{111}}{R_L + R_2^{111}}$$

Signal flow graph of the direct delay free paths for a three cascaded two ports with no delay free path from a to b. Note that this is not a complete signal flow graph since the delayed signal paths are not shown. Note also that R_1 is the input impedance of the port one of the section 1, and $R_2^{\prime\prime\prime}$ is the input impedance of the port two of the section 3. Fig. 4.8.





Signal flow graph of Fig. 4.7 modified to eliminate the existing delay free loop at the terminating load (no delay free path from a_1 to b_1). Figure 4.9.



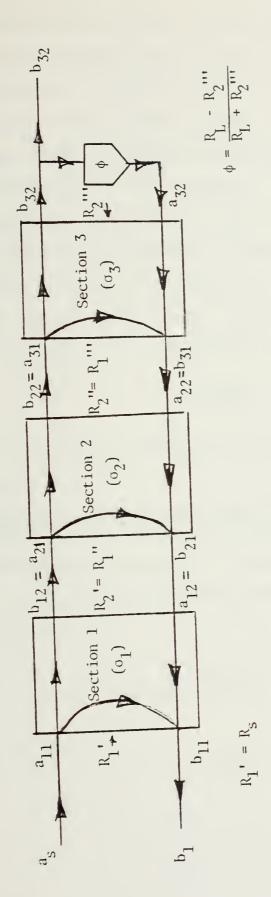
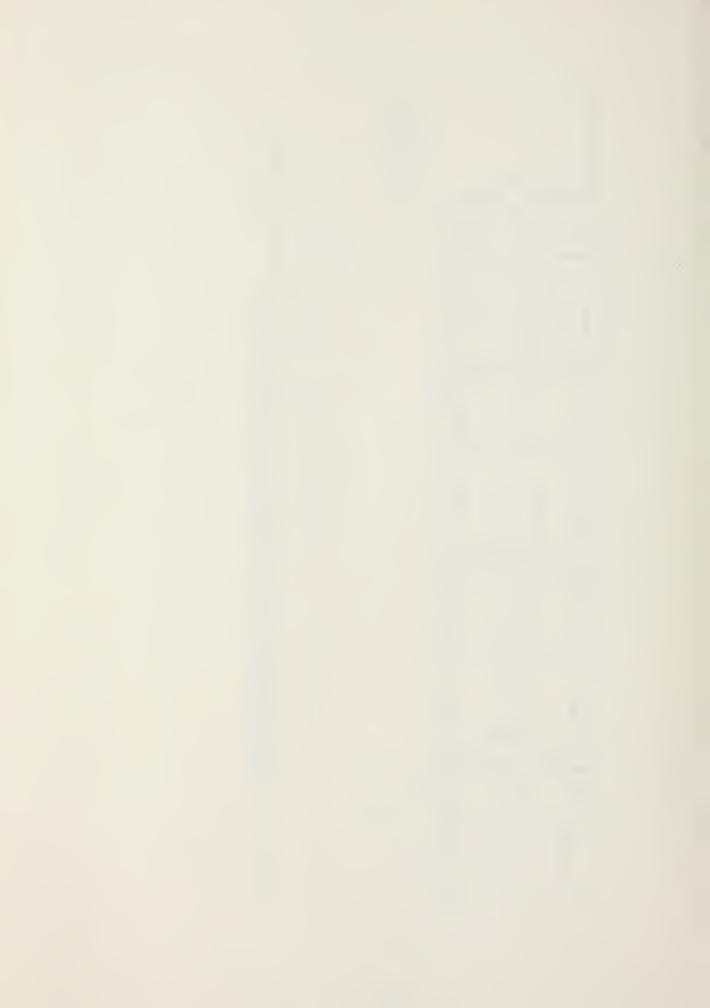


Figure 4.10. Signal flow graph of Fig. 4.8 modified to eliminate the existing delay free loop at the terminating source (no delay free path from a_2 to b_2).



case, i.e. Fig. 4.10, we have to start at the source and work through to the load end. Alternately we can start from both ends and progress towards each other. Where they meet we have to introduce a transformer or unit element such as Kuroda's identity, but this is not really recommended since it introduces further complications. This approach is not desirable and is to be avoided.

Now with the aid of formulas (4.25), (4.26), (4.27), (4.28), we can cascade as many elements in a section as complex as Figure 4.4 or as simple as Figure 4.5 or Figure 4.6.

Note that the element values \mathbf{Z}_1 , \mathbf{Z}_2 and \mathbf{Z}_3 must be in s domain, and for digitization we use the bilinear transformation

$$s = \frac{2}{T} \frac{(z-1)}{(z+1)} \tag{4.39}$$

where T is the sampling period of the digital filter.

Example 4-1

Series L, no delay free path from a_1 to b_1 , the case of a simple element

With reference to Figure 4.2, ν/μ must have no delay free path, and the aim is to find R₁ given R₂, the load end terminating resistance. From equation (4.30)

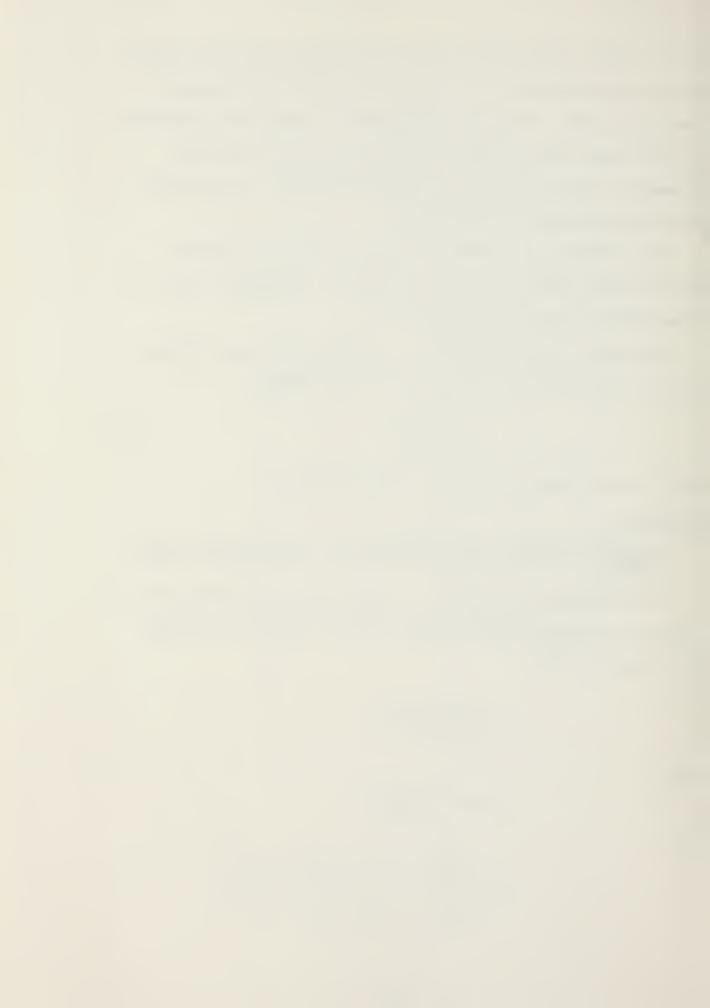
$$\frac{v}{\mu} = \frac{z_1 - R_1 + R_2}{z_1 + R_1 + R_2}$$

and

$$I_1 = sL = \frac{2}{T} \frac{(z-1)}{(z+1)} \cdot L$$

Thus

$$\frac{v}{\mu} = \frac{z \cdot (\frac{2L}{T} + R_2 - R_1) + (R_2 - R_1 - \frac{2L}{T})}{z \cdot (\frac{2L}{T} + R_1 + R_2) + (R_1 + R_2 - \frac{2L}{T})}$$
(4.40)



for $\frac{v}{\mu}$ to be with no delay free path from equation (4.40)

$$\frac{2L}{T} + R_2 - R_1 = 0$$

$$R_1 = R_2 + \frac{2L}{T}$$
(4.41)

which leads to

Thus from equations (4.29), (4.30), (4.31), (4.32), (4.38), (4.39), (4.41)

we have

$$\frac{v}{\mu} = \frac{\sigma - 1}{z + \sigma} \quad \text{where} \quad \sigma = \frac{R_2}{R_1}$$
 (4.42)

$$\frac{1}{\mu} = \frac{2R_2}{Z_1 + R_1 + R_2}$$

$$=\frac{\sigma(z+1)}{(z+\sigma)}\tag{4.43}$$

$$\kappa - \frac{\lambda \nu}{\mu} = \frac{2R_1}{R_1 + R_2 + Z_1} \tag{4.44}$$

$$= \frac{z+1}{z+\sigma}$$

$$-\frac{\lambda}{v} = \frac{R_1 - R_2 + Z_1}{R_1 + R_2 + Z_1}$$

$$= \frac{z(1-\sigma)}{z+\sigma}$$
(4.45)

Thus the output equations for series L with no delay free path from a_1 to b_1 are

$$b_{1} = \frac{\sigma - 1}{z + \sigma} a_{1} + \frac{z + 1}{z + \sigma} a_{2}$$

$$b_{2} = \frac{\sigma(z + 1)}{z + \sigma} a_{1} + \frac{z(1 - \sigma)}{z + \sigma} a_{2}$$
(4.46)

or

$$b_{1} = \frac{(\sigma-1)z^{-1}}{1 + \sigma z^{-1}} a_{1} + \frac{1+z^{-1}}{1+\sigma z^{-1}} a_{2}$$

$$b_{2} = \frac{\sigma(1+z^{-1})}{1 + \sigma z^{-1}} a_{1} + \frac{(1-\sigma)}{1+\sigma z^{-1}} a_{2}$$
(4.47)



with

$$\sigma = \frac{R_2}{R_1}$$

and the iterative equations, corresponding to (4.46), (4.47) are

$$b_1(n) = (\sigma-1)a_1(n-1) + a_2(n) + a_2(n-1) - \sigma b_1(n-1)$$
 (4.48)

$$b_2(n) = \sigma a_1(n) + \sigma a_1(n-1) + (1-\sigma)a_2(n) - \sigma b_2(n-1)$$
 (4.49)

With zero initial conditions, i.e.

$$x_1 = 0$$

$$x_2 = 0$$

$$x_3 = 0$$

$$x_4 = 0$$

The equations (4.48), (4.49) can be rewritten as

$$b_1 = \sigma(x_1 - x_3) - x_1 - x_2 + a_2$$
 (4.50)

$$b_2 = \sigma(a_1 - a_2 + x_1 - x_4) + a_2$$
 (4.51)

and updated equations

$$x_1 = a_1$$
 (4.52)

$$x_2 = b_1$$
 (4.53)

$$x_3 = a_2$$
 (4.54)

$$x_4 = b_2$$
 (4.55)

Note that there is only two multiplications for each iteration.



Example 4-2

An example of designing the composite series and shunt element with no delay free path on port two.

As an example of a composite series and shunt algorithm, let's consider the two element section of Fig. 4.11. The aim is to derive the wave flow algorithm with no delay free path from a_2 to b_2 . From equation (4.28) we have

$$-\frac{\lambda}{\mu} = \frac{R_1 - R_2 + sL - (R_1 + sL)}{R_1 + R_2 + sL + (R_1 + sL)} \frac{R_2 sC}{R_2 sC}$$

$$= \frac{R_1 - R_2 + s(L - R_1R_2C) - s^2(R_2LC)}{R_1 + R_2 + s(L + R_1R_2C) + s^2(R_2LC)}$$

$$= \frac{A_2z^2 + B_2z + C_2}{A_1z^2 + B_1z + C_1}$$

$$= \frac{A_2z^2 + B_2z + C_2}{A_1z^2 + B_1z + C_1}$$
where
$$A_2 = R_1 - R_2 + \frac{2L}{T} - \frac{2R_1R_2C}{T} - \frac{4R_2LC}{T^2}$$

$$B_2 = 2(R_1 - R_2 + \frac{4R_2LC}{T^2})$$

$$C_2 = R_1 - R_2 - \frac{2L}{T} + \frac{2R_1R_2C}{T} - \frac{4R_2LC}{T^2}$$

$$A_1 = R_1 + R_2 + \frac{2L}{T} + \frac{2R_1R_2C}{T} + \frac{4R_2LC}{T^2}$$

$$B_1 = 2(R_1 + R_2 - \frac{4R_2LC}{T^2})$$

$$C_1 = R_1 + R_2 + \frac{2L}{T} - \frac{2R_1R_2C}{T} + \frac{4R_2LC}{T^2}$$

with reference to Fig. 4.2 for no delay free path on port two, - $\frac{\lambda}{\mu}$ must have no delay free path, thus

$$A_2 = 0$$



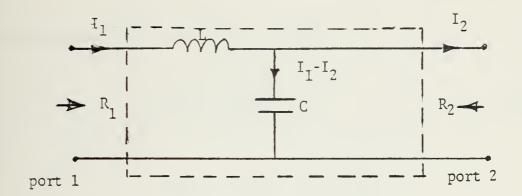


Figure 4.11. Composite series and shunt element of example 4.2.



This leads to

$$R_{2} = \frac{R_{1} + \frac{2L}{T}}{1 + \frac{2R_{1}C}{T} + \frac{4LC}{T^{2}}}$$
(4.57)

Thus from equations (4.57) and (4.28) we have

$$-\frac{\lambda}{\mu} = \frac{\beta_2 z^{-1} + \gamma_2 z^{-2}}{1 + \beta_1 z^{-1} + \gamma_1 z^{-2}}$$
(4.58)

where

$$\beta_2 = \frac{\frac{2R_1^2C}{T} + \frac{8R_1LC}{T^2} - \frac{2L}{T} + \frac{8L^2C}{T^3}}{(R_1 + \frac{2L}{T})(1 + \frac{2R_1C}{T} + \frac{4LC}{T^2})}$$

$$\gamma_2 = \frac{\frac{2R_1^2C}{T} - \frac{2L}{T} - \frac{8L^2C}{T^3}}{(R_1 + \frac{2L}{T})(1 + \frac{2R_1^2C}{T} + \frac{4LC}{T^2})}$$

$$\beta_{1} = \frac{2R_{1} + \frac{2L}{T} + \frac{2R_{1}^{2}C}{T} - \frac{8L^{2}C}{T^{3}}}{(R_{1} + \frac{2L}{T})(1 + \frac{2R_{1}C}{T} + \frac{4LC}{T^{2}})}$$

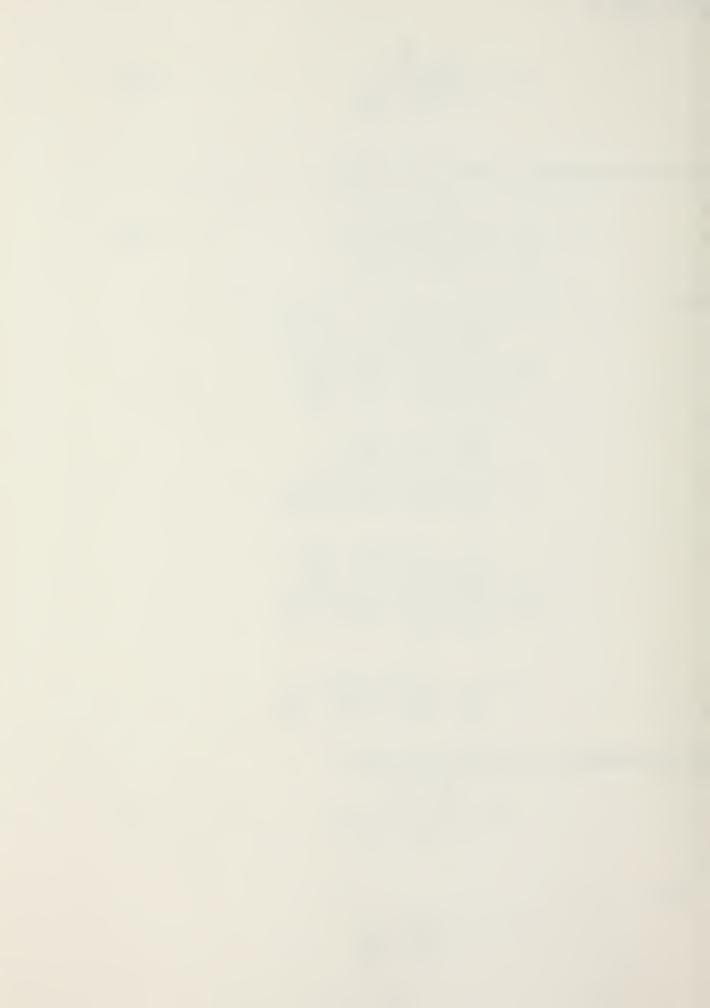
$$\gamma_1 = \frac{R_1}{(R_1 + \frac{2L}{T})(1 + \frac{2R_1C}{T} + \frac{4LC}{T^2})}$$

and from equations (4.57) and (4.25) we have

$$\frac{1}{\mu} = \frac{(1+z^{-1})^2 \beta_3}{1 + \beta_1 z^{-1} + \gamma_1 z^{-2}}$$
(4.59)

where

$$\beta_3 = \frac{1}{1 + \frac{2R_1C}{T} + \frac{4LC}{T^2}}$$



and from equations (4.57) and (4.27) we have

$$\kappa - \frac{\lambda \nu}{\mu} = \frac{\beta_4 (1 + z^{-1})^2}{1 + \beta_1 z^{-1} + \gamma_1 z^{-2}}$$
 (4.60)

where

$$\beta_4 = \frac{R_1}{R_1 + \frac{2L}{T}}$$

and from equations (4.57) and (4.26) we have

$$\frac{v}{\mu} = \frac{-\beta_2 z^{-1} - \gamma_2}{1 + \beta_1 z^{-1} + \gamma_1 z^{-2}}$$
 (4.61)

Thus the wave flow algorithms for the composite element with no delay free path from a_2 to b_2 will be

$$b_2 = \frac{\beta_3 (1+z^{-1})^2}{1 + \beta_1 z^{-1} + \gamma_1 z^{-2}} a_1 + \frac{\beta_2 z^{-1} + \gamma_2 z^{-2}}{1 + \beta_1 z^{-1} + \gamma_1 z^{-2}} a_2$$
 (4.62)

$$b_1 = \frac{-\beta_2 z^{-1} - \gamma_2}{1 + \beta_1 z^{-1} + \gamma_1 z^{-2}} a_1 + \frac{\beta_4 (1 + z^{-1})^2}{1 + \beta_1 z^{-1} + \gamma_1 z^{-2}} a_2$$
 (4.63)

or

$$b_{2}(n) = \beta_{3}a_{1}(n) + 2\beta_{3}a_{1}(n-1) + \beta_{3}a_{1}(n-2) + \beta_{2}a_{2}(n-1)$$

$$+ \gamma_{2}a_{2}(n-2) -\beta_{1}b_{2}(n-1) - \gamma_{1}b_{2}(n-2)$$
(4.64)



$$b_{1}(n) = -\beta_{2}a_{1}(n-1) - \gamma_{2}a_{1}(n) + \beta_{4}a_{2}(n) + 2\beta_{4}a_{2}(n-1) + \beta_{4}a_{2}(n-2)$$

$$-\beta_{1}b_{1}(n-1) - \gamma_{1}b_{1}(n-2)$$
(4.65)

and the iterative equation corresponding to equations (4.62), (4.63) with initial conditions set to zero, i.e.

$$x_i = 0$$
 $i=1,8$

will lead to the iterative equations of

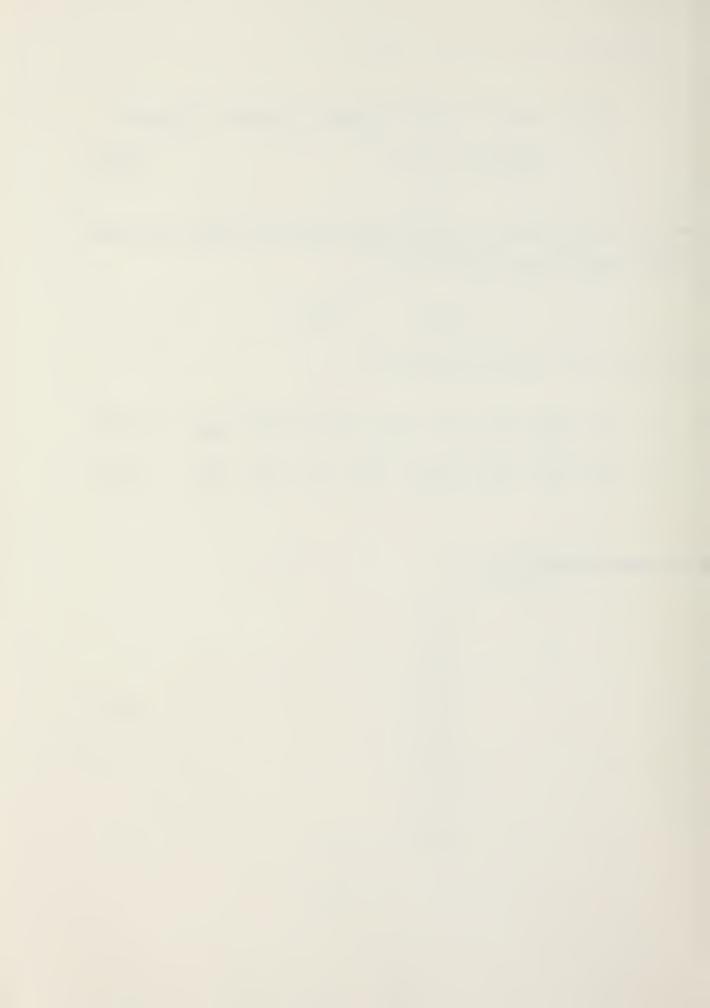
$$b_2 = \beta_3(a_1 + 2x_1 + x_2) + \beta_2x_3 + \gamma_2x_4 - \beta_1x_7 - \gamma_1x_8$$
 (4.66)

$$b_1 = -\gamma_2 a_1 - \beta_2 x_1 + \beta_4 (a_2 + 2x_3 + x_4) - \beta_1 x_5 - \gamma_1 x_6$$
 (4.67)

with updated equations of

$$x_1 = a_1$$

 $x_2 = x_1$
 $x_3 = a_2$
 $x_4 = x_3$
 $x_5 = b_1$
 $x_6 = x_5$
 $x_7 = b_2$
 $x_8 = x_7$
(4.68)



Note that there are 12 multiplications with six coefficients, i.e. α 's, β 's, γ 's. It is interesting to note that since in this example we originally had two elements, i.e. Series L, and shunt C with input impedance R_1 . Thus we expect the α 's, β 's, and γ 's to be functions of R_1 , L, and C only. This can be easily shown by identifying two new variables α and β such that

$$\alpha = \frac{\frac{2L}{T}}{R_1 + \frac{2L}{T}}$$

$$\beta = \frac{1}{1 + \frac{2R_1C}{T} + \frac{4LC}{T^2}}$$

Then

$$R_{2}^{*} = \frac{L\beta}{\alpha} = R_{1} \cdot \frac{(\beta)}{1-\alpha}$$

$$\beta_{1} = 1 - 2\alpha + \beta(\alpha+1)$$

$$\gamma_{1} = \beta(1-\alpha)$$

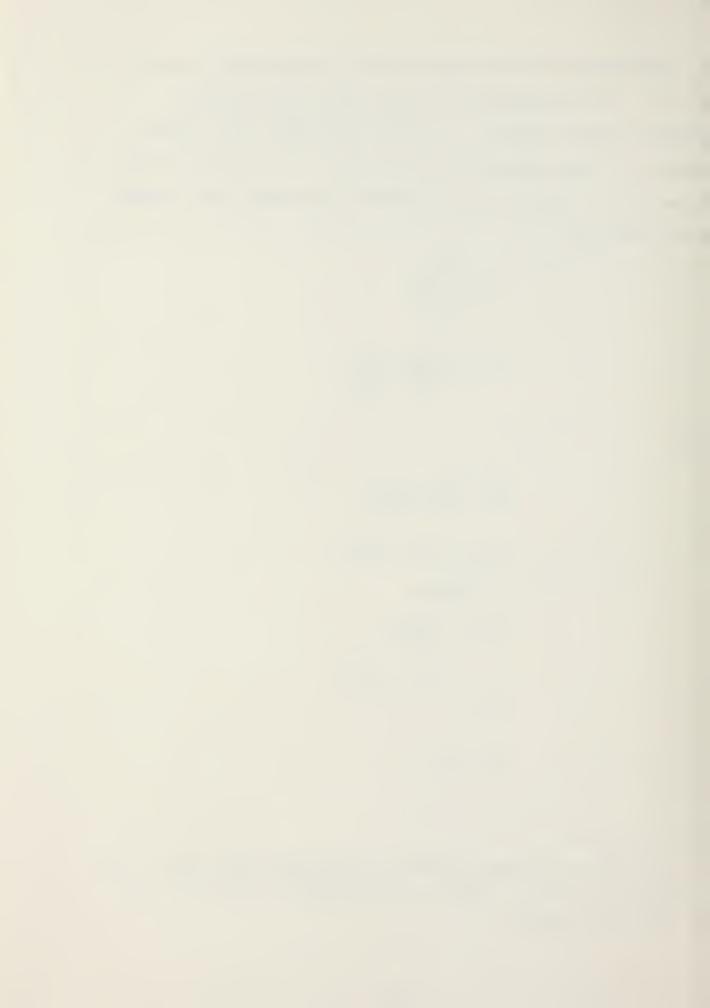
$$\beta_{2} = 1 - \beta(1+\alpha)$$

$$\gamma_{2} = 1 - 2\alpha + \beta(\alpha-1)$$

$$\beta_{3} = \beta$$

$$\beta_{4} = 1-\alpha$$

^{*}R₂ = $\frac{L\beta}{\alpha}$ is more general even for the case R₁=R_S=0 which makes α =1 and 1- α =0 and if we use R₂ = R₁ $\frac{(\beta)}{1-\alpha}$, R₂ becomes $\frac{0}{0}$ which is indefinite, while R₂ = $\frac{L\beta}{\alpha}$ is not indefinite.



By inserting these new values into the iteration equations (4.66) and (4.67) the number of multiplications reduces from 12 to 9 which is significant.

Thus the new iterative equations from (4.66), (4.67) will be

$$b_1 = a_2 - a_1 - x_1 + 2x_3 + x_4 - x_5 + \alpha(-a_2 - x_4 + 2(a_1 - x_3 + x_5))$$

$$+ \beta(a_1 + x_1 - x_5 - x_6) + \alpha\beta(-a_1 + x_1 - x_5 + x_6)$$

$$(4.69)$$

$$b_2 = x_3 + x_4 - x_7 + 2\alpha(x_7 - x_4) + \beta(a_1 + 2x_1 + x_2 - x_3 - x_4 - x_7 - x_8)$$

$$+ \alpha\beta(-x_3 + x_4 - x_7 + x_8)$$
(4.70)

Note that the multiplication $\alpha\beta$ and 2α does not enter into the iteration and they can be premultiplied before the starting of the iteration process. Notation

For latter analysis in Chapter Y we call these latter set of equations i.e. equations (4.69) and (4.70) as "reduced parameter complex wave digital algorithms" and the original set, i.e. equations (4.66) and (4.67) as "complex wave digital algorithms".

Although theoretically it is always possible to find new variables equal to the number of original L's and C's, in practice it becomes a tedious job for more than two variables, and it is not recommended.

E. TABULATION OF SIMPLE L AND C ELEMENTS IN SERIES AND SHUNT

In a similar way as examples 1 and 2, the wave flow equations for the single L and C elements for both cases of series and shunt are tabulated in Tables 4.1a,b and 4.2a,b.

Note that Tables 4.1a, 4.1b are for the case of no delay free path from a_1 to b_1 , and Tables 4.2a, 4.2b are for the case of no delay free path from a_2 to b_2 .

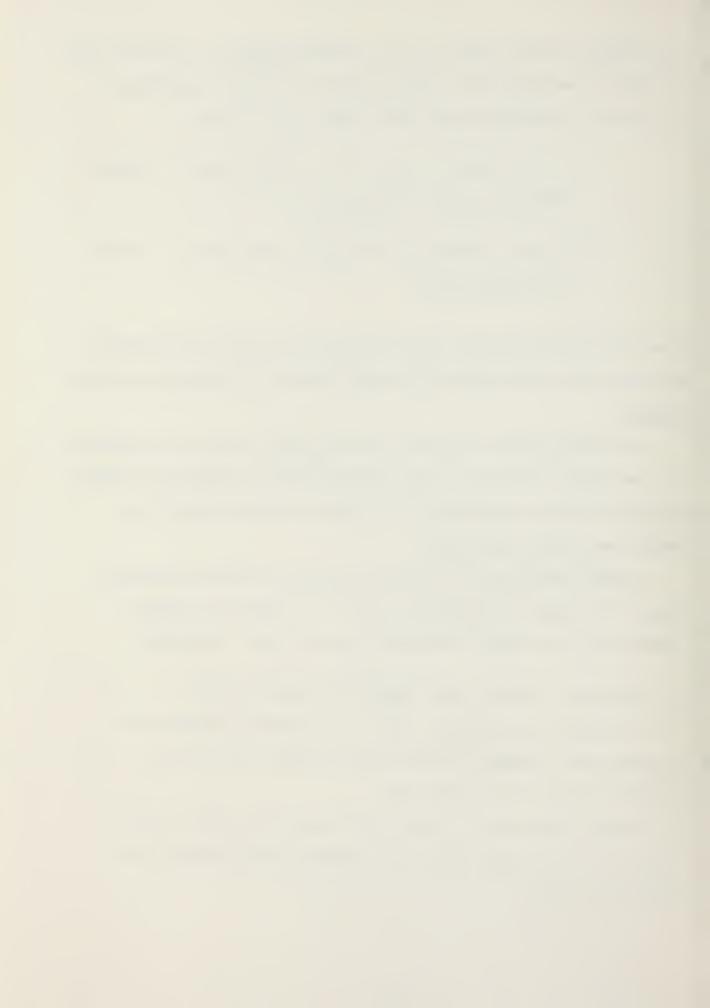


Table 4-1a. Algorithms for simple L and C elements with no delay free $\frac{1}{1}$ path from $\frac{1}{1}$ to $\frac{1}{1}$ with sampling time T.

Element	Algorithm	Remarks
R ₁	$b_1 = \frac{\sigma - 1}{z + \sigma} a_1 + \frac{z + 1}{z + \sigma} a_2$	$R_1 = R_2 + \frac{2L}{T}$
(1) (2) Series L	$b_2 = \frac{\sigma(z+1)}{z+\sigma} a_1 + \frac{z(1-\sigma)}{z+\sigma} a_2$	$\sigma = \frac{R_2}{R_1}$
R ₁ C R ₂	$b_1 = \frac{1-\sigma}{z-\sigma} a_1 + \frac{z-1}{z-\sigma} a_2$	$R_1 = R_2 + \frac{T}{2C}$
(1) (2) Series C	$b_2 = \frac{\sigma(z-1)}{z-\sigma} a_1 + \frac{z(1-\sigma)}{z-\sigma} a_2$	$\sigma = \frac{R_2}{R_1}$
R. J. L. R	$b_1 = \frac{\sigma - 1}{z - \sigma} a_1 + \frac{\sigma(z - 1)}{z - \sigma} a_2$	$G_1 = G_2 + \frac{T}{2L}$
(1) (2) Shunt L	$b_2 = \frac{(z-1)}{z-\sigma} a_1 + \frac{z(\sigma-1)}{z-\sigma} a_2$	$\sigma = \frac{R_1}{R_2} = \frac{G_2}{G_1}$
	$b_1 = \frac{1-\sigma}{z+\sigma} a_1 + \frac{\sigma(z+1)}{z+\sigma} a_2$	$G_1 = G_2 + \frac{2C}{T}$
R_1 C R_2 (1) C C Shunt C	$b_2 = \frac{z+1}{z+\sigma} a_1 + \frac{z(\sigma-1)}{z+\sigma} a_2$	$\sigma = \frac{R_1}{R_2} = \frac{G_2}{G_1}$

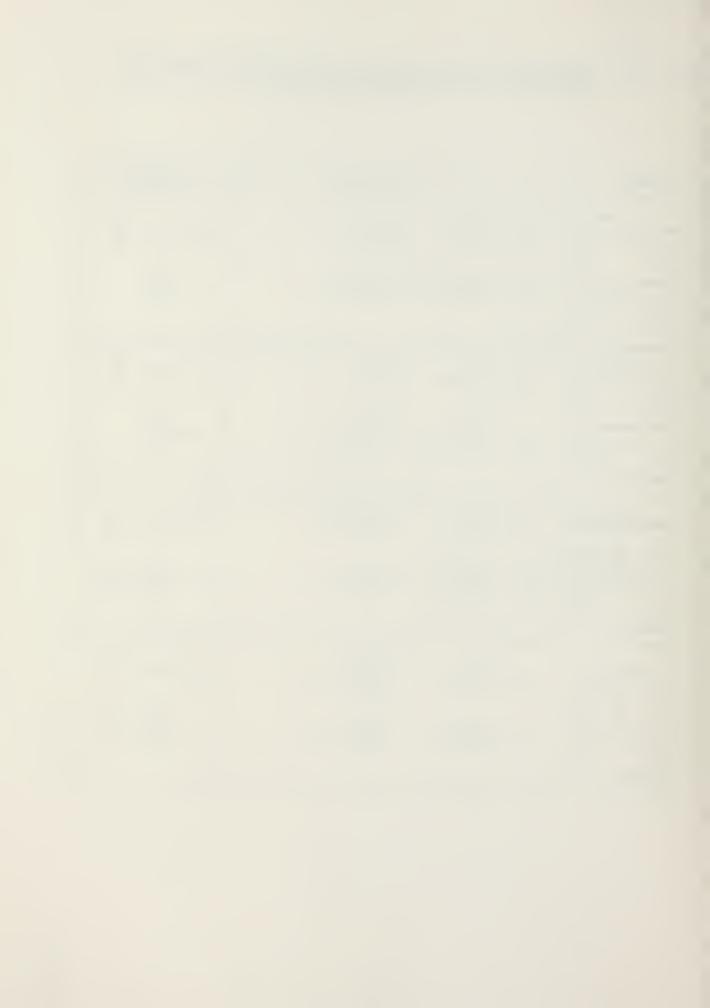


Table 4.1b. Iterative algorithms for simple L and C elements with no delay free path from a₁ to b₁ with sampling time T and with initial conditions i.e. x_1, x_2, x_3, x_4 set to zero

Element	Iterative Algorithm	Remarks	Updated Values
(1) (2) Series L	$b_1 = a_2 - x_1 + x_2 + \sigma(x_1 - x_3)$ $b_2 = a_2 + \sigma(a_1 - a_2 + x_1 - x_4)$	$R_1 = R_2 + \frac{2L}{T}$ $\sigma = \frac{R_2}{R_1}$	
R ₁ C R ₂ (1) (2) Series C	$b_1 = a_2 + x_1 - x_2 - \sigma(x_1 - x_3)$ $b_2 = a_2 + \sigma(a_1 - a_2 - x_1 + x_4)$	$R_1 = R_2 + \frac{T}{2C}$ $\sigma = \frac{R_2}{R_1}$	$x_1 = a_1$ $x_2 = a_2$ $x_3 = b_1$
R ₁ 3 L R ₂ (1) Shunt L (2)	$b_1 = -x_1 + \sigma(a_2 + x_1 - x_2 + x_3)$ $b_2 = a_1 - a_2 - x_1 + \sigma(a_2 + x_4)$	$G_1 = G_2 + \frac{T}{2L}$ $\sigma = \frac{R_1}{R_2} = \frac{G_2}{G_1}$	$x_4 = b_2$
R_1 C R_2 C	$b_1 = x_1 + \sigma(a_2 - x_1 + x_2 - x_3)$ $b_2 = a_1 - a_2 + x_1 + \sigma(a_2 - x_4)$	$G_1 = G_2 + \frac{2C}{T}$ $\sigma = \frac{R_1}{R_2} = \frac{G_2}{G_1}$	



Table 4.2a. Algorithms for simple L and C elements with no delay free path from a_2 to b_2 with sampling time T

Element	Algorithm	Remarks
R ₁	$b_1 = \frac{z(1-\sigma)}{z+\sigma} a_1 + \frac{\sigma(z+1)}{z+\sigma} a_2$ $b_2 = \frac{z+1}{z+\sigma} a_1 + \frac{\sigma-1}{z+\sigma} a_2$	$R_2 = R_1 + \frac{2L}{T}$ $\sigma = \frac{R_1}{R_2}$
R ₁ C R ₂ (1) (2) Series C	$b_1 = \frac{z(1-\sigma)}{z-\sigma} a_1 + \frac{\sigma(z-1)}{z-\sigma} a_2$ $b_2 = \frac{z-1}{z-\sigma} a_1 + \frac{(1-\sigma)}{z-\sigma} a_2$	$R_2 = R_1 + \frac{T}{2C}$ $\sigma = \frac{R_1}{R_2}$
R_1 R_2 R_1 R_2 R_1 R_2 R_3 R_4 R_2 R_4 R_5 R_6 R_7 R_1 R_2 R_1 R_2 R_3 R_4 R_5	$b_{1} = \frac{z(\sigma-1)}{z-\sigma} a_{1} + \frac{z-1}{z-\sigma} a_{2}$ $b_{2} = \frac{\sigma(z-1)}{z-\sigma} a_{1} + \frac{\sigma-1}{z-\sigma} a_{2}$	$G_2 = G_1 + \frac{T}{2L}$ $\sigma = \frac{G_1}{G_2} = \frac{R_1}{R_2}$
R_1 C R_2 C	$b_{1} = \frac{z(\sigma-1)}{z+\sigma} a_{1} + \frac{z+1}{z+\sigma} a_{2}$ $b_{2} = \frac{\sigma(z+1)}{z+\sigma} a_{1} + \frac{(1-\sigma)}{z+\sigma} a_{2}$	$G_2 = G_1 + \frac{2C}{T}$ $\sigma = \frac{G_1}{G_2} = \frac{R_1}{R_2}$

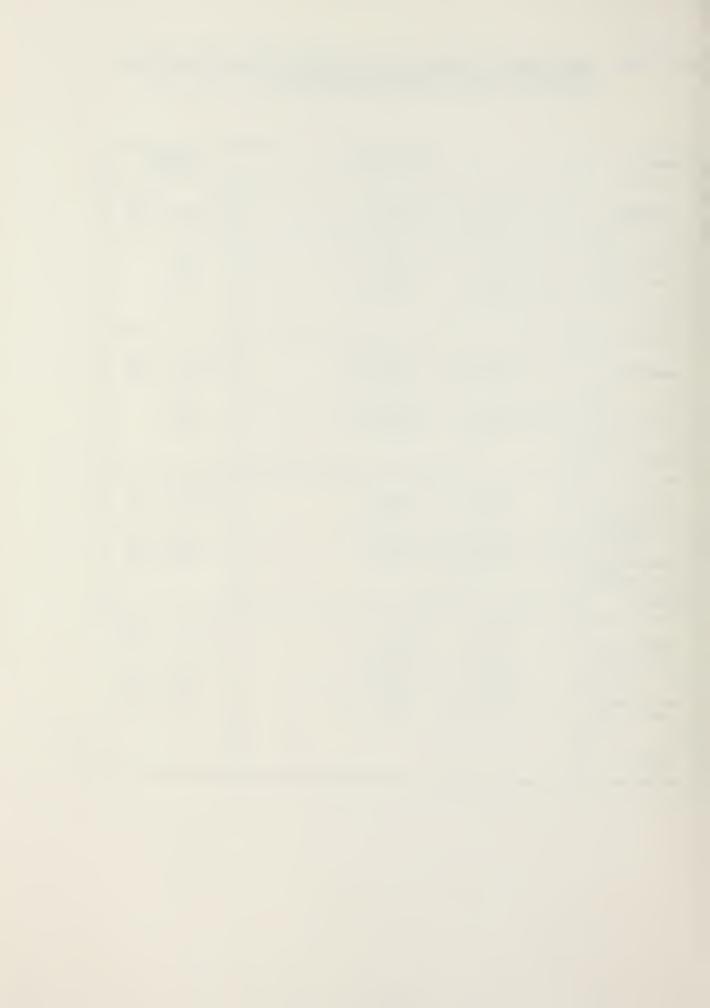


Table 4.2b. Iterative algorithms for simple L and C elements with no delay free path from a_2 to b_2 with sampling time T and with the initial conditions i.e. x_1, x_2, x_3, x_4 set to zero

Element	Iterative Algorithm	Remarks	Updated Values
R_1 R_2 R_1 R_2 R_3 R_4 R_2 R_4 R_5	$b_{1} = a_{1} + \sigma (a_{2} - a_{1} + x_{2} - x_{3})$ $b_{2} = a_{1} + x_{1} - x_{2} + \sigma (x_{2} - x_{4})$	$R_2 = R_1 + \frac{2L}{T}$ $\sigma = \frac{R_1}{R_2}$	
Series L R1 C R2 (1) Series C	$b_1 = a_1 + \sigma(a_2 - a_1 - x_2 + x_3)$ $b_2 = a_1 - x_1 + x_2 - \sigma(x_2 - x_4)$	$R_2 = R_1 + \frac{T}{2C}$ $\sigma = \frac{R_1}{R_2}$	$x_1 = a_1$ $x_2 = a_2$ $x_3 = b_1$
R_1 R_2 R_2 R_3 R_4 R_2 R_4 R_5	$b_1 = a_2 - a_1 - x_2 + \sigma(a_1 + x_3)$ $b_2 = -x_2 + \sigma(a_1 - x_1 + x_2 + x_4)$	$G_2 = G_1 + \frac{T}{2L}$ $\sigma = \frac{G_1}{G_2} = \frac{R_1}{R_2}$	$x_4 = b_2$
R _I	$b_1 = a_2 - a_1 + x_2 + \sigma (a_1 - x_3)$ $b_2 = x_2 + \sigma (a_1 + x_1 - x_2 - x_4)$	$G_2 = G_1 + \frac{2C}{T}$ $\sigma = \frac{G_1}{G_2} = \frac{R_1}{R_2}$	



F. FURTHER INVESTIGATION OF THE ALGORITHMS WITH NO DELAY FREE PATH IN PORT ONE, WITH THE ALGORITHMS WITH NO DELAY FREE PATH IN PORT TWO

A closer look to the two kinds of algorithms derived, i.e. algorithms with no delay free path from a_1 to b_1 and the algorithms with no delay free path from a_2 to b_2 , will reveal that both algorithms would behave very much like their equivalent LC structure matched to load or matched to the source as per the reciprocity theorem. Note that this can also be proven by writing the chain matrix equations

$$\begin{bmatrix} a_1 \\ b_1 \end{bmatrix} = \begin{bmatrix} \mu_1 \\ \nu_1 \end{bmatrix} \begin{bmatrix} b_2 \\ a_2 \end{bmatrix}$$
 For no delay free path from a_1 to b_1

or
$$\begin{bmatrix} b_1 \\ a_1 \end{bmatrix} = \begin{bmatrix} \kappa_1 \\ \lambda_1 \end{bmatrix} \begin{bmatrix} a_2 \\ b_2 \end{bmatrix}$$
or
$$\begin{bmatrix} a_2 \\ b_2 \end{bmatrix} = \begin{bmatrix} \kappa_1 \\ \lambda_1 \end{bmatrix} \begin{bmatrix} \nu_1 \\ \nu_1 \end{bmatrix} \begin{bmatrix} b_1 \\ a_1 \end{bmatrix}$$
 With no delay free from a_1 to b_1

So if we interchange a_1 and a_2 , and also b_1 and b_2 we would get

$$\begin{bmatrix} a_1 \\ b_1 \end{bmatrix} = \begin{bmatrix} \kappa_1 & \nu_1 \\ \lambda_1 & \mu_1 \end{bmatrix}^{-1} \begin{bmatrix} b_2 \\ a_2 \end{bmatrix}$$
 With no delay free from a_2 to b_2



Note that if we calculated the chain matrix for no delay free path from \mathbf{a}_2 to \mathbf{b}_2 i.e. the matrix

$$\begin{bmatrix} a_1 \\ b_1 \end{bmatrix} = \begin{bmatrix} \mu_2 & \lambda_2 \\ \nu_2 & \kappa_2 \end{bmatrix} \begin{bmatrix} b_2 \\ a_2 \end{bmatrix}$$
Then the two matrices
$$\begin{bmatrix} \kappa_1 & \nu_1 \\ \lambda_1 & \mu_1 \end{bmatrix}^{-1} \text{ and } \begin{bmatrix} \mu_2 & \lambda_2 \\ \nu_2 & \kappa_2 \end{bmatrix}$$

would be identical, i.e.

$$\begin{bmatrix} \frac{\mu_1}{\kappa_1 \mu_1 - \lambda_1 \nu_1} & \frac{-\nu_1}{\kappa_1 \mu_1 - \lambda_1 \nu_1} \\ \frac{-\lambda_1}{\kappa_1 \mu_1 - \lambda_1 \nu_1} & \frac{\kappa_1}{\kappa_1 \mu_1 - \lambda_1 \nu_1} \end{bmatrix} \equiv \begin{bmatrix} \mu_2 & \lambda_2 \\ \\ \nu_2 & \kappa_2 \end{bmatrix}$$

Thus
$$\mu_2 = \frac{\mu_1}{\kappa_1 \mu_1 - \lambda_1 \nu_1}$$

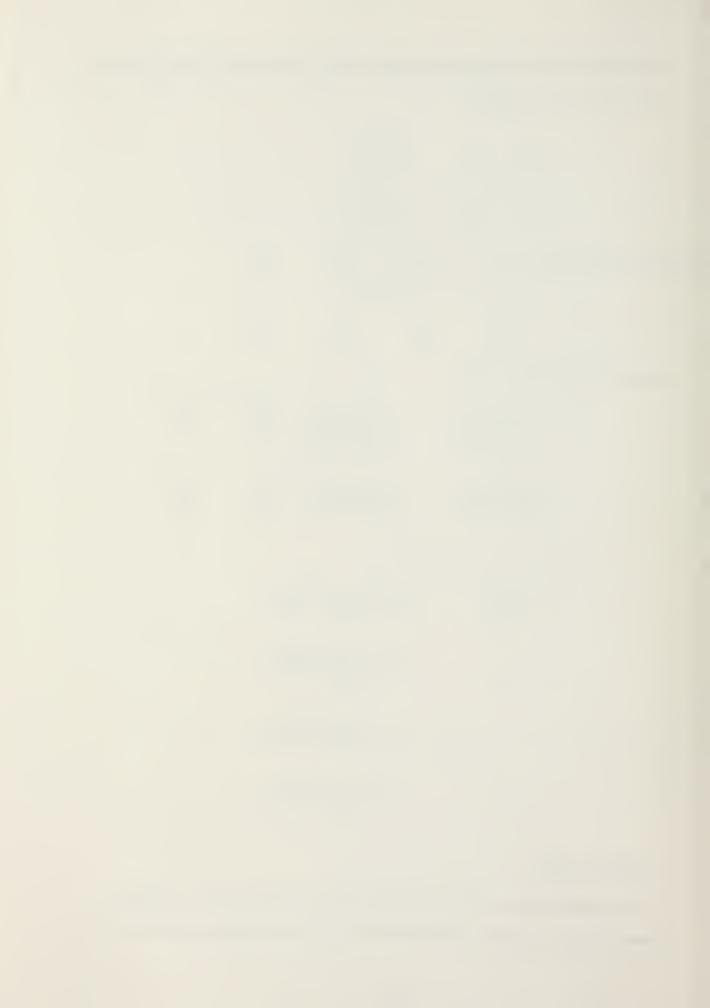
$$\lambda_2 = \frac{\nu_1}{\lambda_1 \nu_1 - \kappa_1 \mu_1}$$

$$\nu_2 = \frac{\lambda_1}{\lambda_1 \nu_1 - \kappa_1 \mu_1}$$

$$\kappa_2 = \frac{\kappa_1}{\kappa_1 \mu_1 - \lambda_1 \nu_1}$$

G. DESIGN EXAMPLE

As an application of the illustration of the techniques developed, a seventh order low pass Chebechev filter with the given specification in



Appendix 1A was designed and implemented in both time domain and frequency domain. As a comparison the same filter was designed using the conventional digital techniques. The computer program and output results for both cases are also given in the same appendix. As can be seen, they are completely identical in both time domain and frequency domain, thus assuring the validity of the theory developed in this chapter.

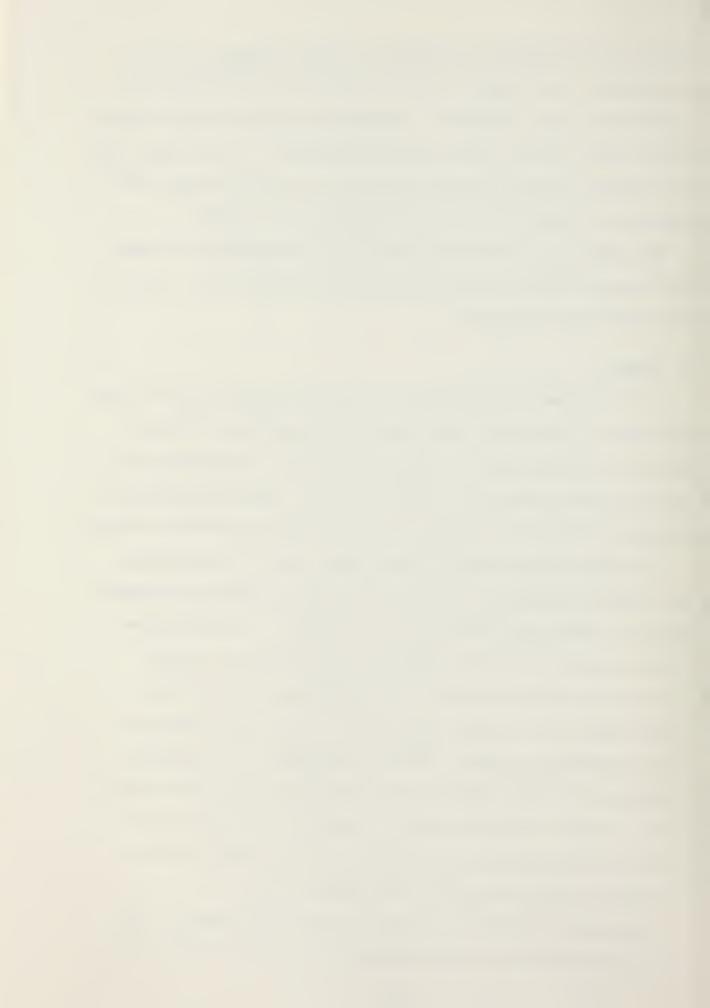
Note that in this example the double precision arithmetic was used, thus ensuring infinite precision for multiplier coefficients, to come up with exactly the same answer.

H. SUMMARY

In this chapter we developed the generalized algorithm for a two port wave digital filter step by step from the first principles of circuit theory and background given in Chapters II and III. The generalized LC system considered was an LC "T" Section. For a π section the procedure would have followed in the same way with the exactly similar end results.

The delay free path does play an essential role in the algorithms. Thus emphasis was given on this matter and whenever possible explanatory delay free paths were illustrated in the diagrams. To make things as clear as possible two worked examples are given, one with a simple section with no delay free path at the terminating source port and second example with a simple complex section with no delay free path at the terminating load port. Then we investigated the relationship between matched source algorithm with matched load algorithm of a given system. Finally a practical design of a wave digital filter using the already derived algorithms were implemented and the complete results and computer program are given in the Appendix 1B,-E.

Note that no reference is given at the end of this chapter. The only relevant references would be references [9], [11] of Chapter III.



V. SENSITIVITY ANALYSIS OF THE WAVE DIGITAL FILTERS DUE TO TRUNCATION IN THE NUMBER OF BITS

A. INTRODUCTION

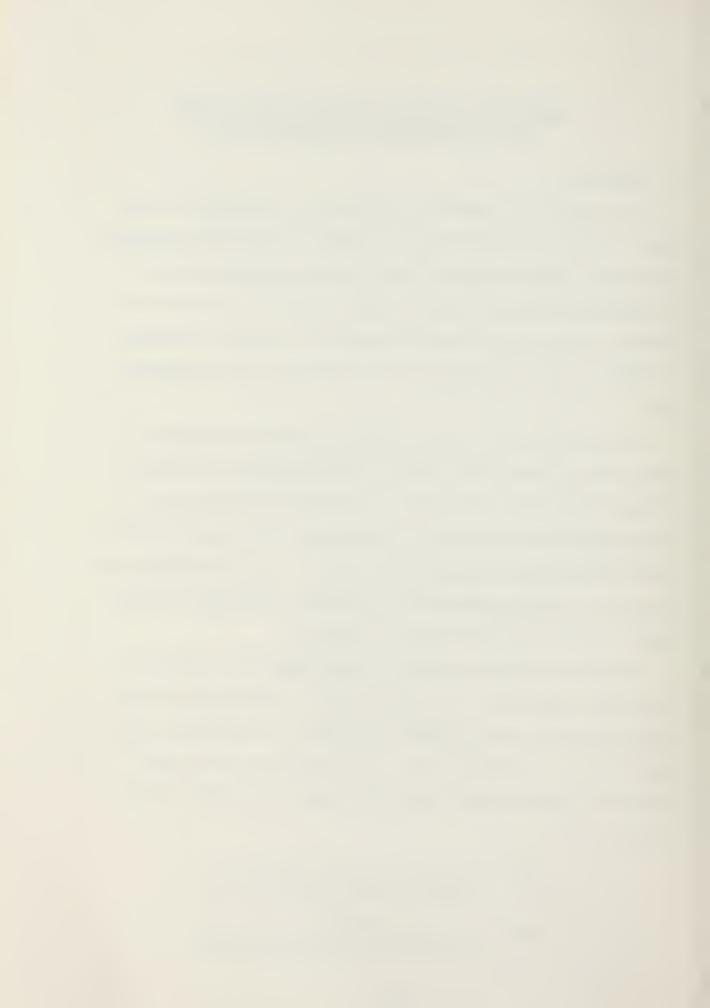
The intent of this chapter is to investigate the behavior of wave digital filters to quantization in the number of bits in the multiplier coefficients. The wave digital filter has been credited in most of the published literature as being minimum sensitive to multiplier coefficient variations, and thus conjectured to be optimal in requiring the fewest number of significant places to achieve a given specification.

In this chapter, for a given analogue resistively terminated LC filter, three different wave digital filter algorithms are computed, and their behavior with respect to truncation in the number of bits of the multiplier coefficients are investigated. The results are compared with conventional digital filter design. It is important to note that for all the algorithms under investigation the bilinear transformation is used to make the comparison meaningful.

In order to avoid any confusion in this chapter we use the term "multiplier coefficient" for the coefficients of wave digital filter algorithms and the term "polynomial coefficient" to denote the coefficients a_6 , a_5 ,---, a_0 and b_6 , b_5 ,---, b_0 of H(s) or H(z), of a given analogue or digital filter, respectively; where H(s) or H(z) are of the form

$$H(s) = \frac{1}{s^7 + a_6 s^6 + a_5 s^5 + a_4 s^4 + a_3 s^3 + a_2 s^2 + a_1 s + a_0}$$

$$H(z) = \frac{K(z+1)^7}{z^7 + b_6 z^6 + b_5 z^5 + b_4 z^4 + b_3 z^3 + b_2 z^2 + b_1 z + b_0}$$



It is also important at this stage to note that since wave digital filter multipliers are derived directly from the original L's and C's, they can be thought of as a modified or matched L or C elements. Since wave digital multipliers are not derived from the polynomial coefficients of the transfer function of filter but from L's and C's of the analogue circuit, it is meaningful to compare the effect of bit quantization error on wave digital filter multipliers with the effect of bit quantization error on L's or C's in a conventional digital filter algorithm, and not to compare with the effect of bit quantization error on the filter polynomial coefficients. Based upon this argument, the original filter L's and C's are quantized in the conventional digital filter algorithms and used for comparison purposes.

B. COMPARATIVE STUDY OF THE ERROR DUE TO QUANTIZATION IN THE NUMBER OF BITS IN VARIOUS DIGITAL FILTER ALGORITHMS

Coefficient errors introduce perturbations in the zeros and poles of the transfer functions, which in turn manifest themselves as errors in the frequency response. In Chapter III Section B we defined general sensitivity, and in Section C we discussed parameter sensitivity, and in Section D sensitivity due to quantization in the number of bits. The comparison criteria we have used in this chapter is the root mean square error criteria given in equation (3.3) and repeated here in greater detail, i.e.

$$E_{rms} = \frac{1}{N+1} \sum_{i=0}^{N} [W(\omega_i) [\Delta H(\omega_i)]^2]^{\frac{1}{2}}$$

where

 $W(\omega_i)$ is the frequency weighting function.

 $\Delta H(\omega_1)$ is the difference in magnitude between infinite precision algorithm and the algorithm obtained in using a finite number of floating bits in the filter multiplier coefficients or component values.

N is the number of sampling points in the frequency domain.



 $\omega_{\rm i}$ is the frequency associated with the sampling point i It should be pointed out that in floating point calculations, the mantissa of the floating number in the binary system is truncated to the specified length using sign magnitude representation. However the word length requirements of sign and exponent are not counted, since they do not enter into the calculations.

In total nine different normalized low pass seventh order filter algorithms were chosen for investigation from the handbook of filter synthesis [1]. These filters are

- i) seventh order .5 db ripple Chebyshev low pass filter with $\rm R_{\rm S}$ =1, $\rm R_{\rm L}$ =1
- ii) seventh order .1 db ripple Chebyshev low pass filter with $R_s=1$, $R_t=1$
- iii) seventh order Butterworth low pass filter with $\rm \textit{R}_{S}\text{=}1,\,\textit{R}_{L}\text{=}1$
- iv) seventh order .5 db ripple Chebyshev low pass filter with $\rm \textit{R}_{S}\text{=0}$, $\rm \textit{R}_{L}\text{=1}$
- v) seventh order .1 db ripple Chebyshev low pass filter with R_s =0, R_L =1
- vi) seventh order Butterworth low pass filter with $R_{\rm S}$ =0, $R_{\rm L}$ =1
- vii) seventh order .5 db ripple Chebyshev low pass filter with R_s =10, R_l =1
- viii) seventh order .1 db ripple Chebyshev low pass filter with $R_{\rm S}$ =10, $R_{\rm L}$ =1
- ix) seventh order Butterworth low pass filter with R =10, R =1 Each filter was designed using five different algorithms.
 - a) wave digital filter with simple sections, matched to the load (i.e. with no delay free path in port two)
 - b) wave digital filter with complex sections, matched to the load (i.e. with no delay free path in port two)
 - c) wave digital filter with complex sections but with reduced parameters and matched to the load (i.e. with no delay free path in port two
 - d) conventional direct digital filter of the form



$$H(z) = \frac{K(1+z^{-1})^7}{1+a_1z^{-1}+a_2z^{-2}+a_3z^{-3}+a_4z^{-4}+a_5z^{-5}+a_6z^{-6}+a_7z^{-7}}$$

(e) conventional cascaded digital filter of the form

$$H(z) = \frac{K(1+z^{-1})^7}{(1+\alpha_1 z^{-1})(1+\alpha_2 z^{-1} + \beta_2 z^{-2})(1+\alpha_3 z^{-1} + \beta_3 z^{-2})(1+\alpha_4 z^{-1} + \beta_4 z^{-2})}$$

Note that all the filters are low pass and have zeros at z = 1. Thus there is no necessity for pole/zero pairing in order to optimize the response of the cascaded conventional digital filter. Thus all these examples are in a naturally optimum arrangement.

Double precision arithmetic used throughout in order to get practically the same result for all five algorithms with infinite precision arithmetic for the coefficient or component values.

The root mean square error in the frequency response for various filters under examination were found, and tabulated in Tables 5.1-9. The corresponding graphs are drawn in Figs. 5.1-9. Note that in order to avoid congestion the error graphs of conventional cascaded digital filter are not drawn.

A sample computer program for each of the five algorithms used is given in Appendix 2-A,F.

C. STUDY OF THE RESULTS OBTAINED

The study of the graphs for all different algorithms clearly indicate the following points:



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Conventional Cascaded Digital Filter	. 26039	,22310	.19962	.95811x10 ⁻¹	.61900x10 ⁻¹	.31883x10 ⁻¹	.12223x10 ⁻¹	$.43152x10^{-2}$	$.24859x10^{-2}$	$.17168 \times 10^{-2}$	$.82280x10^{-3}$	$.21277x10^{-3}$	$.14237x10^{-3}$	$.85031x10^{-4}$	$.39202x10^{-4}$.28112x10 ⁻⁴	.13557x10 ⁻⁴	$.61192x10^{-5}$.12755x10 ⁻⁵	.65688x10 ⁻⁶
Complex Wave Digital Filter Reduced Parameter	.68992	.62552	. 39121 .	.38759	.23245	.78677×10 ⁻¹	.46734x10 ⁻¹	.24077×10 ⁻¹	.12584x10 ⁻¹	$.69758 \times 10^{-2}$	$.11943x10^{-2}$.11787x10 ⁻²	$.67145 \times 10^{-3}$.30656x10 ⁻³	.15927x10 ⁻³	.79318x10 ⁻⁴	$.65843x10^{-4}$.19280x10 ⁻⁴	.82248x10 ⁻⁵	.26740x10 ⁻⁵
Complex Wave Digital Filter	.63499	.59928	.48117	. 28575	.14949	.61667x10 ⁻¹	.39411x10 ⁻¹	.19223x10 ⁻¹	.10759x10 ⁻¹	$.49396x10^{-2}$	$.21325x10^{-2}$.91292x10 ⁻³	.51889x10 ⁻³	$.16679x10^{-3}$	10920×10^{-3}	.85767x10 ⁻⁴	.29565x10 ⁻⁴	15462×10^{-4}	.68256x10 ⁻⁵	.34753x10 ⁻⁵
Conventional Direct Digital Filter	. 26039	. 22310	19962	.95811x10 ⁻¹	.61900x10 ⁻¹	$.3188 \times 10^{-1}$.12223x10 ⁻¹	$.43154x10^{-2}$	$.24866 \times 10^{-2}$	$.17172 \times 10^{-2}$.82352x10 ⁻³	$.21312x10^{-3}$	$.14233x10^{-3}$.84985x10 ⁻⁴	.39082x10 ⁻⁴	.28431x10 ⁻⁴	.13855x10 ⁻⁴	$.61544x10^{-5}$.12165x10 ⁻⁵	.42522x10 ⁻⁶
Simple Wave Digital Filter	.35652	.14008	.13521	.58828x10 ⁻¹	$.29642\times10^{-1}$	$.1702 \text{sx} 10^{-1}$	$.62789 \times 10^{-2}$.43622x10 ⁻²	$.22449x10^{-2}$	10652×10^{-2}	.59664x10 ⁻³	.35515x10 ⁻³	$.12313x10^{-3}$	$.37246 \times 10^{-4}$	$.28579x10^{-4}$.15686x10 ⁻⁴	.96697x10 ⁻⁵	.56751x10 ⁻⁵	.26435x10 ⁻⁵	.12837x10 ⁻⁵
Filter No. Algorithm of Bits	1	2	3	4	S	9	7	8	6	10	11	12	13	14	15	16	17	18	19	20

Root mean square error of the frequency response of various filter algorithms due to the quantization in number of bits of the multipliers for the normalized 7th order low pass .5 db ripple Chebyshev filter with $R_s=1,0$, (Case i). Note that all algorithms with infinite precision in the number of bits are identical. Table 5.1.



Conventional Cascaded Digital Filter	.24691	.12832	$.61380 \times 10^{-1}$	$.29308x10^{-1}$.29308x10 ⁻¹	.47347	$.74590x10^{-2}$	24892×10^{-2}	$.15260 \times 10^{-2}$	$.10513x10^{-2}$	43838×10^{-3}	32304×10^{-3}	.11128×10 ⁻³	.49478×10 ⁻⁴	.49478x10 ⁻⁴	21610×10 ⁻⁴	$.79669x10^{-5}$.40597x10 ⁻⁵	.23837×10 ⁻⁵	.17713x10 ⁻⁵
Complex Wave Digital Filter Reduced Parameter	.70580	.64306	.44117	.39337	.20306	$.78850 \times 10^{-1}$.32705x10 ⁻¹	$.14234\times10^{-1}$.12626x10 ⁻¹	$.85424 \times 10^{-2}$	$23713x10^{-2}$	$.11000x10^{-2}$	$.48572\times10^{-3}$.55338x10 ⁻³	$.21469x10^{-3}$.11802×10 ⁻³	$.62724 \times 10^{-4}$	$.27515x10^{-4}$	$.15394 \times 10^{-4}$.92344x10 ⁻⁵
Complex Wave Digital Filter	.65105	. 56269	.47792	. 2885	.12667	.64217x10 ⁻¹	$.26924x10^{-1}$.15956x10 ⁻¹	.87465x10 ⁻²	$.70939x10^{-2}$	24649×10^{-2}	.86570x10 ⁻³	$.24093x10^{-3}$	$.25903x10^{-3}$	$.16520x10^{-3}$	$.69406 \times 10^{-4}$	20206×10^{-4}	$.14222x10^{-4}$.62374x10 ⁻⁵	.43746x10 ⁻⁵
Conventional Direct Digital Filter	. 24690	.12832	$.61380 \times 10^{-1}$	$.29308x10^{-1}$.29308x10 ⁻¹	$.2177 \times 10^{-1}$	$.74590 \times 10^{-2}$	$.24891\times10^{-2}$	15261×10^{-2}	10513×10^{-2}	$.43836x10^{-3}$	$32313x10^{-3}$	$.11146 \times 10^{-3}$.49437×10 ⁻⁴	$.49437 \times 10^{-4}$.21698x10 ⁻⁴	.79930x10 ⁻⁵	.40358x10 ⁻⁵	.21025x10 ⁻⁵	.90757x10
Simple Wave Digital Filter	.14013	.12927	.91285x10 ⁻¹	.54932x10 ⁻¹	.34795x10 ⁻¹	.13549x10 ⁻¹	$.51204 \times 10^{-2}$	$.51204 \times 10^{-2}$.23182x10 ⁻²	.90195x10 ⁻³	.35457x10 ⁻³	$.26058 \times 10^{-3}$	$12443x10^{-3}$.33816x10 ⁻⁴	.22661x10 ⁻⁴	.88987x10 ⁻⁵	.58604x10 ⁻⁵	.31205x10 ⁻⁵	.69738x10 ⁻⁶	.44562x10 ⁻⁶
Filter No. Algorithm of Bits		2	3	4	5	9	7	8	6	10	1.1	12	13	14	15	16	17	18	19	20

Root mean square error of the frequency response of various filter algorithms due to the quantization in number of bits of the multipliers for the normalized 7th order low pass .1 db ripple Chebyshev filter with R=1.0 (Case ii). Note that all algorithms with infinite precision in the number of Bits are identical. Table 5.2.



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Conventional Cascaded Digital Filter	. 55966	.37285	.36805	.24275x10 ⁻¹	12006×10^{-1}	.12006x10 ⁻¹	$30729x10^{-2}$,58954x10 ⁻³	$.71209x10^{-3}$	$35063x10^{-3}$	$35063x10^{-3}$.16087x10 ⁻³	.41515x10 ⁻⁴	$13593x10^{-4}$	$.99541 \times 10^{-5}$	$.53993x10^{-5}$.53993x10 ⁻⁵	.12047x10 ⁻⁵	.68455x10 ⁻⁶	.86858x10 ⁻⁶
Complex Wave Digital Filter Reduced Parameter	.70633	.57919	.28707	. 29007	.18987	80917×10^{-1}	.48606x10 ⁻¹	$17713x10^{-1}$.75595x10 ⁻²	$39429x10^{-2}$.15097x10 ⁻²	.13531x10 ⁻²	$.73249x10^{-3}$	38394×10^{-3}	$.23523x10^{-3}$	$99828x10^{-4}$.39670x10 ⁻⁴	.25055x10 ⁻⁴	.77472x10 ⁻⁵	.74041x10 ⁻⁵
Complex Wave Digital Filter	.62943	.46779	.29004	.22520	.13034	,46460x10 ⁻¹	23283x10 ⁻¹	.11585x10 ⁻¹	.49460x10 ⁻²	35341×10^{-2}	.18855x10 ⁻²	.10525x10 ⁻²	.42841x10 ⁻³	$12317x10^{-3}$.11078x10 ⁻³	$50313x10^{-4}$	$,22721x10^{-4}$.19869x10 ⁻⁴	.90969x10 ⁻⁵	.38317x10 ⁻⁵
Conventional Direct Digital Filter	.37596	.12358	.68204x10 ⁻¹	.24275x10 ⁻¹	12006×10^{-1}	.12006x10 ⁻¹	30730×10^{-2}	58966×10^{-3}	.71222x10 ⁻³	$.35068 \times 10^{-3}$,35068x10 ⁻³	$.16100 \times 10^{-3}$.41379x10 ⁻⁴	.13532x10 ⁻⁴	.10017x10 ⁻⁴	.53169x10 ⁻⁵	$.53169x10^{-5}$.12472x10 ⁻⁵	37570×10^{-6}	.43956x10 ⁻⁶
Simple Wave Digital Filter	.15359	$.98746x10^{-1}$.60823x10 ⁻¹	.21522x10 ⁻¹	$.14282x10^{-1}$.63848x10 ⁻²	$.63643x10^{-2}$	$.22526 \times 10^{-2}$	$.75775x10^{-3}$	$19093x10^{-3}$	$.14166 \times 10^{-3}$	$.11492x10^{-3}$.30591x10 ⁻⁴	,24121x10 ⁻⁴	$.69017x10^{-5}$	$.16907x10^{-4}$	$12092x10^{-5}$.19942x10 ⁻⁵	.12186x10 ⁻⁵	.48111x10 ⁻⁶
Filter No. Algorithm of Bits	1	2	3	4	5	9	7	8	6	10	11	12	13	14	15	16	17	18	19	20

Root mean square error of the frequency response of various filter algorithms due to the quantization in number of bits of the multipliers for the normalized $\frac{7}{1}$ order low pass Butterworth filter with R_S = 1.0 (Case iii). Note that all algorithms with infinite precision in the number of bits are identical. Table 5.3.



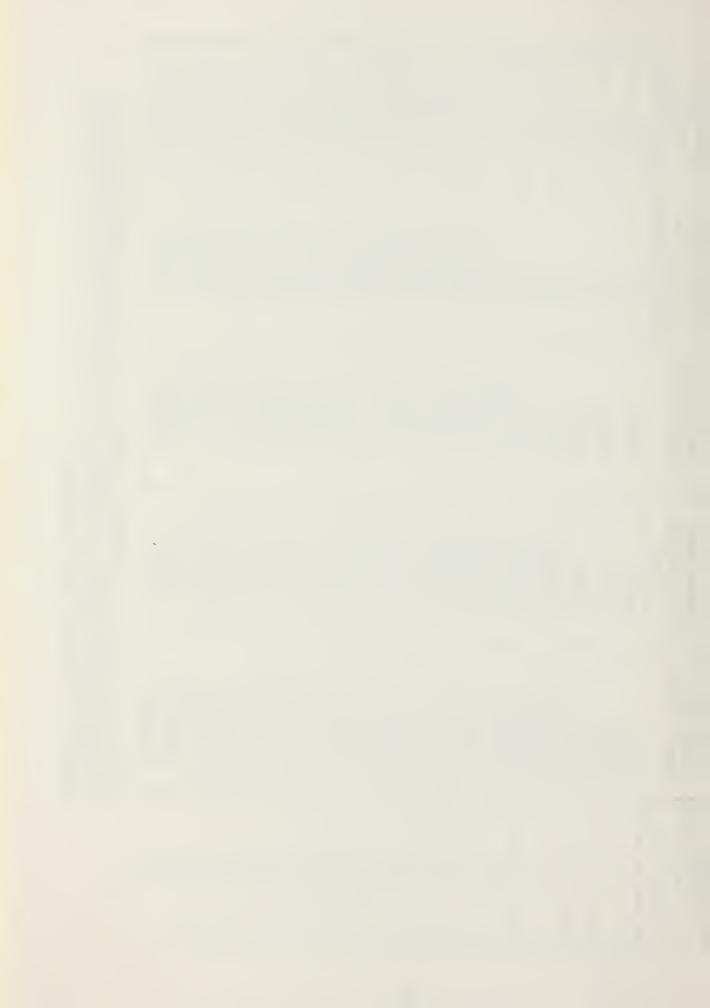
Conventional Cascaded Digital Filter	.59279	.13616	$.92859 \times 10^{-1}$.40249x10-1	.18858x10 ⁻¹	$.92719x10^{-2}$	$.92719x10^{-2}$.47485x10 ⁻²	$.21632 \times 10^{-2}$	$.11365 \times 10^{-2}$	$.40696x10^{-3}$	$.15576\times10^{-3}$.87011x10 ⁻⁴	.88559x10 ⁻⁴	$.37172x10^{-4}$	$.13564 \times 10^{-4}$.91978×10 ⁻⁵	.55810×10 ⁻⁵	$.26475x10^{-5}$.11476×10 ⁻⁵
Complex Wave Digital Filter Reduced Parameter	.66916	.60740	.40624	.35495	. 20654	$.77421x10^{-1}$.28951x10 ⁻¹	.26828x10 ⁻¹	$.13094 \times 10^{-1}$	$.69720x10^{-2}$.11811x10 ⁻²	$12389x10^{-2}$	$.41425x10^{-3}$	$.38149x10^{-3}$	$.19776x10^{-3}$.89407x10 ⁻⁴	$.40262\times10^{-4}$	19890×10^{-4}	$.60506 \times 10^{-5}$.54628×10 ⁻⁵
Complex Wave Digital Filter	.65288	. 59238	.47506	.23035	.10805	$.66144x10^{-1}$	$.41680 \times 10^{-1}$	$.22673x10^{-1}$	10407×10^{-1}	$.53214x10^{-2}$	30710×10^{-2}	18877×10^{-2}	.89403x10 ⁻³	30364×10^{-3}	$.11601 \times 10^{-3}$,43989x10 ⁻⁴	30817×10^{-4}	$.23248\times10^{-4}$.93558×10 ⁻⁵	.49603x10 ⁻⁵
Conventional Direct Digital Filter	. 39184	.13616	.92858x10 ⁻¹	$.40249x10^{-1}$.18858x10 ⁻¹	.92725x10 ⁻²	$.92725 \times 10^{-2}$	47486×10^{-2}	$.21632 \times 10^{-2}$	$.11369x10^{-2}$	$40809x10^{-3}$	$15602x10^{-3}$	$87660x10^{-4}$	$.89247x10^{-4}$	37404×10^{-4}	.13096×10 ⁻⁴	.94055x10 ⁻⁵	.5592 x10 ⁻⁵	.19806x10 ⁻⁵	.81813x10 ⁻⁶
Simple Wave Digital Filter	.20668	. 20668	.12086	$.96439 \times 10^{-1}$	$.37448x10^{-1}$.13055x10 ⁻¹	$.72820x10^{-2}$	$.46487x10^{-2}$	$.26696 \times 10^{-2}$	$.14931 \times 10^{-2}$	$.52650 \times 10^{-3}$.22758x10-3	.12816x10 ⁻³	$.66198x10^{-4}$	$.31131\times10^{-4}$.22886x10 ⁻⁴	.75737x10 ⁻⁵	.31208x10 ⁻⁵	.20293x10 ⁻⁵	.12448x10 ⁻⁵
No. Algorithm of Bits	1	2	3	4	5	9	7	8	6	10	11	12	13	14	15	16	17	18	19	20

Root mean square error of the frequency response of various filter algorithms due to the quantization in number of bits of the multipliers for the normalized 7th order low pass .5 db ripple Chebyshev filter with $R_S=0$ (Case iv). Note that all algorithms with infinite precision in the number of bits are identical. Table 5.4.



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Conventional Cascaded Digital Filter	.58086	.31179	.23871	.37667	.15935x10 ⁻¹	.44566	.66297x10 ⁻²	$.27690x10^{-2}$	$.16208 \times 10^{-2}$	$.96083x10^{-3}$.38038x10 ⁻³	.24081x10 ⁻³	.89049x10 ⁻⁴	.35926x10 ⁻⁴	.31234x10 ⁻⁴	$.11775 \times 10^{-4}$.67364x10 ⁻⁵	.41910x10 ⁻⁵	.22792x10 ⁻⁵	.13736×10 ⁻⁵
Complex Wave Digital Filter Reduced Parameter	.68073	.61156	.39879	.36262	.19724	.11305	.75338x10 ⁻¹	.35243x10 ⁻¹	.20651x10 ⁻¹	$.91342 \times 10^{-2}$	32694×10^{-2}	34804×10^{-3}	.34342x10 ⁻³	.31101x10 ⁻³	$28543x10^{-3}$	$10079x10^{-3}$.60767x10 ⁻⁴	.17197x10 ⁻⁴	.19679x10 ⁻⁵	.15601x10 ⁻⁵
Complex Wave Digital Filter	.67249	.58285	.46909	.22673	.15270	.70773x10-1	$.37405 \times 10^{-1}$	21136×10^{-1}	.75015x10 ⁻¹	.45627x10 ⁻²	$.2725 \times 10^{-2}$	10593×10^{-2}	.67468x10 ⁻³	3080×10^{-3}	$.17009x10^{-3}$.83274x10 ⁻⁴	.34725x10 ⁻⁴	.21278x10 ⁻⁴	.11086x10 ⁻⁴	.32788x10 ⁻⁵
Conventional Direct Digital Filter	38205	.31179	.15140	.49949x10 ⁻¹	.15935x10 ⁻¹	.88682x10 ⁻²	.66298x10 ⁻²	.27692x10 ⁻²	.16209x10 ⁻²	.96046x10 ⁻³	.38064x10 ⁻³	.24080x10 ⁻³	.88964x10 ⁻⁴	.35992x10 ⁻⁴	.31273x10 ⁻⁴	.11650x10 ⁻⁴	.63657x10 ⁻⁵	.42258x10 ⁻⁵	.23810x10 ⁻⁵	.12793x10 ⁻⁵
Simple Wave Digital Filter	.25667	.18028	.11517	.46371x10 ⁻¹	.26852x10 ⁻¹	.10936x10 ⁻¹	.41706x10 ⁻²	.22884x10 ⁻²	$.19746 \times 10^{-2}$.89626x10 ⁻³	.39825x10 ⁻³	.10908x10 ⁻³	.93393x10 ⁻⁴	.39722x10 ⁻⁴	.25247x10 ⁻⁴	.20389x10 ⁻⁴	.90891x10 ⁻⁵	.37639x10 ⁻⁵	.15389x10 ⁻⁵	.92275x10 ⁻⁶
No. Algorithm of Bits	1	2	3	4		9	7	8	6	10	11	12	13	14	15	16	17	18	19	20

.1 db ripple Chebyshev filter with R =0 (Case v). Note that all algorithms with infinite precision in the number of bits are identical. Root mean square error of the frequency response of various filter algorithms due to the quantization in number of bits of the multipliers for the normalized 7th order low pass



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Conventional Cascaded Digital Filter	09609.	.22496	.45125	.50695	.13494	$.11353x10^{-1}$,41748	,33654	16854×10^{-2}	$.95454x10^{-3}$	$.46429x10^{-3}$	$.17162 \times 10^{-3}$	$.59672x10^{-4}$	$.38583x10^{-4}$	$.24105x10^{-4}$.88321x10 ⁻⁵	.33782x10 ⁻⁵	10057×10^{-5}	18559×10^{-5}	.64950x10 ⁻⁶
Complex Wave Digital Filter Reduced Parameter	.67050	.48535	.31619	.24584	.70189x10 ⁻¹	$.64994 \times 10^{-1}$	$.24383x10^{-1}$	$.24989x10^{-1}$	10063×10^{-1}	$.14316x10^{-2}$	$.90073x10^{-3}$	$.67584 \times 10^{-3}$	$.67584 \times 10^{-3}$	$.29072x10^{-3}$	10959×10^{-3}	.19217x10 ⁻⁴	$.15600 \times 10^{-4}$	$.17382 \times 10^{-4}$	$.57124 \times 10^{-5}$.30040x10 ⁻⁵
Complex Wave Digital Filter	.63007	.34968	. 26403	.21129	.10929	.57963x10-1	.32092x10 ⁻¹	.20078x10 ⁻¹	$.91341 \times 10^{-2}$	$.56683x10^{-2}$	25622×10^{-2}	,76595x10 ⁻³	$.38607 \times 10^{-3}$	13104×10^{-3}	.65822x10 ⁻⁴	.37915x10 ⁻⁴	.17687x10 ⁻⁴	.13154x10 ⁻⁴	.1')485x10 ⁻⁴	.42001x10 ⁻⁵
Conventional Direct Digital Filter	. 35023	.22495	.10316	$.21924 \times 10^{-1}$	$.21324 \times 10^{-1}$.11353x10 ⁻¹	$.27292 \times 10^{-2}$	$.25787x10^{-2}$.16855x10 ⁻²	$.95453x10^{-3}$	$.46437 \times 10^{-3}$	$.17166 \times 10^{-3}$	$.59632 \times 10^{-4}$.38676x10 ⁻⁴	.24061x10 ⁻⁴	.89135x10 ⁻⁵	.31105x10 ⁻⁵	.83639x10 ⁻⁶	.94314x10 ⁻⁶	.61413x10 ⁻⁶
Simple Wave Digital Filter	.21385	.21684	.11543	$.37482x10^{-1}$.15989x10 ⁻¹	$.65223x10^{-2}$.65223x10 ⁻²	$.24615x10^{-2}$.65170x10 ⁻³	.41747x10 ⁻³	10700×10^{-3}	.21860x10 ⁻³	.13791x10 ⁻³	$.73024 \times 10^{-4}$.22530x10 ⁻⁴	.12791x10 ⁻⁴	.54724x10 ⁻⁵	.10315x10 ⁻⁵	$.11843x10^{-5}$.56671x10 ⁻⁶
Filter No. Algorithm of Bits		2	3	4	5	9	7	8	6	10	11	12	13	14	15	16	17	18	19	20

Root mean square error of the frequency response of various filter algorithms due to the quantization in number of bits of the multipliers for the normalized 7th order low pass Butterworth filter with $R_s = 0.0$ (Case vi). Note that all algorithms with infinite precision in the number of bits are identical. Table 5.6.



						, ,														
Conventional Cascaded Digital Filter	.36760	.25718	.12198	.59673x10 ⁻¹	$.58778 \times 10^{-1}$.22582×10 ⁻¹	.10078x10 ⁻¹	$.37218\times10^{-2}$	12502×10^{-2}	$.75847x10^{-3}$	$.50396 \times 10^{-3}$.43352x10 ⁻³	$.18315x10^{-3}$	$12213x10^{-3}$.53353x10 ⁻⁴	$.33771x10^{-4}$	$.13793x10^{-4}$.54028x10 ⁻⁵	16240×10^{-5}	.12857x10 ⁻⁵
Complex Wave Digital Filter Reduced Parameter	,64376	.44176	.17782	.32729	.16175	.75455x10 ⁻¹	$.26816\times10^{-1}$	31405×10^{-2}	.24761x10 ⁻²	$.25190 \times 10^{-2}$	$35433x10^{-2}$.1225 x10 ⁻²	.39487x10 ⁻³	$.43587x10^{-3}$	$.80415x10^{-4}$.72033x10 ⁻⁴	$.36564x10^{-4}$.19394x10 ⁻⁴	.93569x10 ⁻⁵	.54222x10 ⁻⁵
Complex Wave Digital Filter	.39479	.25614	. 20941	,20967	$.91164 \times 10^{-1}$.23961x10 ⁻¹	$15663x10^{-1}$,72677×10 ⁻²	.39261x10 ⁻²	$.24435 \times 10^{-2}$.32102x10 ⁻²	16176×10^{-2}	38714×10^{-3}	$.27273\times10^{-3}$	$.90359x10^{-4}$.39191x10 ⁻⁴	$.51176 \times 10^{-4}$	$.18834 \times 10^{-4}$.28221x10 ⁻⁵	$.47440x10^{-5}$
Conventional Direct Digital Filter	.36760	.25718	.12198	.59672x10 ⁻¹	.58777x10 ⁻¹	.22581x10 ⁻¹	10077×10^{-1}	37212×10^{-2}	12500×10^{-2}	$.75861x10^{-3}$	$.50542x10^{-3}$	$.43317x10^{-3}$	18262×10^{-3}	$12202x10^{-3}$	$.52849x10^{-4}$.33381x10 ⁻⁴	.13892x10 ⁻⁴	.52833x10 ⁻⁵	.16061x10 ⁻⁵	.11946x10 ⁻⁵
Simple Wave Digital Filter	3,4045	2.5171	.75203	.10343	$.71300 \times 10^{-1}$	$.63749x10^{-1}$	$.52302 \times 10^{-1}$	10162×10^{-1}	$.65050 \times 10^{-2}$	$.54846 \times 10^{-2}$.51118x10 ⁻²	$.23803x10^{-2}$	$.77886 \times 10^{-3}$	$.72844x10^{-4}$.95398x10 ⁻⁴	.68363x10 ⁻⁴	.80049x10 ⁻⁴	$34872x10^{-4}$	$.11083x10^{-4}$.93252x10 ⁻⁵
No. Algorithm of Bits		2	3	4	2	9	7	8	6	10	11	12	13	14	15	16	17	18	19	20

Root mean square error of the frequency response of various filter algorithms due to the quantization in number of bits of the multipliers for the normalized $\frac{7th}{t}$ order low pass .5 db ripple Chebyshev filter with R=10 (Case vii). Note that all algorithms with infinite precision in the number of bits are identical. Table 5.7.



Conventional Cascaded Digital Filter	.34028	. 25423	.11162	.11162	$.51472\times10^{-1}$.1735 x10 ⁻¹	90437×10^{-2}	$.50883\times10^{-2}$	18920×10^{-2}	.50805×10 ⁻³	$.48178\times10^{-3}$	$.27251\times10^{-3}$	$.14397x10^{-3}$.86135x10 ⁻⁴	20736×10^{-4}	14442×10^{-2}	.84066x10 ⁻⁵	.24410x10 ⁻⁵	.15303x10 ⁻⁵	.10907x10 ⁻⁵
Complex Wave Digital Filter Reduced Parameter	.60537	.39941	.19258	.34407	.14301	$.52584x10^{-1}$	41214×10^{-1}	.12899x10 ⁻¹	.82507x10 ⁻²	$.36649x10^{-2}$	$.23079 \times 10^{-2}$.21315x10 ⁻³	$.81029x10^{-3}$.32312×10 ⁻³	$.15872 \times 10^{-3}$	$.79171\times10^{-4}$	$.46419x10^{-4}$.17891x10 ⁻⁴	.91258×10 ⁻⁵	.50819x10 ⁻⁵
Complex Wave Digital Filter	.22253	.25134	.24523	.25260	.81241x10 ⁻¹	$.41152 \times 10^{-1}$	$.53493x10^{-2}$.46919x10 ⁻²	.99608x10 ⁻²	$.86433x10^{-3}$	$.15036x10^{-2}$	12471×10^{-2}	$.28402x10^{-3}$	$.46751 \times 10^{-3}$	$.21478x10^{-3}$.78033x10 ⁻⁴	.38563x10 ⁻⁴	$.23438x10^{-4}$.87165x10 ⁻⁵	.11030x10 ⁻⁵
Conventional Direct Digital Filter	.34028	. 25423	.11162	.11162	.51472x10 ⁻¹	$.17350x10^{-1}$.90435x10 ⁻²	.50883x10 ⁻²	.18920x10 ⁻²	$.50810x10^{-3}$.48189x10 ⁻³	$.27238x10^{-3}$	14401×10^{-3}	.86010x10 ⁻⁴	.20719x10 ⁻⁴	.14006x10 ⁻⁴	.80534x10 ⁻⁵	.23806x10 ⁻⁵	.13523x10 ⁻⁵	.63022x10 ⁻⁶
Simple Wave Digital Filter	4.9330	2,3234	.60260	$.28045x10^{-1}$.19225x10 ⁻¹	.16671x10 ⁻¹	.14588x10 ⁻¹	.14292x10 ⁻¹	.14518x10 ⁻¹	$34443x10^{-2}$.32681x10 ⁻²	.51894x10 ⁻³	$.65150 \times 10^{-3}$.69939x10 ⁻³	.33369x10 ⁻³	.15398x10 ⁻³	$.72318\times10^{-4}$.35157x10 ⁻⁴	.14323x10 ⁻⁴	.39038x10 ⁻⁵
Filter No. Algorithm of Bits		2	3	4	5	9	7	8	6	10	11	12	13	14	15	16	17	18	19	20

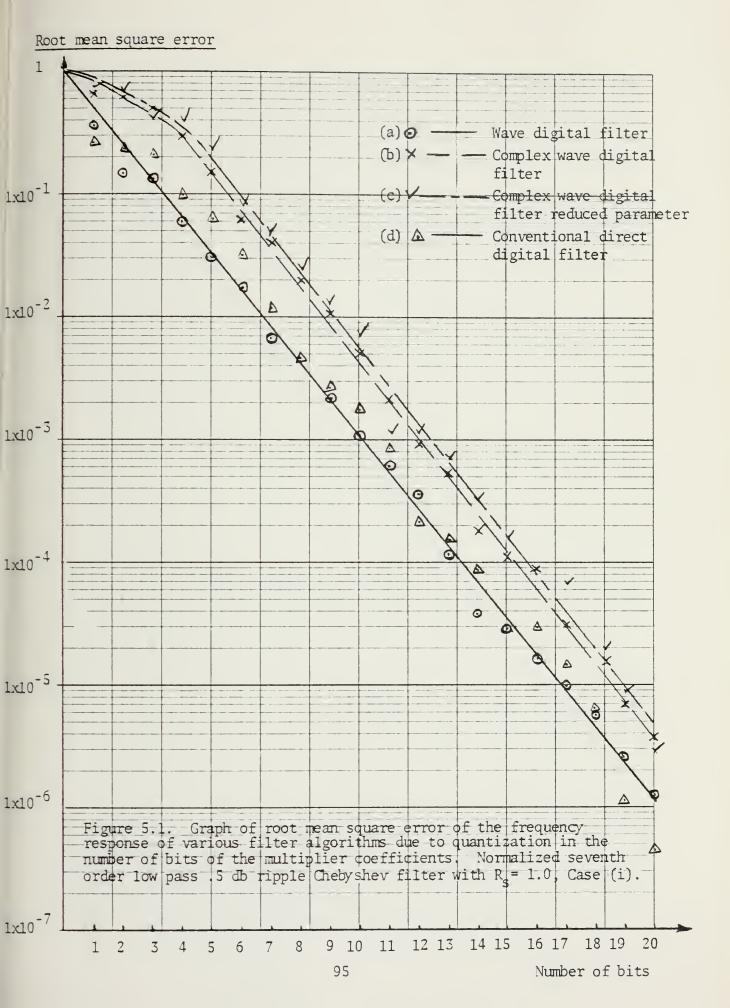
Root mean square error of the frequency response of various filter algorithms due to the quantization in number of bits of the multipliers for the normalized $\frac{7th}{L}$ order low pass .1 db ripple Chebyshev filter with $R_s = 10$ (Case viii). Note that all algorithms with infinite precision in the number of bits are identical. Table 5.8.



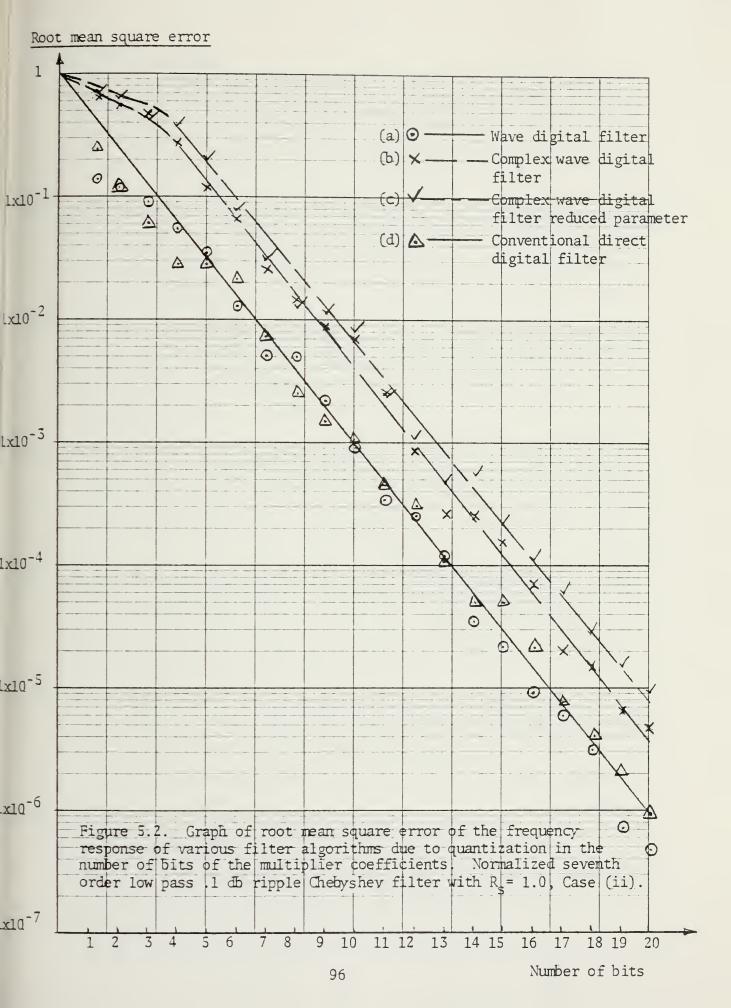
Conventional Cascaded Digital Filter	.31595	.19920	.33561	.32817	.51223	. 29823	,32534	29839×10^{-2}	$.12108\times10^{-2}$	$.45820x10^{-3}$	$.45717x10^{-3}$	$.18979x10^{-3}$	$.72942x10^{-4}$.36521.x10 ⁻⁴	$.15527x10^{-4}$	10109×10^{-4}	.61673x10 ⁻⁵	,37382x10 ⁻⁵	.15625x10 ⁻⁵	.39579x10 ⁻⁶
Complex Wave Digital Filter Reduced Parameter	.42707	.20286	.27391	. 20363	.13022	.58937x10 ⁻¹	18244×10^{-1}	13429×10^{-1}	$.60203 \times 10^{-2}$	$.40077x10^{-2}$	$.17260 \times 10^{-2}$.75322x10 ⁻³	.19607x10 ⁻³	$.96061x10^{-4}$	$.86385x10^{-4}$.53998x10 ⁻⁴	$33243x10^{-4}$.13669x10 ⁻⁴	72502×10^{-5}	.32347x10 ⁻⁵
Complex Wave Digital Filter	.43082	.21663	.21097	.18841	$.91724\times10^{-1}$.26432×10 ⁻¹	.13196x10 ⁻¹	.27875x10 ⁻²	$57712x10^{-2}$	$.17493x10^{-2}$	$.52506 \times 10^{-3}$.72945x10 ⁻³	.20080x10 ⁻³	.87813×10 ⁻⁴	.10840x10 ⁻³	.29437x10 ⁻⁴	11695x10-4	.55384x10 ⁻⁵	.92956×10 ⁻⁵	.12126×10 ⁻⁵
Conventional Direct Digital Filter	.31595	.19920	$.53069 \times 10^{-1}$.40313x10 ⁻¹	.19975x10 ⁻¹	.12376x10 ⁻¹	.30099x10 ⁻²	.29839x10 ⁻²	.12108x10 ⁻²	.45825x10 ⁻³	$.45719x10^{-3}$	$.18987 \times 10^{-3}$	$.72993x10^{-4}$	$.36324 \times 10^{-4}$.15476x10 ⁻⁴	.10164x10 ⁻⁴	.59171x10 ⁻⁵	$.36245 \times 10^{-5}$.14071x10 ⁻⁵	.38308x10 ⁻⁶
Simple Wave Digital Filter	4.9388	1.7731	.73610	.19259x10 ⁻¹	.19821x10 ⁻¹	.17707x10 ⁻¹	.96715x10 ⁻²	.12042x10 ⁻¹	.11451x10 ⁻¹	$19437x10^{-2}$	$.12416x10^{-2}$	$.14031 \times 10^{-2}$	22524×10^{-3}	$.16257x10^{-3}$	$.18233x10^{-3}$	$.11824x10^{-4}$.11995x10 ⁻⁴	$.12213x10^{-4}$	$.14193x10^{-4}$.32546x10 ⁻⁵
Filter No. Algorithm of Bits	1	2	3	4	5	9	7	∞	6	10	11	12	13	14	15	16	17	18	19	20

Root mean square error of the frequency response of various filter algorithms due to the quantization in number of bits of the multipliers for the normalized 7th order low pass Butterworth filter with R = 10 (Case ix). Note that all algorithms with infinite precision in the number of bits are identical.

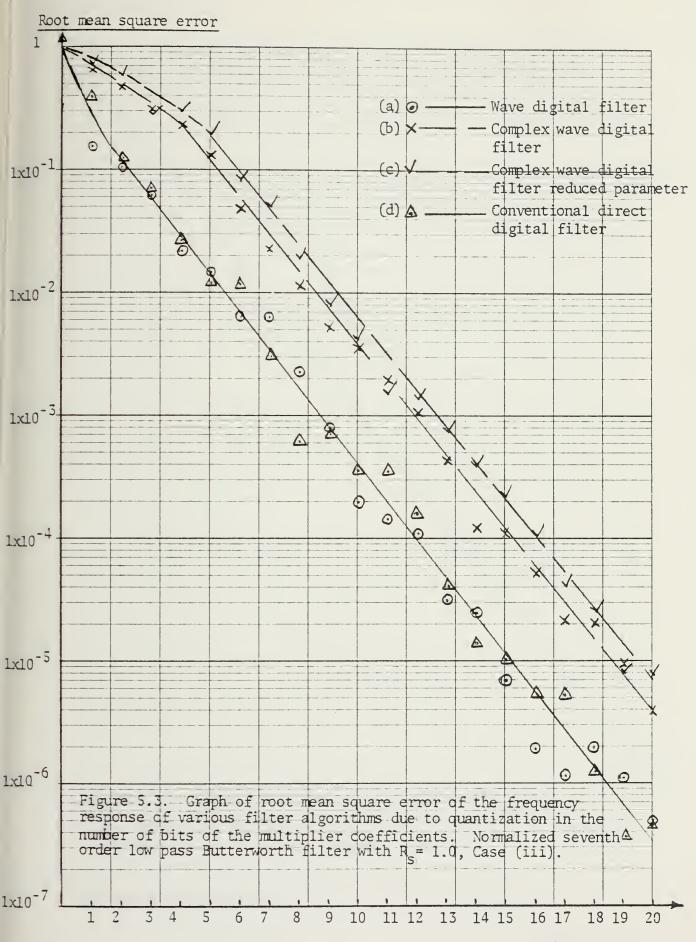




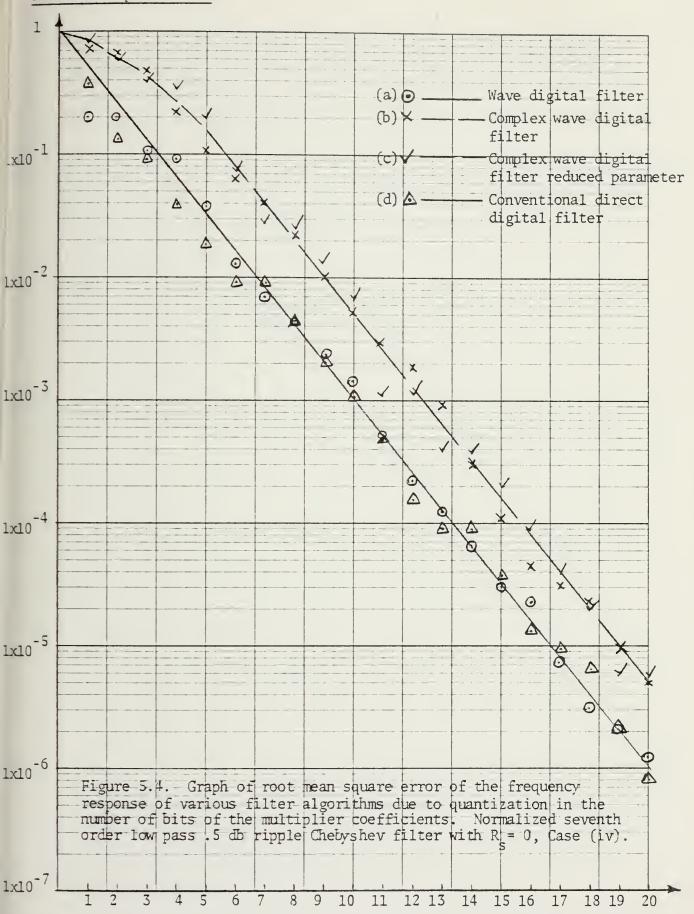














Root mean square error 1 (a) O-- Wave digital filter - Complex wave digital filter (b) X x10⁻¹ (c) V Complex wave digital filter reduced parameter (d) A. Conventional direct digital filter .x10⁻² 1x10⁻³ 1x10⁻⁴ 1x10⁻⁵ 1x10⁻⁶ Figure 5.5. Graph of root mean square error of the frequency response of various filter algorithms due to quantization in the number of bits of the multiplier coefficients. Normalized seventh order low pass .1 db ripple Chetyshev filter with R = 0, Case (v). $1x10^{-7}$

16 17

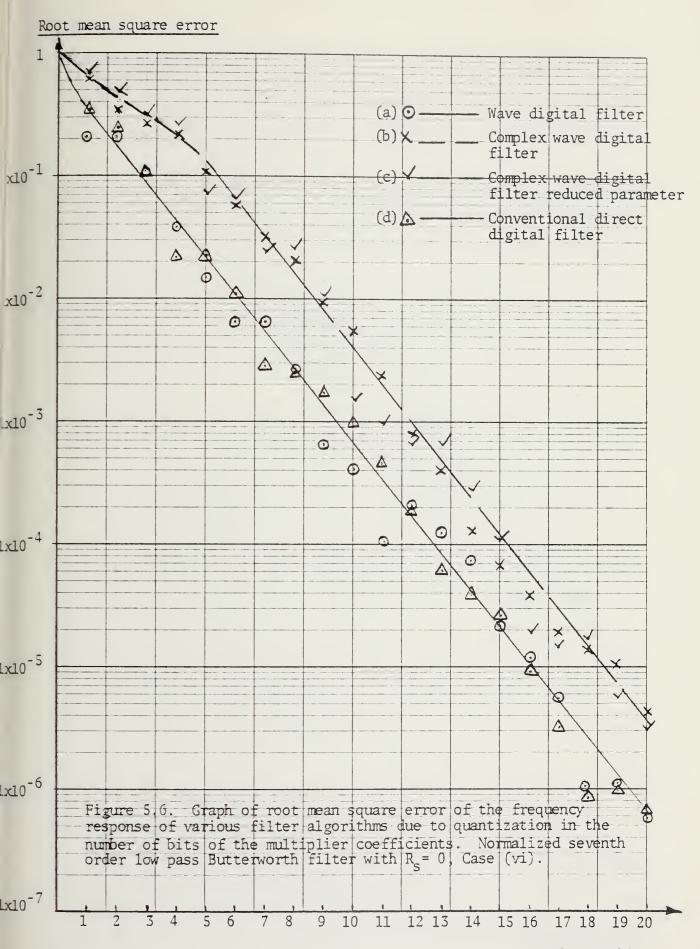
11

12 13 14 15

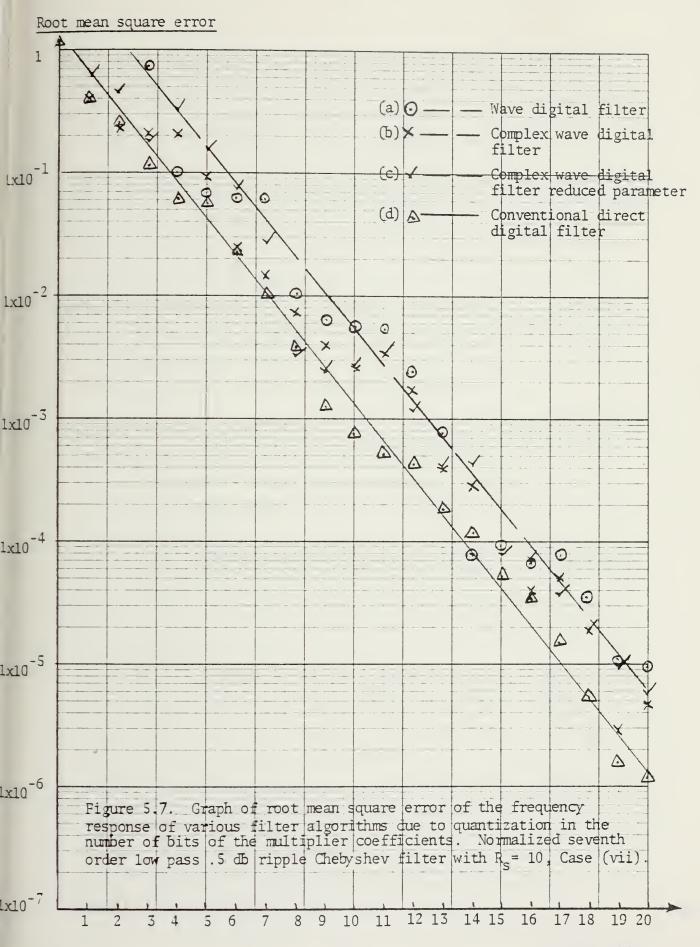
9 10

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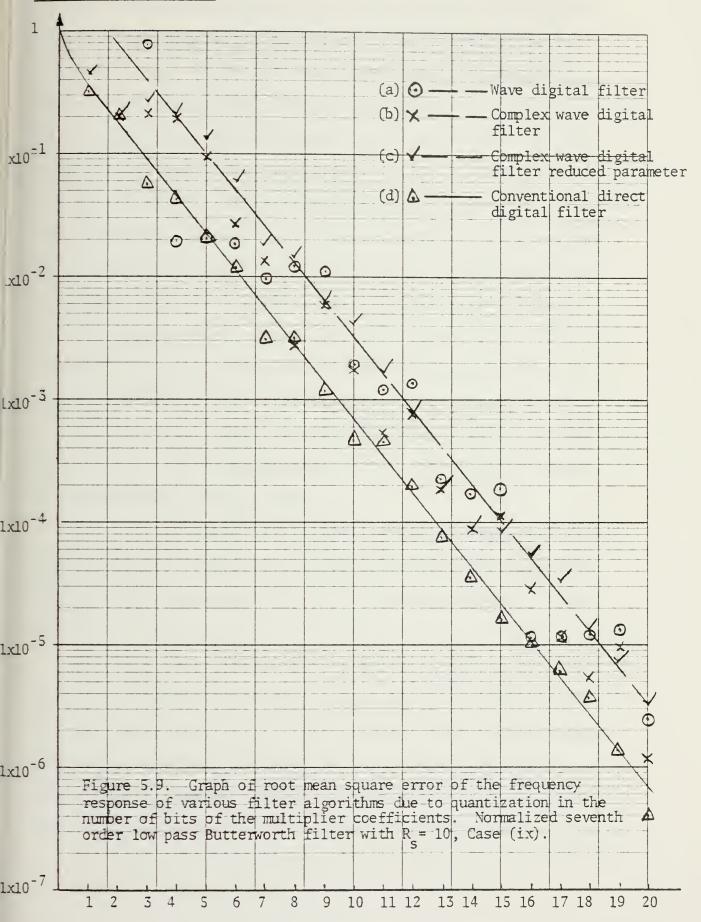














- (1) The logarithm of rms error versus the number of bits for the direct conventional digital algorithms follows a straight line for all seventh order filters and they all pass close to the point of error = 1 at bits = 0 with a slope of approximately 3 db per bit.

 Also the rms error of the conventional direct digital filter is never worse than the other filter algorithms.
- (2) For filters with source resistance $R_{\rm S}$ = 1 and $R_{\rm S}$ = 0, the rms error graphs for the simple wave digital filters are exactly the same as that of direct conventional digital filter, with the same slope. For filters with $R_{\rm S}$ = 10, the rms error graph for the wave digital filter is worse than the conventional direct digital filter. This error behavior is very interesting and shows that wave digital filters do have a higher sensitivity to filter terminating resistances.
- (3) The rms error graph for the complex wave digital filter for $R_s = 1$ and $R_s = 0$ is worse than that of simple wave digital filters, with approximately the same slope.
- (4) The rms error graph for reduced parameter complex wave digital filters with $R_{\rm S}$ = 1 and $R_{\rm S}$ = 0 in some cases is slightly worse than that of complex wave digital filter, but with approximately the same slope.
- (5) The rms error performance for all wave digital filters with $R_{\rm S}$ = 10 is approximately the same, after first four or five bits, and the rms error graph tends to follow a straight line. Departure from the straight line is more noticeable for the simple wave digital filter than the complex wave digital filter or the reduced parameter complex wave digital filter for the first six or seven bits.



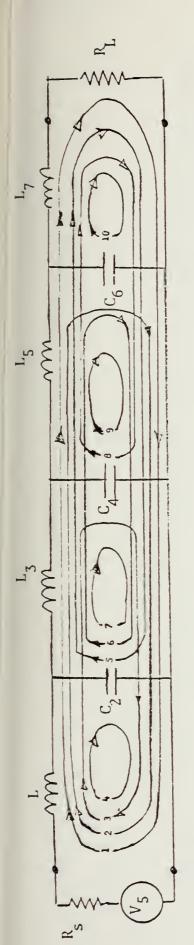
(6) Although, ideally we expect the two conventional digital filters (i.e. the direct and cascaded digital filters) to have the same rms error, the factorization process used for the denominator introduces some slight error in the pole locations, which in some cases changes the rms error value.

D. COMPARISON OF RESULTS WITH EACH OTHER AND WITH THOSE PUBLISHED IN THE LITERATURE

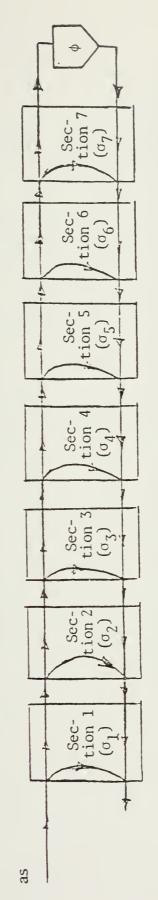
The results obtained in this chapter and in Section C indicate the following points when compared with each other and with results published in literature:

- (1) For all purposes the digital filter derived directly from analogue doubly terminated LC structure is the least sensitive structure with respect to filter component values. This fact should not be confused with the sensitivity of the digital filter to polynomial coefficients. The foregoing also apply to band pass or band stop filters derived from analogue low pass LC realization.
- (2) It is worthwhile to consider the structure of wave digital filters compared with the structure of analogue LC doubly terminated filters for cases under study (i.e. seventh order low-pass filters). The total number resonances in the analogue LC filter shown in Fig. 5.10, is ten. These are evenly distributed resonances and can be compared with the total number of delay free feedback paths in the wave digital filter, which for the case of simple wave digital filter is eight as shown in Fig. 5.11. Note that the delay free feedbacks are localized towards the source for wave digital filters with no delay free path in port two. Also, as shown in Fig. 5.12, the total number of delay free feedback paths for complex wave digital filters is five, again



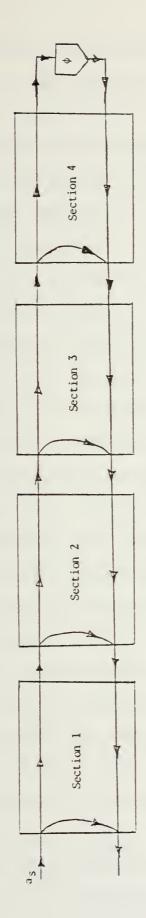


Note that the total Internal resonances in a 7th order doubly terminated LC filter. number of resonances is ten and they are evenly distributed. Fig. 5.10.



Internal delay free feedback in a wave digital filter patterned after the 7th order doubly terminated LC structure (with no delay free path on port two). Note that the total number of delay free feedback paths is eight and they are localized towards the source end. Fig. 5.11.





Internal delay free feedback in a complex wave digital filter patterned after the 7th order doubly terminated LC structure (with no delay free path in port two). Note that the total number of delay free feedback paths are five and they are localized towards the source end. Fig. 5.12.



localized towards the source end. Had we designed the wave digital filter with no delay free path in port one this localization would have occurred towards the load end. Now with the above points in mind we can establish the following:

- (a) From the results of the large number of different filters studied in this chapter, it is apparent that wave digital filters do exhibit a high sensitivity to terminating resistances. For the case of filters with low terminating source resistances (i.e. $R_s = 0$ and $R_s=1$) the rms error behavior of the wave digital filter is almost identical to direct digital filter derived from the analogue LC structure, because of the localization of the delay free feedback paths towards the low resistance termination. For the case of the filters with high source resistance, the localization of the delay free feedback path occurs towards the high resistance termination; thus the rms error, compared with that of the direct digital filter, is worse; this is due to the localization of the delay free feedback in the high sensitivity port of the filter. Had we designed the high resistive source impedance filters with no delay free path in port one, (thus directing the localization of the delay free feedback paths towards the load end) we would have obtained a better performance.
- (b) The rms error performance of simple wave digital filters were considerably better than complex wave digital filters for low source resistances (i.e. R_S =0, R_S =1). Thus rms error behavior can be explained as follows because there are fewer delay free feedback paths for the complex wave digital filters. This feedback occurs in fewer sections and the error performance gets worse. For high source resistance, i.e. R_S =10, the rms error performance for all wave digital filters after



fifth or sixth bit becomes almost identical. This can be explained because of the high sensitivity of the wave digital filters to the terminating high source resistance. Thus the localized delay free feedbacks near the source increases the error performance for the simple wave digital filter while for the complex wave digital filter, with fewer feedbacks, the sensitivity to high source impedance drops. Therefore the two algorithms tend to give nearly the same rms error performance.

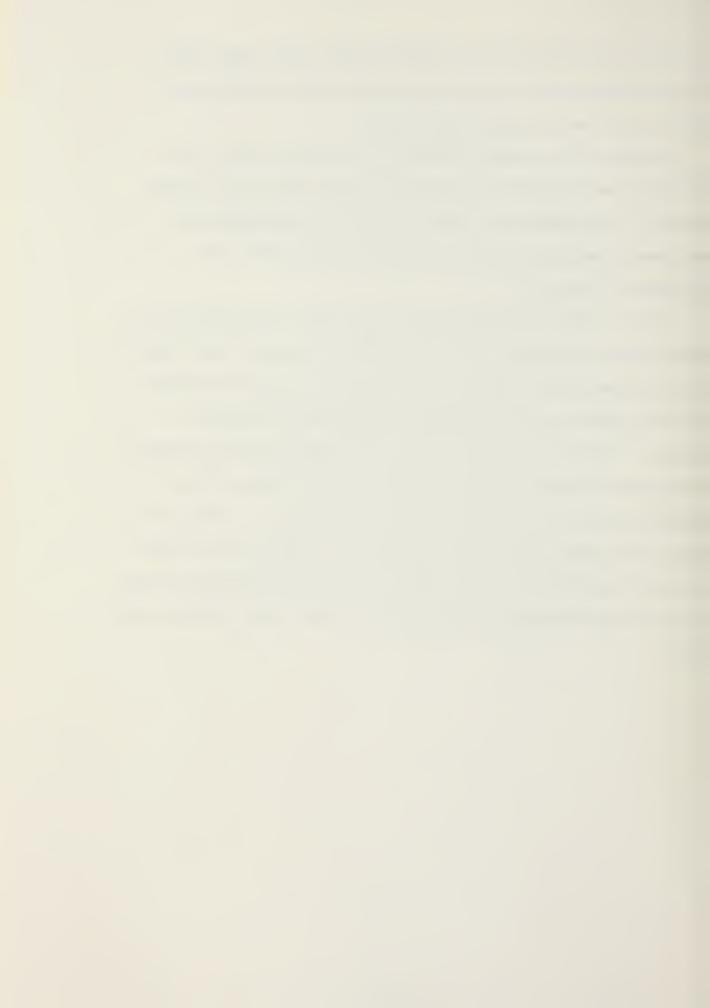
- (c) In some cases especially for lower source impedances the rms error performance of reduced complex wave digital filter is slightly worse than that of complex wave digital filter. This is probably due to the fact that, when the truncation process is done on a large number of multipliers, the effect of truncation tends to be compensating, but if the number of multipliers are reduced, this equalization is less evident.
- (3) From the above discussion we can conclude that the ultimate mms error performance of wave digital filters tends to that of the directly digitized analogue resistively terminated LC filters. To achieve this ultimate performance in designing the wave digital filter, we have to use simple sections as much as possible, and also since terminating resistances are the most important we must direct the delay free port of wave digital filters towards the low resistance termination.
- (4) If we wanted to make a band pass or band stop filter, which has LC tank circuits, the complex wave digital filter derived from these LC sections would not give the same rms error performance as that of the original conventional digitized LC filter. Moreover the algorithms for complex wave digital filters derived from LC tank circuits in the



literature [2], [3] are of the reduced parameter type complex wave digital filter, which furthermore have poorer error performance as can be seen from the graphs in some cases.

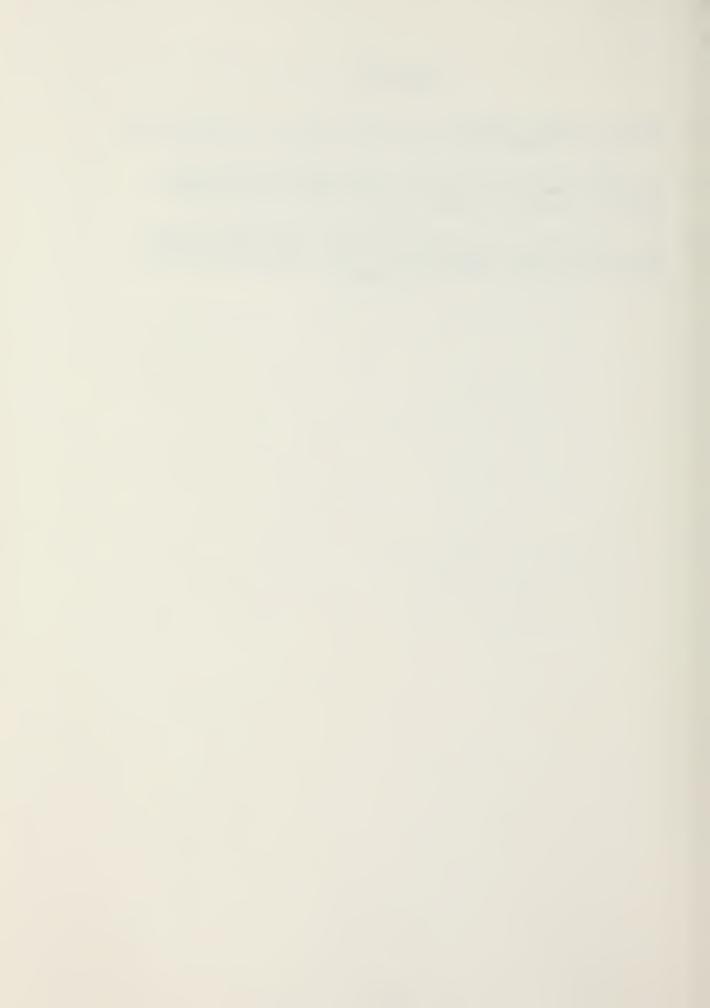
In Chapter VII we discuss briefly how to design a simple wave digital filter algorithm for a given band pass or band stop specification. It is expected that these filters will have better error performance than the complex wave digital filters given in the literature [2] and [3].

(5) it is also interesting to note that, after familiarization with wave digital filter theory, it is much easier to design a wave digital filter derived from analogue LC filters than to design a direct conventional digital filter both derived from the same analogue LC filter. Thus the wave digital filter is a practical design technique. Furthermore in order to reduce the rms error performance of wave digital filters we can even make use of a combination of complex wave digital and simple wave digital algorithms. For example when we have a high source impedance, we can make use of one or two complex sections near the high resistance end, followed by several simple sections later on.



References

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VI. DERIVATION OF PARTIAL SENSITIVITY FUNCTIONS OF WAVE DIGITAL FILTERS

A. INTRODUCTION

The main intent of this chapter is to derive the sensitivity of wave digital filter with the aid of partial differentiation of the filter algorithm with respect to wave digital filter multiplier coefficients, i.e. σ 's and φ . Having found these sensitivity functions the sensitivity of wave digital filter with respect to the original filter component values, i.e. L's, C's, $R_{\rm S}$, and $R_{\rm L}$ were found. Finally the behavior of these two sensitivity functions are investi-

Finally the behavior of these two sensitivity functions are investigated and compared with each other in the frequency domain and with the results obtained in Chapter V.

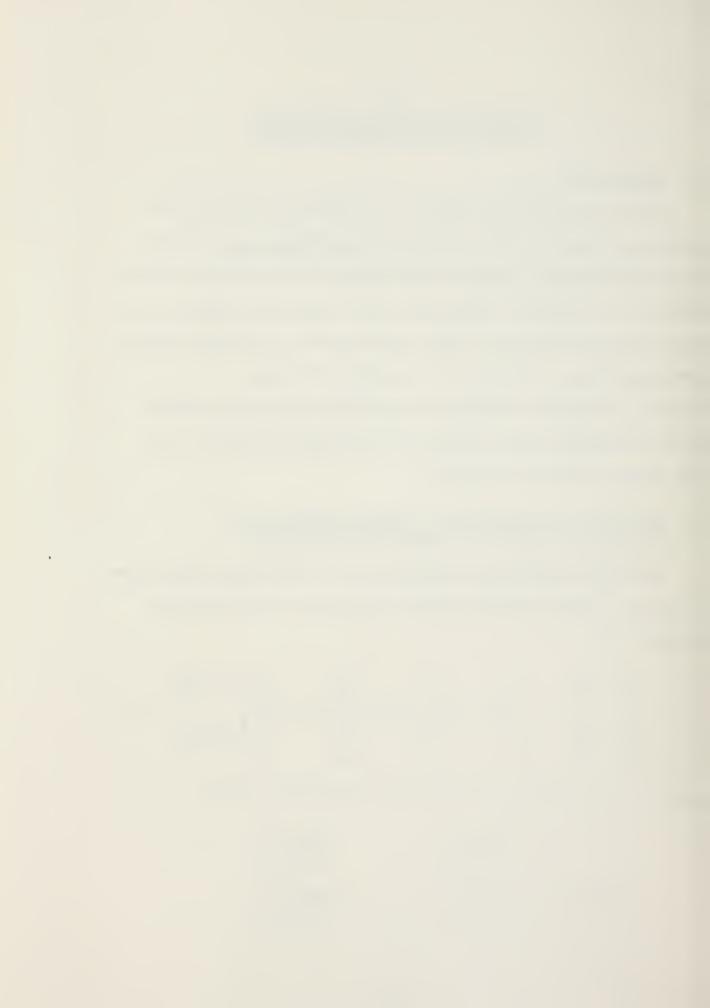
B. DERIVATION OF THE SENSITIVITY FUNCTION OF WAVE DIGITAL FILTER DUE TO VARIATION IN MULTIPLIER COEFFICIENTS

The general wave digital algorithm for the third order filter given in Fig. 6.2, with no delay free path in port two, is of the form of equation (6.1)

$$\begin{bmatrix} a_{11}(z) \\ b_{11}(z) \end{bmatrix} = \begin{bmatrix} f_1(\sigma_1, z) \end{bmatrix} \begin{bmatrix} f_2(\sigma_2, z) \end{bmatrix} \begin{bmatrix} f_3(\sigma_3, z) \end{bmatrix} \begin{bmatrix} b_{32}(z) \\ \phi b_{32}(z) \end{bmatrix}$$
(6.1)

where f_1 , f_2 , and f_3 are 2x2 matrices of the general form of

$$\mathbf{f}_{1}(\sigma_{1},z) = \begin{bmatrix} \alpha_{1}^{+\beta_{1}z^{-1}} & & \alpha_{2}^{+\beta_{2}z^{-1}} \\ \hline 1+\gamma_{1}z^{-1} & & 1+\gamma_{2}z^{-1} \\ \hline \alpha_{3}^{+\beta_{3}z^{-1}} & & \alpha_{4}^{+\beta_{4}z^{-1}} \\ \hline 1+\gamma_{3}z^{-1} & & 1+\gamma_{4}z^{-1} \end{bmatrix}$$



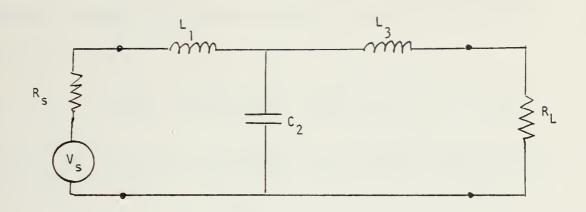


Fig. 6.1. A general third order doubly terminated analogue low pass LC filter.

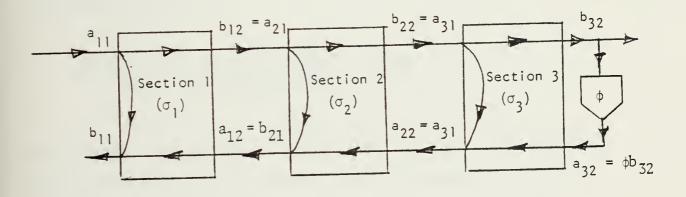
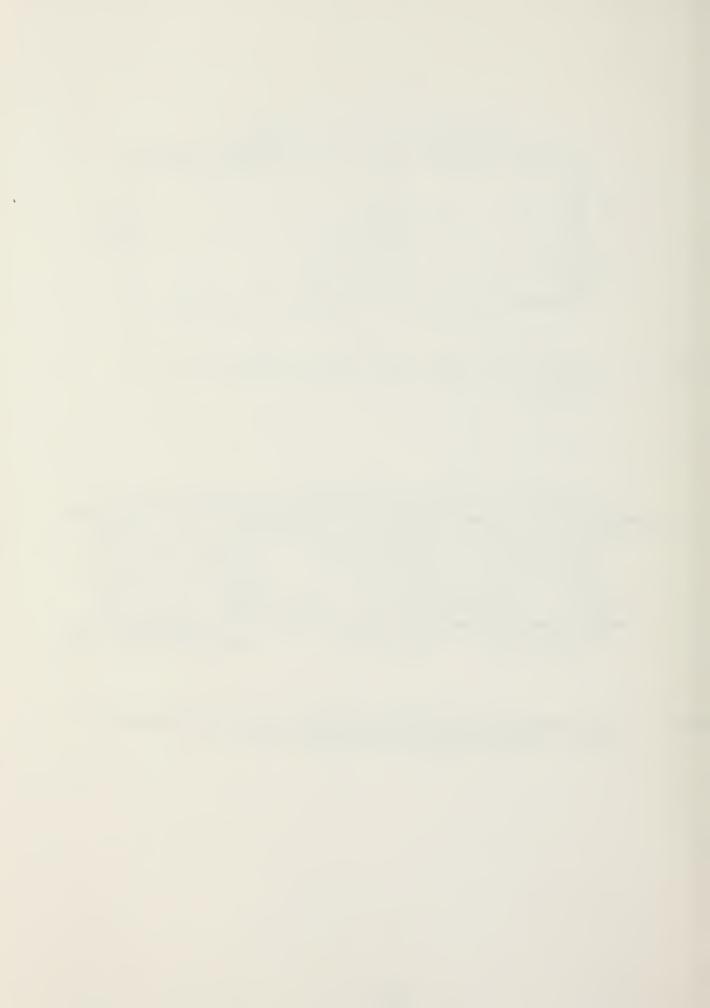


Fig. 6.2. The wave digital filter derived from the analogue LC filter of Fig. 6.1 with no delay free path on port two.



where α_i , β_i , γ_i are functions of σ_1 .

From Fig. 6.2 the transfer function of the filter in the time domain as depicted in Chapter IV and also explained in Appendix 1A with unity impulse input will be

$$h(nT) = (\frac{1+\phi}{2}) b_{32}(nT) = h(\sigma_1, \sigma_2, ---\phi)$$
 (6.2)

Thus the transfer function of the filter in the frequency domain will be

$$H(\sigma_1, \sigma_2, ---\phi) = \frac{1+\phi}{2} \sum_{n=0}^{N} b_{32}(nT)e^{-j\omega nT}$$

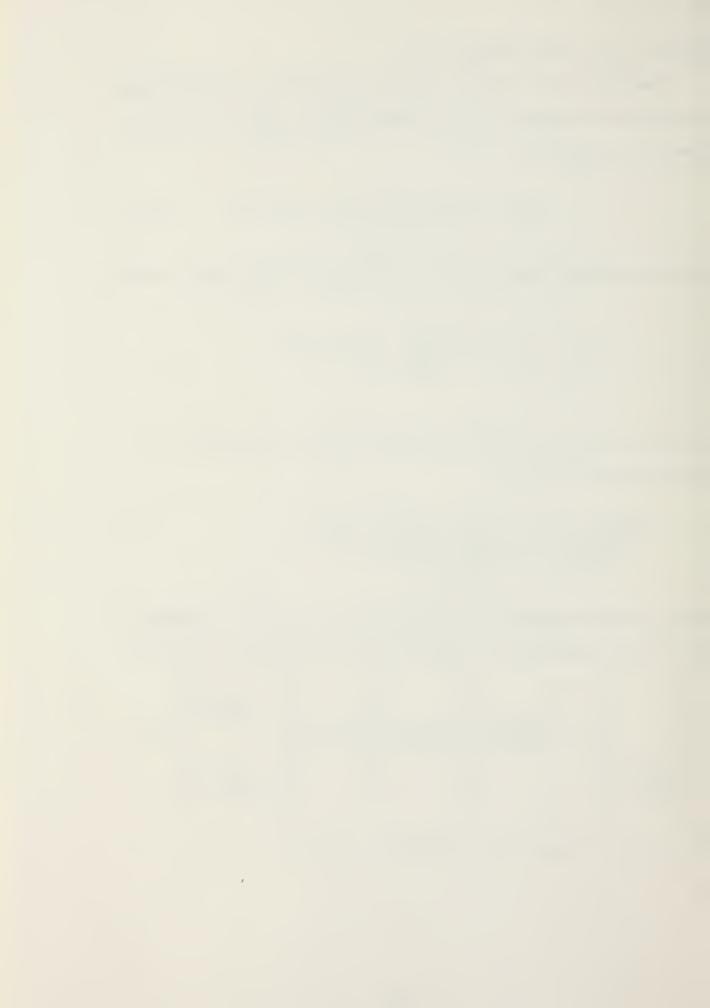
and the sensitivity of the filter due to variations in σ_1 in the frequency domain is given by

$$\frac{\partial H(\sigma_1, \sigma_2 - - \phi)}{\partial \sigma_1} = \frac{1 + \phi}{2} \sum_{n=0}^{N} \frac{\partial b_{32}(nT)}{\partial \sigma_1} e^{-j\omega nT}$$

Note that from equation (6.1), the matrices f_2 , f_3 are not functions of σ_1 . Thus the derivative of equation (6.1) with respect to σ_1 will be

$$\begin{bmatrix} 0 \\ \frac{\partial b_{11}(z)}{\partial \sigma_{1}} \end{bmatrix} = \begin{bmatrix} \frac{\partial f_{1}(\sigma_{1}, z)}{\partial \sigma_{1}} \end{bmatrix} \begin{bmatrix} f_{2}(\sigma_{2}, z) \end{bmatrix} \begin{bmatrix} f_{3}(\sigma_{3}, z) \end{bmatrix} \begin{bmatrix} \frac{\partial b_{32}(z)}{\partial \sigma_{1}} \\ \frac{\partial b_{32}(z)}{\partial \sigma_{1}} \end{bmatrix}$$
(6.3)

Note $a_{11}(z)$ is input and is independent of σ_1 also.



A closer look at equation (6.2) reveals that with unity impulse input, the time domain sensitivity function of the filter with respect to σ_1 is

$$\frac{\partial h(\sigma_1, \sigma_2, \dots, \phi)}{\partial \sigma_1} = (\frac{1+\phi}{2}) \frac{\partial b_{32}}{\partial \sigma_1}$$

Thus to find the sensitivity function of the filter with respect to σ_1 all we have to do is write the complete iterative equations of the filter from equation (6.1) and then differentiate them with respect to σ_1 . Note that in doing so actually all the iterative equations derived from matrices $f_2(\sigma_2,z)$, $f_3(\sigma_3,z)$ will not be effected and the only iterative equations being differentiated will be that of matrix $f_1(\sigma_1,z)$. So in general we can find $\frac{\partial H}{\partial \sigma_n}$, i.e. the sensitivity of the wave digital filter with respect to all wave digital filter multiplier coefficients σ_n . For the special case of $\frac{\partial H}{\partial \phi}$ from equation (6.2) we have

$$\frac{\partial h(nT)}{\partial \phi} = \frac{1}{2} (b_{32}(nT) + \phi \frac{\partial b_{32}}{\partial \phi})$$

and the filter sensitivity function with respect to ϕ in the frequency domain will be

$$\frac{\partial H(\sigma_1, \sigma_2 - - \phi)}{\partial \phi} = \sum_{n=0}^{N} \left[\frac{b_{32}(nT)}{2} + \frac{(1+\phi)}{2} \cdot \frac{\partial b_{32}}{\partial \phi} \right] e^{-j\omega nT}$$

The above procedure can best be illustrated with the aid of a simple example.

Example 1

Given the third order wave digital filter of Fig. 6.2 which is derived from the doubly terminated LC filter of Fig. 6.1; it is required



to find the sensitivity function of the filter with respect to σ_1 in the frequency domain. The wave digital filter is with no delay free path in port two.

Procedure

The iterative equations of the wave digital filter of Fig. 6.2 in the time domain with the aid of Table 4.2b and with all initial conditions set to zero are:

Note that to find the transfer function of the filter in the time domain, the input $a_{11}(n)$ will be

$$a_{11}(n) = \begin{cases} 1.0 & n=0 \\ 0 & n\neq 0 \end{cases}$$



and the iterative equations after partial differentiation with respect to $\boldsymbol{\sigma}_1$ are

$$\frac{\partial b_{12}(n)}{\partial \sigma_{1}} = -\frac{\partial a_{12}(n-1)}{\partial \sigma_{1}} + a_{12}(n-1) - b_{12}(n-1) + \sigma_{1}(\frac{\partial a_{12}(n-1)}{\partial \sigma_{1}} - \frac{\partial b_{12}(n-1)}{\partial \sigma_{1}})$$

$$\frac{\partial a_{21}(n)}{\partial \sigma_{1}} = \frac{\partial b_{12}(n)}{\partial \sigma_{1}} + \sigma_{2}(\frac{\partial a_{21}(n)}{\partial \sigma_{1}} + \frac{\partial a_{21}(n-1)}{\partial \sigma_{1}} - \frac{\partial a_{22}(n-1)}{\partial \sigma_{1}} - \frac{\partial b_{22}(n-1)}{\partial \sigma_{1}})$$

$$\frac{\partial b_{22}(n)}{\partial \sigma_{1}} = \frac{\partial a_{22}(n-1)}{\partial \sigma_{1}} + \sigma_{2}(\frac{\partial a_{21}(n)}{\partial \sigma_{1}} + \frac{\partial a_{21}(n-1)}{\partial \sigma_{1}} - \frac{\partial a_{22}(n-1)}{\partial \sigma_{1}} - \frac{\partial b_{22}(n-1)}{\partial \sigma_{1}})$$

$$\frac{\partial a_{21}(n)}{\partial \sigma_{1}} = \frac{\partial a_{22}(n-1)}{\partial \sigma_{1}} + \sigma_{2}(\frac{\partial a_{21}(n)}{\partial \sigma_{1}} + \frac{\partial a_{21}(n-1)}{\partial \sigma_{1}} - \frac{\partial a_{22}(n-1)}{\partial \sigma_{1}} - \frac{\partial b_{22}(n-1)}{\partial \sigma_{1}})$$

and in this way, we differentiate all the equations in equation (6.4) with respect to σ_1 up to

$$\frac{\partial a_{12}(n)}{\partial \sigma_1} = \frac{\partial b_{21}(n)}{\partial \sigma_1}$$

$$\frac{\partial b_{11}}{\partial \sigma_1} = a_{12}(n) - a_{11}(n) + a_{12}(n-1) - b_{11}(n-1) + \sigma_1(\frac{\partial a_{12}(n)}{\partial \sigma_1} + \frac{\partial a_{12}(n-1)}{\partial \sigma_1} - \frac{\partial b_{11}(n-1)}{\partial \sigma_1})$$

Thus the sensitivity function of the filter in the time domain from equation 6.2 is

$$\frac{\partial h(nT)}{\partial \sigma_1} = (\frac{1+\phi}{2}) \cdot \frac{\partial b_{32}(nT)}{\partial \sigma_1}$$

and the sensitivity function of the filter in the frequency domain will be

$$\frac{\partial H(\omega)}{\partial \sigma_1} = \sum_{n=0}^{N} \frac{\partial h(nT)}{\partial \sigma_1} e^{-j\omega nT}$$



where T is the sampling interval, ω is the frequency of input signal, and N is chosen large enough for transients due to the impulse response to decay.

C. DERIVATION OF SENSITIVITY FUNCTION OF WAVE DIGITAL FILTER IN THE FREQUENCY DOMAIN WITH RESPECT TO ITS ORIGINAL COMPONENT VALUES, I.E. L's, C's, $\rm R_s$, AND $\rm R_L$

As noted in Table 4.1 and 4.2 and mentioned in Appendix 1-A, there exists a one to one relationship between the wave digital multiplier coefficients, i.e. σ 's and the reflection coefficient ϕ of the wave digital filter, with the original filter component values, i.e. L's, C's, R_s , and R_t . Thus in order to find the sensitivity of the wave digital filter algorithm with respect to original filter component values, the best way is to find the sensitivity of the wave digital filter with respect to wave digital filter multiplier coefficients, i.e. $\partial H(\sigma_1, \sigma_2 - - - \phi)$ - , etc. and from these, the sensitivity of the wave digital filter with respect to original filter component values, i.e. $\partial H(L_1,C_2,L_3---,R_s,R_L)$, etc. can be found. This procedure can best be illustrated with the aid of an example, the results of which will be used later on to find the semi-logarithmic sensitivity (or percentage sensitivity; or normalized sensitivity) of a seventh order low pass resistively terminated wave digital LC filter with respect to original components (i.e. L's, C's, Rs, and R1). Later on these normalized sensitivity functions will be compared with that of the normalized sensitivity functions of the wave digital filter with respect to wave digital filter multiplier coefficients (i.e. σ 's and ϕ).



Example 2

Given the sensitivity functions of the seventh order low pass wave digital filter of Fig. 6.4, designed with no delay free path in port two from the original LC structure of Fig. 6.3; it is required to find the sensitivity function of the wave digital filter with respect to original wave digital filter component values.

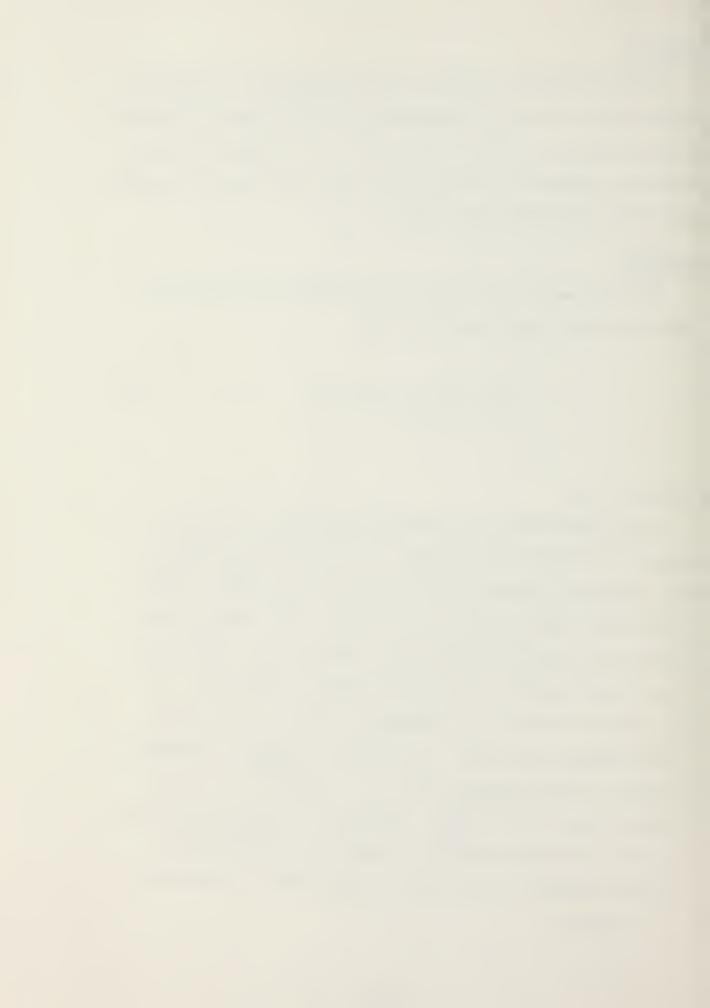
Procedure

Since the wave digital filter is of the type with no delay free path in port two, from Table 4.2 we have

$$\sigma_1 = \frac{R_1}{R_2} = \frac{R_1}{R_1 + L_1} = f(R_s, L_1)$$
 (6.6)

where $R_1 = R_s$.

Also at this stage it is important to note that L and C components of the filter used in equation (6.6) and in the remainder of the example are predivided or premultiplied by the factor $\tan \frac{\Omega_{\rm cd} T}{2}$ / $\omega_{\rm c}$ in order to take into account the effect of the sampling period and also the critical frequency of the digital filter, where $\Omega_{\rm cd}$ is the critical frequency of the digital filter in rad/sec and $\omega_{\rm c}$ is the critical frequency of the analogue LC filter in rad/sec and T is the sampling time in sec. This factor is obtained by the multiplication of the prewarping factor, i.e. $2\tan \frac{\Omega_{\rm cd} T}{2}/T\omega_{\rm c}$ by the sampling factor of the reactive components of the wave digital filter, i.e. T/2. The factor $\tan \frac{\Omega_{\rm cd} T}{2}/\omega_{\rm c}$ reduces to $\tan \frac{\Omega_{\rm cd} T}{2}$ when the critical frequency of the original analogue filter is normalized at $\omega_{\rm c}$ = 1 rad/sec.



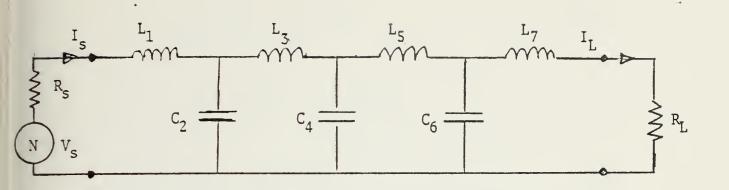


Fig. 6.3. Seventh order low pass analogue double resistively terminated LC filter.

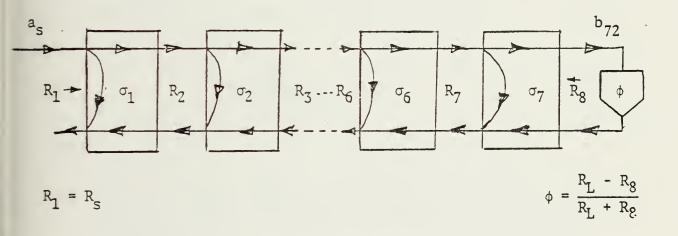
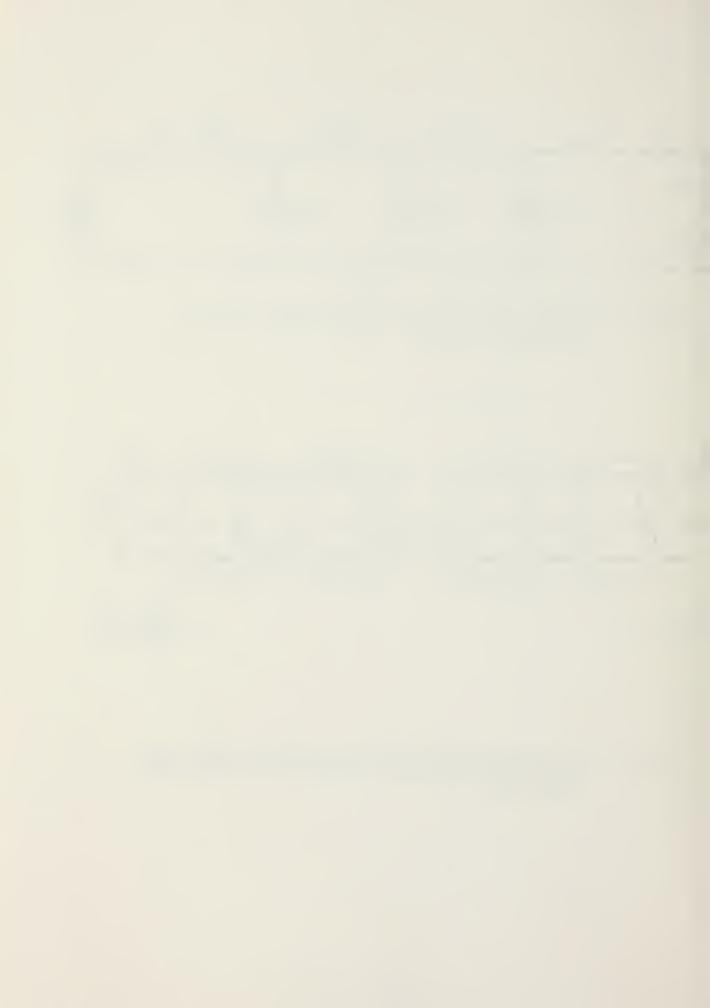


Fig. 6.4. The wave digital filter derived from the seventh order analogue LC filter of Fig. 6.3 with no delay free path on port two.



Thus from equation (6.6)

$$G_2 = \sigma_1 G_1 \tag{6.7}$$

where

$$G_{i} = \frac{1}{R_{i}}$$
, $i = 1, 2, 3...$

Also

$$b_2 = \frac{G_2}{G_3} = \frac{G_2}{G_2 + C_2} \tag{6.8}$$

and

$$R_3 = \sigma_2 R_2$$

Also from equation (6.7) and (6.8) we have

$$\sigma_2 = \frac{\sigma_1^G_1}{\sigma_1^{G_1+C_2}} = f(\sigma_1, c_2)$$
 (6.9)

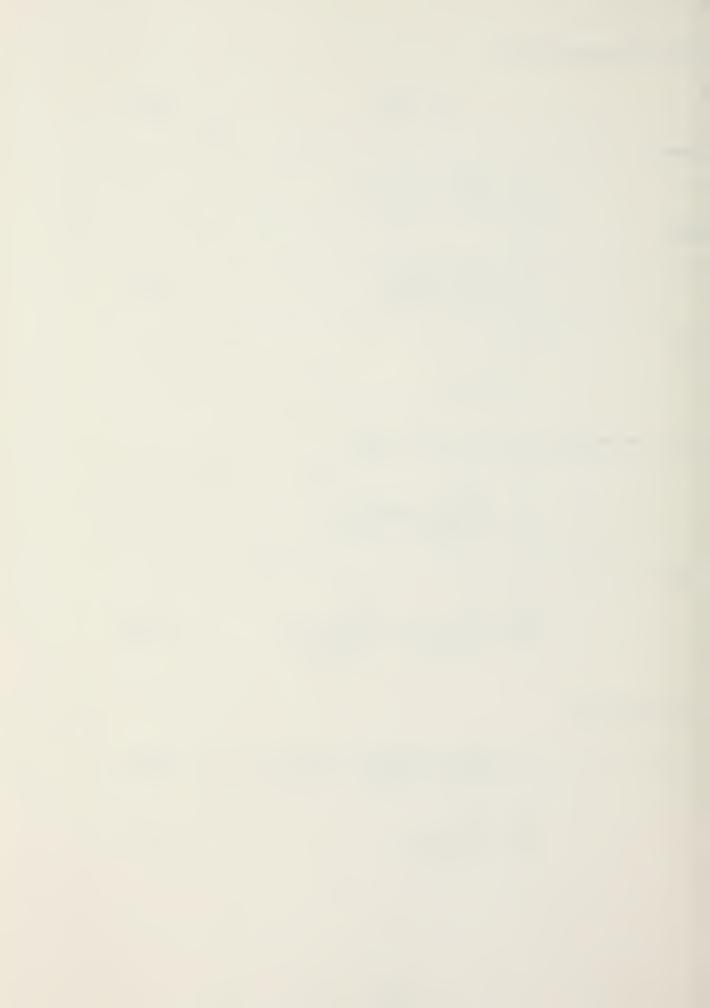
thus

$$\frac{\partial \sigma_2}{\partial \sigma_1} = \frac{G_1 C_2}{(\sigma_1 G_1 + C_2)^2} = \frac{C_2 R_1}{(\sigma_1 + R_1 C_2)^2}$$
(6.10)

In the same way

$$\sigma_3 = \frac{R_3}{R_3 + L_3} = \frac{\sigma_2 R_2}{\sigma_2 R_2 + L_3} = f(\sigma_2, L_3)$$
 (6.11)

$$\frac{\partial \sigma_3}{\partial \sigma_2} = \frac{R_2 L_3}{(\sigma_2 R_2 + L_3)^2} \tag{6.12}$$



$$\sigma_4 = \frac{G_4}{G_4 + C_4} = \frac{\sigma_3 G_3}{\sigma_3 G_3 + C_4} = f(\sigma_3, C_4)$$
 (6.13)

$$\frac{\partial \sigma_4}{\partial \sigma_3} = \frac{G_3 C_4}{(\sigma_3 G_3 + C_4)^2} \tag{6.14}$$

$$\sigma_{5} = \frac{R_{5}}{R_{4} + L_{5}} = \frac{\sigma_{4} R_{4}}{\sigma_{4} R_{4} + L_{5}} = f(\sigma_{4}, L_{5})$$
 (6.15)

$$\frac{\partial \sigma_5}{\partial \sigma_4} = \frac{R_4 L_5}{(\sigma_4 R_4 + L_5)^2} \tag{6.16}$$

$$\sigma_6 = \frac{G_6}{G_6 + C_6} = \frac{\sigma_5 G_5}{\sigma_5 G_5 + C_6} = f(\sigma_5, C_6)$$
(6.17)

$$\frac{\partial \sigma_{6}}{\partial \sigma_{5}} = \frac{G_{5}C_{6}}{(\sigma_{5}G_{5} + C_{6})^{2}} \tag{6.18}$$

$$\sigma_7 = \frac{R_7}{R_7 + L_7} = \frac{\sigma_6 R_6}{\sigma_6 R_6 + L_7} = f(\sigma_6, L_7)$$
 (6.19)

$$\frac{\partial \sigma_7}{\partial \sigma_6} = \frac{R_6 L_7}{\left(\sigma_6 R_6 + L_7\right)^2} \tag{6.20}$$

$$\phi = \frac{R_{L} - R_{8}}{R_{L} + R_{8}} = \frac{R_{L} - G_{7}\sigma_{7}}{R_{L} + G_{7}\sigma_{7}} = f(\sigma_{7}, R_{L})$$
(6.21)

$$\frac{\partial \Phi}{\partial \sigma_7} = \frac{-2G_7 R_L}{(R_L + G_7 \sigma_7)^2} \tag{6.22}$$

Note that from equation (6.21) it can be seen that

$$\phi = f(L_1, C_2, L_3, C_4, ---, L_7, R_s, R_L)$$



Note also that the transfer function H of the filter is a function of σ_1 , σ_2 , etc., i.e.

$$H = f(\sigma_1, \sigma_2, ---, \sigma_7, \phi)$$
 (6.23)

and also

$$H = f(L_1, C_2, L_3, ---, L_7, R_s, R_L)$$
 (6.24)

Thus if we have $\frac{\partial H}{\partial \sigma_1}$, we can derive $\frac{\partial H}{\partial R_S}$ from (6.23) by writing all partials of $\frac{\partial H}{\partial R_S}$ from equation (6.23), i.e.

$$\frac{\partial H}{\partial R_{S}} = \frac{\partial H}{\partial \sigma_{1}} \cdot \frac{\partial \sigma_{1}}{\partial R_{S}} + \frac{\partial H}{\partial \sigma_{2}} \cdot \frac{\partial \sigma_{2}}{\partial R_{S}} + \frac{\partial H}{\partial \sigma_{3}} \cdot \frac{\partial \sigma_{3}}{\partial R_{S}} + \frac{\partial H}{\partial \sigma_{4}} \cdot \frac{\partial \sigma_{4}}{\partial R_{S}} + \frac{\partial H}{\partial \sigma_{5}} \cdot \frac{\partial \sigma_{5}}{\partial R_{S}} + \frac{\partial H}{\partial \sigma_{6}} \cdot \frac{\partial \sigma_{6}}{\partial R_{S}} + \frac{\partial H}{\partial \sigma_{7}} \cdot \frac{\partial \sigma_{7}}{\partial R_{S}} + \frac{\partial H}{\partial \phi} \cdot \frac{\partial \phi}{\partial R_{S}} + \frac{\partial H}{\partial \sigma_{7}} \cdot \frac{\partial \sigma_{7}}{\partial R_{S}} + \frac{\partial H}{\partial \phi} \cdot \frac{\partial \phi}{\partial R_{S}}$$

$$(6.25)$$

$$= A_{1} \cdot \frac{\partial H}{\partial \sigma_{1}} + A_{2} \cdot \frac{\partial H}{\partial \sigma_{2}} + A_{3} \cdot \frac{\partial H}{\partial \sigma_{3}} + A_{4} \cdot \frac{\partial H}{\partial \sigma_{4}}$$

$$+ A_{5} \cdot \frac{\partial H}{\partial \sigma_{5}} + A_{6} \cdot \frac{\partial H}{\partial \sigma_{6}} + A_{7} \cdot \frac{\partial H}{\partial \sigma_{7}} + A_{8} \cdot \frac{\partial H}{\partial \sigma_{8}}$$

$$(6.26)$$

to find A_1 , A_2 , A_3 , etc. we have from equation (6.6) with $R_1 = R_s$.

$$A_1 = \frac{\partial \sigma_1}{\partial R_S} = \frac{L_1}{(R_1 + L_1)^2}$$
(6.27)

and from equation (6.25) and the chain rule

$$A_2 = \frac{\partial \sigma_2}{\partial R_S} = \frac{\partial \sigma_2}{\partial \sigma_1} \cdot \frac{\partial \sigma_1}{\partial R_S}$$



Thus from equations (6.10) and (6.27) we have

$$A_2 = A_1 \cdot \frac{C_2 R_1}{(\sigma_1 + C_2 R_1)^2}$$
 (6.28)

and in the same way

$$A_3 = \frac{\partial \sigma_3}{\partial R_S} = A_2 \cdot \frac{R_2 L_3}{(\sigma_2 R_2 + L_3)^2}$$
 (6.29)

$$A_4 = \frac{\partial \sigma_4}{\partial R_S} = A_3 \cdot \frac{G_3 C_4}{(\sigma_3 G_3 + C_4)^2}$$
 (6.30)

$$A_5 = \frac{\partial \sigma_5}{\partial R_5} = A_4 \cdot \frac{R_4 L_5}{(\sigma_4 R_4 + L_5)^2}$$
 (6.31)

$$A_6 = \frac{\partial \sigma_6}{\partial R_s} = A_5 \cdot \frac{G_5^C G_6}{(\sigma_5 G_5 + G_6)^2}$$
 (6.32)

$$A_7 = \frac{\partial \sigma_7}{\partial R_S} = A_6 \cdot \frac{R_6 L_7}{(\sigma_6 R_6 + L_7)^2}$$
 (6.33)

$$A_8 = \frac{\partial \phi}{\partial R_S} = A_7 \cdot \frac{-2G_7 R_L}{(\sigma_7 G_7 + R_T)^2}$$
 (6.34)

Thus from equations (6.26) to (6.34) we can find the sensitivity of the wave digital filter with respect to $R_s = R_1$. To find the sensitivity of wave digital filter with respect to L_1 , i.e. $\frac{\partial H}{\partial L_1}$ from equation (6.24) we can write



$$\frac{\partial H}{\partial L_{1}} = \frac{\partial H}{\partial \sigma_{1}} \cdot \frac{\partial \sigma_{1}}{\partial L_{1}} + \frac{\partial H}{\partial \sigma_{2}} \cdot \frac{\partial \sigma_{2}}{\partial L_{1}} + \frac{\partial H}{\partial \sigma_{3}} \cdot \frac{\partial \sigma_{3}}{\partial L_{1}} + \frac{\partial H}{\partial \sigma_{4}} \cdot \frac{\partial \sigma_{4}}{\partial L_{1}} + \frac{\partial H}{\partial \sigma_{5}} \cdot \frac{\partial \sigma_{5}}{\partial L_{1}} + \frac{\partial H}{\partial \sigma_{6}} \cdot \frac{\partial \sigma_{6}}{\partial L_{1}} + \frac{\partial H}{\partial \sigma_{7}} \cdot \frac{\partial \sigma_{7}}{\partial L_{1}} + \frac{\partial H}{\partial \phi} \cdot \frac{\partial \phi}{\partial L_{1}}$$

$$= B_{1} \cdot \frac{\partial H}{\partial \sigma_{1}} + B_{2} \cdot \frac{\partial H}{\partial \sigma_{2}} + B_{3} \cdot \frac{\partial H}{\partial \sigma_{3}} + B_{4} \cdot \frac{\partial H}{\partial \sigma_{4}}$$

$$+ B_{5} \cdot \frac{\partial H}{\partial \sigma_{5}} + B_{7} \cdot \frac{\partial H}{\partial \sigma_{7}} + B_{8} \cdot \frac{\partial H}{\partial \phi}$$

$$(6.35)$$

To find B_1 , B_2 , B_3 , etc. we have from equations (6.6), and (6.36)

$$B_{1} = \frac{\partial \sigma_{1}}{\partial L_{1}} = \frac{-R_{1}}{(R_{1} + L_{1})^{2}}$$
 (6.37)

and from equation (6.35) and the Chain Rule

$$B_2 = \frac{\partial \sigma_2}{\partial L_1} = \frac{\partial \sigma_2}{\partial \sigma_1} \cdot \frac{\partial \sigma_1}{\partial L_1}$$

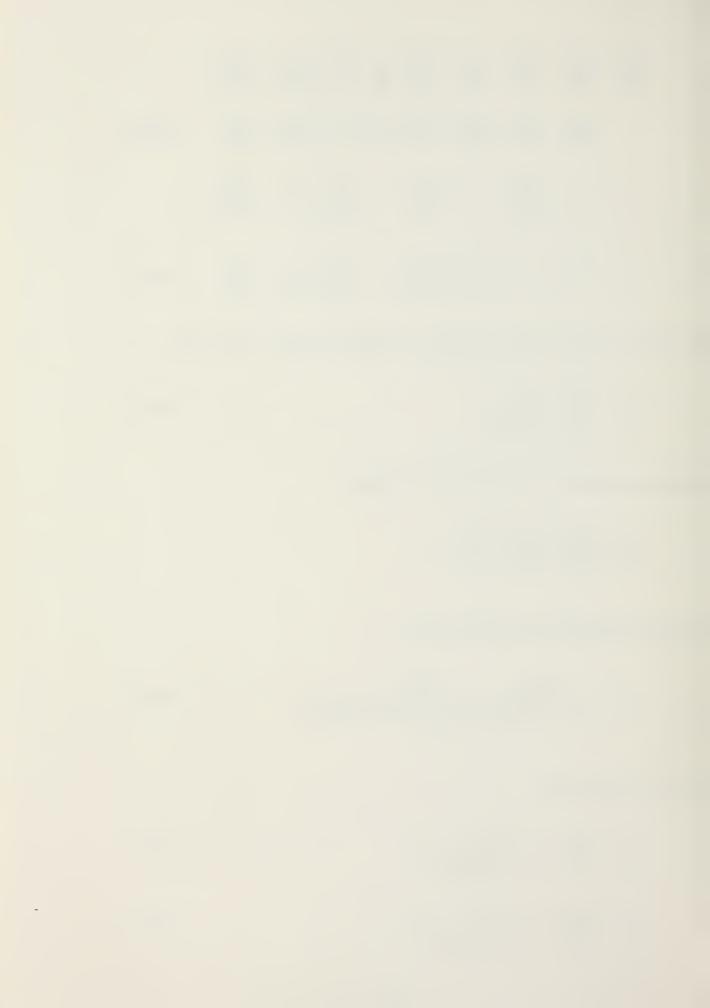
Thus from equations (6.10) and (6.37)

$$B_2 = B_1 \cdot \frac{G_1 C_2}{(\sigma_1 G_1 + C_2)^2} = \frac{-C_2 R_1^2}{(R_1 + L_1)^2 (\sigma_1 + R_1 C_2)^2}$$
(6.38)

and in the same way

$$B_{3} = \frac{\partial \sigma_{3}}{\partial L_{1}} = B_{2} \cdot \frac{R_{2}L_{3}}{(\sigma_{2}R_{2} + L_{3})^{2}}$$
 (6.39)

$$B_4 = \frac{\partial \sigma_4}{\partial L_1} = B_3 \cdot \frac{G_3 C_4}{(\sigma_3 G_3 + C_4)^2}$$
 (6.40)



$$B_{5} = \frac{\partial \sigma_{5}}{\partial L_{1}} = B_{4} \cdot \frac{R_{4}L_{5}}{(\sigma_{4}R_{4} + L_{5})^{2}}$$
 (6.41)

$$B_{6} = \frac{\partial \sigma_{6}}{\partial L_{1}} = B_{5} \cdot \frac{G_{5}C_{6}}{(\sigma_{5}G_{5} + C_{6})^{2}}$$
(6.42)

$$B_7 = \frac{\partial \sigma_7}{\partial L_1} = B_6 \cdot \frac{R_6 L_7}{(\sigma_6 R_6 + L_7)^2}$$
 (6.43)

$$B_8 = \frac{\partial \phi}{\partial \phi} = B_7 \cdot \frac{-2G_7 R_L}{(\sigma_7 G_7 + R_L)^2}$$
 (6.44)

Thus from equations (6.36) to (6.44) we can find the sensitivity of the wave digital filter with respect to L_1 .

To find the sensitivity of wave digital filter with respect to C_2 , i.e. $\frac{\partial H}{\partial C_2}$ from equation (6.24) we can write

$$\frac{\partial H}{\partial C_2} = \frac{\partial H}{\partial \sigma_1} \cdot \frac{\partial \sigma_1}{\partial C_2} + \frac{\partial H}{\partial \sigma_2} \cdot \frac{\partial \sigma_2}{\partial C_2} + \frac{\partial H}{\partial \sigma_3} \cdot \frac{\partial \sigma_3}{\partial C_2} + \frac{\partial H}{\partial \sigma_4} \cdot \frac{\partial \sigma_4}{\partial C_2}$$

$$+ \frac{\partial H}{\partial \sigma_5} \cdot \frac{\partial \sigma_5}{\partial C_2} + \frac{\partial H}{\partial \sigma_6} \cdot \frac{\partial \sigma_6}{\partial C_2} + \frac{\partial H}{\partial \sigma_7} \cdot \frac{\partial \sigma_7}{\partial C_2} + \frac{\partial H}{\partial \sigma} \cdot \frac{\partial \phi}{\partial C_2}$$

$$(6.45)$$

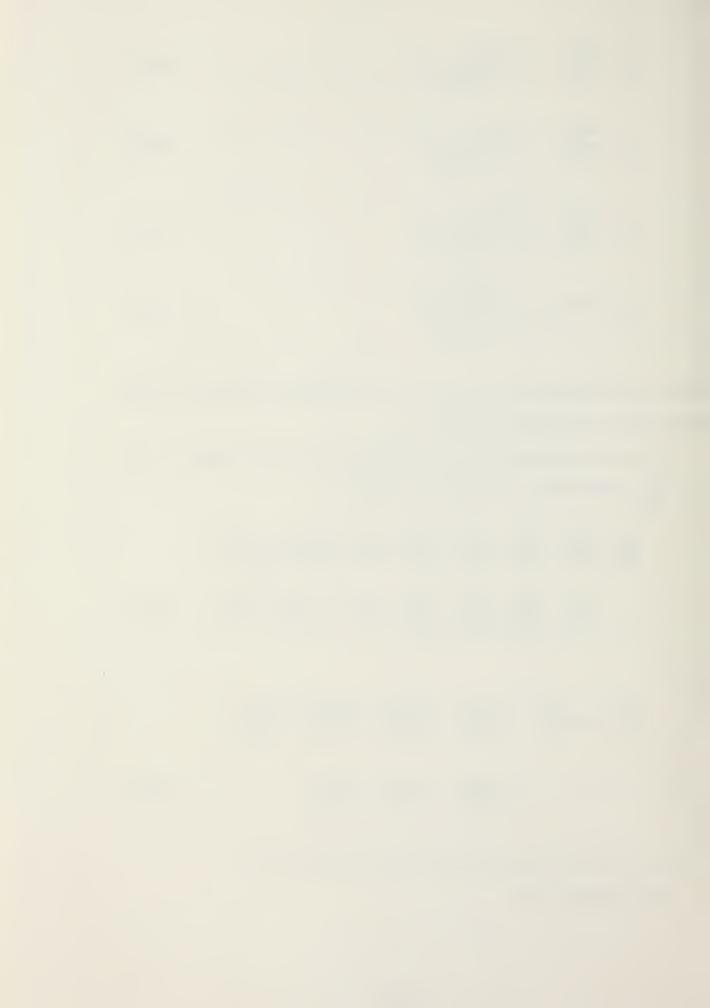
or

$$\frac{\partial H}{\partial C_2} = D_1 \cdot \frac{\partial H}{\partial \sigma_1} + D_2 \cdot \frac{\partial H}{\partial \sigma_2} + D_3 \cdot \frac{\partial H}{\partial \sigma_3} + D_4 \cdot \frac{\partial H}{\partial \sigma_4} + D_5 \cdot \frac{\partial H}{\partial \sigma_5}$$

$$+ D_6 \cdot \frac{\partial H}{\partial \sigma_6} + D_7 \cdot \frac{\partial H}{\partial \sigma_7} + D_8 \cdot \frac{\partial H}{\partial \sigma_8}$$
(6.46)

Note that the coefficient of the first term, i.e. $D_1 = 0$.

From equation (6.9)



$$D_2 = \frac{\partial \sigma_2}{\partial C_2} = \frac{-G_2}{(G_2 + C_2)^2}$$
 (6.47)

and from equation (6.45) and the Chain Rule

$$D_3 = \frac{\partial \sigma_3}{\partial C_2} = \frac{\partial \sigma_3}{\partial \sigma_2} \cdot \frac{\partial \sigma_2}{\partial C_2}$$
 (6.48)

Thus from equations (6.12) and (6.47)

$$D_3 = D_2 \cdot \frac{R_2 L_3}{(\sigma_2 R_2 + L_3)^2}$$
 (6.49)

and in the same way

$$D_4 = D_3 \cdot \frac{G_3 C_4}{(\sigma_3 G_5 + C_4)^2}$$
 (6.50)

$$D_5 = D_4 \cdot \frac{R_4 L_5}{(\sigma_4 R_4 + L_5)^2}$$
 (6.51)

$$D_6 = D_5 \cdot \frac{G_5 C_6}{(\sigma_5 G_5 + C_6)^2}$$
 (6.52)

$$D_7 = D_6 \cdot \frac{R_6 L_7}{(\sigma_6 R_6 + L_7)^2}$$
 (6.53)

$$D_8 = D_7 \cdot \frac{-2G_7 R_L}{(\sigma_7 G_7 + R_L)^2}$$
 (6.54)

Thus from equations (6.46) to (6.54) we can find the sensitivity of the wave digital filter with respect to C_2 .

To find the sensitivity of wave digital filter with respect to L_3 , C_4 , L_5 , C_6 , L_7 in the same way we have



$$\frac{\partial H}{\partial L_3} = E_3 \cdot \frac{\partial H}{\partial \sigma_3} + E_4 \cdot \frac{\partial H}{\partial \sigma_4} + E_5 \cdot \frac{\partial H}{\partial \sigma_5} + E_6 \cdot \frac{\partial H}{\partial \sigma_6} + E_7 \cdot \frac{\partial H}{\partial \sigma_7} + E_8 \cdot \frac{\partial H}{\partial \phi}$$
 (6.55)

and

$$\frac{\partial H}{\partial C_4} = P_4 \cdot \frac{\partial H}{\partial \sigma_4} + P_5 \cdot \frac{\partial H}{\partial \sigma_5} + P_6 \cdot \frac{\partial H}{\partial \sigma_6} + P_7 \cdot \frac{\partial H}{\partial \sigma_7} + P_8 \cdot \frac{\partial H}{\partial \phi}$$
 (6.56)

$$\frac{\partial H}{\partial L_5} = Q_5 \cdot \frac{\partial H}{\partial \sigma_5} + Q_6 \cdot \frac{\partial H}{\partial \sigma_6} + Q_7 \cdot \frac{\partial H}{\partial \sigma_7} + Q_8 \cdot \frac{\partial H}{\partial \phi}$$
 (6.57)

$$\frac{\partial H}{\partial C_6} = S_6 \cdot \frac{\partial H}{\partial \sigma_6} + S_7 \cdot \frac{\partial H}{\partial \sigma_7} + S_8 \cdot \frac{\partial H}{\partial \phi}$$
 (6.58)

$$\frac{\partial H}{\partial L_7} = U_7 \cdot \frac{\partial H}{\partial \sigma_7} + U_8 \cdot \frac{\partial H}{\partial \phi}$$
 (6.59)

$$\frac{\partial H}{\partial R_{L}} = V_{8} \cdot \frac{\partial H}{\partial \Phi} \tag{6.60}$$

where

$$E_3 = \frac{-R_3}{(R_3 + L_3)^2} \tag{6.61}$$

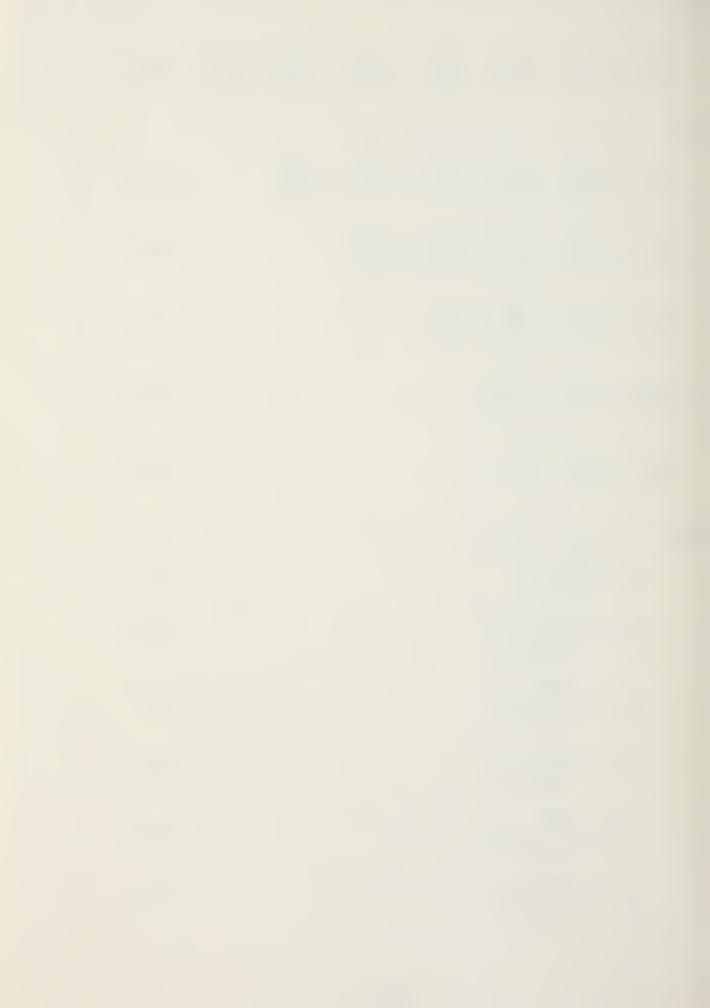
$$E_4 = E_3 \cdot \frac{G_3 C_4}{(\sigma_3 G_2 + C_4)^2}$$
 (6.62)

$$E_{5} = E_{4} \cdot \frac{R_{4}L_{5}}{(\sigma_{4}R_{4}+L_{5})^{2}}$$
 (6.63)

$$E_6 = E_5 \cdot \frac{G_5 C_6}{(\sigma_5 G_5 + C_6)^2}$$
 (6.64)

$$E_7 = E_6 \cdot \frac{R_6 L_7}{(\sigma_6 R_6 + L_7)^2}$$
 (6.65)

$$E_8 = E_7 \cdot \frac{-2G_7 R_L}{(\sigma_7 G_7 + R_T)^2}$$
 (6.66)



and

$$P_4 = \frac{-G_4}{(G_5 + C_4)^2} \tag{6.67}$$

$$P_{5} = P_{4} \cdot \frac{R_{4}L_{5}}{(\sigma_{4}R_{4} + L_{5})^{2}}$$
 (6.68)

$$P_{6} = P_{5} \cdot \frac{G_{5}C_{6}}{(\sigma_{c}G_{c} + C_{6})^{2}}$$
(6.69)

$$P_7 = P_6 \cdot \frac{R_6 L_7}{(\sigma_6 R_6 + L_7)^2}$$
 (6.70)

$$P_8 = P_7 \cdot \frac{-2G_7 R_L}{(\sigma_7 G_7 + R_T)^2}$$
 (6.71)

and

$$Q_5 = \frac{-R_5}{(R_c + L_c)^2}$$
 (6.72)

$$Q_6 = Q_5 \cdot \frac{G_5 C_6}{(\sigma_5 G_5 + C_6)^2}$$
 (6.73)

$$Q_7 = Q_6 \cdot \frac{R_6 L_7}{(\sigma_5 R_6 + L_7)^2}$$
 (6.74)

$$Q_8 = Q_7 \cdot \frac{-2G_7 R_L}{(\sigma_2 G_2 + R_7)^2}$$
 (6.75)

and

$$S_6 = \frac{-G_6}{(G_6 + C_6)^2} \tag{6.76}$$

$$S_7 = S_6 \cdot \frac{R_6 L_7}{(\sigma_6 R_6 + L_7)^2}$$
 (6.77)

$$S_8 = S_7 \cdot \frac{-2G_7 R_L}{(\sigma_7 G_7 + R_T)^2}$$
 (6.78)

and

$$U_7 = \frac{-R_7}{(R_7 + L_7)^2} \tag{6.79}$$

$$U_8 = U_7 \cdot \frac{-2G_7 R_L}{(\sigma_7 G_7 + R_T)^2}$$
 (6.80)



and

$$V_8 = \frac{2G_7\sigma_7}{(\sigma_7G_7 + R_L)^2}$$
 (6.81)

Thus we can find the sensitivity of wave digital filter with respect to the original filter component values.

D. EXPERIMENTAL STUDY ON THE INTERNAL SENSITIVITY BEHAVIOR OF WAVE DIGITAL FILTERS

In order to analyze the internal sensitivity behavior of wave digital filters with respect to the multiplier coefficients and compare them to the sensitivity of wave digital filters with respect to the original filter component values, in total nine different seventh order low pass filters were taken from the Handbook of Filter Synthesis [1] with source resistances varying from 0 to 10 ohms. The sensitivity behavior of these filters in the frequency domain with respect to both wave digital filter multiplier coefficients and the original filter component values were found using the procedures set in examples 1 and 2. These filters were

- i) seventh order .5 db ripple low pass Chebyshev filter with $R_{\rm S}$ =1.0
- ii) seventh order .1 db ripple low pass Chebyshev filter with R_s =1.0
- iii) seventh order Butterworth low pass filter with $\rm R_{\rm S}{=}1.0$
- iv) seventh order .5 db ripple low pass Chebyshev filter with R_s =10.0
- v) seventh order .1 db ripple low pass Chebyshev filter with $R_s = 10.0$
- vi) seventh order Butterworth low pass filter with R_s =10.0
- vii) seventh order .5 db ripple low pass Chebyshev filter with R_s =0.0
- viii) seventh order .1 db ripple low pass Chebyshev filter with R_s =0.0
- ix) seventh order Butterworth low pass filter with $R_{\rm S}$ = 0.0 Note that these filters are the same filters investigated in the sensitivity analysis of Chapter V. In order to make the comparison between the two sensitivity functions, i.e. sensitivity with respect to wave



digital filter multiplier coefficients and sensitivity with respect to wave digital filter original components more meaningful, the semilogarithmic sensitivity function which is in fact normalized or percentage change in sensitivity is used. These normalized sensitivity functions are $\frac{\partial H}{\partial \sigma_n} \cdot \sigma_n$ and are plotted on the same graph in the frequency domain in Figs. 6.3 to 6.11.

Note that there are nine variables for the seventh order filter in terms of original components (i.e. L_1 , C_2 , L_3 , C_4 , L_5 , C_6 , L_7 , R_s , and R_L) while there are eight variables for the filter with no delay free path in port two (i.e. σ_1 , σ_2 ,--- σ_7 and ϕ), since the source reflection coefficient, θ is made equal to zero. Thus the curves of $\frac{\partial H}{\partial R_s} \cdot R_s$ are plotted on a single graph. The remainder of eight variables are plotted on the same coordinates, i.e. $\frac{\partial H}{\partial L_1} \cdot L_1$ is plotted on the same coordinate as $\frac{\partial H}{\partial \sigma_1} \cdot \sigma_1$ and so on. Finally $\frac{\partial H}{\partial R_L} \cdot R_L$ is plotted with $\frac{\partial H}{\partial \phi} \cdot \phi$ on the same coordinates. It is important to note that for the filters with $R_s = 0$, the normalized partial sensitivity $\frac{\partial H}{\partial \sigma_1} \cdot \sigma_1$ equals to zero since $\sigma_1 = 0$ when $R_1 = R_s = 0$. Also we note that for this special case $\frac{\partial H}{\partial L_1} = 0$ since in equation (6.26) all the coefficients of $\frac{\partial H}{\partial L_1}$ are zero with $R_1 = R_s = 0$. Thus for these reasons for when $R_s = 0$ we have plotted only $\frac{\partial H}{\partial \sigma_1}$ rather than $\frac{\partial H}{\partial \sigma_1} \cdot \sigma_1$ and we also note that $\frac{\partial H}{\partial L_1}$ is zero for all frequencies.

E. ANALYSIS OF THE INTERNAL STRUCTURE OF THE WAVE DIGITAL FILTERS IN FREQUENCY DOMAIN USING FILTER PARTIAL SENSITIVITY FUNCTIONS

Although all the filters under investigation are seventh order low pass, they were chosen to be as different from each other as possible, in type and source termination resistances. As mentioned earlier these filters are identical to those analyzed in Chapter V for sensitivity



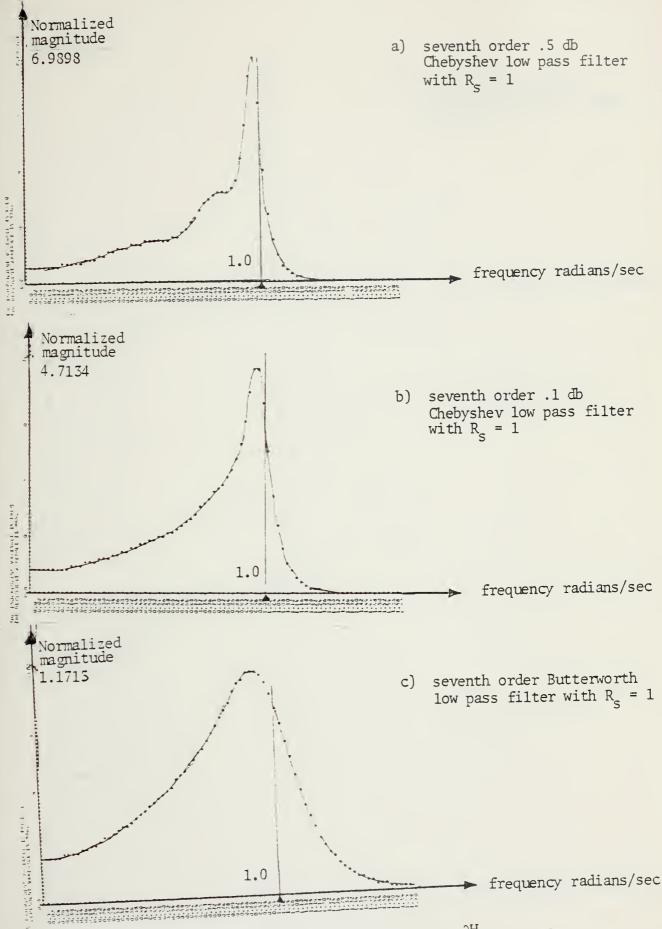
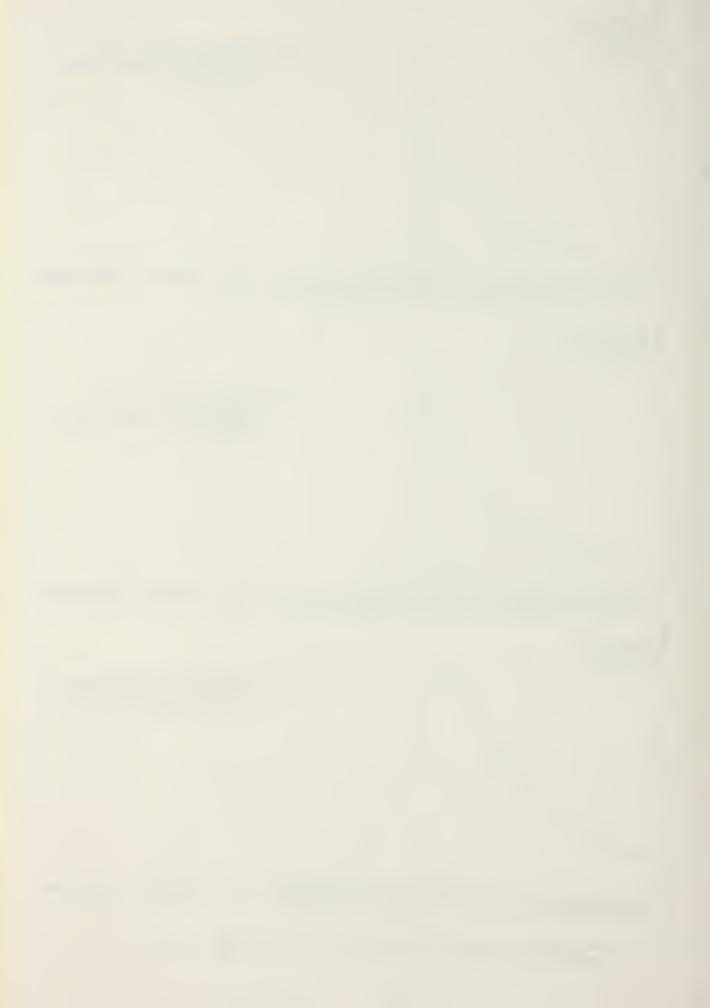


Fig. 6.5. The graphs of normalized sensitivity function $\frac{\partial H}{\partial R_S}$ • R_S of various simple wave digital filters.



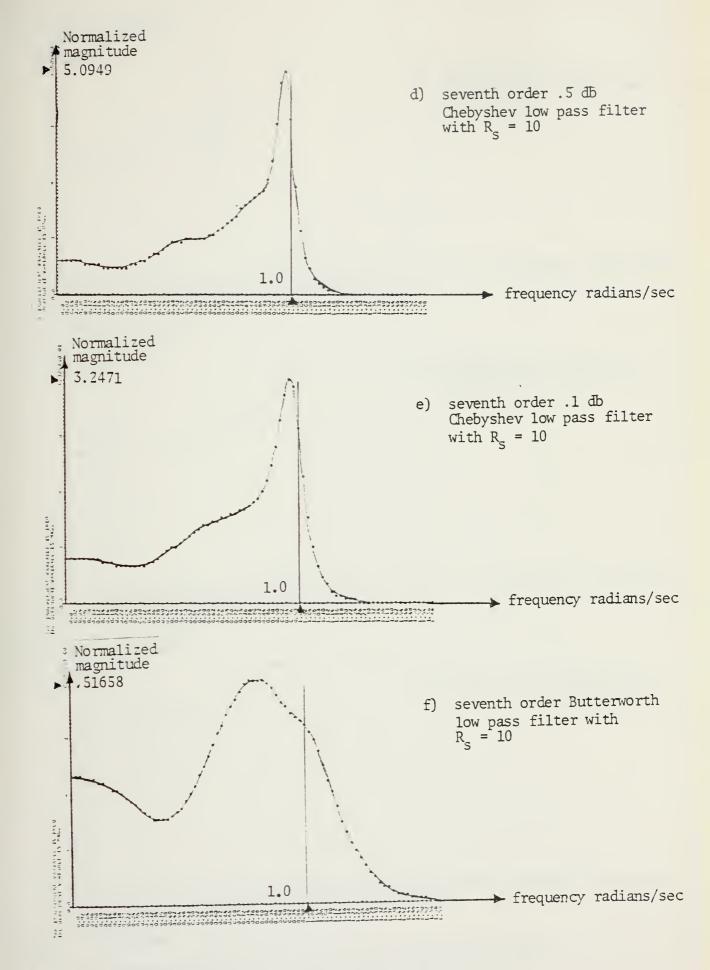


Fig. 6.5. Continued



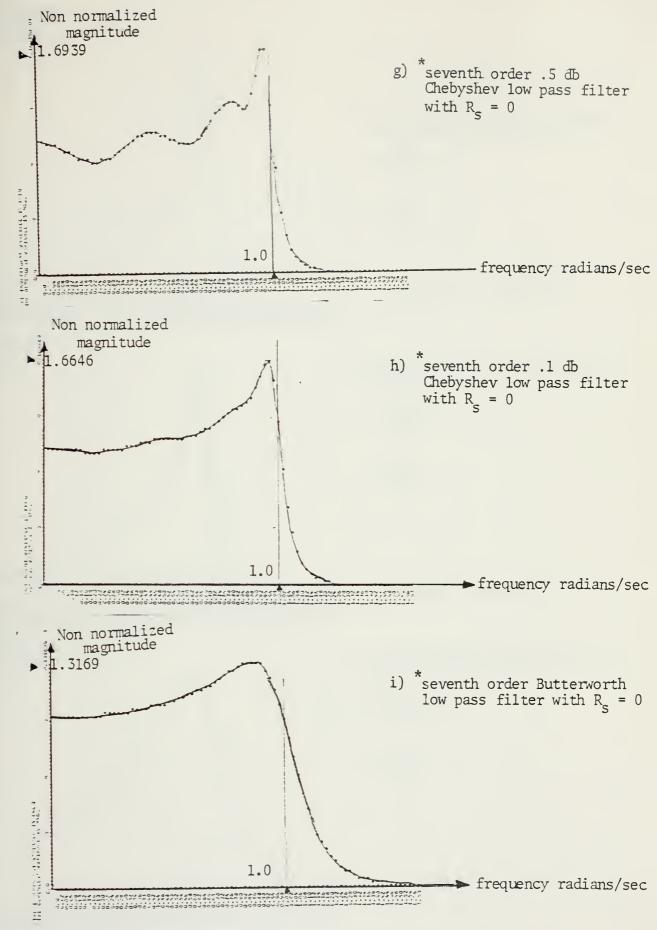


Fig. 6.5. Continued *Note that for the special case of R = 0, non normalized sensitivity function $\frac{\partial H}{\partial R}$ are plotted.



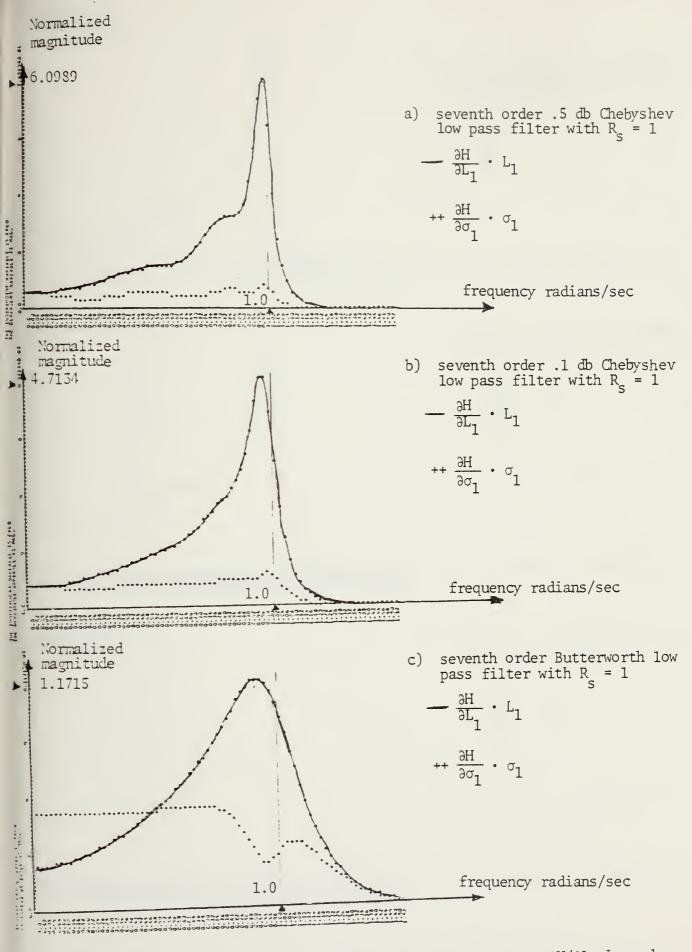


Fig. 6.6. The graphs of normalized sensitivity functions $\partial H/\partial L_1 \cdot L_1$ and $\partial H/\partial \sigma_1 \cdot \sigma_1$ of various simple wave digital filters.



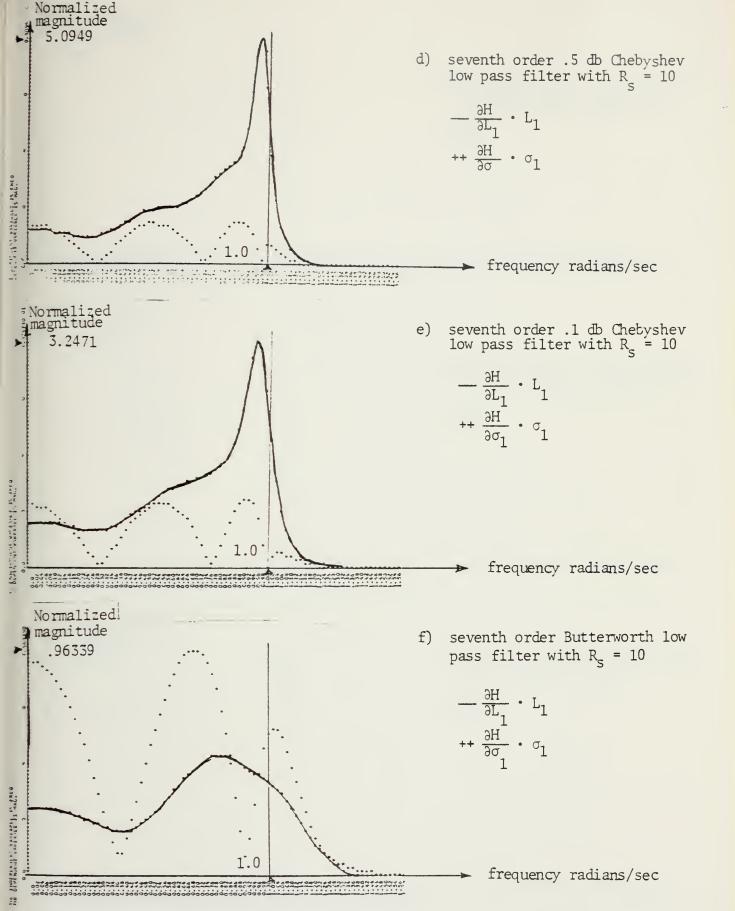


Fig. 6.6. Continued



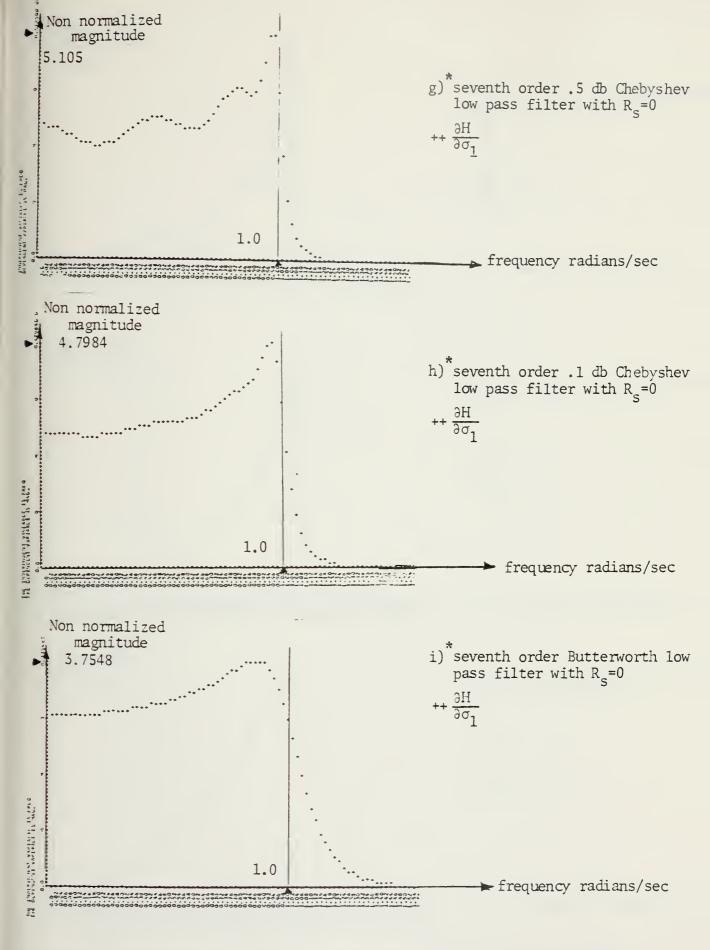
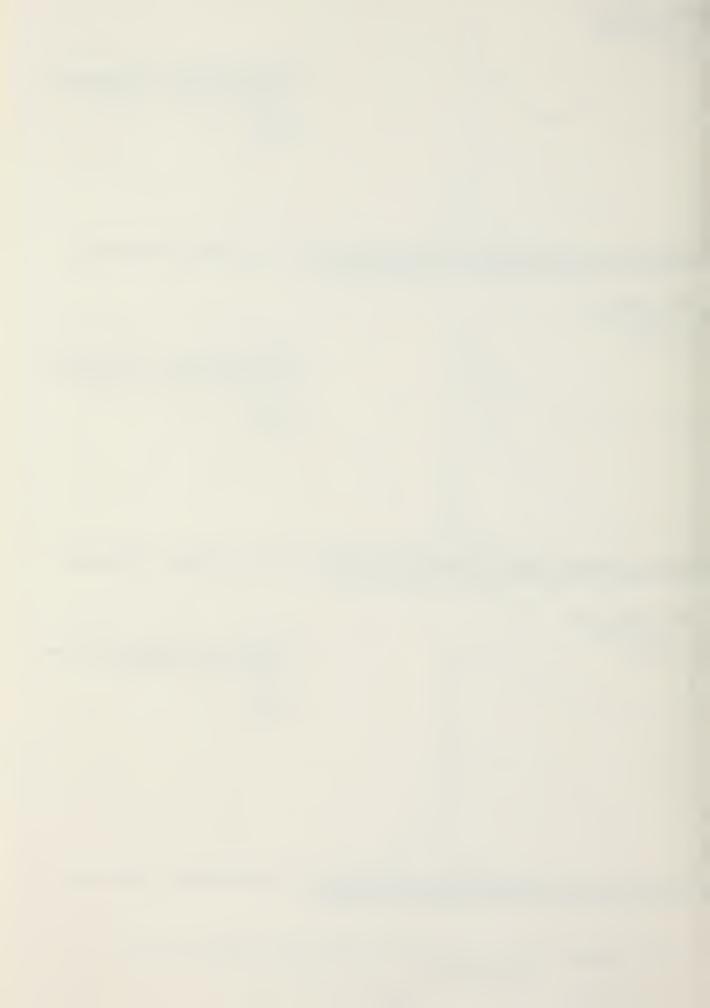
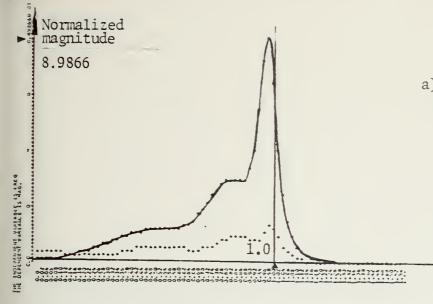


Fig. 6.6. Continued *For the special case of $R_s=0$ non normalized curves are plotted.



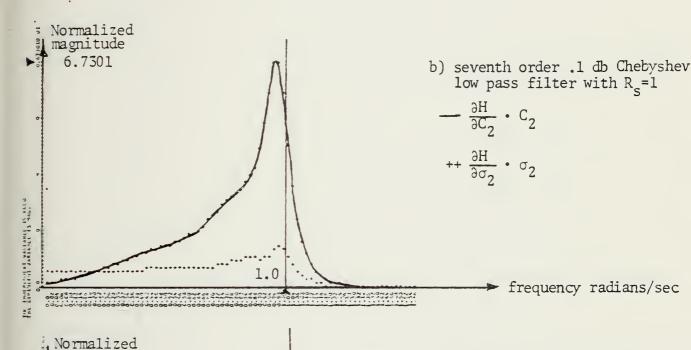


a) seventh order .5 db Chebyshev low pass filter with R_S =1

$$-\frac{\partial H}{\partial C_2} \cdot C_2$$

$$++\frac{\partial H}{\partial \sigma_2} \cdot \sigma_2$$

frequency radians/sec



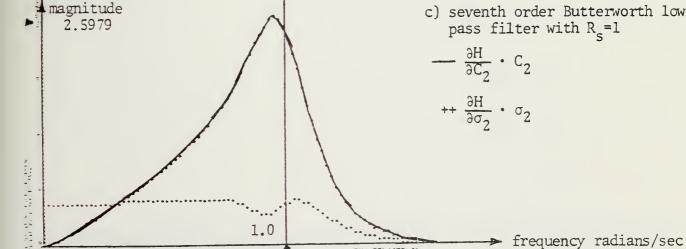


Fig. 6.7. The graphs of normalized sensitivity function, of various simple wave digital filters.

$$\frac{\partial H}{\partial C_2}$$
 • C_2 and $\frac{\partial H}{\partial \sigma_2}$ • σ_2



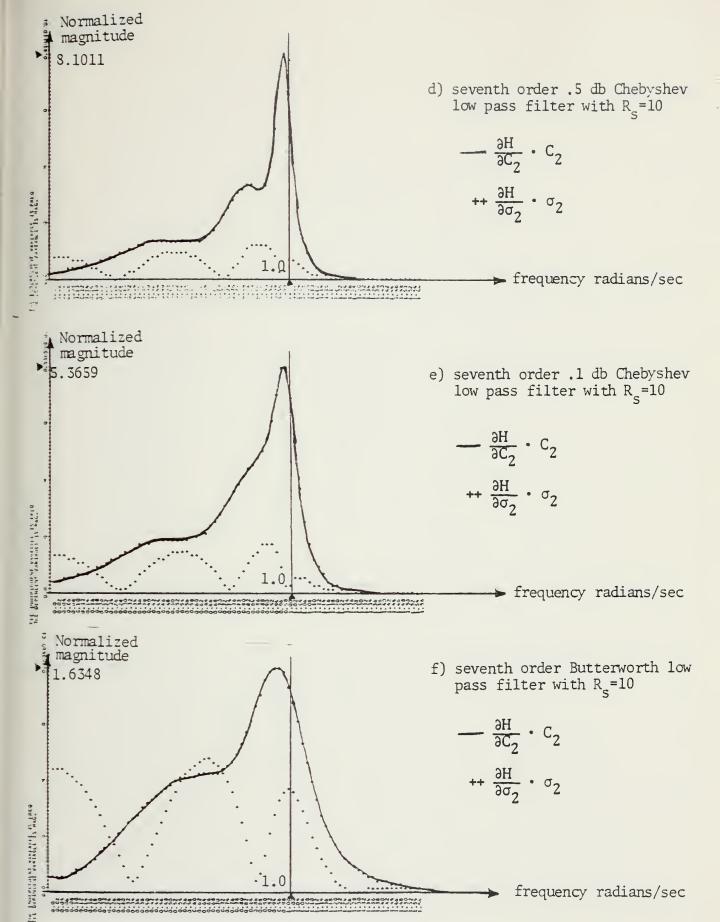
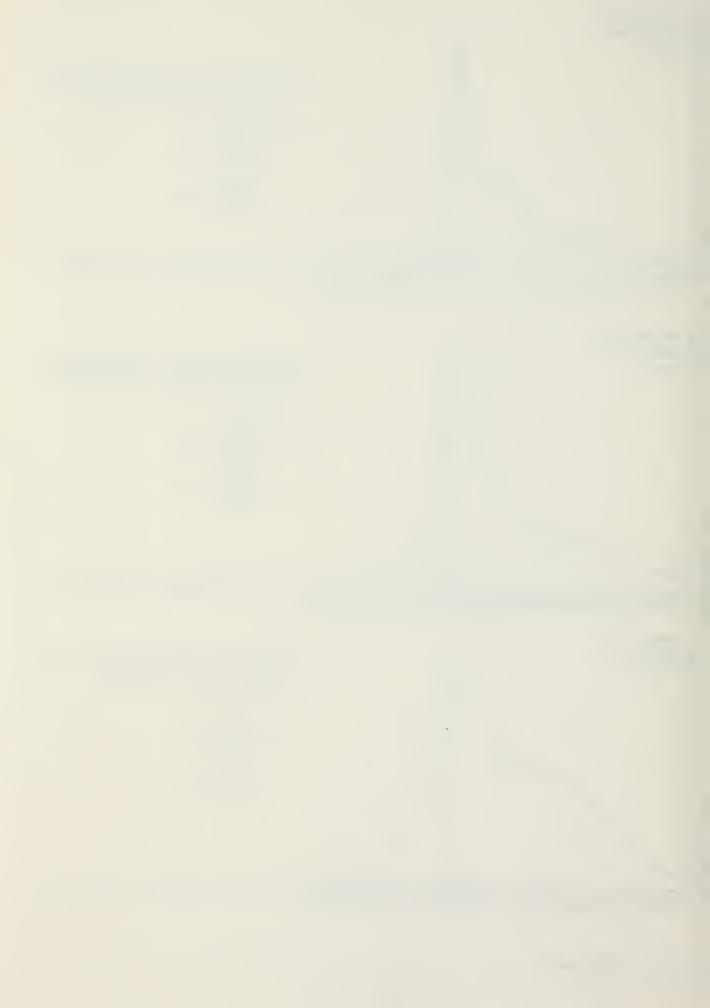


Fig. 6.7. Continued



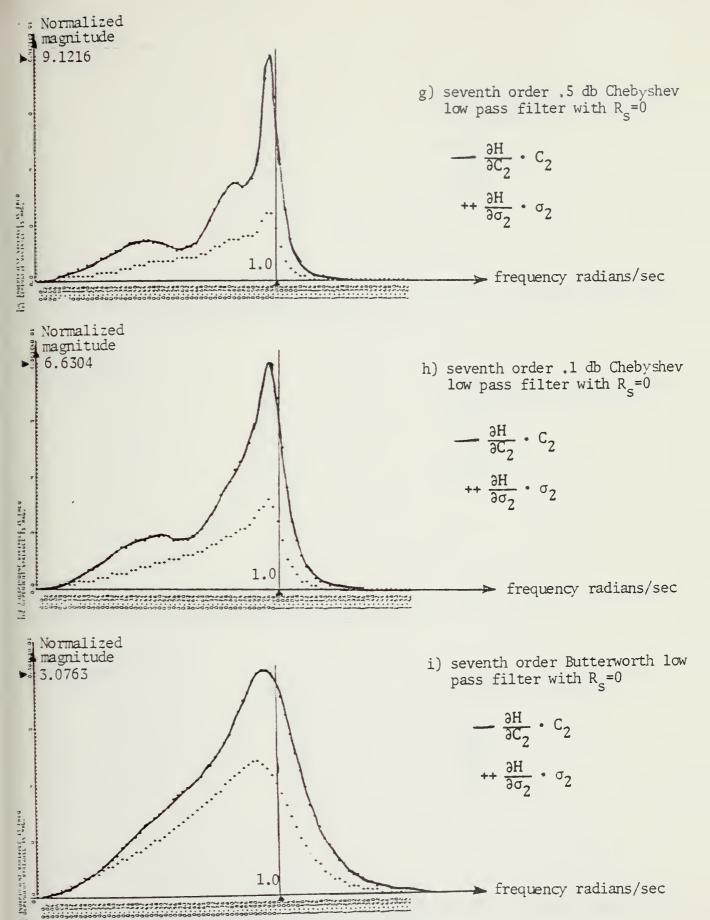
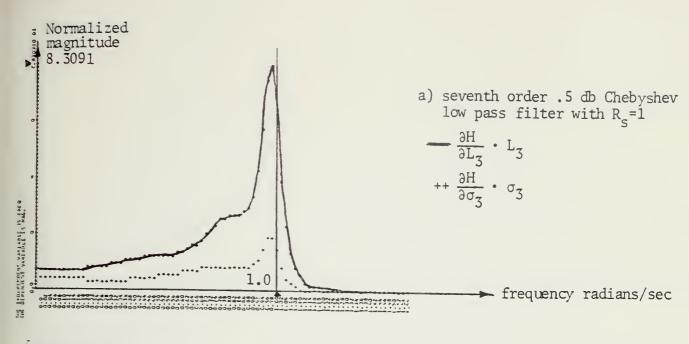
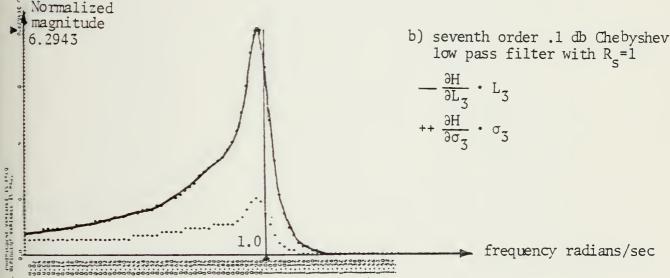


Fig. 6.7. Continued







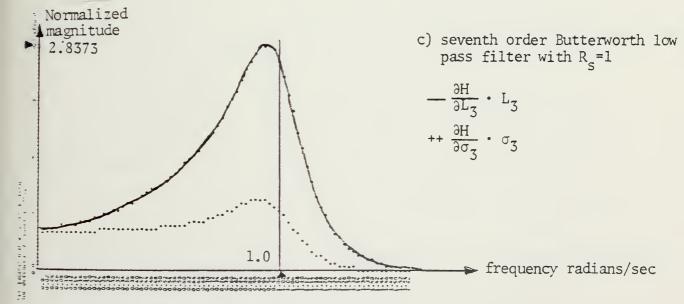


Fig. 6.8. The graphs of normalized sensitivity function, $\frac{\partial H}{\partial L_3} \cdot L_3$ and $\frac{\partial H}{\partial \sigma_3} \cdot \sigma_3$ of various simple wave digital filters.



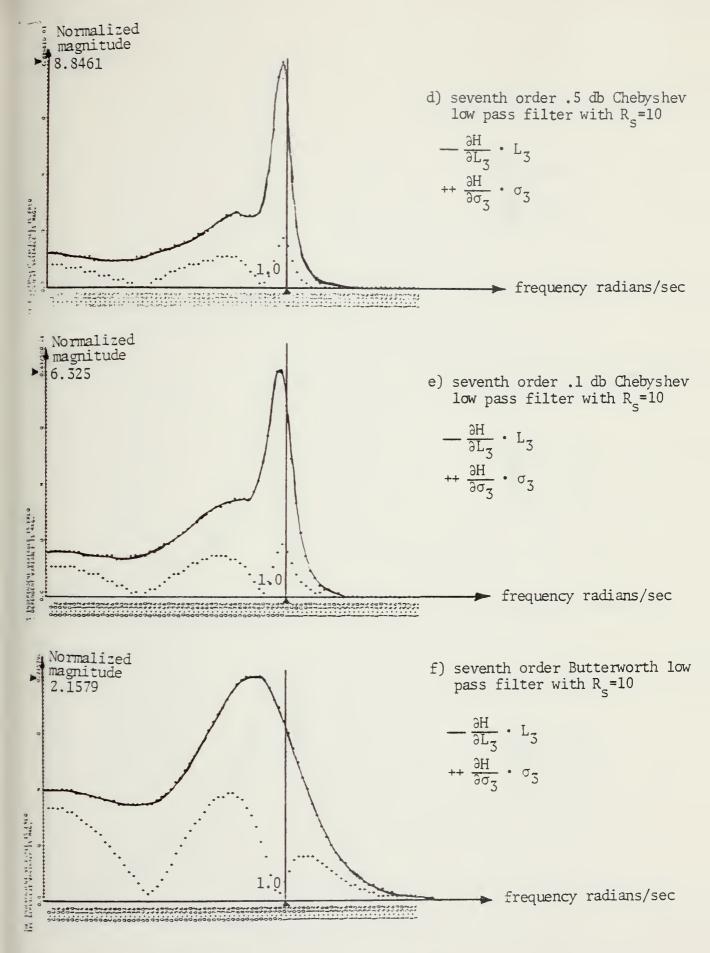
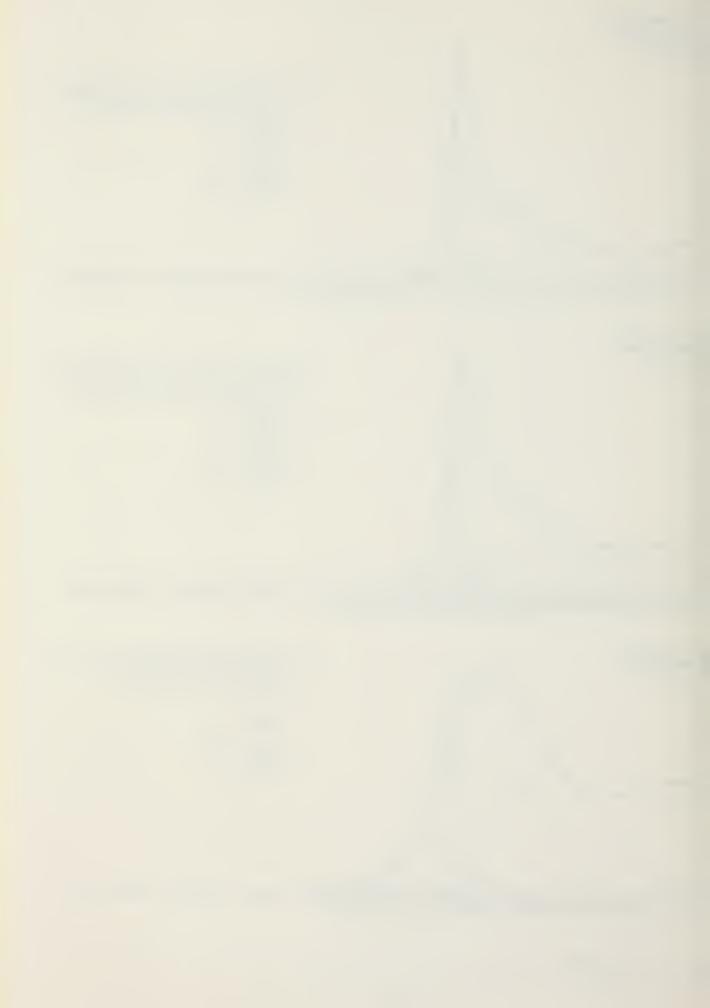


Fig. 6.8. Continued



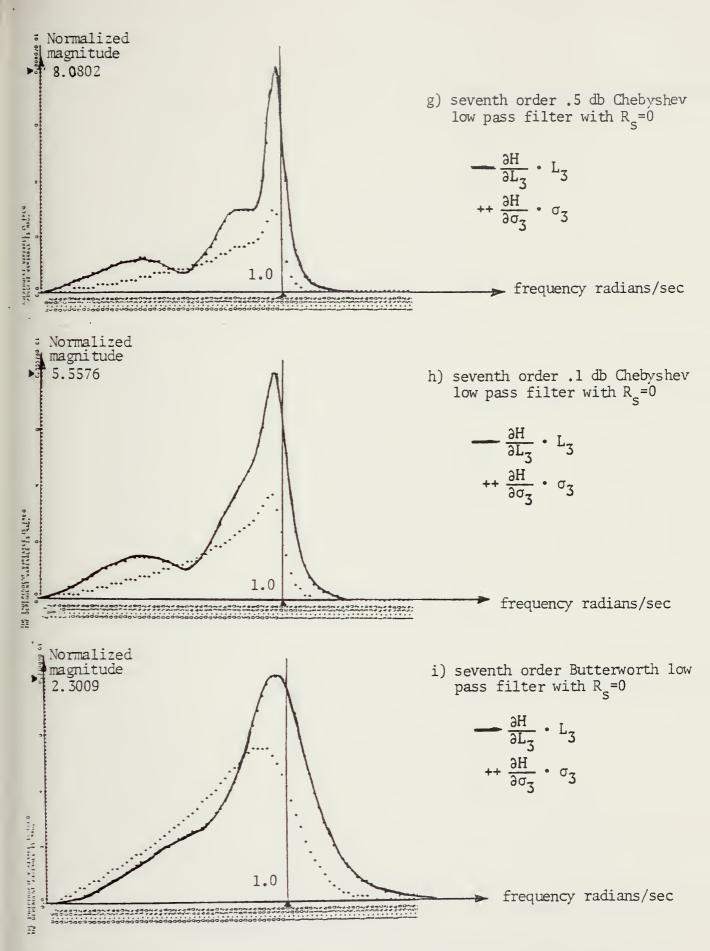


Fig. 6.8. Continued.



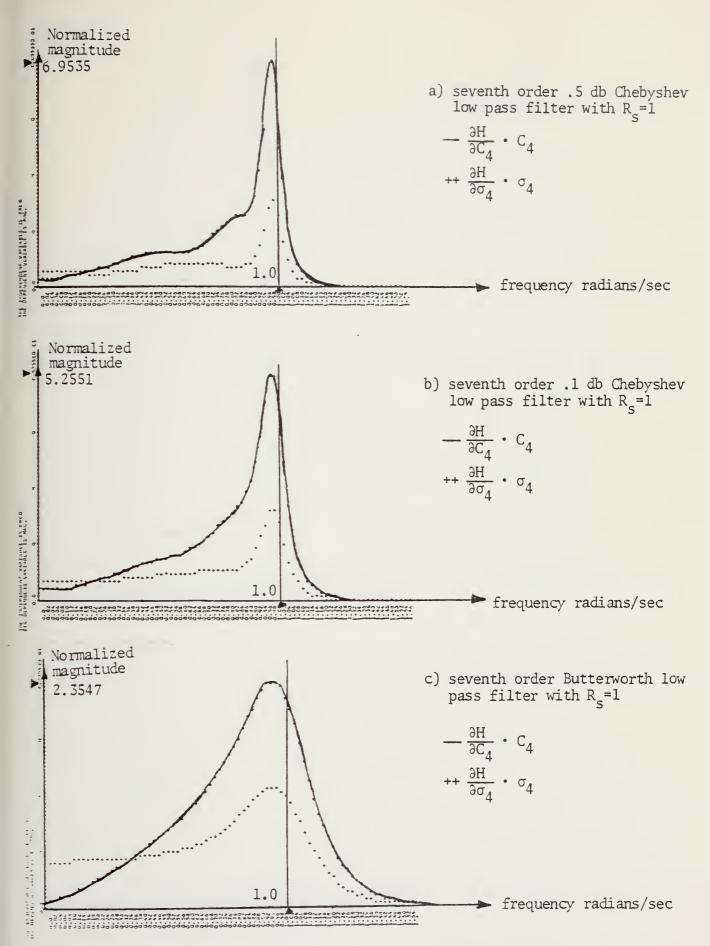


Fig. 6.9. The graphs of normalized sensitivity function, $\frac{\partial H}{\partial C_4} \cdot C_4$ and $\frac{\partial H}{\partial \sigma_4} \cdot \sigma_4$ of various simple wave digital filters.



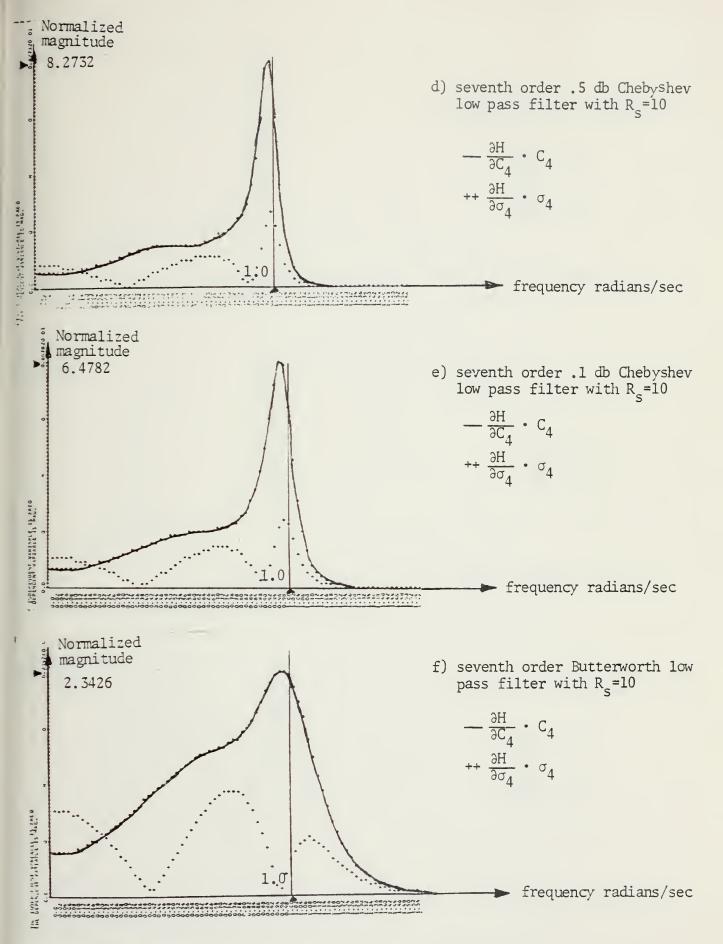


Fig. 6.9. Continued.



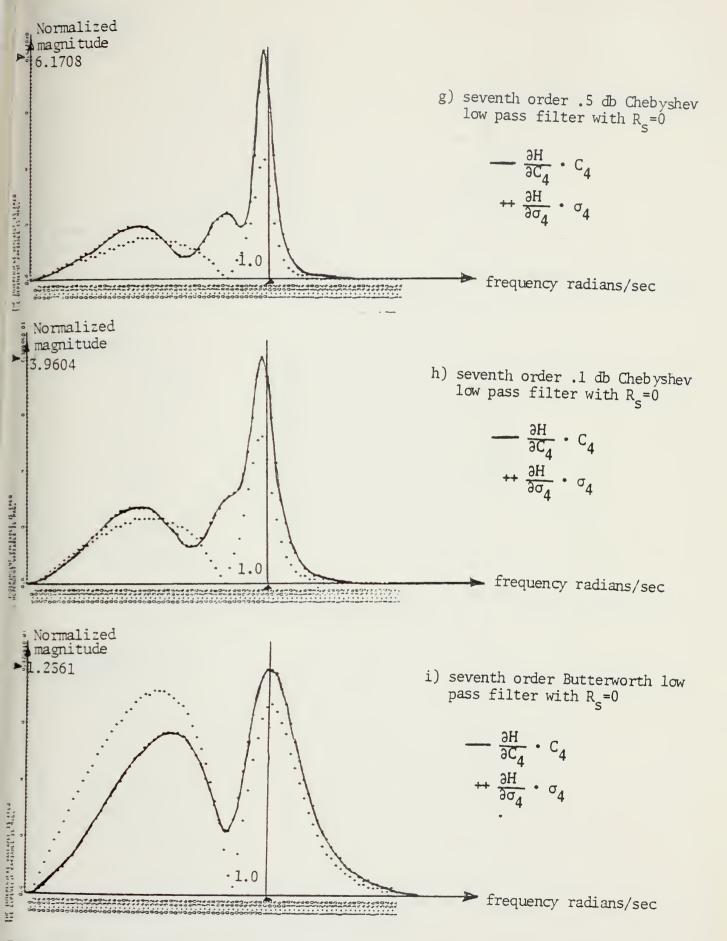
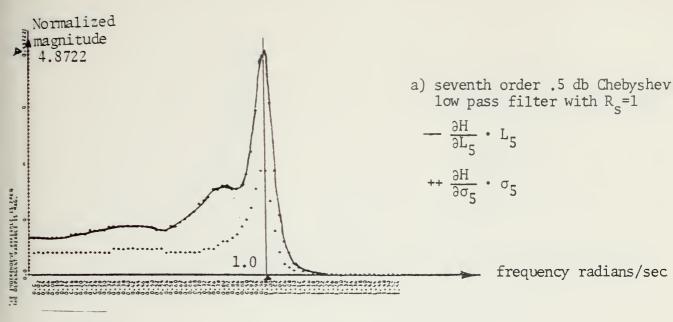
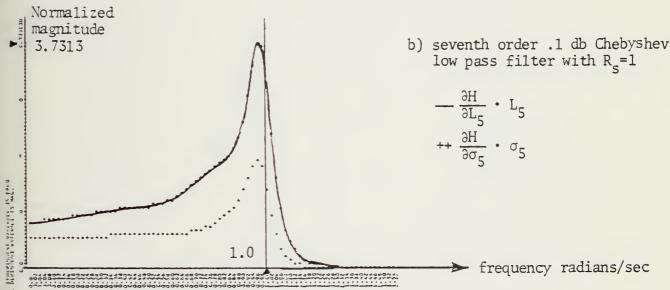


Fig. 6.9. Continued.







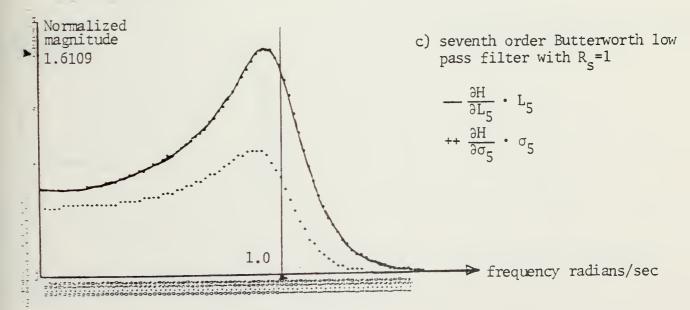


Fig. 6.10. The graphs of normalized sensitivity function, $\frac{\partial H}{\partial L_5} \cdot L_5$ and $\frac{\partial H}{\partial \sigma_5} \cdot \sigma_5$ of various simple wave digital filters.



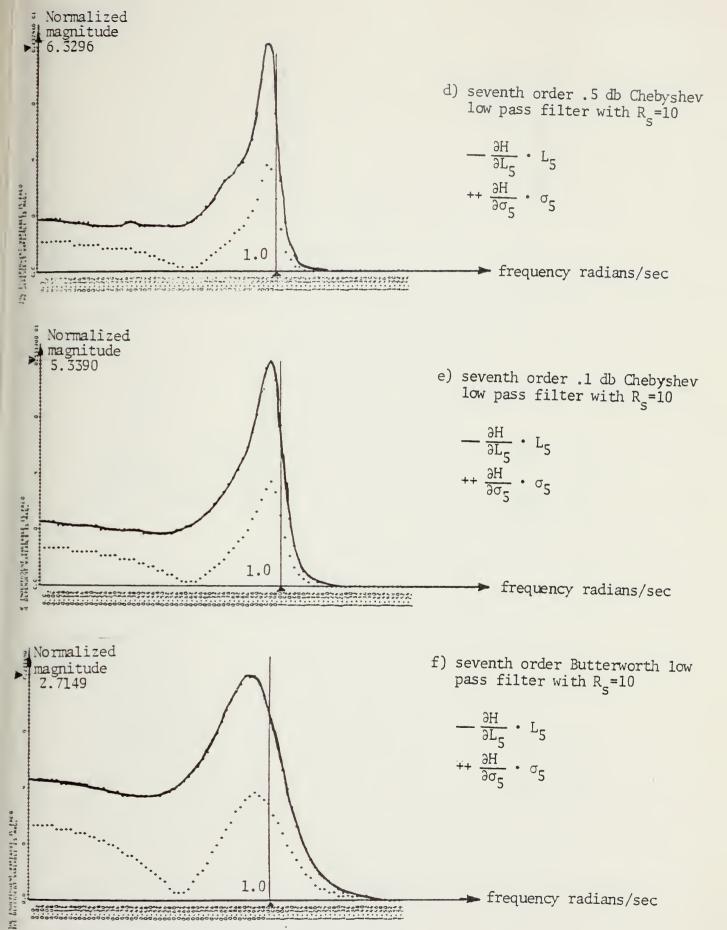
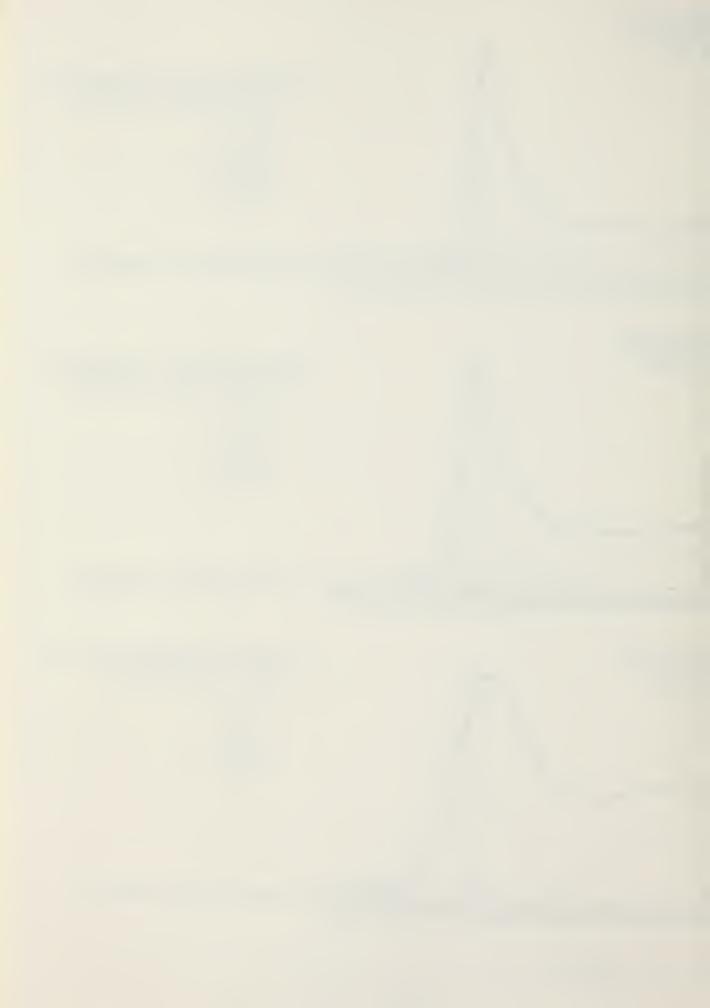


Fig. 6.10. Continued

► frequency radians/sec



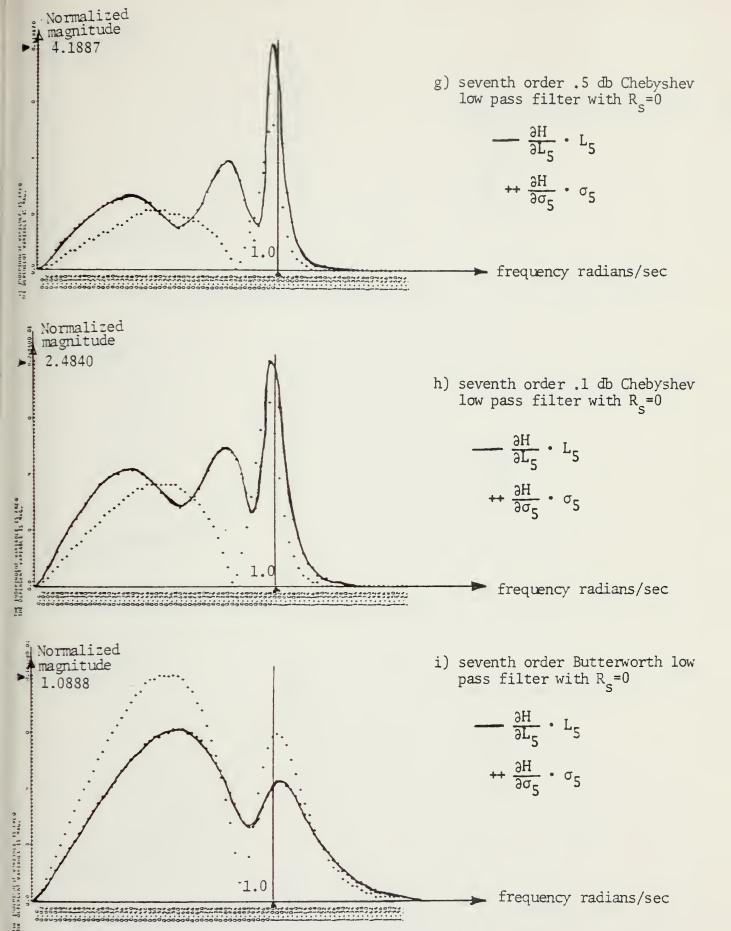
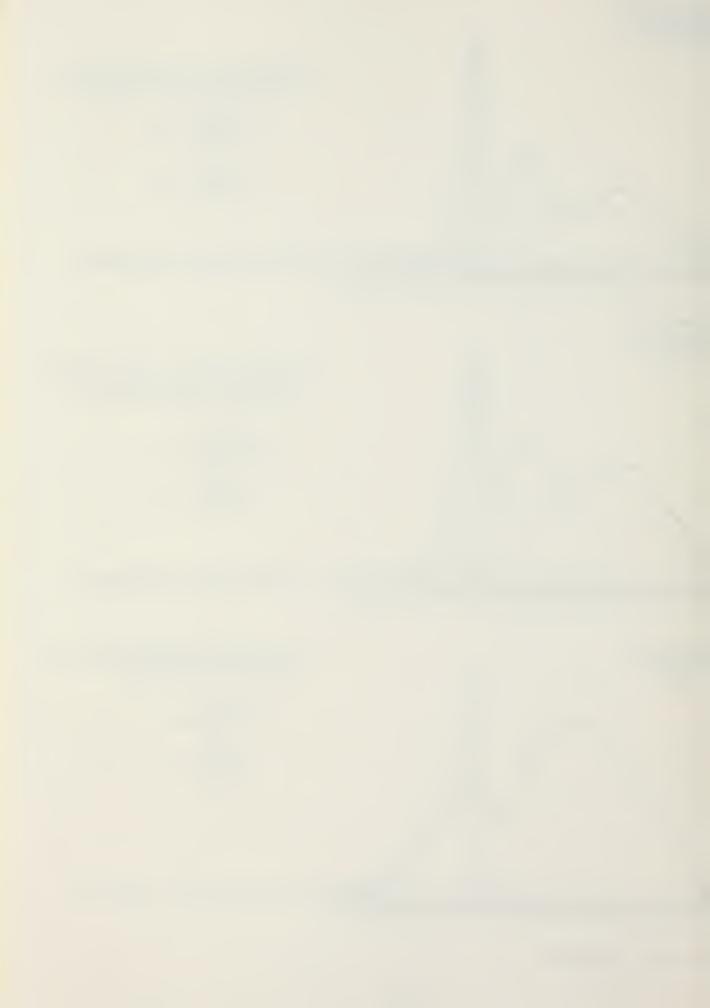
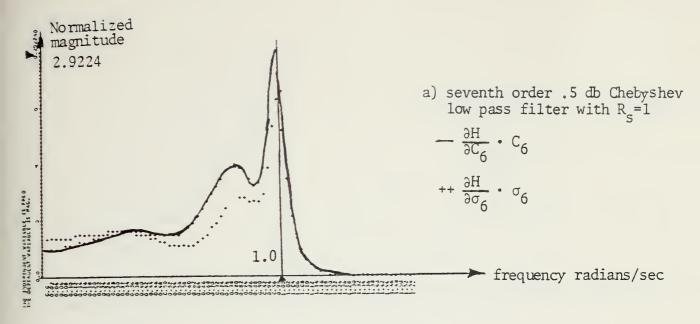
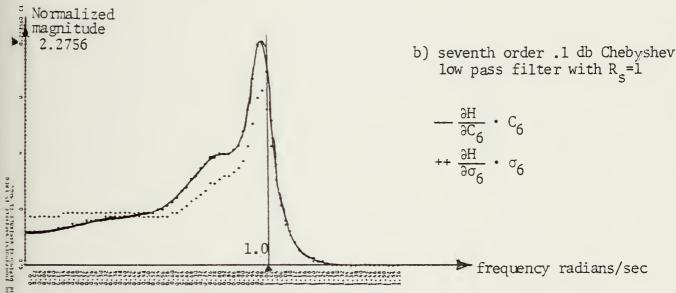


Fig. 6.10. Continued

frequency radians/sec







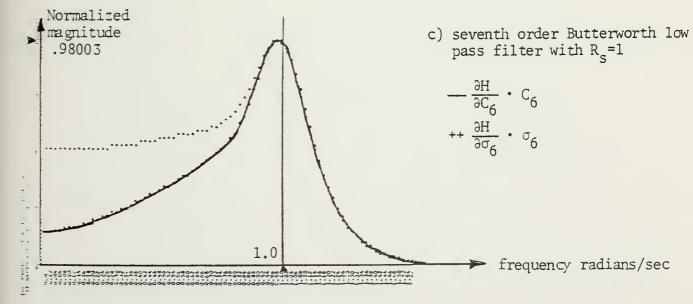
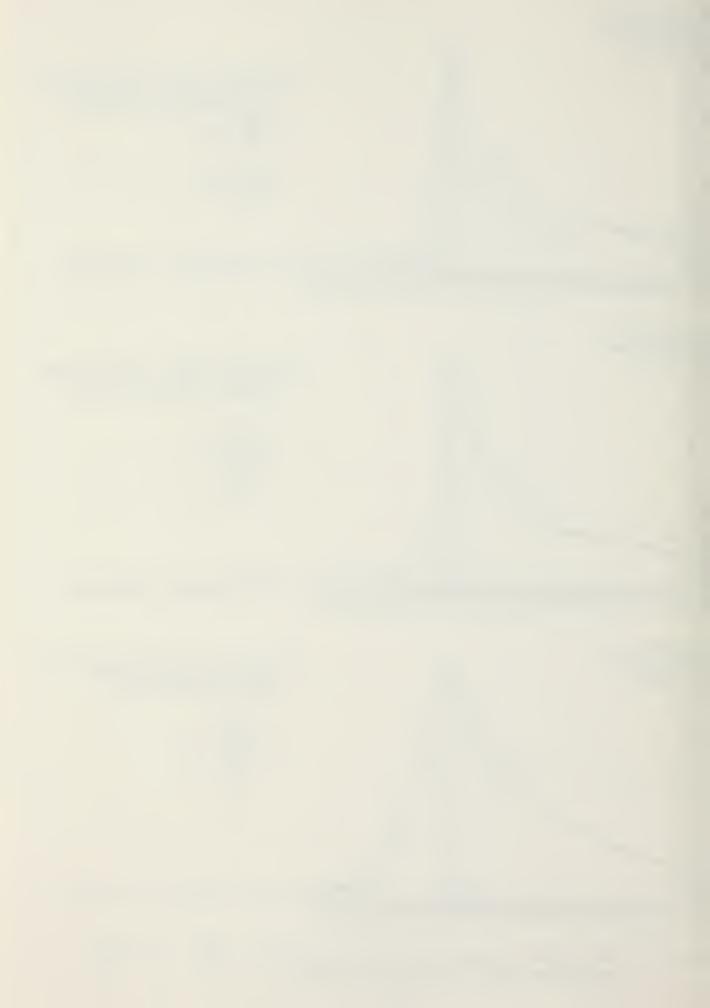


Fig. 6.11. The graphs of normalized sensitivity function, $\frac{\partial H}{\partial C_6} \cdot C_6$ and $\frac{\partial H}{\partial \sigma_6} \cdot \sigma_6$ of various simple wave digital filters.



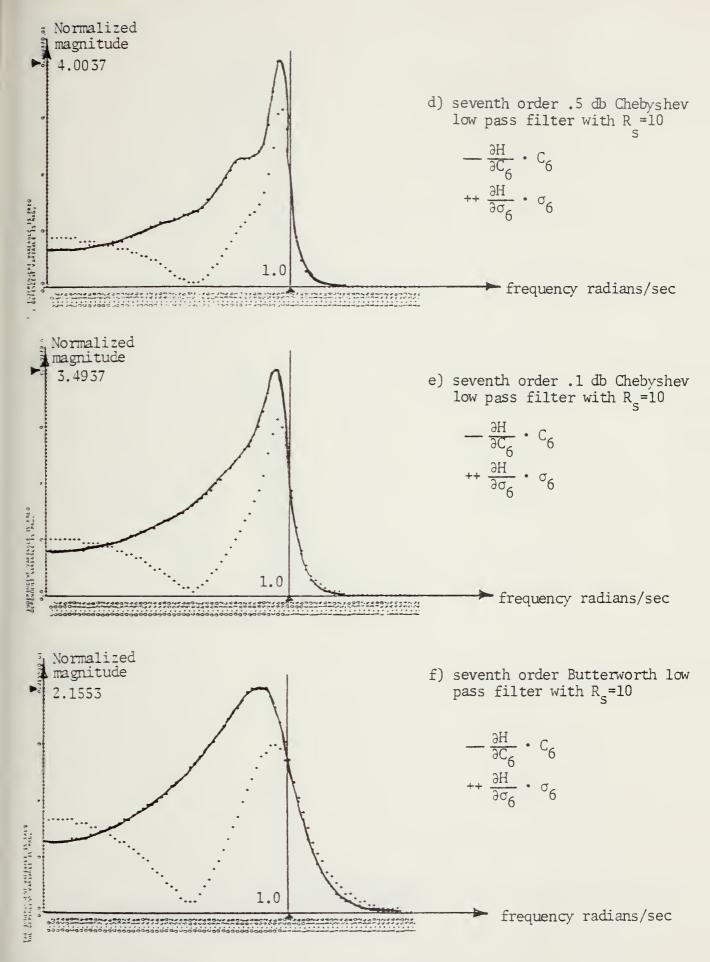


Fig. 6.11. Continued



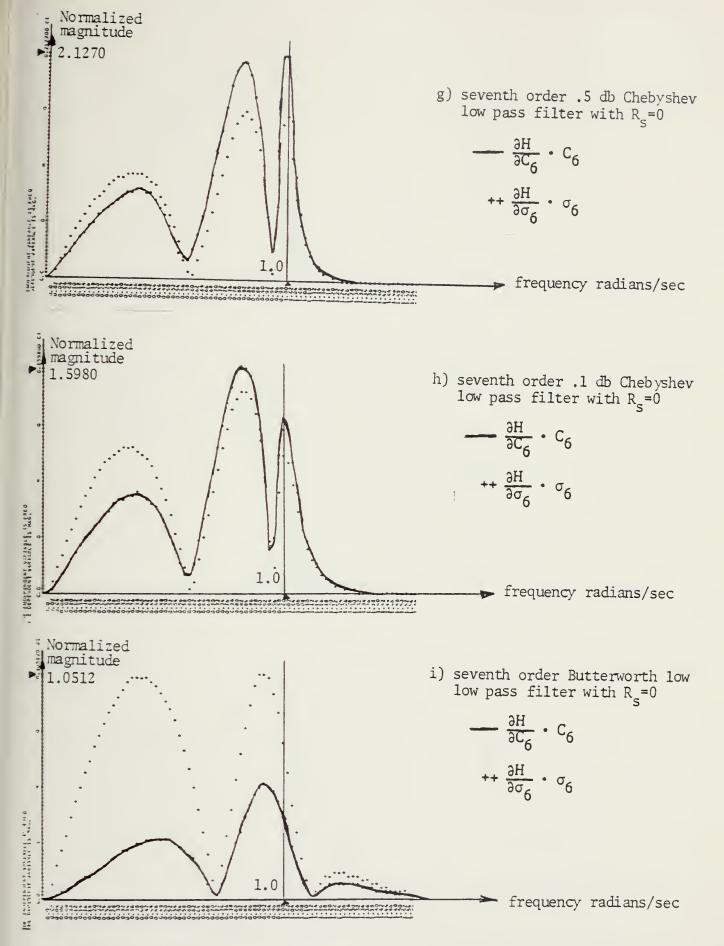
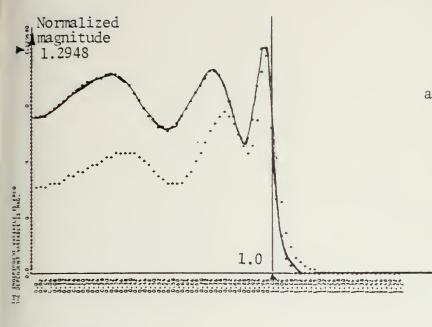


Fig. 6.11. Continued



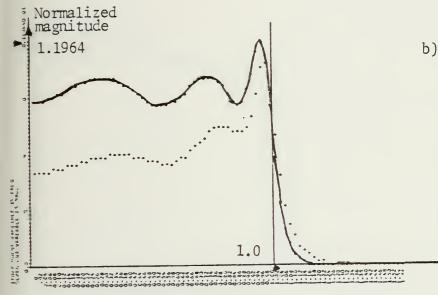


a) seventh order .5 db Chebyshev low pass filter with R_s=1

$$-\frac{\partial H}{\partial L_7} \cdot L_7$$

$$++\frac{\partial H}{\partial \sigma_7} \cdot \sigma_7$$

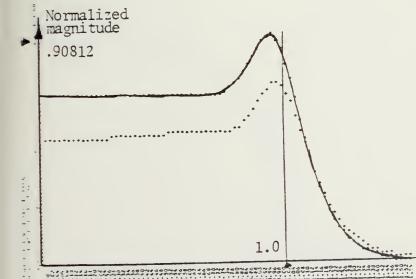
frequency radians/sec



b) seventh order .1 db Chebyshev low pass filter with $\rm R_{_{\rm S}}{=}1$

$$\frac{\partial H}{\partial L_7} \cdot L_7$$
++ $\frac{\partial H}{\partial \sigma_7} \cdot \sigma_7$

frequency radians/sec



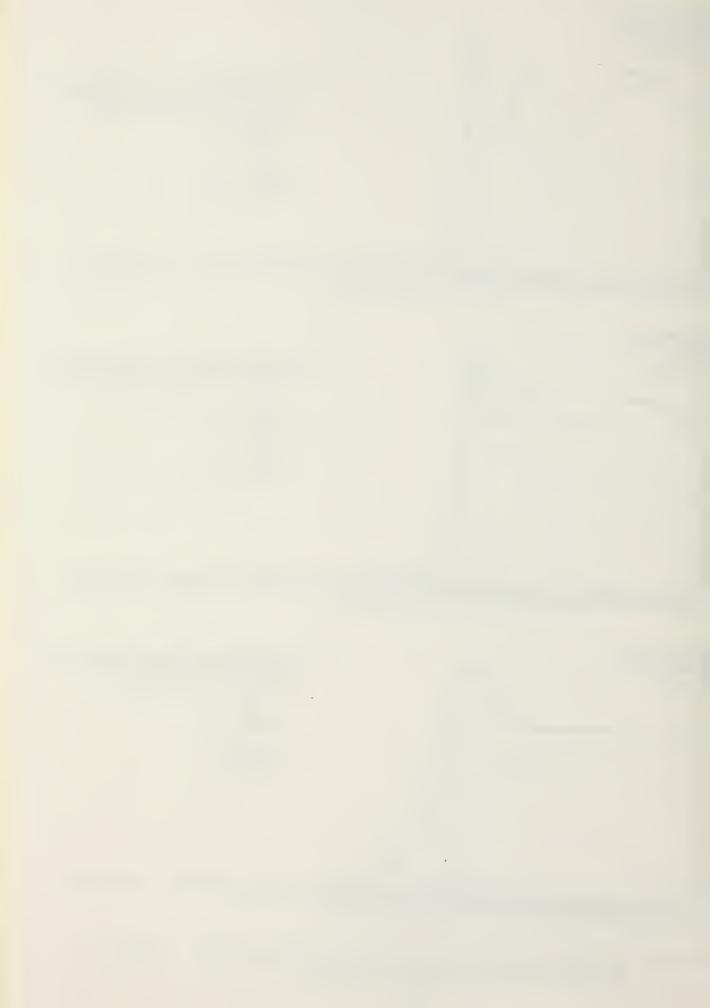
c) seventh order Butterworth low pass filter with R_s=1

$$\frac{\partial H}{\partial L_7} \cdot L_7$$
++
$$\frac{\partial H}{\partial \sigma_7} \cdot \sigma_7$$

frequency radians/sec

Fig. 6.12. The graphs of normalized sensitivity function, of various simple wave digital filters.

$$\frac{\partial H}{\partial L_7} \cdot L_7$$
 and $\frac{\partial H}{\partial \sigma_7} \cdot \sigma_7$



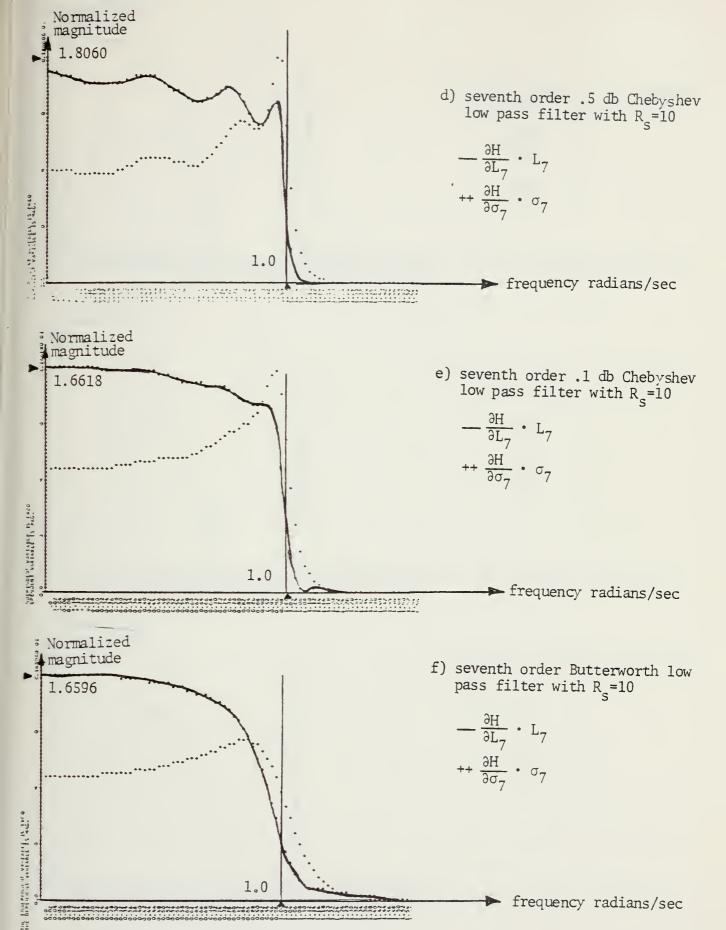


Fig. 6.12. Continued

frequency radians/sec



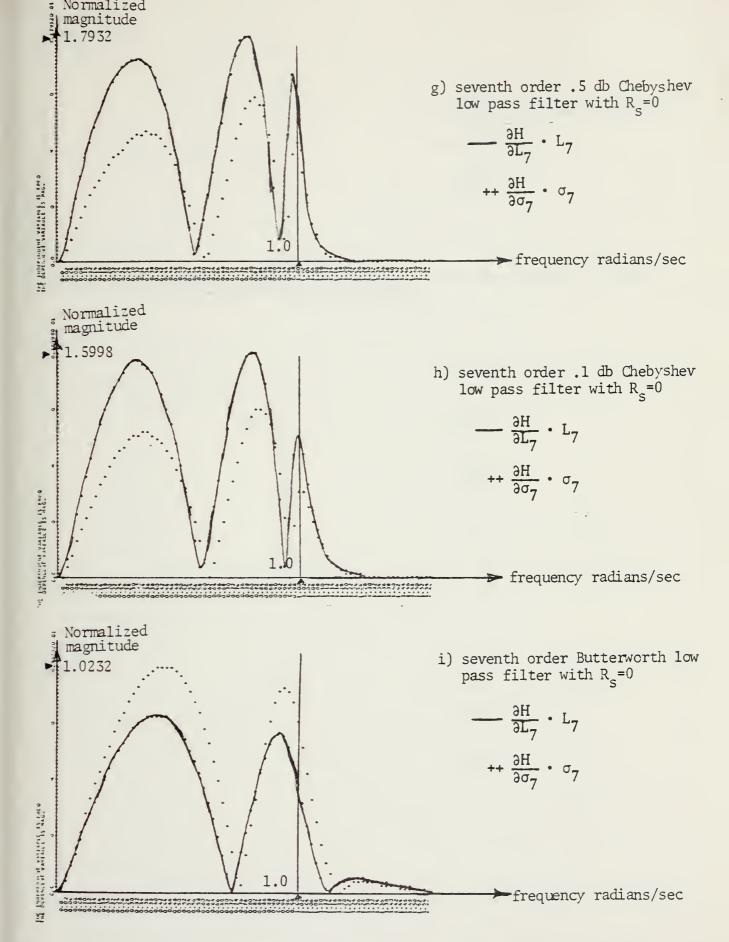


Fig. 6.12. Continued



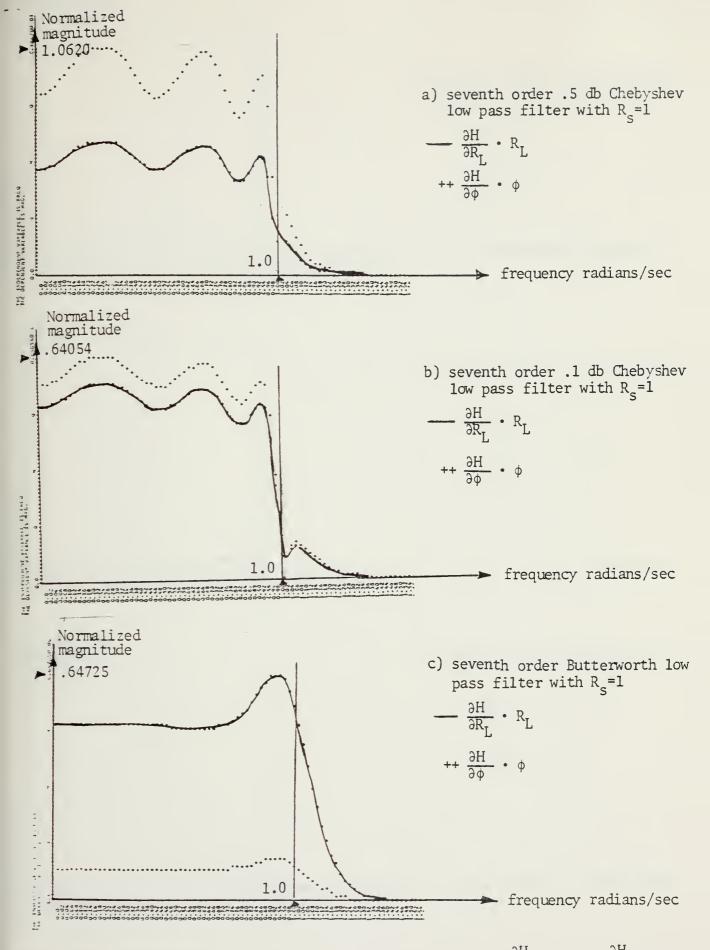
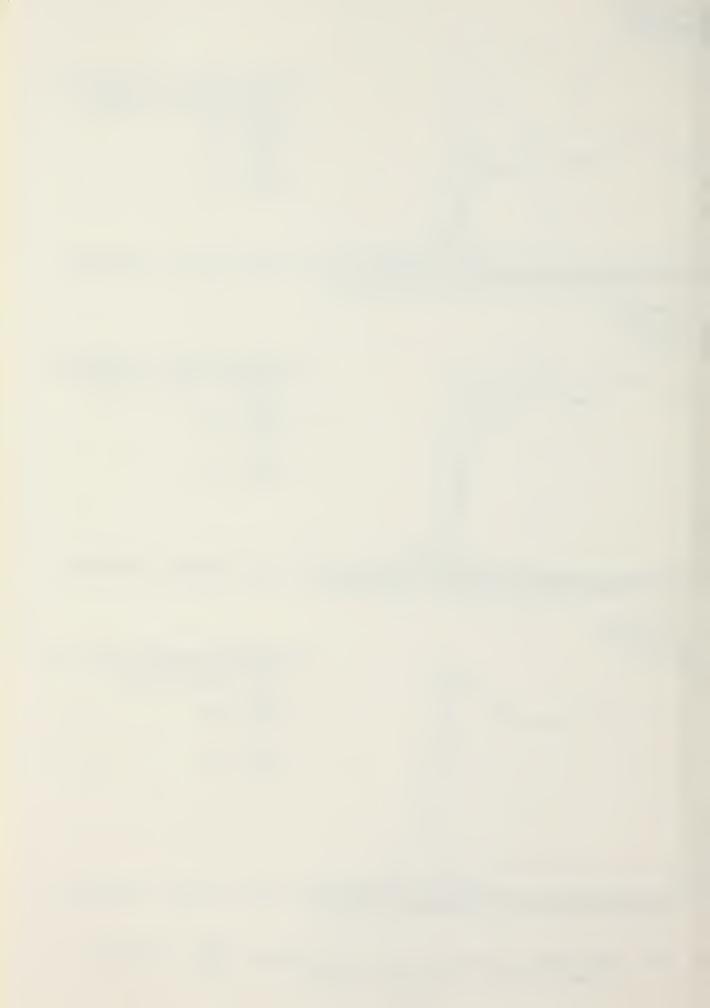


Fig. 6.13. The graphs of normalized sensitivity function, $\frac{\partial H}{\partial R_L} \cdot R_L$ and $\frac{\partial H}{\partial \phi} \cdot \phi$ of various simple wave digital filters.



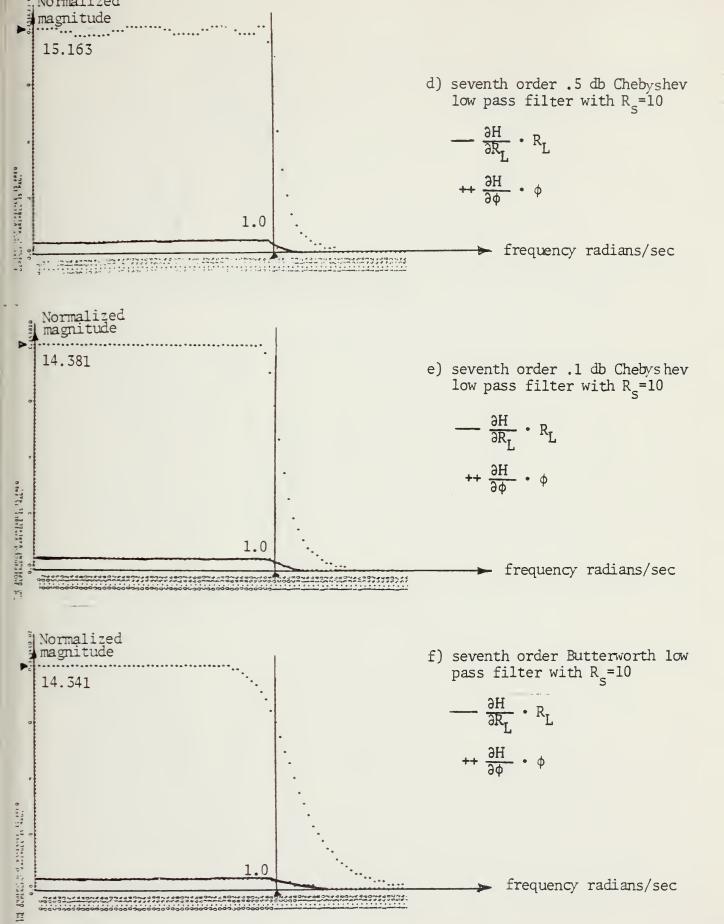
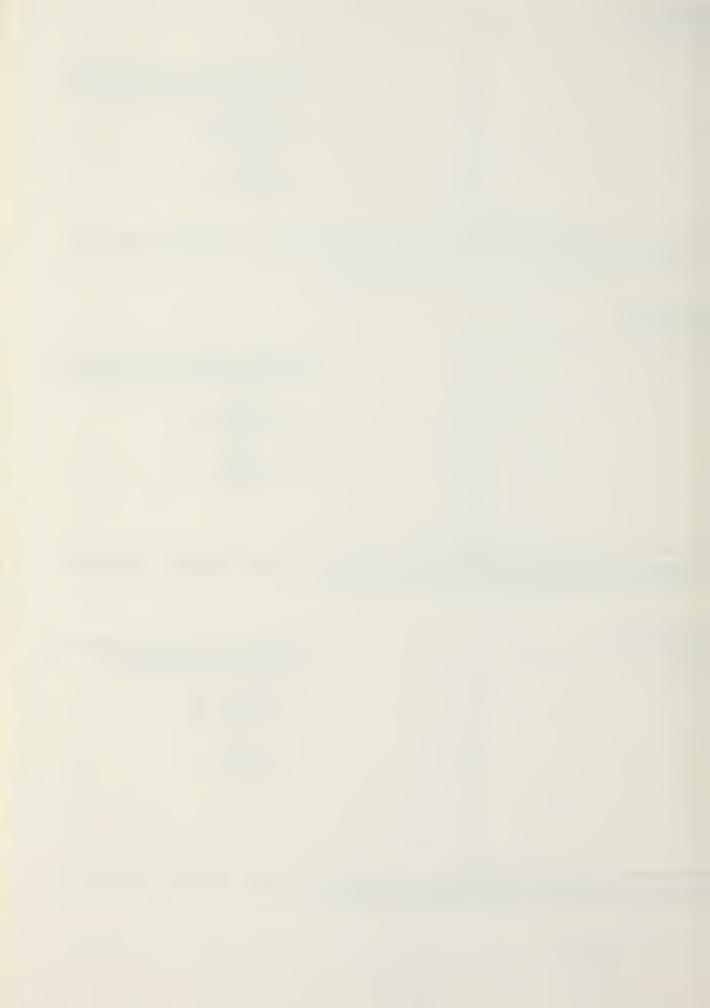
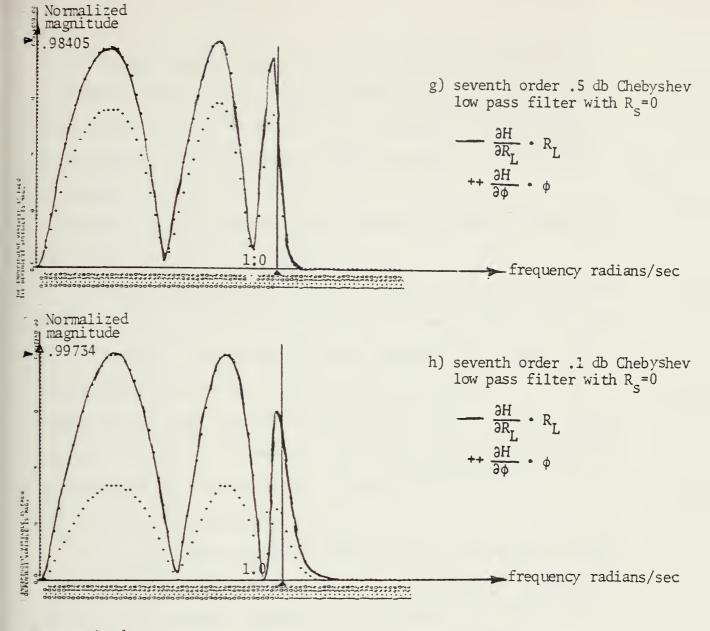


Fig. 6.13. Continued





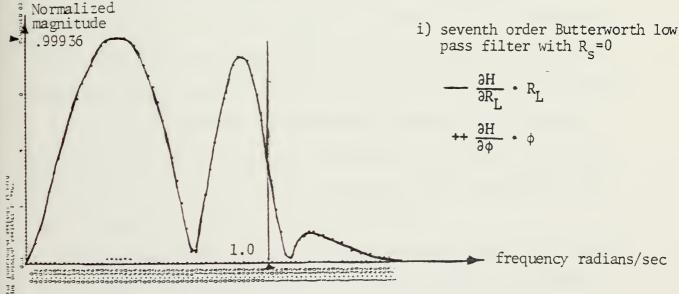
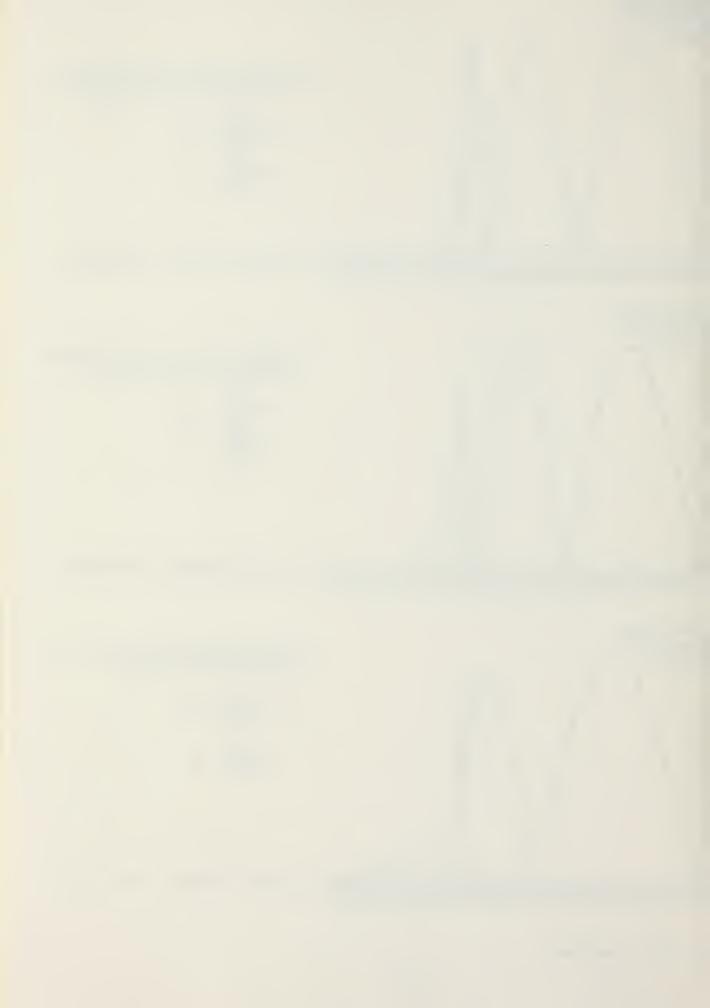


Fig. 6.13. Continued



in the frequency domain. Thus it is expected that the product of the sensitivity study of this chapter to conform to the bit truncation study of the Chapter V. It is important to emphasize that in this chapter only the internal sensitivity behavior of the simple wave digital filters is considered.

Analysis of the normalized partial sensitivity function curves of Figs. 6.5, 13 reveal the following.

- 1) Both sensitivity functions, i.e. sensitivity due to wave digital filter multiplier coefficients and sensitivity due to the original wave digital components peak at the critical frequency in all cases. This can be expected, since it is well known that the digital filters in general exhibit high sensitivities around the critical frequency of the filter. The critical frequency of the filters under investigation was 1 radian/sec and this point has been marked by a vertical line on all the sensitivity graphs in Figs. 6.5, 13.
- 2) In general the normalized sensitivity due to multiplier coefficients are smaller than sensitivity due to original filter components for the first sections. Gradually this difference gets smaller and for some few cases in the last section it reverses. This is reasonable since it can be expected that earlier multiplier coefficients will have lower sensitivity than the coefficients associated with the later sections.
- 3) At low frequencies, the normalized sensitivity of the wave digital filters due to multiplier coefficients are slightly larger than the sensitivity of the filter to the original filter components. This effect reverses in the mid and high frequencies.
- 4) The sensitivity function of the wave digital filter with respect to the source resistance increases with increasing source resistance, as evident from Figs. 6.5, 13.



- 5) The sensitivity with respect to terminating load resistance and reflection coefficient have exactly the same pattern as evident from equation (6.60). Apart from this fact it is important to note that both sensitivity functions tend to follow the frequency characteristic of the original filter. This can be seen from the graph 6.13 for the case $R_{\rm S}$ = 10. As $R_{\rm S}$ decreases the fluctuations in the sensitivity curve increases while following the same pattern. In fact for $R_{\rm S}$ =0 these fluctuations increase to such an extent that at some frequencies the sensitivity becomes negligible. This phenomenon is also evident in the multiplier coefficients of the last few sections of the wave digital filter but to a lesser extent.
- 6) In general the sensitivity of the wave digital filter due to variations in multiplier coefficients is lower than the sensitivity of the wave digital filter with respect to the original component values.
- 7) Also it is worthwhile to note that the high sensitivities observed for high source resistances in wave digital filters algorithms with no delay free path in port two are in complete agreement with the results obtained in Chapter V.



References

1. Anatol I. Zverev, Handbook of Filter Synthesis, 1967, published by John Wiley and Sons, Inc.



VII. CONCLUSION

A. INTRODUCTORY REMARKS

It is important to note that in this thesis, whenever appropriate, detailed conclusions and discussions of the results are made in the chapters concerned. Thus it would be repetitious to state these conclusions again. However for completeness, the highlights of important conclusions based on experimental results are summarized here. It is also important to note that in the experimental studies of this thesis, in order to achieve reliable and accurate results, a large number of filters of different types with different termination source resistances were studied, and the conclusions made on the basis of collective results.

- B. SUMMARY OF THE IMPORTANT RESULTS IN THE FREQUENCY DOMAIN BEHAVIOR OF THE WAVE DIGITAL FILTER
 - 1 Digital filters, derived from doubly terminated LC analogue filters using the bilinear transform, have the lowest sensitivity of frequency response for variation of the original L, C, R_c and R_r parameters of the algorithms tested.
 - 2 Wave digital filters, derived from doubly terminated LC analogue structures, if designed properly tend to achieve exactly the same low sensitivity as that of the above conventional digital filters.
 - 3 Design of conventional digital filters from LC structures is relatively a tedious job, while designing the wave digital filters from LC structures is relatively simple.



- 4 Wave digital filters exhibit high sensitivity to termination resistance values. Thus in the design of wave digital filters, in order to achieve a desired performance, the delay free loop should be chosen at the low impedance termination of the filter.
- 5 Due to the internal structure of the wave digital filter composed of sections with multiple LC resonant elements, these filters exhibit higher sensitivity than the same filter made up of sections with simple elements.
- 6 The sensitivities of the internal sections of the wave digital filter, both with respect to filter multiplier coefficients and original filter RLC components, tend to peak sharply at the critical frequency of the wave digital filter.
- 7 The sensitivities of the internal sections of the wave digital filter increases towards the load end.
- 8 For the seventh order low pass wave digital filters studied, the slope of the rms error due to quantization in the number of bits of the multiplier coefficients versus the number of bits is approximately 3 db per bit. Also, interestingly, the slope of the rms error of the conventional seventh order digital filter is also approximately 3 db per bit.

C. SUMMARY OF NEW THEORETICAL EXTENSIONS TO WAVE DIGITAL FILTER THEORY

1 - Earlier researchers [1] and [2] have stated as a typical example that for the port two resistance of the wave digital section designed for series L with no delay free path in port two, one should use $R_2 = R_1 + L$. This formula does not take into account the effect of sampling time. In the theory developed in this

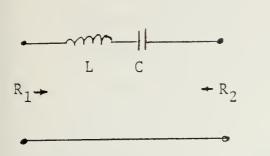


- thesis, following a derivation parallel to the one given in [1] and [2], the port two resistance for the said section is derived as $R_2 = R_1 + \frac{2L}{T}$. This result is more general than the previous one, for which an inherent fixed sampling time of one second must always be assumed.
- 2 In the theory developed in this thesis for the design of wave digital subsections, only one algorithm is derived for a multiple LC resonant section. This result is applicable for both series or shunt elements. This new approach makes it possible to design several alternate wave digital filter algorithms, for a given analogue LC filter structure.

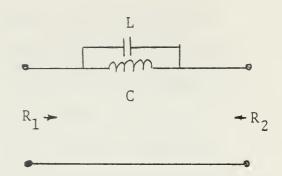
D. SUGGESTED FUTURE RESEARCH

1 - In the analysis of this thesis we have established that the simple wave digital filter, due to its inherent ladder-like structure, exhibits lower sensitivities to multiplier truncation than the complex cascaded section wave digital filter. Thus the need for the design of simple wave digital filters, even for band pass or band stop applications, arises. In the literature all the present algorithms for band pass or band stop wave digital filters are of the complex cascaded multiple LC element type. However it is possible to design simple wave digital filter, even for band pass or band stop applications using simple sections, so as to reduce the sensitivity of the overall structure. The technique basically is as developed in Chapter IV. The suggested outline is as follows. The analogue band pass or band stop LC filter derived from the low pass analogue LC filter would have sections of the type shown in Fig. 7.1. The design

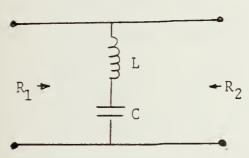




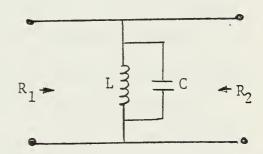
a) two port network with two L and C elements in the total series configuration



b) two port network with parallel L and C in the total series configuration



c) two port network with series
L and C in the total parallel
configuration



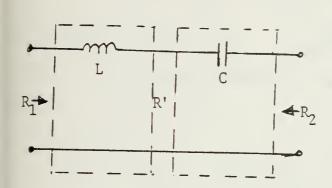
d) two port network with parallel L and C in the total parallel configuration

Fig. 7.1. Total combination of L and C in a two port network.

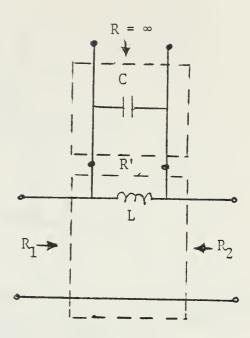


of simple wave digital filter for Figs. 7.1a and 7.1d is no problem and they can be separated into two port simple sections as shown in Figs. 7.2a and 7.2d. Thus we have to discuss only the cases of Figs. 7.1b and 7.1c. To design a simple wave digital algorithm for Fig. 7.1b we must employ a three port wave flow network. A general three port wave flow network is shown in Fig. 7.3. Note that in this figure there is a feedback path from all inputs to all outputs. Fig. 7.2b reveals that in order to design two simple wave digital sections we have to employ a three port signal flow graph. Either L or C of Fig. 7.2b can be adapted into a three port structure. Consider element L as the three port element. It can be shown that in order to have a causal network, two of the three ports must have no delayfree feedback path. We can make port-two and port-three of Fig. 7.3 with no delay free feedback. In doing so we can find R_2 in terms of R_1 , R_3 and L. Also we can find R_3 in terms of R₁, R₂ and L. Thus we have two equations and two unknowns and we can solve for R2 and R3 in terms of R1 and L. Now we can cascade a two port network designed for the component C into port three, and also cascade the succeeding sections into port It must be emphasized that the two port network designed for element C has no termination resistance on its second port; thus it is open circuited and its reflection coefficient in port two will be equal to 1. To design a simple section wave digital filter for Fig. 7.1c, we have to use a somewhat different approach. With the concept of delay free feedback in mind and with reference to Fig. 7.4, we can design a two port network

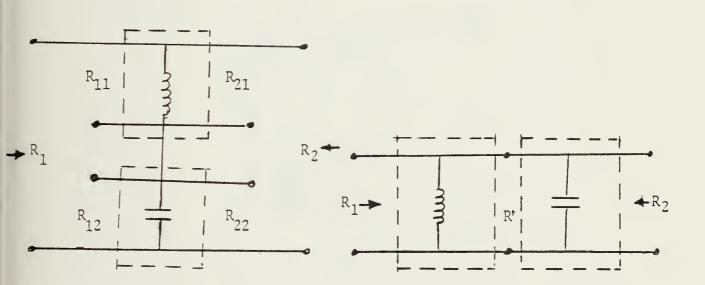




a) two cascaded two ports



b) three port element connected to the two port element



c) two series two ports in shunt configuration

d) two cascaded two ports

Fig. 7.2. Separation of the complex two port networks shown in Fig. 7.1 into simple two or three port networks.



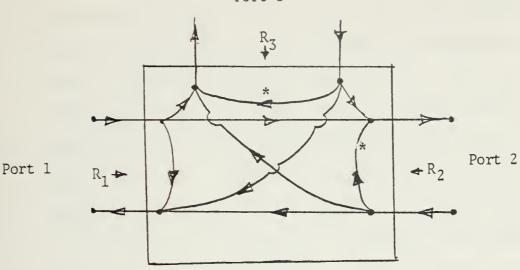


Fig. 7.3. A three port signal flow graph, with all possible combinations of delay free inputs and outputs. Note that the delay free path in port two and port three are marked with *.

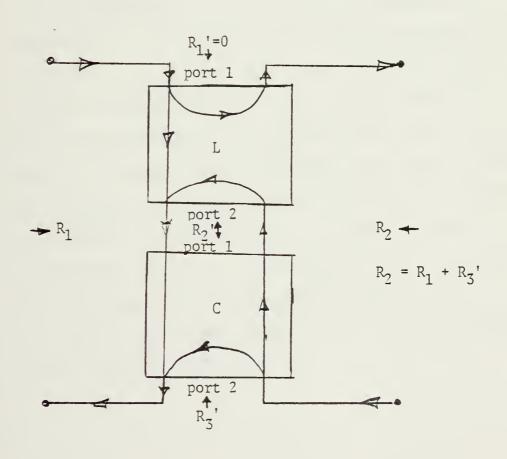


Fig. 7.4. Simple section wave digital filter signal flow graph of the complex series, shunt network of Fig. 7.1c.



for the element L such that there is no delay free feedback from port two (input) to port one (output) for subelement L. From this constraint, we can find R_2 ', with R_1 ' arbitrarily made equal to zero. The signal flow graph for the element C then is a normal two port signal flow graph with no delay free path in port one. It is fairly obvious that port two of the composite section will have a termination resistance of R_2 = R_1 + R_3 ' where R_3 ' is the port two resistance of the element C.

- 2 In the analysis of the internal structure of Chapter VI, we found the sensitivities of the wave digital filter with respect to the original component values, i.e. L's, C's, $R_{\rm S}$, and $R_{\rm L}$. It is interesting, for a given filter, to differentiate the conventional digital filter transfer function with respect to components L, C, $R_{\rm S}$, and $R_{\rm L}$ and compare these sensitivities to those of the wave digital filter obtained in Chapter VI.
- 5 The sensitivity functions of the wave digital filter with respect to filter multiplier coefficients can be used to implement an adaptive wave digital filter, by feeding back a weighted percentage of the sensitivities into the input as shown schematically in Fig. 7.5. The adaptivity can be done using any of the known optimization methods available in the literature, namely gradient optimization techniques, Fletcher-Powell optimization techniques, etc.



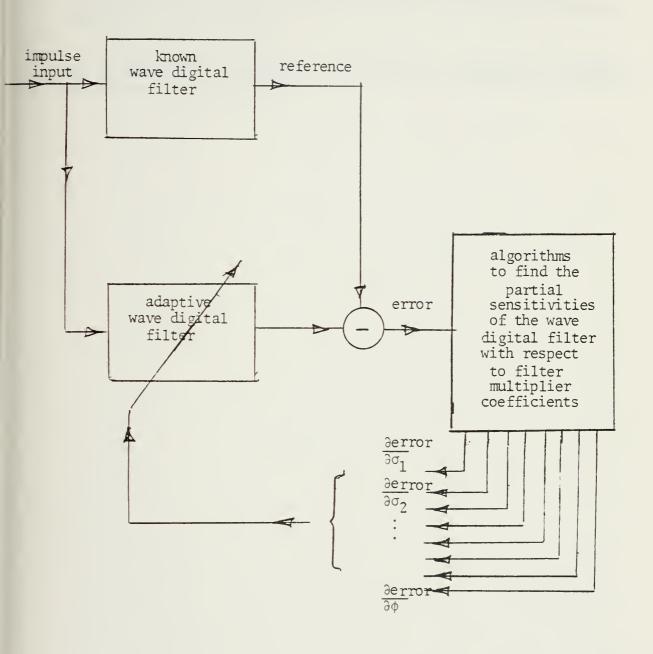


Fig. 7.5. A schematic diagram for the proposed adaptive wave digital filter.



References

- 1. S. Erfani, Design of fixed and variable digital filters using generalized delay units, Ph.D. dissertation, 1976, Southern Methodist University, Dallas, Texas.
- 2. K. S. Thyagarajan, One and two dimensional wave digital filters with low coefficient sensitivities, 1977, Doctoral dissertation, Concordia University, Montreal, Canada.



APPENDIX 1

A. DESIGN OF LOW PASS LC FILTER WITH THE GIVEN SPECIFICATION

1. Specification

It is required to design a .5 db low pass Chebechev filter with load resistance R_L = 50 Ω and source resistance R_S = 100 Ω , with critical frequency of 100 radian/sec.

2. Data

From the Handbook of the Filter Synthesis by Zverev [1] for the given specification, the normalized values of L and C for R_L = 1 Ω , making R_s = 2.0 Ω as per Figure A.1 are

 $R_s = 2.0$ ohms

 $L_1 = .4799$ henries

 $C_2 = .3536$ farads

 $L_3 = 2.2726$ henries

 $C_4 = .7512$ farads

 $L_5 = 3.5532$ henries

 $C_6 = .9513 \text{ farads}$

 $L_7 = 3.0640$ henries

3. Design of Wave Digital Filter

Using this data the required wave digital filter with no delay free path in port two was designed using the table 4.2b. The schematic wave flow diagram of the wave digital filter is shown in Fig. A.2. Note that from Figure A.2 and equation (4.17) the unity input impulse response of the filter will be



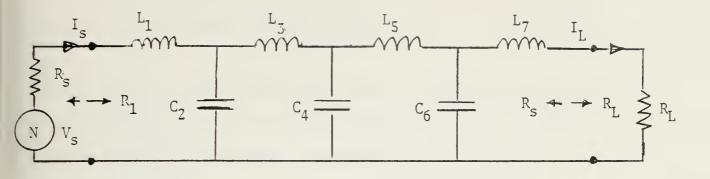


Fig. A.1. Seventh order low pass analogue double resistively terminated LC filter.

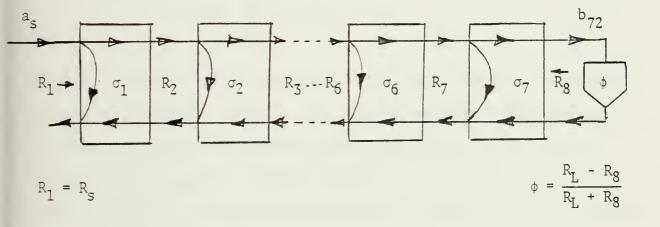


Fig. A.2. Seventh order low pass .5 db ripple Chebyschev wave digital filter designed with no delay free path on port two after the seventh order low pass filter of Fig. A.1. Note that only delay free signal paths are shown.



$$c(nT) = h(nT) = (\frac{1+\phi}{2}) b_{72}(nT)$$
 (A.1)

where T is the sampling period of the filter. We also note that h(nT) is also the transfer function of the filter in the time domain. Thus the transfer function of the filter in the frequency domain will be

$$H(J\omega) = \sum_{n=0}^{N} h(nT) e^{-j\omega nT}$$

or

$$H(J\omega) = \sum_{n=0}^{N} \left(\frac{1+\phi}{2}\right) b_{72}(nT) \cdot e^{-j\omega nT}$$

$$= \frac{1+\phi}{2} \sum_{n=0}^{N} b_{72}(nT) \cdot e^{-j\omega nT}$$
(A.2)

where ϕ is the reflection coefficient of the filter and N was chosen large enough for transients to decay. Using these results the frequency transfer function and also the impulse response of required filter was programmed in the computer. Sampling period of .01 sec was used, thus making the sampling frequency approximately six times the critical frequency, or three times the Nyquist frequency.

The appropriate computer programs for filter transfer function, and also its impulse response are given at the end of this appendix together with the computer output results which are listed in Tables A.1 and A.2 with their corresponding graphs in Figs. A.4 and A.5.



4. Design of the Conventional Digital Filter for Comparison Purposes

The transfer function of the given filter of Fig. A.l is of the

form

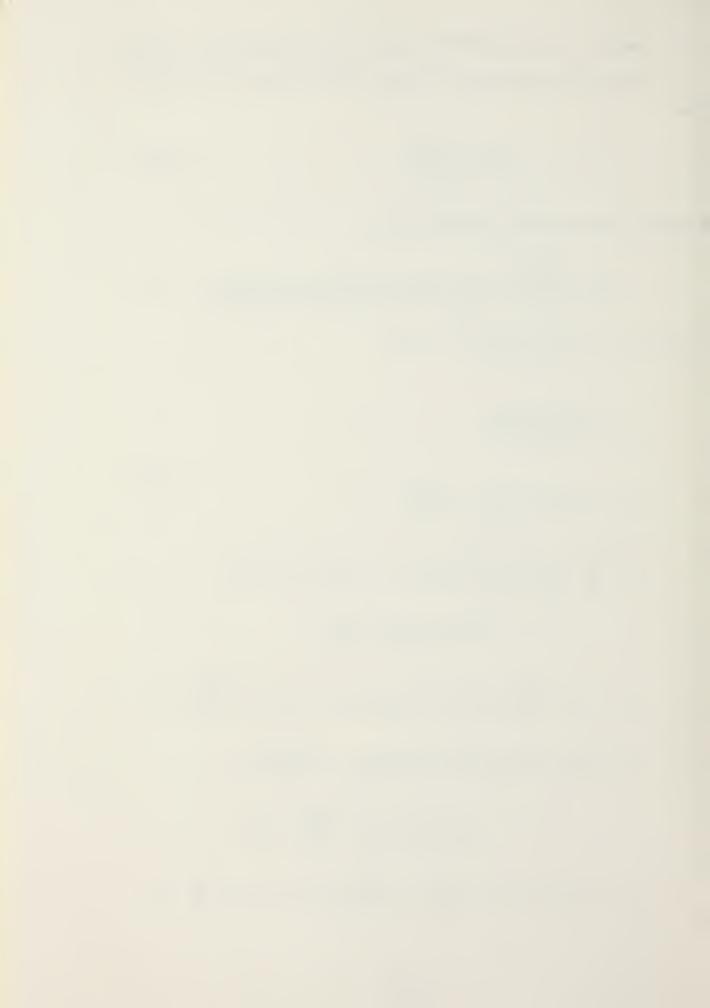
$$H(s) = \frac{V_2(s)}{V_1(s)}$$
 (A.3)

It can be shown that H(s) is of the form

$$H(s) = \frac{V_2(s)}{V_1(s)} = \frac{1}{b_7 s^7 + b_6 s^6 + b_5 s^5 + b_4 s^4 + b_3 s^3 + b_2 s^2 + b_1 s b_0}$$
(A.4)

where from the circuit analysis we find

$$\begin{split} b_7 &= \frac{L_1 C_2 L_3 C_4 L_5 C_6 L_7}{R_L} \\ b_6 &= C_2 L_3 C_4 L_5 C_6 \ (L_1 + L_7 \frac{R_S}{R_L}) \\ b_5 &= \frac{L_1}{R_L} \left[C_2 L_3 (C_4 L_5 + C_4 L_7 + C_6 L_7) + L_5 C_6 L_7 (C_2 + C_4) \right] \\ &+ L_3 C_4 L_5 C_6 (C_2 R_S + \frac{L_7}{R_L}) \\ b_4 &= (L_1 + L_7 \frac{R_S}{R_L}) \left[L_5 C_6 (C_2 + C_4) + C_2 L_3 (C_4 + C_6) \right] + L_5 C_4 L_5 (C_2 \frac{R_S}{R_L} + C_6) \\ b_5 &= \frac{C_4}{R_L} (L_1 + L_5) (L_5 + L_7) + (L_5 + L_5) \left[C_2 C_6 R_S + \frac{L_1 C_2 + C_6 L_7}{R_L} \right) \\ &+ C_4 R_S (C_2 L_3 + L_5 C_6) + \frac{L_1 L_7}{R_L} (C_2 + C_6) \\ b_2 &= (C_4 + C_6) (L_1 + L_3 + L_7 \frac{R_S}{R_L}) + C_2 \left[L_1 + \frac{R_S}{R_L} (L_3 + L_5 + L_7) \right] + L_5 (C_4 \frac{R_S}{R_L} + C_6) \end{split}$$



$$b_1 = \frac{1}{R_L} (L_1 + L_3 + L_5 + L_7) + R_S (C_2 + C_4 + C_6)$$

and

$$b_0 = \frac{R_S + R_L}{R_L}$$

The equation (A.4) can be rewritten in a more familiar form of

$$H(s) = \frac{V_2(s)}{V_1(s)} = \frac{K_1}{s^7 + a_6 s^6 + a_5 s^5 + a_4 s^4 + a_3 s^3 + a_2 s^2 + a_1 s + a_0}$$
(A.6)

where

$$K_1 = \frac{1}{b_7}$$

$$a_6 = \frac{b_6}{b_7}$$

$$a_5 = \frac{b_5}{b_7}$$

etc.

To find the filter scale factor we let s \rightarrow 0. This leads to the value $\frac{R_L + R_S}{R_L}$ which is the filter's scale factor.

To find T(z) for the direct digital filter design, i.e. the digital filter transfer function, we can use equation (A.6) and the bilinear transform equation (2.4) to get

$$T(z) = H(s) \Big|_{s = \frac{2}{T}} \left(\frac{1-z^{-1}}{1+z^{-1}} \right)$$
(A.7)

or for simplicity we can factor H(s) into one first order and three second order sections as shown in equation (A.8)



$$H(s) = \frac{K}{(s^2 + A_1 s + B_1)(s^2 + A_2 s + B_2)(s^2 + A_3 s + B_3)(s + A_4)}$$
(A.8)

Note that in effect we are going to have one first order filter cascaded with three second order cascaded filters. It is much easier to bilinear transform the subsections one at a time rather than bilinear transform the whole H(s). Thus each second order section becomes

$$\frac{1}{s^{2} + A_{1}s + B_{1}} \Big|_{s = \frac{2}{T} \left(\frac{1 - z^{-1}}{1 + z^{-1}}\right)}$$

$$= K_{2} \frac{1 + 2z^{-1} + z^{-2}}{1 + \alpha_{1}z^{-1} + \beta_{1}z^{-2}}$$

where

$$K_{2} = \frac{1}{\frac{4}{T^{2}} + \frac{2A_{1}}{T} + B_{1}}$$

$$\alpha_{1} = -2 \frac{\frac{4}{T^{2}} - B_{1}}{\frac{4}{T^{2}} + \frac{2A_{1}}{T} + B_{1}}$$

$$\beta_{1} = \frac{\frac{4}{T^{2}} - \frac{2A_{1}}{T} + B_{1}}{\frac{4}{T^{2}} + \frac{2A_{1}}{T} + B_{1}}$$

and the first order section transforms into

$$\frac{1}{s + A_4} \bigg|_{s = \frac{2}{T} \left(\frac{1 - z^{-1}}{1 + z^{-1}} \right)}$$



$$= K_5 \frac{1 + z^{-1}}{1 + \alpha_4 z^{-1}}$$

where

$$K_5 = \frac{1}{\frac{2}{T} + A_4}$$

$$\alpha_4 = -\frac{\frac{2}{T} - A_4}{\frac{2}{T} + A_4}$$

Thus (A.7) and (A.8) lead to

$$T(z) = K \frac{(1+z^{-1})^2}{(1+\alpha_1 z^{-1}+\beta_1 z^{-2})} \cdot \frac{(1+z^{-1})^2}{(1+\alpha_2 z^{-1}+\beta_2 z^{-2})} \cdot \frac{(1+z^{-1})^2}{(1+\alpha_3 z^{-1}+\beta_3 z^{-2})} \cdot \frac{1+z^{-1}}{1+\alpha_4 z^{-1}}$$

where

$$K = K_1 \cdot K_2 \cdot K_3 \cdot K_4 \cdot K_5$$

Note that T(z) is merely the transfer function of four cascaded first order and second order sections as shown in Figure A.3. Thus the appropriate iterative equations are

$$\begin{split} &V_{1}(nT) = KV_{in}(nT) + 2KV_{in}(nT-T) + KV_{in}(nT-2T) - \alpha_{1}V_{1}(nT-T) - \beta_{1}V_{1}(nT-2T) \\ &V_{2}(nT) = V_{1}(nT) + 2V_{1}(nT-T) + V_{1}(nT-2T) - \alpha_{2}V_{2}(nT-T) - \beta_{2}V_{2}(nT-2T) \\ &V_{3}(nT) = V_{2}(nT) + 2V_{2}(nT-T) + V_{2}(nT-2T) - \alpha_{3}V_{3}(nT-T) - \beta_{3}V_{3}(nT-2T) \\ &V_{4}(nT) = V_{5}(nT) + V_{3}(nT-T) - \alpha_{4}V_{0}(nT-T) \end{split} \tag{A.9}$$

where T is the sampling time of the filter and with initial conditions



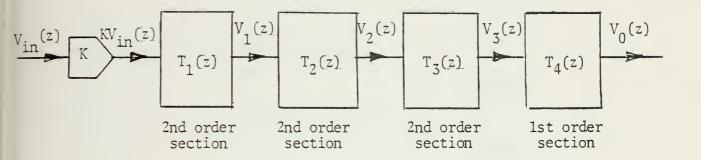


Fig. A.3. Seventh order digitized and cascaded filter corresponding to seventh order analogue filter of Fig. A.1.



set to zero, i.e.

$$V_{in}(I) = 0$$
 $I = -1, -2, J = 1, 2, 3$ $V_{J}(I) = 0$ $V_{O}(-1) = 0$

Also we note that for impulse response

$$V_{in}(I) = V_{in}(nT) = \begin{vmatrix} 1 & \text{for } n=0 \\ 0 & \text{for } n\neq 0 \end{vmatrix}$$

Thus the unity input impulse response of the filter from equation (A.9) will be $V_{\rm o}(nT)$ and we note that this is also the filter transfer function in the time domain, i.e.

$$V_{O}(nT) = h(nT)$$

Also the filter transfer function in the frequency domain can be found from equation (A.2). Using these results the transfer function and also unity impulse response of filter was programmed in the computer and computed using the same sampling frequency as that of the wave digital filter of Section 3.

The simulation computer programs are given at the end of this appendix and their corresponding outputs are given in Tables A.1, A.2 together with the results obtained for the same filter using wave digital filter design for comparison purposes. Note that no graphs are given for this simulation, since they were exactly the same as the wave digital filter graphs.



Frequency	Wave Digital Filter	Conventional Digital Filter
0.111111111111111111111111111111111111	Wave Digital Filter (1.134,10) 010 (1.34,10	Conventional Digital Filter 0.133000001 0.79507000000000000000000000000000000000

Table A.1. Computer frequency response output for both wave digital filter and conventional cascaded digital filter.



Time	Wave Digital Filter	Conventional Digital Filter
0.0 0.1 0.1 0.1 0.1 0.1 0.1 0.1	Wave Digital Filter 0.19/2000-03 0.22/2000-02 0.11/2000-03 0.25/2000-	0.1928/30-01 0.1116/00-01 0.1116/00-01 0.1116/00-01 0.1116/00-01 0.1116/00-01 0.1116/00-01 0.1215/00-01 0.121

Table A.2. Computer output for unity impulse response of both wave digital filter and conventional cascaded digital filter in the time domain.



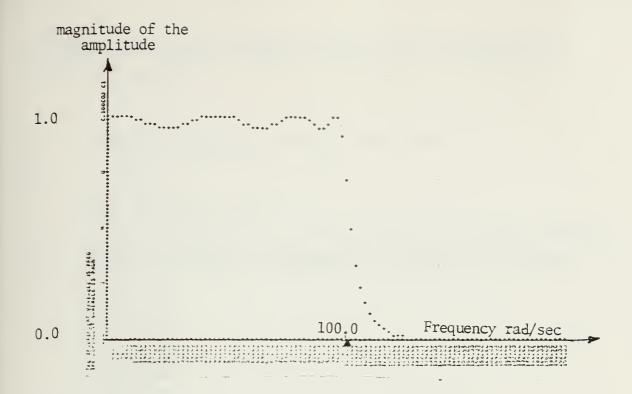


Fig. A.4. Graph of the transfer function of the wave digital filter with the given specification in Section 1.

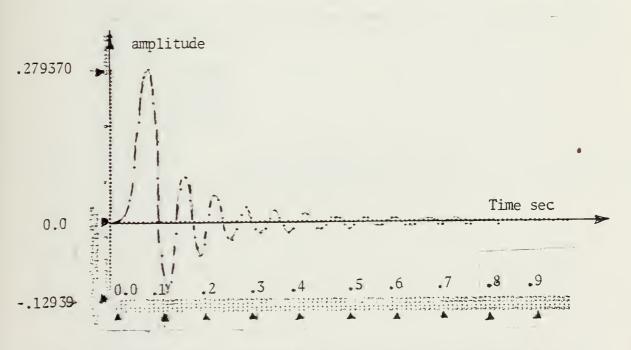


Fig. A.5. Graph of the unity impulse response of wave digital filter with the given specification in Section I.



B. Computer Program No. 1. Program for unity impulse response of the wave digital filter with no delay free path on port two with the given specification.

```
0000000
                    *****
                                                      WAVE CIGITAL FILTER *********
                                   * * * *
                                                         TIME RESPONCE
                                                                                                            ** **
                    IMPLICIT REAL #8 (A-H, O-Z)
DIMENSION DATA(210,3)
0000000
                    RS = 2.000
ALI = 2.427500
CZ = .747000
                  C2=.747000
AL3=4.369500
C4=.837700
AL5=4.483600
C6=.813700
AL7=3.405000
RL=1.000
WRITE(6,27)
FORMAT(5X,'THE LNSCALED COMPONENT VALUES ARE',//)
WRITE(6,18) RL,RS
HRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7
    27
                   SPECIFY THE CUT OFF FREQUENCY IN RAD/SEC. DMGAC=100.000
C
                    SAMPLING TIME IS T
T=.0100
                T=.01D0

IMPEDANCE SCALE FACTOR IS SIMP
SIMP=50.0D0

THE EFFECT OF SAMPLING TIME IS SFREQ
FREQUENCY SCALING WITH PREWARPING AS WELL AS TAKING INTO ACOUNT
SFREQ=DTAN(GMGAC*T/2)

KS=R3*SIMP
AL1=AL1=SIMP*SFREQ
CZ=C2/(SIMP*SFREQ)
AL3=AL3*SIMP/SFREQ
C4=C4/(SIMP*SFREQ)
AL5=AL5*SIMP/SFREQ
C0=C6/(SIMP*SFREQ)
AL7=SIMP*SFREQ
RETE(6,22)
FURMAT(5X,'THE SCALED CCMPONENT VALUES ARE',//)
WRITE(6,22)
FURMAT(5X,'E12-5,3X,'C2=',E12-5,'L3=',E12-5,3X,'C4=',E12-5,3X'

I,'L5=',E12-5,3X,'C6=',E12-5,3X,'L7=',E12-5,//)
WRITE(6,32)
RIPSECOND ALTO COMPONENT VALUES ARE',//)
WRITE(6,32)
FURMAT(5X,'THE SCALED CCMPONENT VALUES ARE',//)
WRITE(6,32)
RIPSECOND ALTO COMPONENT VALUES ARE',//)
WRITE(6,32)
FURMAT(5X,'THE FILTER SCALE FACTOR IS...',E12-5,//)
WRITE(6,37)
CGEF=(RS+RL)/RL
RIPSECOND AT A IS COEF
FURMAT(5X,'THE FILTER SCALE FACTOR IS...',E12-5,//)
CALCULATING THE WAVE FIGURAL FILTER MULTIPLIER COEFFICIENTS
C
CC
    29
   22
   13
  37
                    CALCULATING THE WAVE DIGITAL FILTER MULTIPLIER COEFFICIENTS
                   RI=RS
                   RZ=RI+ALI
SIGMA1=RI/RZ
                  62=1.0D0/R2
63=62+C2
31.0MAZ=62/G3
£=1.CD0/G3
R4=R3+AL3
```



```
SIGMA3=R3/R4
G4=1.CDO/R4
G5=G4+C4
SIGMA4=G4/G5
R5=1.CDO/G5
R6=R5+AL5
SIGMA5=R5/R6
G6=G0+C6
G7=G0+C6
G7=G0+C6
SIGMA6=G6/G7
R9=R7+AL7
SIGMA7=R7/R8
PHI=(PL-R8)/(RL+R8)
WRITE(6,42)
FORMAT(5X, THE WAVE DIGITAL FILTER MULTIPLIER CCEFFICIENTS ARE...
*',//)
WRITE(6,10) SIGMA1, SIGMA2, SIGMA4, SIGMA5, SIGMA0, SIGMA7, PHI
FORMAT(7,4X, 'SIGMA1=',F6.4,4X,'SIGMA2=',F6.4,4X,'SIGMA3=',F6.4,4X,
*'SIGMA4=',F0.4,4X,'SIGMA5=',F0.4,4X,'SIGMA6=',F6.4,4X,'SIGMA7=',F6.4,4X,'
*'4,4X,'PHI=',F0.4)
                                   SIGMA3 = R3 / R4
      42
      10
00000
                                  INITIAL VALUES
                                INPUT IN TIME DOMAIN IS AS AS=1.000
DLTAT=0.0D0
ALTAT=0.0D0
X11=0.0D0
X11=0.0D0
X13=0.0D0
X13=0.0D0
X24=0.0D0
X24=0.0D0
X33=0.0D0
X34=0.0D0
X43=0.0D0
X53=0.0D0
X54=0.0D0
X54=0.0D0
                                  Xo3=0.000
                                X64=0.000
X72=0.000
X73=0.000
X74=6.000
                                  ITTERATION IN THE TIME DOMAIN
                                DC 10C I=1,58

B12=411+x11-x23+SIGMA1*(x23-x14)

B22=x33+SIGMA2*(B12+x14-x33-x24)

B22=x33+SIGMA2*(B12+x14-x33-x24)

B22=s22+x24-x43+SIGMA3*(x43-x34)

B42=x53+SIGMA4*(B32+x34-x53-x44)

B52=642+x44-x63+SIGMA5*(x63-x54)

B62=x73+SIGMA4*(B32+x34-x73-x64)

B72=862+x64-x72+SIGMA7*(x72-x74)

A72=872*PHI

B71=862+SIGMA7*(x72-662+x72-x73)

B01=871-B32+x33+SIGMA6*(B32-x63)

B31=B22+SIGMA5*(B41-B42+x63-x53)

B31=B22+SIGMA5*(S41-B42+x63-x53)

B21=631-B12+x33+SIGMA2*(B12-x23)

B11=A11+SIGMA1*(B21-A11+x23-x13)
                                  UPCATED VALUES
                                 X 11=A 11
X 13=B11
```



```
X 14=812

X 23=821

X 24=822

X 33=831

X 34=832

X 43=841

X 44=842

X 53=851

X 54=852

X 73=871

X 74=872

C FOR IMPULSE RESPONCE All IS SET TO ZERO FOR THE NEXT ITTERATION All=0.000

C ARRANGING THE OUTPUT CATA DATA(I,1)=0LTAT DATA(I,1)=0LTAT DATA(I,1)=0LTAT DATA(I,2)=872*(1.000+PHI)/2 DATA(I,3)=0.000

DLTA(I,3)=0.000

CONTINUE

C WRITE(6,54)

FORMAT(20X, 'TIME',21X,'0LTPUT ND 1',1CX,'0UTPUT ND 2') RITE(6,55)

FORMAT(20X, 'TIME',21X,'0LTPUT ND 1',1CX,'0UTPUT ND 2') RRITE(6,20) ((DATA(N,M),M=1,3),N=1,98)

CALL GRAPHX(DATA,98,4HTIME,9HMAGNITUE) FORMAT(20X,E12.5) STOPENC
```



GRAPHX

```
GRAPHX

SUBSCUTINE GRAPFX (DATA, N, VINDEP, VARDEP)

IMPLICIT REAL#8 (A-H, C-Z)

DIMENSION DATA(210,3),8(121)

LATA LCT/'+'/',5TAR'**/',8LANK/''/

MAITE(6,300) VINDEP

FD MAT(1H1, THE INDEPENDENT VARIABLE IS ',A4)

MAITE(6,400) VARDEP

FG MAT(1H1, THE DEPENDENT VARIABLE IS ',A4)

WAITE(6,500)

FC FAMT('')

B (CST = DATA(1,2)

SMAL = LATA(1,2)

SMAL = LATA(1,2)

SMAL = LATA(1,2)

SMAL = DATA(1,2)

SMAL = DATA(1,2)

CONTINUE

DC Z I = 1, N

IF (DATA(1,3).CT.SMAL)SMAL = DATA(1,2)

IF (DATA(1,3).CT.SMAL)SMAL = DATA(1,3)

CONTINUE

IF (DATA(1,3).CT.SMAL)SMAL = DATA(1,3)

CONTINUE

FC SMAL.GE.C.ODC) SMAL=0.ODO

MAITE(6,200) SMAL,8IGEST

BO 3 I = 1,62

B(1) = BLANK

DC 4 I = 1, N

DATA(1,2) = (DATA(1,2) - SMAL)*61.ODO/BMINS*1.ODO

DATA(1,3) = (CATA(1,3)*61.ODO/BMINS*1.ODO

DATA(1,3) = (DATA(1,2) - SMAL)*61.ODO/BMINS*1.ODO

DATA(1,3) = STAR

MAITE(6,100) DATA(1,1),(8(NN1),NN1=1,62)

8(1) EC,100) DATA(1,1),(8(NN1),NN1=1,62)

8(1) EC,100) DATA(1,1),(8(NN1),NN1=1,62)

8(1) EC,100) DATA(1,1),(8(NN1),NN1=1,62)

8(1) EC,100) DATA(1,1),(8(NN1),NN1=1,62)

8(1) EC,100 DATA(1,100 DATA(1,
   300
      400
      500
   2
3
```



C. Computer Program No. 2. Program for transfer function of the wave specification.

```
******* WAVE CIGITAL FILTER ********
                        辛辛辛辛
                                        FREQUENCY RESPONCE
                                                                                                       ** **
                  IMPLICIT REAL *8 (A-H, O-Z)
DIMENSION DATA(210,3)
COMPLEX*16 H2,W1,Z
                  **********************
COMPONENT VALUES
INCOCTANCE AND CAPACITANCE VALUES IN HENRIES, AND FARADS
NCRMALIZED TO CRITICAL FREQUENCY OF 1 RAD/SEC AT 3 DB POINT
WITH RL=1
                 RS=2.CD0
AL1=2.42750 C
C2=.747000
AL3=4.36950 0
C4=.837700
AL5=4.4866 D0
C0=.813700
AL7=3.40500 0
RL=1.000
RL=1.000
RL=1.000
RRITE(6,27)
FORMAT(DX,'THE UNSCALED COMPONENT VALUES ARE',//)
WRITE(6,18) RL,RS
WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7
   27
                 SPECIFY THE CUT OFF FREQUENCY IN RAD/SEC. DMGAC=100.000
C
                 SAMPLING TIME IS T
T=.ulcc
C
                  IMPEDANCE SCALE FACTOR IS SIMP=50.000
                                                                                                    SIMP
0000
              FREQUENCY SCALING WITH PREWARPING AS WELL AS TAKING INTO ACCOUNT
THE EFFECT OF SAMPLING TIME IS SFREQ
SFREQ=DTAN(CMGAC*T/2)

AS=RS*3IMP
AL1=AL1*SIMP/SFREQ
C2=C2/(SIMP*SFREQ)
AL3=AL3*SIMP/SFREQ
C4=C4/(SIMP*SFREQ)
AL5=AL5*SIMP/SFREQ
C6=C6/(SIMP*SFREQ)
AL7=AL7*SIMP/SFREQ
RL=RL*SIMP
WRITE(6,29)
FORMAT(5X,'THE SCALED CCMPUNENT VALUES ARE',//)
WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7
FCRMAT(5X,'L1=',E12.5,3X,'C2=',E12.5,'L3=',E12.5,3X,'C4=',E12.5,3X
I,'L5=',E12.5,3X,'C6=',E12.5,3X,'L7=',E12.5,//)
WRITE(6,18) RL,RS
FORMAT(10X,' RL=',E12.5,5X,'RS=',E12.5,//)
   29
   22
  13
                 FILTER SCALE FACTOR FROM DATA IS COEF
CCEF = (RS+AL)/RL
WRITE(6,37) COEF
FCRMAT(54, 'THE FILTER SCALE FACTOR IS....', E12.5,//)
  37
                 CALCULATING THE WAVE DIGITAL FILTER MULTIPLIER COEFFICIENTS
                R 1=R S

RZ=R1+AL1

SIGMA1=R1/R2

GZ=1.CDO/R2

G3=G2+C2

SIGMA2=G2/G3
```

^{*}Graphx, subroutine is given in Computer Program No. 1.



```
R3=1.CD0/G3
R4=R3+AL3
S1GMA3=R3/R4
               54=1.CDO/R4

54=1.CDO/R4

55=34+C4/G5

R5=1.CDO/G5

R6=R5+AL5

SIGMA5=R5/R6

G6=1.CDO/R6

G7=G6+C6
               G7=G6+C6
G7=G6+C6
SIGMA6=G0/G7
R7=1.CD0/G7
R8=R7+AL7
SIGMA7=R7/R8
PHI=(RL-R8)/(RL+R8)
C
                WRITE(6,42)
FORMAT(5x, THE WAVE DIGITAL FILTER MULTIPLIER CCEFFICIENTS ARE....
   42
C
             WRITE(6,10) SIGMA1, SIGMA2, SIGMA3, SIGMA4, SIGMA5, SIGMA6, SIGMA7, PHI FCRMAT(/,4x,'SIGMA1=',F0.4,4x,'SIGMA2=',F0.4,4x,'SIGMA3=',F6.4,4x,'SIGMA4=',F0.4,4x,'SIGMA5=',F6.4,4x,'SIGMA6=',F6.4,4x,'SIGMA7=',F6.4,4x,'PHI=',F0.4,/)
  10
0000
                FREQUENCY RANGE IS CHOSEN TO BE TWICE THE CRITICAL FREQUENCY FREQUENCY INCREMENT DLTAW=OMGAC/50.00
0000
               INITIAL VALUES IN FREQUENCY DOMAIN
               INPUT IN TIME DCMAIN IS AS=1.CD0 W=0.0C0
                                                                                          AS
000
                ITTERATION IN THE FREQUENCY DOMAIN
                DC 110 J=1,98
000
                INITIAL VALUES IN TIME DEMAIN
                A11=AS#COEF
H2=DC MPLX(G.CDO,0.0DO)
TT=D.0CO
X14=C.CDO
               X14= C.CDU

X24= U.ODO

X34= O.ODO

X34= O.ODO

X34= O.ODO

X54= O.ODO

X54= O.ODO

X54= O.ODO

X54= O.ODO
                X64=0.000
A72=C.CD0
X73=0.000
X74=0.000
000
                ITTERATION IN THE TIME DOMAIN
               00 10C 1=1,50C

812=A11+X11+X23+SIGMA1*(X23-X14)

822=X33+$13MA2*(812+X14-X33-X24)

832=822+X24-X43+SIGMA3*(X43-X34)

842=X35+SIGMA4*(832+X34-X53-X44)

852=842+X44-X63+SIGMA5*(X63-X54)

852=842+X44-X63+SIGMA5*(X63-X54)

872=862+X44-X64-X72+SIGMA7*(X72-X74)

A72=872*PHI

A72=872*PHI

A72=872*PHI

A72=872*PHI

A72=872+SIGMA7*(X72-X73)
                B71=2 62+SIG MA 7#(A72-B62+ X72-X73)
```



```
861=871-852+X73+SIGMA6*(852-X63)
851=842+SIGMA5*(861-842+X63-X53)
841=851-832+X53+SIGMA4*(832-X43)
831=822+SIGM43*(841-822+X43-X33)
821=831-812+X33+SIGMA2*(812-X23)
811=A11+SIGMA1*(821-A11+X23-X13)
                             UPDATED VALUES
                             X11=A11
X13=B11
                             X13=B112
X14=B8221
X14=B833121
X24=B833121
X2534=B8421
X3544=B8421
X444=B8421
X444=B861
                               X63=861
                             X63=861

X64=862

X72=A72

X73=571

X74=872

A11=0.000

WT=W*TT

W1=3C*PLX(0.000,-WT)

Z=CDE*P(W1)

H2=H2+B72*Z

TT=TT+T

CONTINUE
  c 100
                              D8=CDAES(H2) *(1.000+PFI)/2
ARRANGING THE OUTPUT DATA
DATA(J,1)=W
DATA(J,2)=D8
DATA(J,3)=0.000
W=W+DLTAW
CENTINUE
   C
· c110
                             WR IT E (6,54)
F C F M A T (1')
WR IT E (6,55)
F C F M A T (20X, 'FREQ', 21X, 'DUTPUT NO 1', 1CX, 'DUTPUT NO 2')
WR IT E (6,20) ((D A T A (N, M), M=1,5), N=1,98)
C A L G R A P HX (D A T A ,98, 4 H F R E Q, 5 H M A G N I T L D E)
F C F M A T (20X, E 12.5, 10X, E 12.5)
         54
        55
  c<sup>20</sup>
                               STOP
```



D. Computer Program No. 3. Program for unity impulse response of the conventional cascaded digital filter with the given specification.

```
*********
 COCO
               CCNAVENSIONAL
                                              DIGITAL FILTER DESIGN
              IMPLICIT REAL *8 (A-H, O-Z)
DI *ENSIGN DATA(∠10,3)
CCMPLEX*16 Z
DI *ENSIGN A(8),Z(7)
              INDUCTANCE AND CAPACITANCE VALUES IN FENRIES, AND FARADS NORMALIZED TO CRITICAL FREQUENCY OF 1 RADISEC AT 3 DB PCINT WITH RL=1
              RS=2.000
AL1=2.427500
CZ=.747000
              C2=.747000

AL3=4.369500

C4=.837700

AL5=4.488600

C6=.813700

AL7=3.4C5C0C

RL=1.0C0

WRITE(6,27)

FORMAT(5X,'THE UNSCALED COMPONENT VALUES ARE',//)

WRITE(6,18) RL, RS

WRITE(6,18) RL, RS

WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7
   27
 CC
              SPECIFY THE CUT OFF FREQUENCY IN RAD/SEC. DMGAC=100.000
 CC
              SAMPLING TIME IS T
T=.0100
 C
              IMPEDANCE SCALE FACTOR IS SIMP=50.000
                                                                             SIMP
 CC
             FREQUENCY SCALING WITH PREWARPING IS
SFREQ=2*DTAN(OMGAC*T/2)/T
RS=RS*SIMP
ALI=ALL*SIMP/SFREQ
C2=C2/(SIMP*SFREQ)
AL3=AL3*SIMP/SFREQ
C4=C4/(SIMP*SFREQ)
AL5=SIMP/SFREQ
C6=C6/(SIMP*SFREQ)
AL5=AL5*SIMP/SFREQ
C6=C6/(SIMP*SFREQ)
AL7=AL7*SIMP/SFREQ
RI=RL*SIMP
WRITE(6,29)
FOR MAT(5X,'THE SCALED CCMPONENT VAL
HR ITE(6,24) AL1,C2,AL3,C4,AL5,C6,AL
                                                                                                    SEREQ
            FOR 1AT(5X, 'THE SCALED CCMPONENT VALUES ARE', //)

#RITE(6,24) AL1,C2,AL3,C4,AL5,C6,AL7

FORMAT(5X, 'L1=',E12.5,3X,'C2=',E12.5,'L3=',E12.5,3X,'C4=',E12.5,3X

1,'L5=',E12.5,3X,'C6=',E12.5,3X,'L7=',E12.5,//)

#RITE(6,18) RL, RS

FORMAT(10X,' RL=',E12.5,5X,'RS=',E12.5,//)
   29
  22
   13
000000
              CALCULATION OF THE COEFFICIENTS OF
                h(S)=K/(S7+A6*S0+A5*S5+A4*S4+A3*S3+A2*S2+A1*S1+AC)
              AAC=(RL+RS)/RL
C
             FILTER'SCALE FACTOR FROM DATA IS COEF CUEF=AAO WRITE(6,37) COEF FORMAT(5%, The FILTER SCALE FACTOR IS....', E12.5,//)
c 37
              AA1=(AL1+AL3+AL5+AL7)/RL+RS*(C2+C4+C6)
```

Graphx, subroutine is given in Computer Program No. 1.



```
AA2=(C4+C6) *(AL1+AL3+AL7 *RS/RL) +C 2*(AL1+(AL3+AL5+AL7)*R S/RL)+AL5*(
                 C
                    A(1)=1.000

A(2)=AA6/AA7

A(3)=AA5/AA7

A(4)=AA4/AA7

A(5)=AA3/AA7

A(6)=AA2/AA7

A(7)=AA1/AA7

A(8)=AA0/AA7
 C
                CCEF1 = COEF / AA7

#RITE (6,41)

FORMAT (5X,'THE COEF.OF H(S) = K/(S7+A6*S6+A5*S5+A4*S4+A3*S3+A2*S2+

1A1*S1+AO; ARE',/)

#RITE (6,40) A(2),A(3),A(4),A(5),A(6),A(7),A(8)

FORMAT (5X,'A6=',E12.5,3X,'A5=',E12.5,3X,'A4=',E12.5,3X,'A3=',E12.5

1,3X,'A2=',E12.5,3X,'A1=',E12.5,3X,'A0=',E12.5,/)

#RITE (6,43) COEF1

FORMAT (5X,'K=',E12.5,//)
   41
   40
   43
000000
                    CALCULATION OF THE COEF. OF THE EQN.
                                                 H(S) = K/(S2+A1*S+B1)(S2+A2*S+B2)(S2+A3*S+B3)(S+B4)
                NOEG=7
   42
60
00000000
                    CALCULATION OF THE CJEF OF H(Z)
                                                                                                                                 WITH SAMPLING FERIOD OF T
                   -1 7 -1 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -2
                   F=2.000/T
                  66
```



```
INITIAL VALUES
           ITTERATION IN THE TIME DOMAIN
           DO 100 I=1,98
V1=UPP+X1
V2=V1+X2
           CC
           FOR IMPULSE RESPONCE UPP IS SET TO ZERG FOR THE NEXT ITTERATION UPP=0.000
CC
           ARRANGING THE OLTPUT DATA
DATA(I,1)=DLTAT
DATA(I,2)=V
DATA(I,3)=0.0D0
DLTAT=DLTAT+T
CCNTINUE
c 100
           WRITE(6,54)
FGRMAT('1')
ARITE(6,55)
FCRMAT(20X,'TIME',21X,'DUTPUT NO 1',10X,'OUTPUT NG 2')
WRITE(6,20) ((DATA(N,M),N=1,3),N=1,98)
CALL GRAPHX(DATA,98,4HTIME,9HMAGNITUDE)
FCRMAT(20X,E12.5,10X,E12.5,10X,E12.5)
  54
  55
c<sup>20</sup>
            STOP
```



E. Computer Program No. 4. Program for transfer function of the conventional cascaded digital filter with the given specification.

```
キャキキ
                                  FREQUENCY RESPONCE
 00000
                                                                                 ** **
               CONNVENSIONAL DIGITAL FILTER DESIGN
               IMPLICIT REAL*8 (A-H,C-Z)
COMPLEX*16 WT,Z,Y,H
DIMENSION DATA(210,3)
DIMENSION A(8),Y(7)
 000000000
              INDUCTANCE AND CAPACITANCE VALUES IN FERRIES, AND FARADS NORMALIZED TO CRITICAL FREQUENCY OF 1 RADISEC AT 3 DB POINT WITH RL=1
              RS=2.000

AL1=2.4275D0

CZ=.747CD0

AL3=4.2695D0

C4=.837700

AL5=4.4886DG

C0=.8137D0

AL7=3.4050D0

RL=1.CD0

WRITE(6,27)

FORMAT(5X,'THE LNSCALED CCMPONENT VALUES ARE',//)

WRITE(6,18) RL,RS

WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7
    27
 CC
              SPECIFY THE CUT OFF FREQUENCY IN RAD/SEC. DMGAC=100.000
 C
              SAMPLING TIME IS T
T=.0100
              IMPEDANCE SCALE FACTOR IS
SIMP=50.000
                                                                              SIMP
 CC
             FREQUENCY SCALING WITH PREWARPING IS SFREC=2*DTAN(OMGAC*T/2)/T RS=RS*SIMP AL1=AL1*SIMP/SFREQ C2=C2/(SIMP*SFREQ) AL3=AL3*SIMP/SFREQ C4=C4/(SIMP*SFREQ) AL5=AL5*SIMP/SFREQ C0=C6/(SIMP*SFREQ) AL7=AL7*SIMP/SFREQ AL7=AL7*SIMP/SFREQ RI=R1*SIMP
                                                                                                  SFREQ
            AL/=AI/*SIMP/SFREQ

RL=RL*SIMP

WRITE(6,29)

FURMAT(5X,'THE SCALED COMPONENT VALUES ARE',//)

WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7

FURMAT(5X,'L1=',E12.5,3X,'C2=',E12.5,'L3=',E12.5,3X,'C4=',E12.5,3X

1,'L5=',E12.5,3X,'C0=',E12.5,3X,'L7=',E12.5,//)

WRITE(6,18) RL,RS

FORMAT(10X,' RL=',E12.5,5X,'RS=',E12.5,//)
   29
   22
   18
000000
              CALCULATION OF THE COEFFICIENTS OF
                H(S)=K/(S7+A6*S6+A5*S5+A4*S4+A3*S3+A2*S2+A1*S1+A0)
              AAC=(FL+RS)/RL
CC
             FILTER SCALE FACTOR FROM DATA IS COEF
CCEF=AAO
ARITE(0,37) COEF
FCRMAT(5x,'THE FILTER SCALE FACTOR IS....', E12.5,//)
c 37
              AA1=(AL1+AL3+AL5+AL7)/RL+RS#(C2+C4+C6)
```

^{*}Graphx, subroutine is given in Computer Program No. 1.



```
AA2=(C4+C6) *(AL 1+AL 3+AL 7*RS/RL) +C2*(AL 1+(AL3+AL5+AL7) *RS/RL) +AL5*(
*Co+C4*RS/RL)
AA3=(AL1+AL3)*(AL5+AL7)*C4/RL+(AL3+AL5)*(C2*C6*RS+(C6*AL7+C2*AL1)/
*RL)+C4*RS*(C2*AL3+AL5*C6)+AL1*AL7*(C2+C6)/RL
AA4=(AL1+AL7*RS/RL)*(AL5*C6*(C2+C4)+AL3*C2*(C4+C6))+C4*AL5*AL3*(C6*AL7+C2*AL1)/
AA5=AL1*(C2*AL3*(C4*(AL5+AL7)+C6*AL7)+AL5*C6*AL7*(C2+C4))/RL+AL3*C
*4*AL5*Co*(AL7/RL+C2*RS)
AA6=C2*AL3*(C4*AL5*C6*AL7)/RL
AA7=(AL1*C2*AL3*C4*AL5*C6*AL7)/RL
C
                              A(1)=1.000
A(2)=A6/AA7
A(3)=AA5/AA7
A(4)=AA4/AA7
                              A(5) = AA3/AA7
A(0) = AA2/AA7
A(7) = AA1/AA7
A(8) = AA0/AA7
C
                         CCEF1 = COEF/ AA7
WRITE(6,41)
FORMAT(5x,'THE COEF.OF H(S) = K/(S7+A6*S6+A5*S5+A4*S4+A3*S3+A2*S2+
1A1*S1+AO) ARE',/)
WRITE(6,40) A(2),A(3),A(4),A(5),A(6),A(7),A(8)
FORMAT(5x,'A6=',E12.5,3x,'A5=',E12.5,3x,'A4=',E12.5,3x,'A4=',E12.5
1,3X,'A2=',E12.5,3X,'A1=',E12.5,3X,'A0=',E12.5,/)
MRITE(6,43) COEF1
FORMAT(5x,'K=',E12.5,//)
      41
    40
     43
000000
                               CALCULATION OF THE COEF. OF THE EQN.
                                                                              H(S) = K/(S2 + A1 \pm S + B1)(S2 + A2 \pm S + B2)(S2 + A2 \pm S + B3)(S + B4)
                         NDEG=7
CALL ZPOLR(A,NDEG,Y,IER)
P1=-2.000*REAL(Y(1))
F1=REAL(Y(1)) = 2+AINAG(Y(1)) **2
P2=-2.CDD*REAL(Y(3))
F2=RE4L(Y(3)) **2+AIMAG(Y(3)) **2
P3=-2.000*REAL(Y(5))
F3=REAL(Y(5)) **2+AIMAG(Y(5)) **2
P4=-REAL(Y(7))
P=1.CDG/AA7
WRITE(6,42)
FCRMAT(5x,'THE COEF. CF H(S) ARE....'(S2+A3*S+B3)(S+B4)',//)
WRITE(6,60) P1,F1,P2,F2,P3,F3,P4,COEF1
FGRMAT(1x,'A1=',E12.5,IX,'B1=',E12.5,2X,'A2=',E12.5,IX,'B2=',E12.5
1,2X,'A3=',E12.5,IX,'B3=',E12.5,2X,'A4=',E12.5,3X,'K=',E12.5,//)
                               NDEG=7
    42
60
                               CALCULATION OF THE COEF OF H(Z)
                                                                                                                                                                                                  WITH SAMPLING PERIOD OF T
                              -1 7 -1 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1 -2 -1
                              F=2.000/T
FF=F # F
                             06
                          IAL
```



```
INPUT IN TIME DCMAIN IS UP UP=1.0D0 UPP=UF*CCEF2
               FREQUENCY RANGE IS CHOSEN TO BE TWICE THE CRITICAL FREQUENCY FREQUENCY INCREMENT DLTAW=DMGAC/50.CDO
000 0000
               INITIAL VALUES IN FREQUENCY DOMAIN
               h = C. OCO
               ITTERATION IN THE FREQUENCY DOMAIN
               DC 11C J=1,98
CCC
               INITIAL VALUES IN TIME DOMAIN
               UP1=UPP
TT=0.3D0
h=CCMPLX(0.0D0,0.3D0)
X1=0.3D0
X2=0.3D0
X3=0.3D0
X4=0.3D0
X5=0.3D0
               X5=0.000
X6=0.000
X7=0.000
               ITTERATION IN THE TIME DOMAIN
              DC 10C I=1,500
V1=JP1+X1
V2=V1+X2
V3=V2+X3
V=V3+X4
X1=UP1-84*V1
X2=2*V1-81*V2+X5
X5=2*V2-82*V3+X6
X4=2*V3-83*V+X7
X5=V1-01*V2
X6=V2-02*V3
X7=V3-03*V
UP1=0*TT
WT=0C MPLX(C.000,-W1)
Z=CDEXP(WT)
H=H+V*Z
TI=TT+T
CONTINUE
c100
               DA=CDABS(H)
ARRANGING THE DUTPUT DATA
DATA(J,1)=W
DATA(J,2)=DA
DATA(J,3)=O.ODO
h=k+DLTAW
CCNTINUE
 C
c 110
               WRITE(6,54)
FORMAT('1')
WRITE(6,55)
FORMAT(20X, 'FREG',21X, 'QUTPUT NG 1',10X, 'QUTPUT NG 2')
WRITE(6,20) ((0ATA(M,M),M=1,0),N=1,58)
CALL GRAPHX(DATA,98,4FFREG;+HMAGN)
FORMAT(20X,£12.5,10X,£12.5)
   54
   55
c<sup>20</sup>
                STCP
```



Reference

[1] Anatol I. Zverev, Handbook of Filter Synthesis, 1967, published by John Wiley and Sons, Inc.



```
A - Computer Program No. 5.
                                                                            Program to calculate the rms error due to
                                                                             truncation in the number of bits of wave
                                                                             digital filter multiplier coefficients.
                                                     **** FREQUENCY RESPONCE ****
 000000
                 ROOT MEAN SQUARE ERROR DUE TO TRUNCATION IN NO. OF BITS *****
FOR SIMPLE SECTION HAVE DIGITAL FILTER
                  IMPLICIT REAL #8 (A-H,O-Z)
DIMENSION DATA(210,3)
DIMENSION DATA3(210,3)
 ************************

COMPONENT VALUES

INDUCTANCE AND CAPACITANCE VALUES IN FENRIES, AND FARADS

NORMALIZED TO CRITICAL FREQUENCY OF 1 RAD/SEC AT 3 D8 PCINT
               RS=1.000

ALI=1.7896D0

C2=1.2961D0

AL3=2.71770°

C4=1.3848D0

AL5=2.717700

C6=1.2961D0

AL7=1.7896D0

RL=1.CD0

WRITE(6,18) RL,RS

FORMAT(10X,' RL=',F6.4,5X,'RS=',F6.4,/)

WPITE(6,22) ALI,C2,AL3,C4,AL5,C6,AL7

FORMAT(5X,'L1=',E12.5,3X,'C2=',E12.5,'L3=',E12.5,3X,'C4=',E12.5,3X

1,'L5=',E12.5,3X,'C6=',E12.5,3X,'L7=',E12.5,//)
    13
    22
  CC
                  FILTER SCALE FACTOR IS CHEF
CHEF=(RL+RS)/RL
HPITE(6,37) CHEF
FORMAT(7X, THE FILTER SCALE FACTOR IS...., E12.5,//)
237
C
                  SPECIFY THE CUT OFF FREQUENCY IN RAD/SEC. OMGAC = 1.000
 CC
                  SAMPLING PERIOD IS DETAT
DETAT=1.000
                  FREQUENCY SCALING WITH PREWARPING AS WELL AS TAKING INTO ACOUNT THE EFFECT OF SAMPLING TIME IS SCALE

3C ALE = 1.0D0/DTAN(OMGAC*DLTAT/2)

ALI=ALI*SCALE

C2=C2*SCALE

AL3=AL3*SCALE

C4=C4*SCALE

AL5=AL5*SCALE

AL5=AL5*SCALE

AL7=AL7*SCALE
  COC
  00000
                  CALCULATION TO FIND THE TERMINATING RESISTANCE OF EACH ELEMENT AND WAVE DIGITAL FILTER MULTIPLIER COEFFICIENTS WITH NO DELAY FREE PATH ON PORT TWO
                  R1 = RS

R2 = R1 + A L1

S 2 = R1 + A L1

S 1 G M A 1 = R1 / R 2

G 3 = G 2 + C 2

S 1 G M A 2 = G 2 / G 3

R 3 = 1 . C D D / G 3

R 4 = R 3 + A L 3

S 1 G M A 3 = R 3 / R 4

G 5 = G 4 + C 4

G 5 = G 4 + C 4

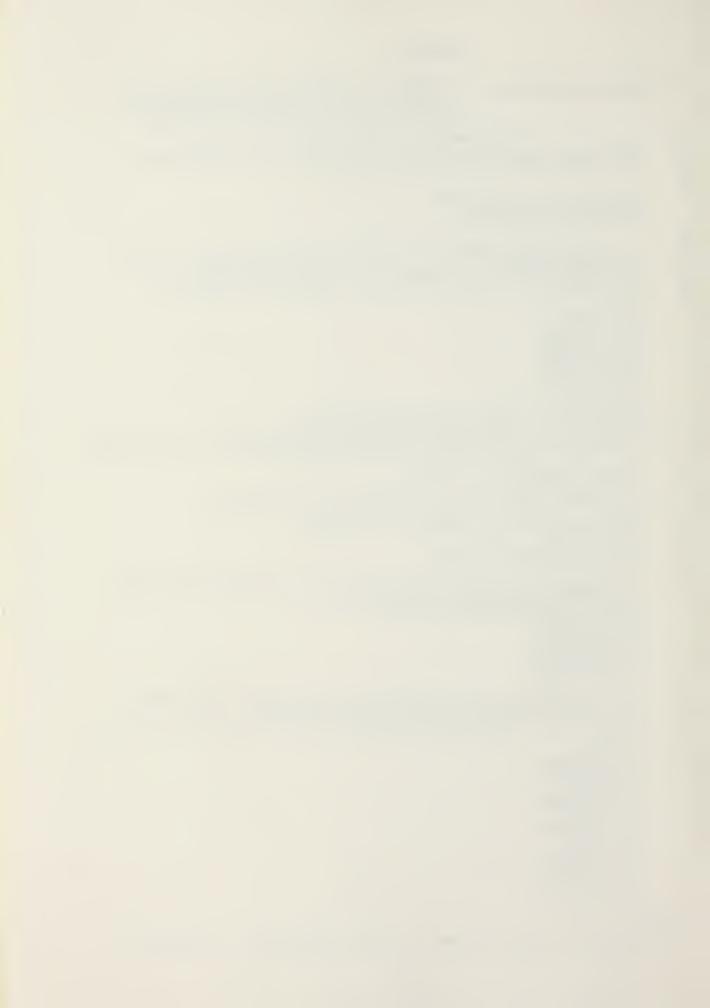
G 5 = G 4 + C 4

S 1 G M A 4 = G 4 / G 5

R 5 = 1 . O D 0 / G 5

R 5 = R 5 / R 6
```

^{*}Subroutine Graphx is given in Computer Program No. 1 of Appendix 1.



```
G6=1.0D0/R6
G7=G6+C6
SIGMA6=G6/G7
R7=1.CD0/G7
R6=R7+AL7
SIGMA7=R7/R8
PHI=(RL-R8)/(RL+R8)
  C
             WRITE(6,42)
FORMAT(5X, THE WAVE DIGITAL FILTER MULTIPLIER COEFFICIENTS ARE....
#*,//)
    42
  C
             WRITE(6,10) SIG MA1, SIG MA2, SIG MA3, SIG MA4, SIG MA5, SIG MA6, SIG MA7, PHI FOR MAT(/,4%, 'SIG MA1=',F6.4,4%, 'SIG MA2=',F6.4,4%, 'SIG MA3=',F6.4,4%, 'SIG MA4=',F6.4,4%, 'SIG MA5=',F6.4,4%, 'SIG MA6=',F6.4,4%, 'SIG MA7=',F6.2.4,4%, 'PHI=',F6.4,/)
   10
 CC
               INPUT IN TIME DOMAIN IS A S=1.0DO UP=AS #COEF
                                                                              AS
               CALCULATION OF THE FREQUENCY RESPONCE OF THE FILTER WITH PRACTICALLY INFINITE PRECESION IN ORDER TO SET THE PEFFERENCE DATA
            CALL FILTER (UP, SIGMA 1, SIGMA 2, SIGMA 3, SIGMA 4, SIGMA 5, SIGMA 6, SIGMA 7, PH # I, DATA, OMGAC, DLTAT)
 C
               00 220 JJ=1,20
NOBTS=JJ
00000
              CALCULATION OF THE ERROR IN THE FREQUENCY DOMAIN DUE
TO QUANTIZATION OF THE WAVE DIGITAL FILTER PARAMETERS TO THE
REQUIRED NO. OF BITS
            CALL FILERR (UP, SIGMA1, SIGMA2, SIGMA3, SIGMA4, SIGMA5, SIGMA6, SIGMA7, PH #1, DATA, NOBTS, ER, OMGAC, DLTAT)
 CC
              OUTPUT DATA SET UP
              DATA3(JJ,1) = JJ
DATA3(JJ,2) = ER
DATA3(JJ,3) = 0.000
 C
   220
              CONTINUE
               PLOT OF THE R.M.S. ERROR DUE TO QUANTIZATION IN THE NO OF BITS OF WAVE DIGITAL FILTER PARAMETERS VERSUS THE NO. OF BITS
              WRITE(6,54)
FORMAT('1')
WRITE(6,55)
FORMAT(20X,'NO. OF BITS',15X,'MEAN SQUAR ERROR',/)
WRITE(6,20) ((DATAB(N,M),M=1,3),N=1,2C)
CALL GRAPHX(DATAB,20,4HNBIT,4HMSER)
FORMAT(20X,E12.5,10X,E12.5,10X,E12.5)
   54
   55
c<sup>20</sup>
               STOP
```



```
FILTER
               SUBROUTINE FILTER (UP, SIGMA1, SIGMA2, SIGMA3, SIGMA4, SIGMA5, SIGMA6, SIG #M47, PHI, DATA, OMGAC, DLTAT)
                 SUBROUTINE FILTER TAKES THE VALUE OF THE INPUT IN THE TIME DOMAIN AND PLOTS THE MAGNITUDE VERS. FREQUENCY CURVE OF THE WAVE DIGITAL FILTER
                IMPLICIT REAL *8 (A-H, Q-Z)
CCMPLEX *16 H2, W1, Z
DIMENSION DATA(210,3), DT(210,3)
000
                 FREQUENCY RANGE IS CHOSEN TO BE TWICE THE CRITICAL FREQUENCY FREQUENCY INCREMENT DLW=DMGAC/50
C
                 INITIAL VALUES IN THE FREQUENCY DOMAIN
                 W=0.000
ITTERATION IN THE FREQUENCY DOMAIN
CC
                 DO 110 J=1,98
000
                 INITIAL VALUES IN TIME DOMAIN
                H2=DC MPLX(0.0D0,0.0D0)
TT=0.CD0
X11=0.3D0
X13=0.0D0
                 X13=0.000
X14=0.000
X23=0.000
X24=0.000
X34=0.000
X44=0.000
                 X 43=0.0D0
X 44=0.0D0
X 53=0.0D0
X 54=0.0D0
X 64=0.0D0
X 64=0.0D0
X 72=0.0D0
X 73=0.0D0
X 74=0.0D0
                 NIAM CO B MIT BHY VI NOITABBIT
                DC 100 I=1,500

812=411+X11-X23+SI3 MA1*(X23-X14)

822=X33+SIGMA2*(812+X14-X33-X24)

832=822+X24-X43+SIGMA3*(X43-X34)

842=X53+SI3 MA4*(832+X34-X53-X44)

852=842+X44-X63+SIGMA5*(X63-X54)

862=X73+SIGMA6*(852+X54-X73-X64)

872=862+X64-X72+SI3 MA7*(X72-X74)

472=872*PHI

871=862+SI3 MA7*(A72-B62+X72-X73)

801=871-B52+X73+SI3 MA6*(852-X63)

851=842+SIGMA5*(851-B42+X63-X53)

841=851-B32+X53+SI3 MA4*(832-X43)

831=922+SIGMA3*(841-822+X43-X33)

811=A11+SIGMA1*(821-A11+X23-X13)
```

UPDATED VALUES

X 11 = A11 X 13 = B11 X 14 = B12 X 23 = B21 X 24 = B22 X 33 = R 31 X 34 = B32 X 43 = B42 X 44 = B42



```
X53=851
X54=852
X63=861
X64=862
X72=A72
X73=871
X74=872
A11=0.0D0
WT=#**TT
W1=9C*PLX(0.0D0,-WT)
Z=CDEXP(A1)
H2=H2+872*Z
TT=TT+DLTAT

C
C
ARRANGIGNG THE CUTPUT DATA
DATA(J,1)=W
DATA(J,2)=D8
DATA(J,3)=0.0D0

C
ARRANGING THE DATA FOR PLOT SUBROUTINE
DT(J,1)=DATA(J,2)
DT(J,2)=DATA(J,2)
DT(J,3)=DATA(J,3)

C
W=W+DLW
CONTINUE
C
WRITING AND PLOTING THE FREQUENCY RESPONCE
WFITE(6,54)
FORMAT('1')
WRITE(6,55)
FORMAT(COX, FREC', 21X, 'OUTPUT ND 1', 10X, 'OUTPUT ND 2')
KRITE(6,20) ((DATA(N,M), M=1,3), N=1,98)
CALL GRAPHX(DT,98,4 HFREO,4 HMAGN)
FORMAT(20X,E12.5,10X,E12.5)
RETURN
END
```



FILERR

```
SUBROUTINE FILERR(UP, SIGMA1, SIGMA2, SIGMA3, SIGMA4, SIGMA5, SIGMA6, SIG #MA7, PHI, DATA, NOBTS, ER, OMGAC, DLTAT)
                    SUBROUTINE FILERR TAKES THE ROOT MEAN SQUARE VALUE OF THE ERROR BETWEEN UNTRUNCATED AND TRUNCATED VALUE OF THE GUT PUT IN THE FREQUENCY DOMAIN AND ALSO PLOTS THE FINITE PRECESION FREQUENCY RESPONCE
                    IMPLICIT REAL*8 (A-H,O-Z)
DIMENSION DATA2(210,3)
DIMENSION DATA(210,3)
C
                 WRITE(6,54)
FORMAT('1')
WRITE(6,21)
FORMAT(10X, 'THE UNTPUNCATED VALUES ARE')
WRITE(6,10) SIGMA1, SIGMA2, SIGMA3, SIGMA4, SIGMA5, SIGMA6, SIGMA7, PHI
FORMAT(/,4X, 'SIGMA1=',F6.4,4X,'SIGMA2=',F6.4,4X,'SIGMA3=',F6.4,4X,
*'SIGMA4=',F6.4,4X,'SIGMA5=',F6.4,4X,'SIGMA6=',F6.4,4X,'SIGMA7=',F6
*.4,4X,'PHI=',F6.4)
    54
   21
   10
C
                    A=SIGMA1

B=SIGMA2

C=SIGMA3

D=SIGMA4

E=SIGMA5

P=SIGMA7

H=PHI
C
                     WRITE (6,33) NOBTS
FORMAT(10X, 'N
                                                                           NO OF BITS = , 12,/)
    33
                    PERFORMING THE TRUNCATION PROCESS TO REQUIRED NO. OF BITS,

'NDRTS'
SIGMA1=TRUNC(A,NOBTS)
SIGMA2=TRUNC(B,NOBTS)
SIGMA3=TPUNC(C,NOBTS)
SIGMA4=TRUNC(D,NOBTS)
SIGMA4=TRUNC(E,NOBTS)
SIGMA7=TRUNC(E,NOBTS)
SIGMA7=TRUNC(E,NOBTS)
PHI=TRUNC(H,NOBTS)
PHI=TRUNC(H,NOBTS)
WRITE(6,22)
FORMAT(10X,'THE TRUNCATED VALUES ARE')
WPITE(6,10) SIGMA1, SIGMA2, SIGMA3, SIGMA4, SIGMA5, SIGMA6, SIGMA7, PHI
CCC
    22
                  CALCULATION OF THE FREQUENCY RESPONCE WITH WAVE DIGITAL PARAMETERS OF FINITE PRECESION CALL FILTER (UP, SIGMA1, SIGMA2, SIGMA3, SIGMA4, SIGMA5, SIGMA6, SIGMA7, PH *I, DATA2, OMG AC, DLTAT)
 200
                     CALCULATION OF ROOT MEAN SQUARE ERROR
ER = 0.0D0
DO 213 KK=1,98
ER = ER+(DATA(KK,2)-DATA2(KK,2))**2
CONTINUE
ER = ER/98.0D0
ER = DSQRT(ER)
  CC
     213
 C
                     SIGMA1=A
SIGMA2=B
SIGMA3=C
SIGMA4=D
SIGMA5=E
SIGMA6=P
SIGMA7=G
                       PHI=H
  C
                       RETURN
END
```



```
FUNCTION TRUNC (VALUE, NOBTS)
COCCOCOCOCO
                      FUNCTION TRUNC CONVERTS THE VALUE INTO BINOMIAL FLOATING POINT APITHMATIC AND THEN TRUNCATES THE VALUE TO THE DESIRED NO. OF BITS AND THEN CONVERTS BACK THE VALUE INTO DECIMAL FIXED POINT ARITHMATIC MAX. NO. OF BITS(NOBTS) MUST NOT EXCEED 30 AND THE ABSOLUTE VALUE OF 'VALUE' MUST BE LESS THAN 1.009 AND THE ABSOLUTE VALUE OF 'VALUE' MUST BE GREATER THAN 1.00-
                                                                                                                                                                                SO LESS THAN 1.009 GREATER THAN 1.00-15
                       IMPLICIT REAL*8 (A-H,0-Z)
DIMENSION MUTPL (30)
DIMENSION MUT(30)
                      A = DABS(VALUE)

JJ=0

IF (A.LF.1.0D-15) TRUNC=0.000

IF (A.LE.1.0D-15) RETURN

DSIGN=VALUE/DABS(VALUE)

IF (A.JE.1.000) 3D TO 1

FR ACT = A

C=0.000

NEITS=NOBTS

THE MAGNITUDE OF A IS GREATER THAN 1
                       GO TO 20
                       N = 4
        1
                       B=N
FRACT=A-B
NONT=0
                       JU=1
CONTINUE
                       M=N

IF (N.EC.O) GD TO 38

N=N/2

MM=Y-2*N

M=Y-2*N

M=Y-2*N
                      MM=M-2*N
IF (MM.EQ.O) GO TO 23
NONT=NONT+1
MLT (NONT)=1
GO TO 2
NONT=NONT+1
MLT (NONT)=0
GO TO 2
CONTINUE
IF (NOBTS.LE.NONT) GO TO 68
C=8
     23
      33
                      C=8
N3ITS=NOBTS-NONT
GG TG 20
NP=NONT-NOBTS+1
C=0.000
DC 16 I=NP, NON+
C=C+MLT(I)* 2**(I-1)
CON*INUE
TRUNC=C*DSIGN
RETURN
CON*INUE
DC 6 I=1, NBITS
F=4CT-FP+CT*2
IF (F=ACT-GE-1.000) GD TO 7
MLTPL(I)=0
IF((JJ+MLTPL(I)).EQ.0) NBITS=NBITS+1
GO TO 6
CONTINUE
                        C = 9
      08
      16
             20
                        GO TO 6
CONTINUE
FPACT = FPACT - 1.000
MLTPL(I) = 1
                        JJ=1
CONTINUE
RMANT=0.000
DO 8 I=1,NBITS
RMANT=RMANT+MLTPL(I)*2.000**(-I)
                  8 CONTINUE
TRUNC =DSIGN*(C+RMANT)
                          RETURN
```



```
B - Computer Program
                                                        No. 6.
                                                                             Program to calculate the rms error due
                                                                             to truncation in the number of bits of
                                                                             complex wave digital filter multiplier
                                                                             coefficients.
00000
                                                  **** FREQUENCY RESPONCE ***
               ROOT MEAN SQUARE ERROR DUE TO TRUNCATION IN NO. OF BITS ***** FOR COMPLEX WAVE DIGITAL FILTER
               IMPLICIT PEAL *8 (A-H, B-Z)
DIMENSION DATA(210,3)
DIMENSION DATA3(210,3)
               *****
            RS=1.0D0

A L1=1.789630

C2=1.2961D0

A L3=2.7177D0

C4=1.3848D0

A L5=2.7177D0

C 6=1.2961D0

A L7=1.7896D0

RL=1.0D0

WRITE(6,18) RL,RS

FORMAT(10X,' 9L=',F6.4,5X,'RS=',F6.4,/)

WRITE(6,22) A L1,C2,A L3,C4,A L5,C6,A L7

FORMAT(5X,'L1=',E12.5,3X,'C2=',E12.5,'L3=',E12.5,3X,'C4=',E12.5,3X

1,'L5=',E12.5,3X,'C5=',E12.5,3X,'L7=',E12.5,//)
   18
   22
CC
               FILTER SCALE FACTOR IS COEF
CCEF = (RL+RS)/RL
WRITE(6,37) COEF
FORMAT(7X, 'THE FILTER SCALE FACTOR IS....', E12.5,//)
  37
C
               SPECIFY THE
OMGAC=1.000
                                             CUT OFF FREQUENCY IN RAD/SEC.
CC
               SAMPLING PERIOD IS DETAT DETAT=1.000
000
              FREQUENCY SCALING WITH PREWARPING AS WELL AS TAKING INTO ACOUNT THE EFFECT OF SAMPLING TIME IS SCALE
SCALE=1.0D0/DTAN(OMGAC*DLTAT/2)
AL1=AL1*SCALE
C2=C2*S CALE
AL3=AL3*SCALE
AL5=AL5*SCALE
AL5=AL5*SCALE
AL7=AL7*SCALE
               CALCULATION TO FIND THE TERMINATING RESISTANCE OF EACH ELEMENT AND COMPLEX WAVE DIGITAL FILTER MULTIPLIER COEFFICIENTS WITH NO DELAY FREE PATH ON PORT THO
               R1=RS
R2=(R1+AL1)/(1.0D0+C2*(R1+AL1))
R3=(R2+AL3)/(1.0D0+C4*(R2+AL3))
R4=(R3+AL5)/(1.0D0+C6*(R3+AL5))
R5=R4+AL7
BETA11=(2*R1+AL1+R1*R1*C2-AL1*AL1*C2)/((R1+AL1)*(1.0D0+R1*C2+AL1*C
            BETA 11= (2*R 1+AL 1+R 1*R 1*C 2-AL 1*AL 1*C2)/((R 1+AL 1)*(1.00 0+R 1*C 2+AL 1*C 2))

6 44A 1 1= 1/((R 1+AL 1)*(1.00 0+R 1*C 2+AL 1*C2))

8 TA 1 2= (R 1 *R 1 *C2 +2*R 1 *AL 1*C2-AL 1+AL 1*AL 1*C2)/((R 1+AL 1)*(1.00 0+R 1*C 2+AL 1*C 2))

6 44A 1 2= (R 1 *R 1 *C 2-AL 1-AL 1*AL 1*C2)/((R 1+AL 1)*(1.00 0+R 1*C 2+AL 1*C 2))

8 TA 1 2= (R 1 *R 1 *C 2-AL 1-AL 1*AL 1*C2)/((R 1+AL 1)*(1.00 0+R 1*C 2+AL 1*C 2))

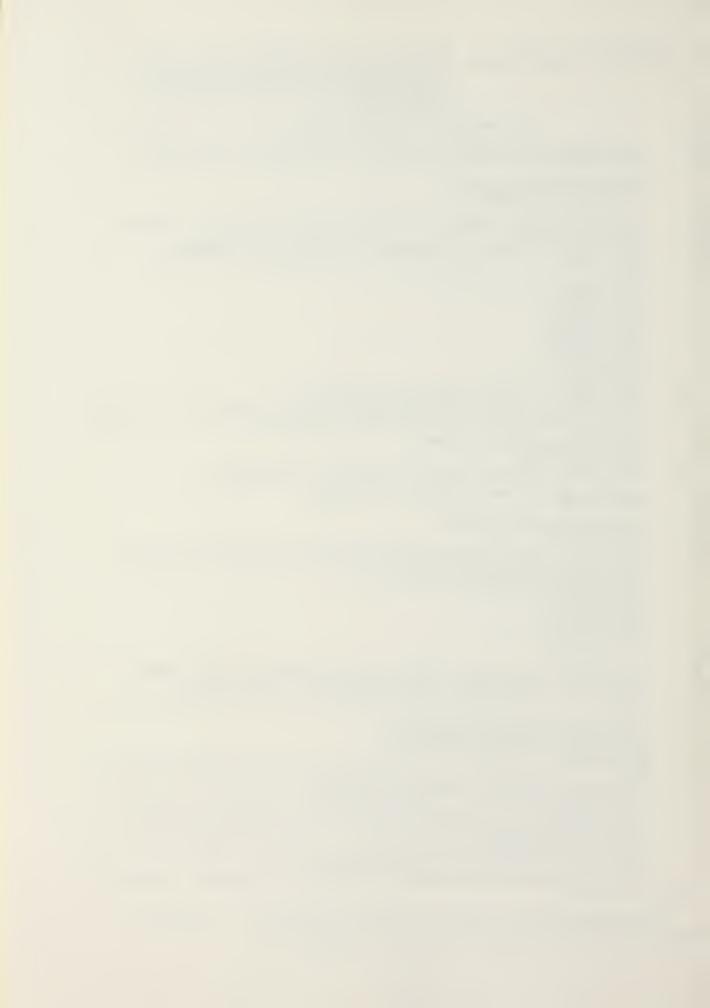
8 TA 1 3= 1.000/(1.00 0+R 1*C 2+AL 1*C 2)

5 TA 1 4=R 1/(R 1+AL 1)

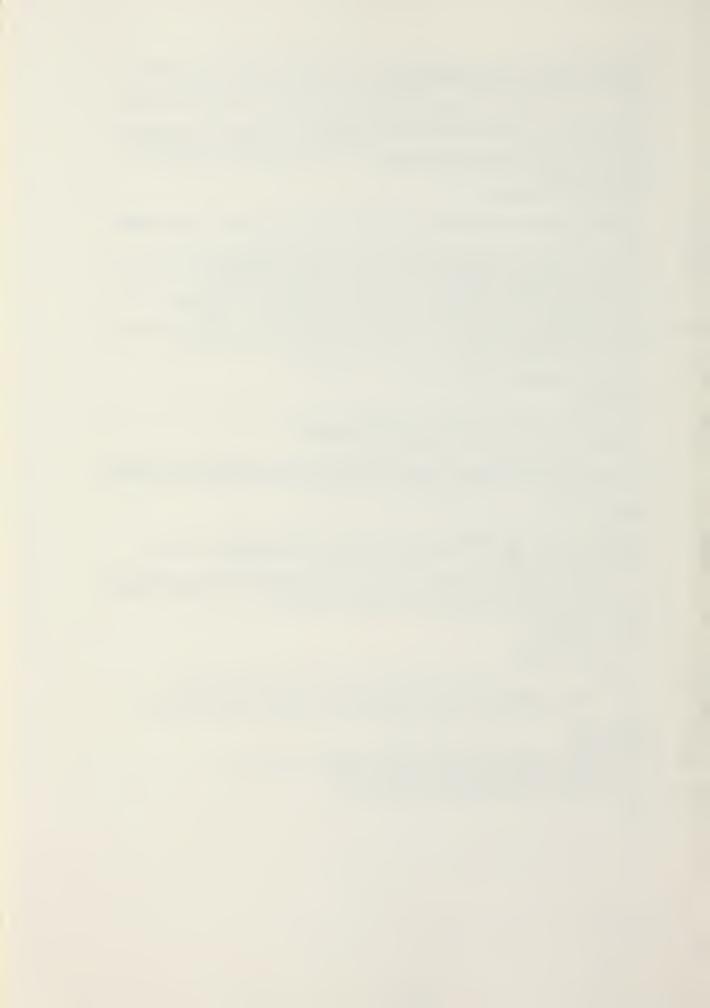
9 ETA 2 1= (2*R 2+AL 3+R 2*R 2*C 4-AL 3*C 4)/((R 2+AL 3)*(1.00 0+R 2*C 4+AL 3*C 4))

6 AMA 2 1=R 2/((R 2+AL 3)*(1.00 0+R 2*C 4+AL 3*C 4))
               GÁMA 21=R2/((R2+AL3)*(1.0D0+R2*C4+AL3*C4))
BETA22=(R2*R2*C4+2*R2*AL3*C4-AL3+AL3*AL3*C4)/((R2+AL3)*(1.0D0+R2*C
```

Subroutine Graphx is given in Computer Program No. 1 of Appendix 1 and Function Trunc is given in Computer Program No. 5.



```
#6 ) GAMA31 = R3 / ((R3 + AL5) * (1.0 D0 + R3 * C6 + AL5 * C6)) BETA 32 = (R3 * R3 * C6 + 2 * R3 * AL5 * C6 - AL5 + AL5 * AL5 * C6) / ((R3 + AL5) * (1.0 D0 + R3 * C6 + AL5 * C6)) GAMA32 = (R3 * R3 * C6 - AL5 - AL5 * AL5 * C6) / ((R3 + AL5) * (1.0 D0 + R3 * C6 + AL5 * C6)) BETA33 = 1.0 D0 / (1.0 D0 + R3 * C6 + AL5 * C6) BETA34 = R3 / (R3 + AL5) SIGM41 = R4 / R5 PHI = (RL - R5) / (RL + R5)
 C
                WRITE (6,42)
FORMAT(5X, THE COMPLEX WAVE DIGITAL FILTER MULTIPLIER COEFFICIENTS
# ARE...',//)
    42
 C
                WRITE(6,88) BETA11,3AMA11,8ETA12,GAMA12,BETA13,8ETA14
FORMAT(1X,'BETA11=',E12.5,1X,'GAMA11=',E12.5,1X,'BETA12=',E12.5,1X
*,'GAMA12=',E12.5,1X,'BETA13=',E12.5,1X,'BETA14=',E12.5,1X
WRITE(6,89) BETA21,GAMA21,BETA22,GAMA22,BETA23,5E A24
FORMAT(1X,'BETA21=',E12.5,1X,'GAMA21=',E12.5,1X,'
FORMAT(1X,'BETA21=',E12.5,1X,'GAMA21=',E12.5,1X,'
PITE(0,90) BETA31,GAMA31,PETA23=',E12.5,1X,'BETA14=', 2.5,1//)
WRITE(0,90) BETA31=',E12.5,1X,'GAMA31=',E12.5,1X,'BETA32=',E12.5,1X,'BETA31=',E12.5,1//)
WRITE(0,90) BETA31=',E12.5,1X,'GAMA31=',E12.5,1X,'BETA32=',E12.5,1//)
FORMAT(1X,'BETA31=',E12.5,1X,'GAMA31=',E12.5,1X,'BETA32=',E12.5,1X,'BETA34=',E12.5,1//)
FORMAT(5X,'BIGM41,PHIFCRMAT(5X,'SIGM41=',E12.5,5///)
   88
    89
   90
   91
                    INFUT IN TIME DOMAIN IS
A S=1.000
U P=AS *COEF
                                                                                                             AS
                    CALCULATION OF THE FREQUENCY RESPONCE OF THE FILTER WITH PRACTICALLY INFINITE PRECESSION IN ORDER TO SET THE REFFERENCE DATA
                CALL FILTER (UP, BETA11, GAM 411, BETA12, GA MA12, BETA13, BETA14, BETA21, GA #MA21, BETA22, GAMA22, BETA23, BETA24, BETA31, GAMA31, BETA32, GAMA32, BETA3 *3, BETA 34, SIGM41, PHI, DATA, OMGAC, DLTAT)
C
                   DC 220 JJ=1,20
NOBTS=JJ
00000
                   CALCULATION OF THE ERROR IN THE FREQUENCY DOMAIN DUE TO QUANTIZATION OF THE WAVE DIGITAL FILTER PARAMETERS TO THE REQUIRED NO. OF BITS
                CALL FILERR (UP, BETA 11, GA MAIL, BE TA12, GAMA12, BETA13, BETA14, BETA21, GA *M 421, BETA22, GAM 422, BETA23, BETA24, BETA 31, GA MA 31, BE TA 32, GA MA 32, BE TA 3 + 3, BETA 34, SI GM 41, PHI, DATA, NOBTS, ER, OMGAC, DLI AT)
                    DUTPUT DATA SET UP
                   DA TA3 (JJ,1) = JJ
DATA3 (JJ,2) = ER
DATA3 (JJ,3) = 0.000
C
   220
                  CONTINUE
                   PLOT OF THE R.M.S. ERROR DUE TO QUANTIZATION IN THE NO OF BITS OF MAYE DIGITAL FILTER PARAMETERS VERSUS THE NO. OF
                  WRITE(6,54)
FORMAT('1')
WRITE(6,55)
HORMAT(20X,'NO. OF BITS',15X,'MEAN SQUAR ERROR',/)
WRITE(6,20) ((DATA3(N,M),M=1,3),N=1,20)
CALL GRAPHX(DATA3,20,4HNBIT,4HMSER)
FORMAT(20X,E12.5,10X,E12.5)
   54
   55
   20
                    STOP
                    END
```



```
SUBROUTINE FILTER(UP, BETA11, GAMA11, BETA12, GAMA12, BETA13, BETA14, BET

$\frac{4}{2}1, GAMA21, BETA22, GAMA22, BETA23, BETA24, BETA31, GAMA31, BETA32, GAMA32

$\pi$, BETA33, BETA34, SIGM41, PHI, DATA, OMGAC, DLTAT)
COCOC
                   SUBROUTINE FILTER TAKES THE VALUE OF THE INPUT IN THE TIME DUMAIN AND PLOTS THE MAGNITUDE VERS. FREQUENCY CURVE OF THE COMPLEX WAVE DIGITAL FILTER
                   IMPLICIT REAL*8 (A-H,0-Z)
COMPLEX*16 H2,W1,Z
DIMENSION DATA(210,3),DT(210,3)
                   FPEQUENCY RANGE IS CHOSEN TO BE TWICE THE CRITICAL FREQUENCY FREQUENCY INCPEMENT DLTAW=DMGAC/50.00
                   INITIAL VALUES IN THE FREQUENCY DOMAIN W=0.000
ITTERATION IN THE FREQUENCY DOMAIN
                   00 110 J=1.98
                  INITIAL VALUES IN TIME

H2=DC MPLX(0.0D0,0.0D0)

TT=0.0D0

X11=0.0D0

X12=0.0D0

X15=0.0D0

X15=0.0D0

X16=0.0D0

X17=0.0D0

X21=0.0D0

X31=0.0D0

X31=0.0D0

X31=0.0D0

X32=0.0D0

X34=0.0D0

X34=0.0D0

X34=0.0D0

X34=0.0D0

X34=0.0D0

X42=0.0D0

X44=0.0D0

X44=0.0D0

X44=0.0D0

X44=0.0D0

X44=0.0D0
                    INITIAL VALUES IN TIME DOMAIN
                DC 100 I=1,500

B12=BETA13*(A11+2*X11+X12)+BETA12*X13+GAMA12*X14-BETA11*X17-GAMA11

**X 18

A21=B12

B 22=BETA23*(A21+2*X21+X22)+BETA22*X23+GAMA22*X24-BETA21*X27-GAMA21

**X 28

A31=B22

B 32=BETA33*(A31+2*X31+X32)+BETA32*X33+GAMA32*X34-BETA31*X37-GAMA31

**X 38

A41=B32
                    ITTERATION IN THE TIME DOMAIN
                    A41=832
8 42=A 41+ X41- X42+ SI GM41* ( X42- X44)
                     442=B42#PHI
                    341=A41+SIGM41*(A42-A41+X42-X43)
A32=841
B31=BETA34*(A32+2*X33+X34)-BETA32*X31-GAMA32*A31-BETA31*X35-GAMA31
```



```
**X36
   CCC
                        UPDATED VALUES
                    A22=831

B21=8ETA24*(A22+2*X23+X24)-BETA22*X21-GAMAZ2*A21-BETA21*X25-GAMAZ1

**X26

A12=821

B11=BETA14*(A12+2*X13+X14)-BETA12*X11-GAMAZ2*A11-BETA11*X15-GAMAL1
                    A12=821

811=8ETA14*(A12+2*

**X10

UPD4TED EQUATIONS

X12=X11

X11=A11

X14=X13

X16=X15

X15=811

X17=812

X12=X21

X21=A21

X22=X21

X22=X22

X22=X22

X23=A225

X23=A225

X23=A331

X334=X332

X331=X331

X334=X332

X336=X331

X336=X337

X336=X337

X336=X337

X341=A441

X42=841

X42=842

X42=842

X42=842

X42=842

X41=W*TT
   C
                      A11=0.000

W1=W#TT

W1=DC MPLX(0.000,-WT)

Z=CDEXP(W1)

H2=H2+B42#Z

TT=TT+DLTAT
 C
                      CONTINUE
DB = CD 4B S( H2 ) # (1.00 0+PHI) /2
     100
 C
                      ARRANGIGNG THE CUTPUT DATA DATA(J,1)=W DATA(J,2)=DB DATA(J,3)=0.000
 CC
                      ARRANGING THE DATA FOR PLOT SUBROUTINE DT(J,1)=DATA(J,1) DT(J,2)=DATA(J,2) DT(J,3)=DATA(J,3)
 C
                      W=W+DLTAW
CONTINUE
    110
 C
                     WRITING AND PLOTING THE FREQUENCY RESPONCE WRITE(6,54) FORMAT('1') WPITE(6,55) FORMAT(20X, 'FREQ',21X, 'DUTPUT NO 1',10X, 'DUTPUT NO 2') WRITE(6,20) ((DATA(N,M), M=1,3), N=1,98) CALL GRAPHX(DT,98,4HFREQ,4HMAGN) FORMAT(20X,E12.5,10X,E12.5,10X,E12.5)
     54
     55
c<sup>20</sup>
                       RETURN
                      END
```



FILERR

```
SUBROUTINE FILERR (UP, BETA 11, GAMA11, BETA 12, GAMA12, RETA 13, BETA 14, BET A 21, GAMA21, BETA 22, GAMA22, BETA 23, BETA 24, BETA 31, GAMA31, BETA 32, GAMA32 +, BETA 33, BETA 34, SIGM41, PHI, DA TA, NOBTS, ER, DMGAC, DLTAT)
                                   SUBROUTINE FILER TAKES THE ROOT MEAN SQUARE VALUE OF THE ERROR BETTEN UNTRUNCATED AND TRUNCATED VALUE OF THE CUT PUT IN THE FREQUENCY DOMAIN AND ALSO PLOTS THE FINITE PRECESSION FREQUENCY RESPONCE
                                   IMPLICIT REAL #8 (4-H, 0-Z)
DIMENSION DATA2(210,3)
DIMENSION DATA(210,3)
                            WRITE(6,54)
FORMAT('1')
WRITE(6,21)
FORMAT(10X, 'THE UNTRUNCATED VALUES ARE')
WRITE(6,88) BETA11, GAMA11, BETA12, GAMA12, BETA13, BE TA14
FORMAT(1X, 'BETA11=',E12.5,1X,'GAMA11=',E12.5,1X,'BETA12=',E12.5,1X
*,'GAMA12=',E12.5,1X,'BETA13=',E12.5,1X,'BETA14=',E12.5,//)
#RITE(6,89) BET 421, GAM421, BET 422, GAM422, BETA 23, BETA24
FORMAT(1X,'BETA21=',E12.5,1X,'GAMA21=',E12.5,1X,'BETA22=',E12.5,1X
*,'GAM422=',E12.5,1X,'BETA23=',E12.5,1X,'BETA32,BETA34
FORMAT(1X,'BETA31-',E12.5,1X,'GAMA31-',E12.5,1X,'BETA32-',E12.5,1X
*,'GAM432=',E12.5,1X,'BETA33=',E12.5,1X,'BETA33,BETA34
FORMAT(1X,'BETA31-',E12.5,1X,'GAMA31-',E12.5,1X,'BETA32-',E12.5,1X
*,'GAM432=',E12.5,1X,'BETA33-',E12.5,1X,'BETA34-',E12.5,1//)
#RITE(6,91) SIGM41, PHI
FORMAT(5X,'SIGM41=',E12.5,5X,'PHI=',E12.5,//)
  C
       54
       21
        88
        89
       90
c 91
                                 C
                                   WRITE(6,33) NOBTS
FORMAT(10X, ' NO OF BITS =',12,/)
       33
                                 PERFORMING THE TRUNCATION PROCESS TO REQUIRED NO. OF BITS,

NOBTS:

BETA11=TRUNC(AA1,NOBTS)

BETA12=TRUNC(AA2,NOBTS)

BETA12=TRUNC(AA4,NOBTS)

BETA13=TRUNC(AA4,NOBTS)

BETA14=TRUNC(BB1,NOBTS)

BETA14=TRUNC(BB1,NOBTS)

BETA12=TRUNC(BB2,NOBTS)

BETA22=TRUNC(BB3,NOBTS)

BETA22=TRUNC(BB3,NOBTS)

BETA22=TRUNC(BB3,NOBTS)

BETA23=TRUNC(CC2,NOBTS)

BETA31=TRUNC(CC2,NOBTS)

BETA31=TRUNC(CC3,NOBTS)

BETA31=TRUNC(CC3,NOBTS)

BETA33=TRUNC(CC3,NOBTS)

BETA33=TRUNC(CC4,NOBTS)

BETA33=TRUNC(CC5,NOBTS)

BETA33=TRUNC(CC5,NOBTS)

BETA33=TRUNC(CC6,NOBTS)

BETA33=TRUNC(CC6,NOBTS)

BETA33=TRUNC(CC6,NOBTS)
```



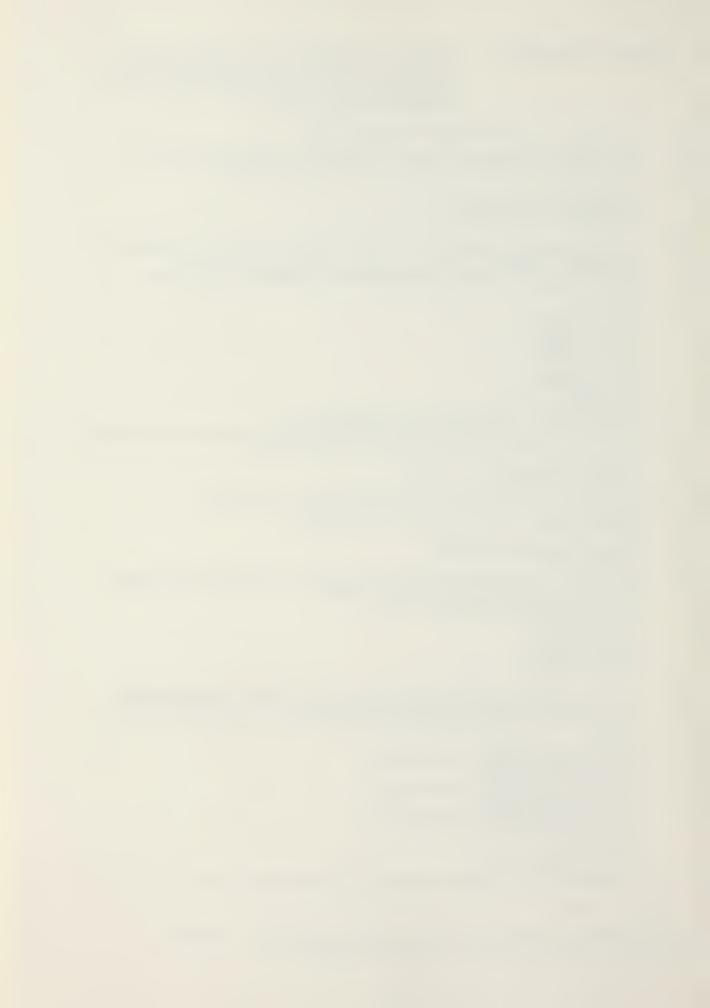


parameter complex wave digital filter multiplier coefficients. **** FREQUENCY RESPONCE **** COCOCO ROOT MEAN SQUARE ERROR DUE TO TRUNCATION IN NO. OF BITS *****
FOR REDUCED PARAMETER COMPLEX WAYE DIGITAL FILTER IMPLICIT PEAL #8 (A-H, D-Z)
DIMENSION DATA(210,3)
DIMENSION DATA3(210,3) 00000000 **** R S=1.0D0 AL1=1.789600 C Z=1.296100 AL3=2.7177D0 C 4=1.3848D0 AL5=2.7177D0 C 6=1.296100 AL7=1.789600 RL=1.0D0 WRITE(6,18) RL,RS FGRMAT(10X,' RL=',F6.4,5X,'RS=',F6.4,/) WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7 FORMAT(5X,'L1=',E12.5,3X,'C2=',E12.5,'L3=',E12.5,3X,'C4=',E12.5,3X 1,'L5=',E12.5,3X,'C6=',E12.5,3X,'L7=',E12.5,//) 18 22 FILTER SCALE FACTOR IS COEF COEF=(RL+RS)/RL WRITE(6,37) COEF FORMAT(7X, THE FILTER SCALE FACTOR IS...., E12.5,//) C 37 SPECIFY THE CUT OFF FREQUENCY IN RAD/SEC. DMGAC=1.000 CC SAMPLING PERIOD IS DETAT DETAT=1.000 COC FREQUENCY SCALING WITH PREWARPING AS WELL AS TAKING INTO ACOUNT THE EFFECT OF SAMPLING TIME IS SCALE
SCALE=1.0D0/DTAN()MGAC*DLTAT/2)
AL1=AL1 *SCALE
C 2=C 2*SCALE
AL3=A L3 *SCALE
AL3=A L3 *SCALE
AL5=A L5*SCALE
AL5=A L5*SCALE
AL7=AL7*SCALE COCO CALCULATION TO FIND THE TERMINATING RESISTANCE OF EACH ELEMENT AND REDUCED PARAMETER COMPLEX WAVE DIGITAL FILTER COEFFICIENTS WITH NO DELAY FREE PATH ON PORT TWO R1=RS
ALF1=AL1/(R1+AL1)
BETA1=1.0D0/(1.0D0+R1*C2+AL1*C2)
R2=AL1*BETA1/ALFA1
ALF12=AL3/(R2+AL3)
BETA2=1.0D0/(1.0D0+R2*C4+AL3*C4)
R3=AL3*BETA2/ALFA2
ALF43=AL5/(R3+AL5)
BETA3=1.0D0/(1.0D0+R3*C6+AL5*C5)
R4=AL5*BETA3/ALFA3
R5=R4+AL7
SIGM41=R4/R5
PHI=(RL-R5)/(RL+R5)
WRITE(6,42)
FORMAT(5X,'THE REDUCED PARAMETER COMPLEX WAVE DIGITAL FILTER COEFF 42

Program to calculate the rms error due to truncation in the number of bits of reduced

- Computer Program No. 7.

Subroutine Graphx is given in Computer Program No. 1 Appendix 1 and Function Trunc is given in Computer Program No. 5.



```
*ICIENTS ARE ... , //)
C
           WRITE(6,88) ALFA1,8ETA1,ALFA2,8ETA2,ALFA3,8ETA3
FORMAT(1X,' ALFA1=',E12.5,1X,'8ETA1 =',E12.5,1X,'ALFA2 =',E12.5,1X
*,'BETA2 =',E12.5,1X,'ALFA3 =',E12.5,1X,'8ETA3 =',E12.5,//)
WRITE(6,91) SIGM41,PHI
FORMAT(5X,'SIGM41=',E12.5,5X,'PHI=',E12.5,//)
  88
  91
C
              INPUT IN TIME DCMAIN IS
A S=1.000
U P=AS *COEF
              CALCULATION OF THE FREQUENCY RESPONCE OF THE FILTER WITH PRACTICALLY INFINITE PRECESION IN ORDER TO SET THE REFFERENCE DATA
            CALL FILTER (UP, ALFA1, BETA1, ALFA 2, BETA2, ALFA3, BETA3, SIGM41, PHI, DATA *, OMGAC, DLTAT)
C
              DO 220 JJ=1,20
NOBTS=JJ
00000
              CALCULATION OF THE ERROR IN THE FREQUENCY DOMAIN DUE TO SUANTIZATION OF THE WAVE DIGITAL FILTER PARAMETERS TO THE REQUIRED NO. OF BITS
            CALL FILERR (UP, ALFA1, BETA1, ALFA2, BETA2, ALFA3, BETA3, SIGM41, PHI, DATA *, NOSTS, ER, DMGAC, DLTAT)
00
              JUTPUT DATA SET UP
DATA3(JJ,1)=JJ
DATA3(JJ,2)=ER
DATA3(JJ,3)=0.000
C
   220
              CONT INUE
COCO
              PLOT OF THE R.M.S. ERROR DUE TO QUANTIZATION IN THE NO OF BITS OF WAVE DIGITAL FILTER PARAMETERS VERSUS THE NO. OF BITS
              WRITE(6,54)
FORMAT('1')
WRITE(6,55)
FORMAT(20X,'NO. OF BITS',15X,'MEAN SQUAR ERROR',/)
WRITE(6,20) ((DATA3(N,M),M=1,3),N=1,20)
CALL GRAPHX(DATA3,20,4HNBIT,4HMSER)
FORMAT(20X,E12.5,10X,E12.5)
   54
   55
c<sup>20</sup>
               STOP
```





```
A41=832

B42=A41+X41-X42+SI3M41*(X42-X44)

A42=B42*PHI

B41=A41+SIGM41*(A42-A41+X42-X43)

A32=B41

B31=A32-A31-X31+2*X33+X34-X35+ALFA3*(2*(A31-X33+X35)-A32-X34)+BETA

*3*(A31+X31-X35-X36)+THETA3*(X31-A31-X35+X35)
                                        #3#(A31+X31-X35-X36)+INE: A3*(A31-A31-A33+X35)

A22=B31

B21=A22-A21-X21+2*X23+X24-X25+ALFA2*(2*(A21-X23+X25)-A22-X24)+BETA

#2*(A21+X21-X25-X26)+THETA2*(X21-A21-X25+X26)

A 12=B 21

B11=A12-A11-X11+2*X13+X14-X15+ALFA1*(2*(A11-X13+X15)-A12-X14)+BETA

*1*(A11+X11-X15-X16)+THETA1*(X11-A11-X15+X16)
       C
                                             UPCATED EQUATIONS

X12=X11

X11=A11

X14=X13

X13=A12

X16=X15
                                           1172

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                                               X15=811
                                            X38=X37
X37=832
                                             X41 = A41
                                            X42=A42
X43=B41
X44=B42
                                            A11=0.000
      C
                                           WT=W*TT
W1=DC MPLX(0.0D0,-WT)
Z=CDEXP(W1)
H2=H2+842*Z
TT=TT+DLTAT
            100
                                           CONTINUE
DB=CDABS(H2) = (1.000+PHI)/2
    C
                                          ARRANGIGNG THE OUTPUT DATA DATA(J,1)=d DATA(J,2)=DB DATA(J,3)=0.0D0
    CC
                                          ARRANGING THE DATA FOR PLOT SUBROUTINE DT(J,1)=DATA(J,1) DT(J,2)=DATA(J,2) DT(J,3)=DATA(J,3)
Ç<sup>110</sup>
                                          W = W+D LTAW
CONTINUE
                                          WRITING AND PLOTING THE FREQUENCY RESPONCE WRITE(6,54) FORMAT('1') WP ITE(6,55)
            54
                                          FORMAT(20X, 'FREQ', 21X, 'QUTPUT NO 1', 10X, 'QUTPUT NO 2')
WRITE(6,26) ((DATA(N, M), M=1,3), N=1,98)
CALL GRAPHX(DT, 98, 4HFR EQ, 4HMA GN)
FORMAT(20X, E12.5, 10X, E12.5, 10X, E12.5)
          55
   c<sup>20</sup>
                                            RETURN
                                            END
```



FILERR

```
SUBROUTINE FILERR(UP, ALFA1, BETA1, ALFA2, BETA2, ALFA3, BETA3, SIGM41, PH #I, DATA, NDBTS, ER, OMGAC, DLTAT)
    000000
                          SUBROUTINE FILERR TAKES THE ROOT MEAN SQUARE VALUE OF THE ERROR BETWEEN UNTRUNCATED AND TRUNCATED VALUE OF THE OUT PUT IN THE FREQUENCY DOMAIN AND ALSO PLOTS THE FINITE PRECESSION FREQUENCY RESPONCE
                          IMPLICIT REAL *8 (A-H,0-Z)
DIMENSION DATA2(210,3)
DIMENSION DATA(210,3)
    C
                      WRITE(6,54)
FORMAT('1')
WRITE(6,21)
FORMAT(10X, 'THE UNTRUNCATED VALUES ARE')
WRITE(6,88) ALFA1,3ETA1, ALFA2,8ETA2,ALFA3,8ETA3
FORMAT(1X, 'ALFA1=',E12.5,1X,'BETA1 =',E12.5,1X,'ALFA2 =',E12.5,1X
*,'BETA2 =',E12.5,1X,'ALFA3 =',E12.5,1X,'BETA3 =',E12.5,//)
WRITE(6,91) SIGM41,PHI
FORMAT(5X,'SIGM41=',E12.5,5X,'PHI=',E12.5,//)
        54
        21
        83
       91
    C
                          AA1=ALFA1
AA2=BETA1
AA3=ALFA2
AA4=BETA2
                          AA4=BETAZ

AA5=ALFA3

AA6=BETA3

DD1=SIGM41

H=PHI

WRITE(6,33) NOBTS

FORMAT(10X, 'NO OF BITS =',12,/)
33
                          PERFORMING THE TRUNCATION PROCESS TO REQUIRED

' NOBTS'

ALFA1=TRUNC (AA1,NOBTS)

BETA1=TPUNC(AA2,NOBTS)

ALFA2=TRUNC (AA4,NOBTS)

BETA2=TRUNC (AA4,NOBTS)

ALFA3=TRUNC (AA6,NOBTS)

BETA3=TRUNC (AA6,NOBTS)

PHI=TRUNC(H,NOBTS)

WP ITE (6,22)

FORMAT (10X, 'THE TRUNCATED VALUE S ARE')

WRITE (6,88) ALFA1,BETA1,ALFA2,BETA2,ALFA3,BETA3

WRITE (6,91) SIGM41,PHI
                           PERFORMING THE TRUNCATION PROCESS TO REQUIRED NO. OF BITS ,
        22
                       CALCULATION OF THE FREQUENCY RESPONCE WITH WAVE DIGITAL
PAPAMETERS OF FINITE PRECESION
CALL FILTER (UP, ALFAI, BETAI, ALFA 2, BETA 2, ALFA 3, BETA 3, SIGM41, PHI, DATA
#2, OMGAC, DLTAT)
     CCC
                          CALCULATION OF ROOT MEAN SQUARE ERROR
ER =0.000
DO 213 KK=1,98
ER =ER+(DATA(KK,2)-DATA2(KK,2))**2
CONTINUE
ER=EP/98.000
ER=DSGRT(ER)
         213
     C
                          A LFA1 = AA1

6 E TA1 = AA2

ALFA2 = AA3

B ETA2 = AA4

ALFA3 = AA5

6 ETA3 = AA6

S I G M 4 1 = DD 1

P H I = H
      C
                            RETURN
                            END
```



```
D - Computer Program No. 8.
                                                                        Program to calculate the rms error due to
                                                                        truncation in the number of bits of the
                                                                        RLC components of the conventional direct
                                                                        digital filter.
   000000
                                                   **** FREQUENCY RESPONCE ****
                  ROOT MEAN SQUARE ERROR DUE TO TRUNCATION IN NO. OF BITS FOR CONVENTIONAL DIPECT DIGITAL FILTER DESIGN
                  IMPLICIT FEAL ≈8 (4-H, 0-Z)
DIMENSION DATA(210,3)
DIMENSION DATA3(210,3)
   00000000
                 **********.5DB CHEBECHEV LOW-PASS FILTER WITH RS=1.0 ****
COMPONENT VALUES
INDUCTANCE AND CAPACITANCE VALUES IN HENRIES, AND FARADS
NORMALIZED TO CRITICAL FREQUENCY OF 1 RAD/SEC AT 3 DB POINT
WITH RL=1
                                                                                                                                                       ****
                 RS=1.0D0

AL1=1.7896D0

C2=1.296LD0

AL3=2.717700

C4=1.3848D0

AL5=2.7177D0

C6=1.296LD0

AL7=1.7896D0

RL=1.0D0
   CC
               FILTER SCALE FACTOR IS COEF

COEF = (RL+RS)/RL

AP ITE(6,37) COEF

FORMAT(7X, 'THE FILTER SCALE FACTOR IS....', E12.5,//)

WRITE(6,27)

FORMAT(5X, 'THE UNSCALED COMPONENT VALUES ARE',//)

WRITE(6,22) AL1,C2, AL3,C4,AL5,C6,AL7

FORMAT(5X,'L1=',E12.5,3X,'C2=',E12.5,'L3=',E12.5,3X,'C4=',E12.5,3X

1,'L5=',E12.5,3X,'C5=',E12.5,3X,'L7=',E12.5,//)

WRITE(6,28) RS,RL

FORMAT(20X,'RS=',E12.5,5X,'RL=',E12.5,//)
     37
     27
     22
28
                                              CUT OFF FREQUENCY IN RAD/SEC.
   C
                  SAMPLING TIME IS T
T=1.000
  CC
                 FREQUENCY SCALING WITH PREWARPING IS
SFREQ=2*DTAN(OMGAC*T/2)/T
AL1=AL1/SFREQ
C2=C2/SFREQ
AL3=AL3/SFREQ
C4=C4/SFREQ
AL5=AL5/SFREQ
AL5=AL5/SFREQ
AL7=AL7/SFREQ
WRITE(6,29)
FORMAT(5x,'THE SCALED COMPONENT VAL
WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7
                                                                                                                SFREQ
                                                  HE SCALED COMPONENT VALUES ARE',//)
AL1,C2,AL3,C4,AL5,C6,AL7
     29
   CC
                  INPUT IN TIME DOMAIN IS UP=1.000
   00000
                 CALCULATION OF THE FREQUENCY RESPONCE OF THE FILTER WITH PRACTICALLY INFINITE PRECESSION IN ORDER TO SET THE REFFERENCE DATA
                  CALL FILTER (UP , RS, ALI, C2, AL3, C4, AL5, C6, AL7, RL, CMGAC, DATA, T)
   C
                 DC 220 JJ=1,20
YOSTS=JJ
   000
                                                               ERROR IN THE FREQUENCY DOMAIN DUE
THE FILTER COMPONENT VALUES TO THE REQUIRED NO.
                    ALCULATION OF THE
TO NOIT ASITNAUS OF
```

^{*}Subroutine Graphx is given in Computer Program No. 1 of Appendix 1 and Function Trunc is given in Computer Program No. 5.



```
C DF BITS

CALL FILERR (UP ,RS,AL1,C2,AL3,C4,AL5,C6,AL7,RL,CMGAC,DATA,NOBTS,ER

*,T)

C DUTPUT DATA SET UP

DATA3(JJ,1)=JJ

DATA3(JJ,2)=ER

DATA3(JJ,3)=0.0D0

C 220 CONT INUE

C PLOT OF THE R.M.S. ERROR DUE TO QUANTIZATION IN THE NO OF

BITS OF FILTER COMPONENT VALUES VERSUS THE NO. OF BITS

WRITE(6,55)

FORMAT(11)

WRITE(6,55)

FORMAT(20X,NO. OF BITS',15X,'MEAN SQUAR ERROR',/)

HRITE(6,20) ((DATA3(N,M),N=1,20)

DALL GRAPHX(DATA3,20,4HNBIT,4HMSER)

FORMAT(20X,E12.5,10X,E12.5)

STOP
END
```



SUBROUTINE FILTER (UP , RS, AL 1, C2, AL3, C4, AL5, C6, AL7, RL, OMGAC, DATA, T)

```
SUBROUTINE FILTER TAKES THE VALUE OF THE INPUT IN THE TIME DOMAIN AND PLOTS THE MAGNITUDE VERS FREQUENCY CURVE OF THE CONVENTIONAL DIRECT DIGITAL FILTER
                                            IMPLICIT REAL *8 (A-H,0-Z)
COMPLEX*16 WT,Z,Y,H
DIMENSION DATA(210,3),DT(210,3)
DIMENSION 4(8),Y(7)
  COCOCO
                                            CALCULATION DE
                                                                                                                                                                             COEFFICIENTS OF THE EQUATION
                                                  H(S)=K/(S7+46=S6+45=S5+44=S4+A3=S3+A2=S2+41=S1+A0)
                               AAO=(RL+RS)/RL
AA1=(AL1+AL3+AL5+AL7)/RL+RS*(C2+C4+C6)
AA2=(C4+C6)*(AL1+AL3+AL7*RS/RL)+C2*(AL1+(AL3+AL5+AL7)*RS/RL)+AL5*(
*C6+C4+RS/RL)
AA3=(AL1+AL3)*(AL5+AL7)*C4+RL+(AL3+AL5)*(C2*C6*PS+(C6*AL7+C2*AL1)/
*RL)+C4*RS*(C2*AL3+AL5*C6)+AL1*AL7*(C2+C6)/RL
AA4=(AL1+AL7*RS/RL)*(AL5+AL7)+C4*RL+(AL3*C2*(C4+C6))+C4*AL5*AL3*(C6*C2*RS)/AL1*(C2*AL3*C4*(AL5+AL7)+C6*AL7)+AL5*C6*AL7*(C2+C4))/RL+AL3*C
*+C2*RS/RL)
AA5=AL1*(C2*AL3*C4*AL5*C6*(AL7*RS/RL+AL1)
AA5=(AL1*C2*AL3*C4*AL5*C6*(AL7*RS/RL+AL1)
AA7=(AL1*C2*AL3*C4*AL5*C6*(AL7*RS/RL+AL1)
AA(1)=i.000
A(2)=AA6/AA7
A(4)=AA4/AA7
A(5)=AA3/AA7
A(5)=AA3/AA7
A(6)=AA2/AA7
A(6)=AA2/AA7
A(6)=AA2/AA7
A(6)=AA2/AA7
A(6)=AA2/AA7
A(7)=AA1/AA7
A(8)=AA0/A47
CDEF1=A(8)
**RITE(6,41)
FORMAT(5X,*THE CDEF.DF H(S)=K/(S7+A6*S6+A5*S5+A4*S4+A3*S3+A2*S2+
A1*C1+A0)
ARE;/)
AR(1)=(6,40)
AR(1)=(1,00)
A
       41
        40
       43
COCCOC
                                         CALCULATION OF THE COEF. OF THE EQN.
                                        7 7 6 5 4 3 2 1 H(Z) = K*(1+Z)/(Z+A6Z+A5Z+A5Z+A4Z+A3Z+A2Z+A1Z+AG)
                                        F1=2.000/T
F2=F1*F1
F3=F2*F1
                               F4=F3 *F1

F5=F4 *F1

F6=F5 *F1

F7=F6 *F1

ALF A7 =F7 +F6 *A(2) +F5 *A(3) +F4 *A(4) +F3 *A(5) +F2 *A(6) +F1 *A(7) +A(8)

ALF A6=-7*F7-5*F6 *A(2) -3*F5 *A(3) -F4 *A(4) +F3 *A(5) +3*F2 *A(6) +5*F1 *A(7) +A(8)

ALF A6=21 *F7 +9 *F6 *A(2) +F5 *A(3) -3 *F4 *A(4) -3 *F3 *A(5) +F2 *A(6) +9 *F1 *A(7) +21 *A(8)

ALF A4=-35 *F7-5 *F6 *A(2) +5 *F5 *A(3) +3 *F4 *A(4) -3 *F3 *A(5) -5 *F2 *A(6) +5 *F1 *A(7) +35 *A(8)

ALF A3=35 *F7-5 *F6 *A(2) -5 *F5 *A(3) +3 *F4 *A(4) +3 *F3 *A(5) -5 *F2 *A(6) -5 *F1 *A(7) +35 *A(8)

ALF A2=-21 *F7 +9 *F6 *A(2) -F5 *A(3) -3 *F4 *A(4) +3 *F3 *A(5) +F2 *A(6) -9 *F1 *A(7) +21 *A(8)

ALF A1=7 *F7-5 *F6 *A(2) +3 *F5 *A(3) -F4 *A(4) -F3 *A(5) +3 *F2 *A(6) -5 *F1 *A(7) *+7 *A(8)
                                          F4=F3 =F1
                                   *+7*4(8)
AL FAO =-F7+F6*A(2)-F5*A(3)+F4*A(4)-F3*A(5)+F2*A(6)-F1*A(7)+A(8)
```



```
ALFA6 = ALFA6 / ALFA7

ALFA5 = ALFA5 / ALFA7

ALFA4 = ALFA4 / ALFA7

ALFA3 = ALFA3 / ALFA7

ALFA2 = ALFA2 / ALFA7

ALFA0 = ALFA1 / ALFA7

ALFA0 = ALFA0 / ALFA7

COEF2 = COEF1 / ALFA7

WRITE(6,38)

FORMAT(5X,'THE COEFFICIENTS OF H(Z) = K(1+Z)7/(Z7+A6Z)

#3Z5+AZZ2+A1Z+A0) ARE',//)

WRITE(6,40) ALFA6, ALFA5, ALFA4, ALFA3, ALFA2, ALFA1, ALFA0

WRITE(6,43) COEF2
  38
                                                                                                H(Z) = K(1+Z)7/(27+A6Z6+A5Z5+A4Z4+A
C
              UPP=UP *C JEF2
FREQUENCY RANGE IS CHOSEN TO BE TWICE THE DRITICAL FREQUENCY FREQUENCY INCREMENT DIW=OMGAC/50
C
               INITIAL VALUES IN THE FREQUENCY DOMAIN W=0.000
000
               ITTERATION IN THE FREQUENCY DOMAIN
              DO 110 J=1,98
000
               INITIAL VALUES IN TIME DOMAIN
              UPI=UPP
              TT=0.000
H=DCMPLX(0.0D0,0.0D0)
X1=0.0
               \hat{X}_{2}^{2}=0.0
\hat{X}_{3}^{2}=0.0
               X4 = 0 . 0
X5 = 0 . 0
              X6=0.0
X7=0.0
               ITTERATION IN THE TIME DOMAIN
              DO 10C I=1,500
V=UP1+X1
X1=7*UP1-ALFA6*V+X2
X2=21*UP1-ALFA5*V+X3
X3=35*UP1-ALFA3*V+X5
X5=21*UP1-ALFA2*V+X6
X6=7*UP1-ALFA0*V
UP1=0.000
W1=W*TT
WT=UCMPLX(0.000,-W1)
Z=CDEXP(WT)
H=H+V*Z
TI=TT+T
C
   100
               CONTINUE
DA=CDABS(H)
C
               ARRANGIGNG THE OUTPUT DATA DATA(J,1)=W DATA(J,2)=DA DATA(J,3)=0.000
               APRANGING THE DATA FOR PLOT SUBROUTINE
               DT(J,1) =DATA(J,1)
DT(J,2) = DATA(J,2)
DT(J,3) = DATA(J,3)
 C
               W=W+DLW
CONTINUE
   110
```



```
C

WRITING AND PLOTING THE FREQUENCY RESPONCE
WP ITE(6,54)

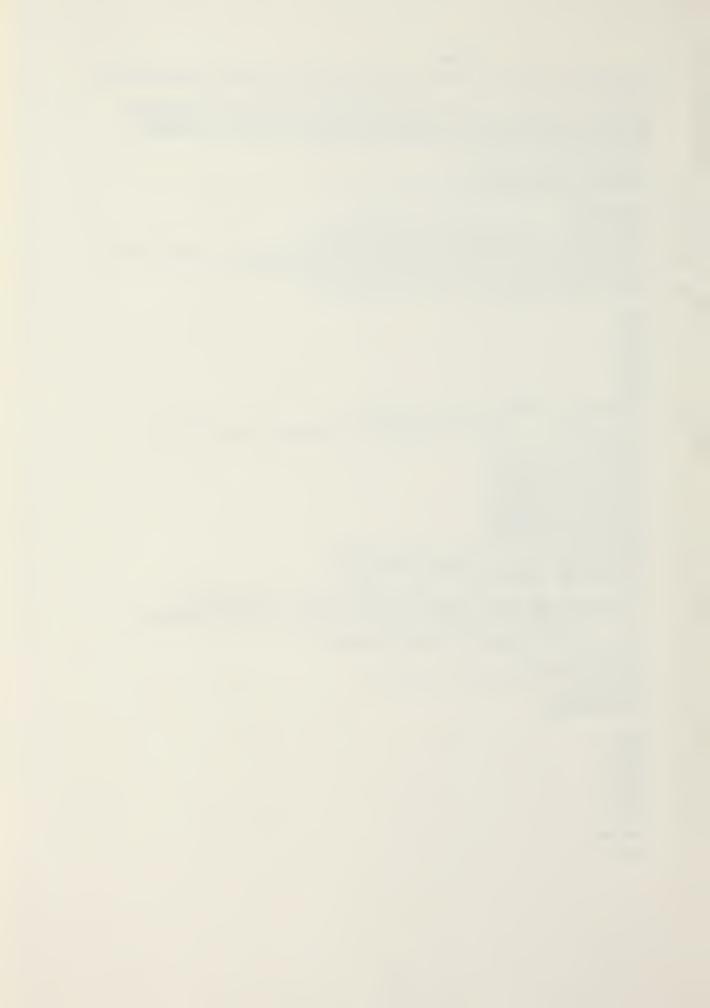
FORMAT('1')
WF ITE(6,55)
FORMAT(20X, 'FREQ',21X, 'DUTPUT NO 1',10X, 'DUTPUT NO 2')
WRITE(6,20) ((DATA(N,M), M=1,3), N=1,98)
CALL GRAPHX(DT,98,4HFREQ,4HMAGN)
FORMAT(20X,E12.5,10X,E12.5)

RETURN
END
```



```
SUBRIQUTINE FILERR (UP ,RS,AL1,C2,AL3,C4,AL5,C6,AL7,RL,OMGAC,DATA,NO
                   * BTS, ER, T)
    COCOCO
                     SUBROUTIVE FILERR TAKES THE ROOT MEAN SQUARE VALUE OF THE ERROR BETWEEN UNTRUNCATED AND TRUNCATED VALUE OF THE OUT PUT IN THE FREQUENCY DOMAIN AND ALSO PLOTS THE FINITE PRECESION FREQUENCY RESPONCE
                     IMPLICIT REAL*8 (4-H, 0-Z)
DIMENSION DATA2(210,3)
DIMENSION DATA(210,3)
    C
                 WRITE(6,54)
FORMAT('1')
WRITE(6,21)
FORMAT(10X, 'THE UNTPUNCATED VALUES ARE',/)
WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7
FORMAT(5X,'L1=',E12.5,3X,'C2=',E12.5,3X,'L3=',E12.5,3X,'C4=',E12.5
#,3X,'L5=',E12.5,3X,'C6=',E12.5,3X,'L7=',E12.5,//)
WRITE(6,28) RS,RL
FORMAT(20X,'RS=',E12.5,5X,'RL=',E12.5,//)
       54
      21
  c 28
                     \Delta = RS
                     B= AL 1
C = C2
D = AL 3
                     E=C4
F=AL5
                     G=C 6
                     H= AL 7
                    P=RL'
WR ITE(6,33) NOBTS
FORMAT(10X,' NO OF BITS =',12,/)
33
                    PERFORMING THE TRUNCATION PROCESS TO REQUIRED NO. OF BITS,

NOBTS'
RS=TRUNC(RS,NOBTS)
ALI=TRUNC(ALI,NOBTS)
C2=TRUNC(C2,NOBTS)
AL3=TRUNC(AL3,NOBTS)
C4=TRUNC(C4,NOBTS)
AL5=TRUNC(C6,NOBTS)
AL7=TRUNC(AL7,NOBTS)
C5=TRUNC(C6,NOBTS)
RL=TRUNC(RL,NOBTS)
RL=TRUNC(RL,NOBTS)
RL=TRUNC(RL,NOBTS)
WRITE(6,25)
FORMAT(10x,'THE TRUNCATED VALUES ARE')
WRITE(6,28) RS,RL
      25
   000
                     CALCULATION OF THE FREQUENCY RESPONCE WITH COMPLONENTS OF FINITE PRECESION CALL FILTER (UP ,RS,AL1,C2,AL3,C4,AL5,C6,AL7,RL,OMGAC,DATA2,T)
    C
                    CALCULATION OF ROOT MEAN SQUARE ERROR
ER = 0.000
DO 213 KK=1,98
ER = ER + (DATA(KK,2) - DATA2(KK,2)) **2
CONTINUE
ER = ER / 98.000
ER = DS CRT(ER)
      213
   C
                     RS=A
                     AL1=B
                     AL3=0
C4=E
                     AL5=F
                     C6=G
AL7=H
                     R L =P
   C
                     RETURN
                     END
```



```
truncation in the number of bits of the
                                                                 RLC components of the conventional cascaded
                                                                 digital filter.
COCOCO
                                            **** FREQUENCY RESPONCE ****
              ROOT MEAN SQUARE ERROR DUE TO TRUNCATION IN NO. OF BITS FOR CONVENTIONAL CASCADED DIGITAL FILTER
              IMPLICIT REAL *8 (4-4,0-Z)
DIMENSION DATA(210,3)
DIMENSION DATA3(210,3)
00000000
              R S=1.000

A L1=1.789600

C 2=1.296100

A L3=2.717700

C 4=1.384800

A L5=2.71770 O

C6=1.296100

A L7=1.789600

R L=1.000
           FILTER SCALE FACTOR IS COEF

COEF=(RL+RS)/RL

AFITE(6,37) COEF
FORMAT(7X, THE FILTER SCALE FACTOR IS....', E12.5, //)

WRITE(6,27)
FORMAT(5X, THE UNSCALED COMPONENT VALUES ARE', //)

WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7

FORMAT(5X, 'L1=',E12.5,3X,'C2=',E12.5,'L3=',E12.5,3X,'C4=',E12.5,3X

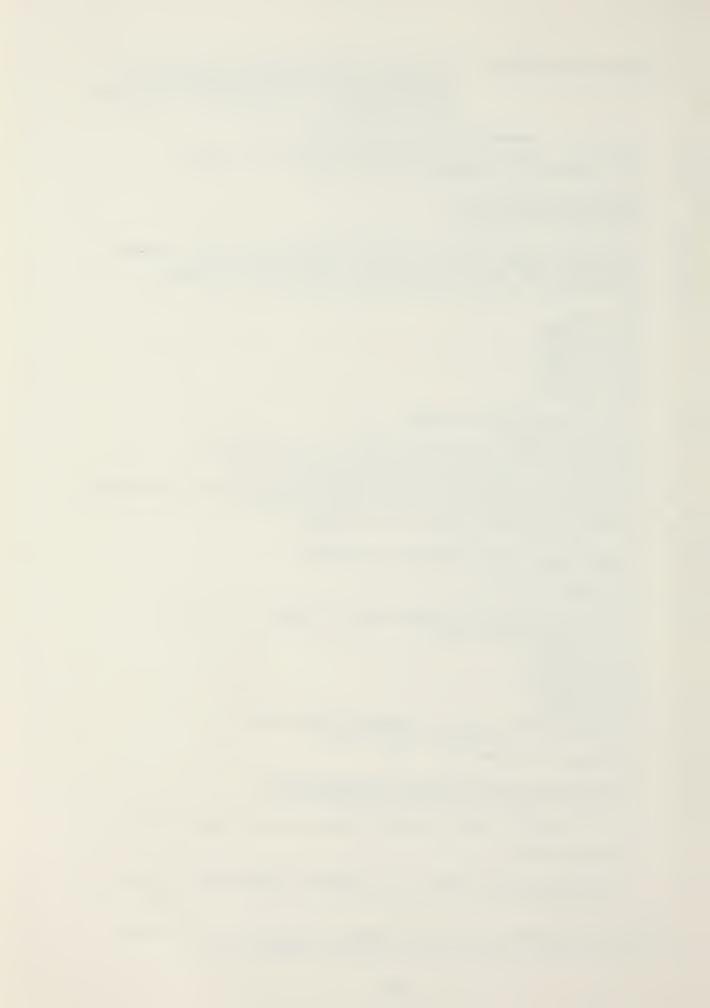
1,'L5=',E12.5,3X,'C5=',E12.5,3X,'L7=',E12.5,//)

WRITE(6,28) RS,RL
FORMAT(20X,'RS=',E12.5,5X,'RL=',E12.5,//)
   37
   27
   22
   28
              SPECIFY THE
OMGAC =1.000
                                        CUT OFF FREQUENCY IN RADISEC.
CC
              SAMPLING TIME IS T
T=1.000
             FREQUENCY SCALING WITH PREWARPING IS
SFREQ=2*DTAN(DMGAC*T/2)/T
AL1=AL1/SFREQ
C2=C2/SFREQ
AL3=AL3/SFREQ
C4=C4/SFREQ
AL5=AL5/SFREQ
AL5=AL5/SFREQ
AL7=AL7/SFREQ
WRITE(6,29)
FORMAT(5X,' THE SCALED COMPONENT VAL
WF ITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL3
                                           HE SCALED COMPONENT VALUES ARE',//)
AL1,C2,AL3,C4,AL5,C6,AL7
   29
C
             INPUT IN TIME DOMAIN IS UP=1.000
COOOO
             CALCULATION OF THE FREQUENCY RESPONCE OF THE FILTER WITH PRACTICALLY INFINITE PRECESION IN ORDER TO SET THE REFFERENCE DATA
              CALL FILTER (UP ,RS, AL 1,C2,AL3,C4,AL5,C6,AL7,RL,CMGAC,DATA,T)
C
             00 22C JJ=1,20
TS=JJ
             CALCULATION OF THE ERROR IN THE FREQUENCY DOMAIN DUE TO QUANTIZATION OF THE FILTER COMPONENT VALUES TO THE REQUIRED NO.
```

Program to calculate the rms error due to

E - Computer Program No. 9.

Subroutine Graphx is given in Computer Program No. 1 of Appendix 1 and Frunction Trunc is given in the Computer Program No. 5.



```
C OF BITS

CALL FILERR (UP ,RS,AL1,C2,AL3,C4,AL5,C6,AL7,RL,CMGAC,DATA,NOBTS,ER

*,T)

C OUTPUT DATA SET UP

DATA3 (JJ,1) = JJ

DATA3 (JJ,2) = ER

DATA3 (JJ,3) = 0.000

C 220 CGNTI NUE

C PLOT OF THE P.M.S. ERROR DUE TO QUANTIZATION IN THE NO OF

BITS OF FILTER COMPONENT VALUES VERSUS THE NO. OF BITS

WRITE(6,54)

FORMAT('1')

WRITE(6,55)

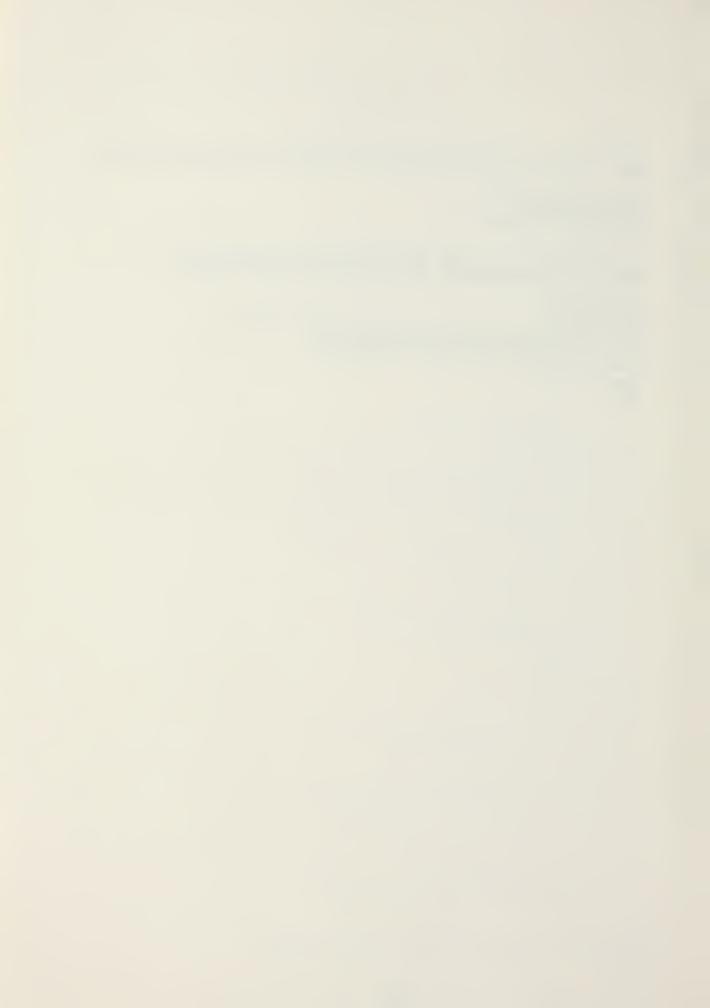
FORMAT(20X,'NO. OF BITS',15X,'MEAN SQUAR ERROR',/)

WRITE(6,20) ((DATA3(N,M),M=1,3),N=1,20)

CALL GRAPHX (DATA3,20,4HNBIT,4HMSER)

FORMAT(20X,E12.5,10X,E12.5)

STOP
END
```



```
SUBROUTINE FILTER(UP , RS, AL1, C2, AL3, C4, AL5, C6, AL7, RL, OMGAC, DATA, T)
       00000
                                    SUBROUTINE FILTER TAKES THE VALUE OF THE INPUT IN THE DOMAIN AND PLOTS THE MAGNITUDE VERS. FREQUENCY CURVE OF THE CONVENTIONAL CASCADED DIGITAL FILTER
                                    IMPLICIT REAL*8 (A-H, 0-Z)
CJMPLEX*16 WT,Z,Y,H
DIYENSION DATA(210,3),DT(210,3)
DIYENSION 4(8),Y(7)
       COCOCO
                                     CALCULATION OF
                                                                                                                                COEFFICIENTS OF THE EQUATION
                                          H(S)=K/(S7+A6*S6+A5*S5+A4*S4+A3*S3+A2*S2+A1*S1+A0)
                                     AAO=(RL+RS)/RL
AAI=(AL1+AL3+1L5+AL7)/RL+RS*(C2+C4+C6)
AAZ=(C4+C6)*(AL1+AL3+AL7*RS/RL)+C2*(AL1+(AL3+AL5+AL7)*RS/RL)+AL5*(
                              AA 1 = (AL1+AL3+IL5+AL7) /RL+RS*(C2+C4+C6)
1A2 = (C++C6) *(AL1+AL3+AL7+RS/RL) + C2*(AL1+(AL3+AL5+AL7)*RS/RL) + AL5*(
*C6+C4+RS/RL)
AA3 = (AL1+AL3) *(AL5+AL7) *C4/RL+(AL3+AL5) *(C2*C6*RS+(C6*AL7+C2*AL1) /
*RL)+C 4*RS*(C2*AL3+AL5*C6) + AL1*AL7*(C2+C6) /RL
AA4 = (AL1+AL7*RS/RL) *(AL5+C6) + AL1*AL7*(C2+C6) /RL
AA4 = (AL1+AL7*RS/RL) *(AL5+C6*C6*C2+C4) + AL3*C2*(C4+C6) + C4*AL5*AL3*(C6
*+C2*RS/RL)
AA5 = AL1*(C2*AL3*(C4*(AL5+AL7) + C6*AL7) + AL5*C6*AL7*(C2+C4)) /RL+AL3*C
*+A*AL5*C6*(AL7/RL+C2*RS)
AA6 = C2*AL3*C4*AL5*C6*(AL7*RS/RL+AL1)
AA7 = (AL1*C2*AL3*C4*AL5*C6*AL7) / RL
A(1) = 1.000
A(2) = AA6/AA7
A(3) = AA6/AA7
A(4) = AA4/AA7
A(5) = AA3/AA7
A(6) = AA2/AA7
A(7) = AA1/AA7
A(6) = AA2/AA7
A(7) = AA1/AA7
A(8) = AA0/AA7
A(8) = AA0/AA7
A(9) = AA1/AA7
A(1) = AC1/AA7
A(1) = AC1/AA7
A(1) = AC1/AA7
A(2) = AC1/AA7
A(3) = AC1/AA7
A(4) = AC1/AA7
A(5) = AC1/AA7
A(6) = AC1/AA7
A(7) = AC1/AA7
A(8) = AC1/AA7
A(1) = AC1/AA7
A(1) = AC1/AA7
A(1) = AC1/AA7
A(2) = AC1/AA7
A(3) = AC1/AA7
A(4) = AC1/AA7
A(5) = AC1/AA7
A(6) = AC1/AA7
A(7) = AC1/AA7
A(7) = AC1/AA7
A(8) = AC1/AA7
A(1) =
             41
            40
0000000 A
                                     CALCULATION OF THE COEF. OF THE EQN.

H(S) = K/(S2+A1+S+B1)(S2+A2+S+B2)(S2+A3+S+B3)(S+B4)
                                      FCRMAT(5X, 1K=1, E12.5,//)
                                     NDEG=7
                                    SUBROUTINE ZPOLR GIVES THE ROOTS OF THE POLYNOMIAL OF DEGREE 'N'

CALL ZPOLR (A,NDEG,Y,IER)

PI=-2.0D0+REAL(Y(1))

FI=REAL(Y(1)) += 2+AI MAG(Y(1)) **2

PZ=-2.0D0+REAL(Y(3))

FZ=REAL(Y(3)) **= 2+AI MAG(Y(3)) **2

P3=-2.0D0+REAL(Y(5))

F3=REAL(Y(5)) +*2+AI MAG(Y(5)) **2

P4=-REAL(Y(7))

PP=1.0D0/AA7

WP ITE(6,42)

FORMAT(5X,'THE COEF. OF H(S) ARE.....

H(S)=K/(S2+AI*S+HI)(S2+A2*S+B2)(S2+A3*S+B3)(S+B4)',//)

HF ITE(6,60) P1,F1,P2,F2,P3,F3,P4,COEF1
        CC
             42
         COCOCO
                                       CALCULATION OF THE COEF OF H(Z) WITH SAMPLING PERIOD OF T
```



```
60
             FORMAT(1X,'A1=',E12.5,1X,'P1=',E12.5,2X,'A2=',E12.5,1X,'B2=',E12.5
1,2X,'A3=',E12.5,1X,'B3=',E12.5,2X,'A4=',E12.5,3X,'K=',E12.5,//)
F=2.0D0/T
FF=F*F
             FF=F*F

B1=2.000*(F1-FF)/(FF+P1*F+F1)

D1=(FF-P1*F+F1)/(FF+P1*F+F1)

B2=2.000*(F2-FF)/(FF+P2*F+F2)

D2=(FF-P2*F+F2)/(FF+P2*F+F2)

B3=2.000*(F3-FF)/(FF+P3*F+F3)

D3=(FF-P3*F+F3)/(FF+P3*F+F3)

S4=(P4-F)/(P4+F)

CDEF2=CDEF1/((P4+F)*(FF+F*P1+F1)*(FF+F*P2+F2)*(FF+F*P3+F3))

WRITE(6,66)

FORMAT(5X,'THE CDEF. OF Z**-1 AND Z**-2 IN QUADRATURE FORM AND TOT

1AL MULTLYING FACTOR K ARE...',/)

#RITE(6,60) B1,01,82,02,83,03,34,COEF2
  66
C
               UPP=UP*COEF2
FREQUENCY RANGE IS CHOSEN TO BE TWICE THE CRITICAL FREQUENCY
FREQUENCY INCREMENT
DLW=DMGAC/50
CC
                INITIAL VALUES IN THE FREQUENCY DOMAIN W=0.000
000
                ITTERATION IN THE FREQUENCY DOMAIN
               00 110 J=1,98
COO
               INITIAL VALUES IN TIME DOMAIN
               UP1=UPP
TT=0.0D0
H=DCMPLX(0.0D0,0.0D0)
               X1=0.0
X2=0.0
X3=0.0
                X4=0.0
X5=0.0
               X6=0.0
X7=0.0
                ITTERATION IN THE TIME DOMAIN
                DO 100 I=1,500
               D0 10C I=1,500

V1=UP1+X1

V2=V1+X2

V3=V2+X3

V=V3+X4

X1=UP1-84*V1

X2=2*V1-81*V2+X5

X3=2*V2-82*V3+X6

X4=2*V3-83*V+X7

X5=V1-D1*V2

X6=V2-D2*V3

X7=V3-D3*V

UP1=0.000
               A7-V3-U3-V

UP1=0.000

W1=W*TT

WT=DC MPLX(0.000,-W1)

Z=CJEXP(WT)

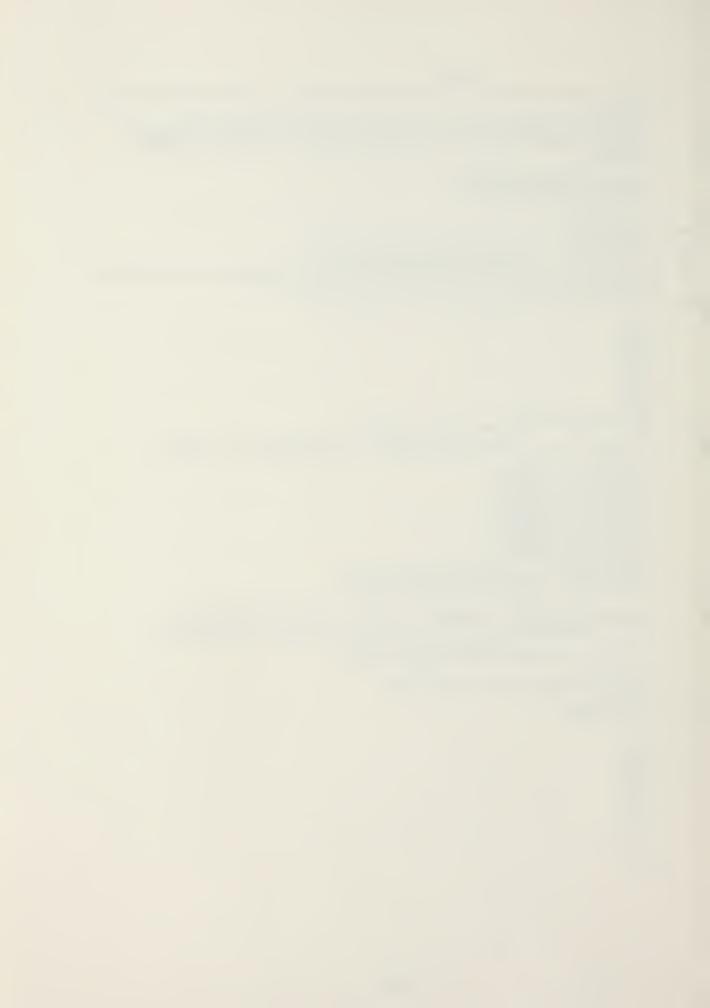
H=H+V*Z
                TT=TT+T
c<sub>100</sub>
               CONTINUE
DA=CDABS(H)
CC
               ARRANGIGNG THE SUTPUT DATA DATA(J,1)=W DATA(J,2)=DA DATA(J,3)=0.000
                ARRANGING THE DATA FOR PLOT SUBROUTINE
```





FILERR

```
SUBROUTINE FILERR (UP ,RS,AL1,C2,AL3,C4,AL5,C6,AL7,RL,OMGAC,DATA,NO *875, ER,T)
   000000
                      SUBROUTINE FILERS TAKES THE ROOT MEAN SQUARE VALUE OF THE ERROR BETWEEN UNTRUNCATED AND TRUNCATED VALUE OF THE OUT PUT IN THE FREQUENCY DOMAIN AND ALSO PLOTS THE FINITE PRECESION FREQUENCY RESPONCE
                      IMPLICIT REAL *8 (A+H,0-Z)
DIMENSION DATA2(210,3)
DIMENSION DATA(210,3)
   C
                  WRITE(6,54)
FORMAT('1')
WRITE(6,21)
FORMAT(10X, 'THE UNTRUNCATED VALUES ARE',/)
WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7
FORMAT(5X,'L1=',E12.5,3X,'C2=',E12.5,3X,'L3=',E12.5,3X,'C4=',E12.5',3X,'L5=',E12.5,3X,'C4=',E12.5',3X,'L7=',E12.5,7/)
WRITE(6,28) R5,RL
FORMAT(20X,'RS=',E12.5,5X,'RL=',E12.5,7/)
      54
       21
       22
  c<sup>28</sup>
                      A=RS
                      B = AL 1
C = C2
                      D=AL3
                      E=C4
F=AL5
                     G = C6
H = AL7
                      P=RL'
WRITE(6,33) NOBTS
FORMAT(10X,' NO OF SITS =',12,/)
33
CC
C
                     PERFORMING THE TRUNCATION PROCESS TO NOBTS'
RS=TRUNC(RS,NOBTS)
AL 1=TRUNC(AL1,NOBTS)
C2=TRUNC(C2,NOBTS)
AL3=TRUNC(AL3,NOBTS)
C4=TRUNC(C4,NOBTS)
C4=TRUNC(C4,NOBTS)
AL5=TFUNC(C6,NOBTS)
AL5=TFUNC(C6,NOBTS)
AL7=TRUNC(AL7,NOBTS)
AL7=TRUNC(AL7,NOBTS)
RFITE(6,25)
FORMAT(10X,'THE TRUNCATED VALUES ARE'
WRITE(6,22) AL1,C2,AL3,C4,AL5,C6,AL7
WRITE(6,28) RS,RL
                                                                                                                              TO REQUIRED NO. OF BITS ,
                                                                                                                        ARE!)
   COC
                     CALCULATION OF THE FREQUENCY RESPONCE WITH COMPLONENTS OF FINITE PRECESION C.LL FILTER (UP ,RS,AL1,C2,AL3,C4,AL5,C6,AL7,RL,OMGAC,DATA2,T)
                     CALCULATION OF ROOT MEAN SQUARE ERROR
ER = 0.000
OO 213 KK=1,98
ER = ER + (DATA(KK,2) - DATA2(KK,2)) **2
CONTINUE
ER = ER / 98.000
ER = DS GRT (ER)
      213
   Ç
                     RS=A
                     AL 1= B
C 2=C
AL 3=0
                     C4=E
AL5=F
C &= G
AL7= H
                      RL=P
   C
                     RETURN
                      END
```



A. Computer Program No. 10. Program to calculate the sensitivity function of the seventh order low pass wave digital filter with respect to both wave digital filter multiplier coefficients and the original filter component values.

```
********** FREQUENCY DOMAIN *******
                                     SENSITIVITY FUNCTION OF THE FILTER *********
              WITH RESPECT TO L'S AND C'S ,RS,AND RL
AND ALSO WITH RESPECT TO WAVE DIGITAL PARAMETERS
ON THE SAME GRAPH FOR COMPARISON PURPOSES
              IMPLICIT REAL*8 (A-H, 0-Z)
              DIMENSION DATAO(210,3)
DIMENSION DATAI(210,3)
DIMENSION DATA2(210,3)
DIMENSION DATA3(210,3)
DIMENSION DATA4(210,3)
DIMENSION DATA5(210,3)
DIMENSION DATA6(210,3)
DIMENSION DATA6(210,3)
DIMENSION DATA6(210,3)
DIMENSION DATA8(210,3)
C
              COMPLEX*16 H1,H2,H3,H4,H5,H6,H7,H8
COMPLEX*16 T1,T2,T3,T4,T5,T6,T7,T8,T0
CCMPLEX*16 W1,Z,H
                  ********** .5DB CHEBECHEV LOW-PASS FILTER WITH RS=1.0
                                                                                                                                                         * * * * * * * *
              ****************

$ = 1. GDO

A L1 = 1.78960 C

C 2 = 1.296100

A L3 = 2.71770 0

C 4 = 1.3848 GD

A L5 = 2.71770 0

C 6 = 1.296100

A L7 = 1.739600

R L = 1.000
              FILTER SCALE FACTOR FROM DATA IS COEF
COEF=(RL+RS)/RL
WRITE(6,37) COEF
FORMAT(7X, THE FILTER SCALE FACTOR IS...., E12.5, //)
c<sup>37</sup>
               WRITE(6,19) AL1,C2,AL3,C4,AL5,C6,AL7
FORMAT(5X,' SER L1=',F3,4,2X,'SHT C2=',F8,4,2X,'SER L3=',F8,4,2X,'
SHT C4=',F8,4,2X,'SER L5=',F8,4,2X,'SHT C6=',F8,4,2X,'SER L7=',F8,4,2X,'
   19
             $HT
             #4,/)
WRITE(6,18) RL,RS
FORMAT(10X,' RL=',FS.4,5X,'RS=',F3.4,/)
   18
 C
               SPECIFY THE CUT OFF FREQUENCY IN RAD/SEC. DM GAC=1.000
C
                SAMPLING PERIOD IS CLTAT
DLTAT=1.000
000
               SCALE TO NORMALIZE THE ELEMENT VALUES ,AS WELL AS TAKING INTO ACCOUNT THE EFFECT OF SAMPLING TIME AND FREQUENCY SCALE SCALE=1.000/OTAN(OMGAC*DLTAT/2)
AL1=AL1*SCALE
C2=C2*SCALE
AL3=AL3*SCALE
AL3=AL5*SCALE
AL5=AL5*SCALE
AL7=AL7*SCALE
 0000
                CALCULATION TO FIND THE TERMINATING RESISTANCE OF EACH ELEMENT AND WAVE DIGITAL FILTER MULTIPLIER COEFFICIENTS WITH NO DELAY FREE PATH ON PORT TWO
```

Subroutine Graphyx is given in Computer Program No. 1, Appendix 1.



```
R1=RS
R2=R1+AL1
SIGMA 1=R1/R2
G2=1.0D0/R2
G3=32+C2
SIGMA 2=G2/G3
R3=1.000/G3
R4=R3+AL3
SIGMA 3=R3/R4
G4=1.0D0/R4
G5=G4+C4
SIGMA 4=G4/G5
R5=1.0D0/R5
SIGMA 5=R5/R6
G6=1.0D0/R6
G7=G6+C6
SIGMA 6=G6/G7
R7=1.0D0/R7
R8=R7+AL7
SIGMA 7=R7/R8
WRITE(6,42)
FORMAT(5X,' THE WAVE DIGITAL FILTER MULTIPLIER CCEFFICIENTS ARE....
*',//)
WRITE(6,10) SIGMA1,SIGMA 2-SIGMA 3-SIGMA 4-SIGMA 5-SIGMA 6-SIGMA 7-PHI
WRITE(6,10) SIGMA1,SIGMA 2-SIGMA 3-SIGMA 4-SIGMA 5-SIGMA 6-SIGMA 7-PHI
WRITE(6,10) SIGMA1,SIGMA 2-SIGMA 3-SIGMA 4-SIGMA 5-SIGMA 6-SIGMA 7-PHI
      42
                     *',//)

WRITE(6,10) SIGMA1,SIGMA2,SIGMA3,SIGMA4,SIGMA5,SIGMA6,SIGMA7,PHI
FORMAT(/,4x,'SIGMA1=',F6.4,4x,'SIGMA2=',F6.4,4x,'SIGMA3=',F6.4,4x

*'SIGMA4=',F6.4,4x,'SIGMA5=',F6.4,4x,'SIGMA6=',F6.4,4x,'SIGMA7=',F

*-4,4x,'PHI=',F6.4)
     10
0000
                         IMPULSE INPUT TO THE FILTER WITH MAGNITUDE OF As\!=\!1.600 up=as \#\text{COEF}
                                                                                                                                                                                                                               \Delta S = 1
000
                         FREQUENCY RANGE IS CHOSEN TO BE TWICE THE CRITICAL FREQUENCY FREQUENCY INCREMENT DLTAW=OMGAC /50.00
000000
                         PREMULTIPLICATION OF COEFFICIENTS OF PARTIAL DIFFRENTIATION OF WITH RESPECT TO L'S AND C'S ,RS,AND RL
                                                                                                                                                                                                             SIGMA'S AND PHI
                        A1=AL1/(R1+AL1) **2
A2=A1*C2*R1/(SIGMA1+R1*C2)**2
A3=A2*R2*AL3/(SIGMA2*R2+AL3)**2
A4=A3*G3*C4/(SIGMA3*G3+C4)**2
A5=A4*R4*AL5/(SIGMA5*G5+C6)**2
A6=A5*G5*C6/(SIGMA5*G5+C6)**2
A7=A6*R6*AL7/(SIGMA6*R6+AL7)**2
A8=-2*A7*G7*RL/(SIGMA7*G7+RL)**2
C
                        81 = -R1/(R1 + AL1) **2

82 = -R1*R1*C2/((SIGMA1+R1 *C2)*(R1+AL1))**2

85 = 82 *R2 *AL3/(SIGMA2*R2+AL3)**2

84 = 33 *G3 *C4/(SIGMA3 *G3+C4)**2

85 = 84 *AL5/(SIGMA4*R4+AL5)**2

86 = 85 *G5*C6/(SIGMA5*G5+C6)**2

87 = 86 *R6* AL7/(SIGMA6*R6+AL7)**2

88 = -2*87*G7*RL/(SIGMA67*G7+RL)**2
C
                        D2 =-G2/(G2+C2) **2
D3=D2*R2*4L3/(SIGMA2*92+AL3)**2
D4=D3*G3*C4/(SIGMA3*G3+C4)**2
D5=D4*R4*AL5/(SIGMA4*R4+AL5)**2
D6=D5*G5*C6/(SIGMA5*G5+C6)**2
D7=D6*R6*4L7/(SIGMA6*P6+AL7)**2
D8=-2*D7*G7*RL/(SIGMA7*G7+RL)**2
C
                         E3 =- R3/(R3+AL3) **2
E4=E3*G3*C4/(SIGM43*G3+C4) **2
```



```
E 5=E 4*R 4*AL 5/(SIGMA 4*R4*AL5)**2
E6=E5*G5*C6/(SIGMA 5*G5+C6)**2
E7=E6*R6*AL7/(SIGMA 6*R6*AL7)**2
E8=-2*E7*G7*RL/(SIGMA 7*G7+RL)**2
C
               P4=-G4/(G4+C4)**2
P5=P4*R4*4L5/(SIGM44*R4+AL5)**2
P6=P5*G5*C6/(SIGM45*G5+C6)**2
P7=P6*R6*4L7/(SIGM46*P6+AL7)**2
P8=+2*P7*G7*RL/(SIGM47*G7+RL)**2
C
               Q5=-R5/(R5+AL5) **2
Q6=Q5*G5*C6/(SIGMA5*G5+C6)**2
Q7=Q6 *R6*AL7/(SIGMA6*P6+AL7)**2
Q8=-2*Q7*G7*RL/(SIGMA7*G7+RL)**2
C
               S6=-G6/(G6+C6)**2
$7=$6*R6*AL7/(SIGMA6*R6+AL7)**2
$8=-2*S7*G7*RL/(SIGMA7*37+RL)**2
C
               U7=-R 7/(R 7+AL7) **2
U8=-2 *U7*G7*RL/(S IGMA7*G7+RL) **2
C
                V8=2*G7*SIGMA7/(RL+G7*SIGMA7) **2
CCC
                INITIAL VALUES IN FREQUENCY DOMAIN
                W=0.0 CO
CCC
               ITTER AT ION IN THE FREQUENCY DOMAIN
                                   ******
               00 11C J=1,98
0000
                INITIAL VALUES IN THE TIME DOMAIN
                Cll=UP
C
               TT=0.000
H=DC MPLX(0.000,0.000)
H1=DC MPLX(0.000,0.000)
H2=DC MPLX(0.000,0.000)
H3=DC MPLX(0.000,0.000)
H4=DC MPLX(0.000,0.000)
H5=DC MPLX(0.000,0.000)
H6=DC MPLX(0.000,0.000)
H7=DC MPLX(0.000,0.000)
H8=DC MPLX(0.000,0.000)
C
               Y11=0.000
Y13=0.000
Y14=0.000
               Y 14=0.000
Y 23=0.000
Y 24=0.000
Y 33=0.000
Y 34=0.000
Y 43=C.000
Y 44=0.000
Y 54=0.000
                Y54=0.000
Y63=0.000
               Y64=0.000
Y72=0.000
Y73=0.000
Y74=0.000
C
               DX111=0.000
DX113=0.000
DX114=0.000
DX124=0.000
                DX124=C.0D0
                DX133=0.000
DX134=0.000
```



```
D X143=0.000

D X144=0.000

D X153=0.000

D X154=0.000

D X163=0.000

D X164=0.000

D X172=0.000

D X173=0.000

D X174=0.000
                                                                                                                             DX211=0.0D0

DX213=0.0D0

DX214=C.0D0

DX223=0.0D0

DX224=C.0D0

DX224=C.0D0

DX234=0.0D0

DX244=C.0D0

DX244=C.0D0

DX253=C.0D0

DX254=C.0D0

DX254=C.0D0

DX254=C.0D0

DX254=C.0D0

DX254=C.0D0

DX254=C.0D0

DX254=C.0D0

DX272=0.0D0

DX272=0.0D0

DX274=0.0D0
     C
                                                                                                                             D X 31 1 = 0 . 0 D 0
D X 31 3 = 0 . 0 D 0
D X 31 4 = 0 . 0 D 0
D X 32 3 = 0 . 0 D 0
D X 32 4 = 0 . 0 D 0
D X 33 4 = 0 . 0 D 0
D X 33 4 = 0 . 0 D 0
D X 33 4 = 0 . 0 D 0
D X 35 4 = 0 . 0 D 0
D X 35 4 = 0 . 0 D 0
D X 35 4 = 0 . 0 D 0
D X 35 4 = 0 . 0 D 0
D X 35 4 = 0 . 0 D 0
D X 35 4 = 0 . 0 D 0
D X 35 4 = 0 . 0 D 0
D X 35 4 = 0 . 0 D 0
D X 37 4 = 0 . 0 D 0
D X 37 4 = 0 . 0 D 0
D X 37 4 = 0 . 0 D 0
D X 37 4 = 0 . 0 D 0
D X 37 4 = 0 . 0 D 0
     C
                                                                                                                       DX 411 = 0.0D 0

DX 413 = 0.0D 0

DX 414 = 0.0D 0

DX 423 = 0.0D 0

DX 423 = 0.0D 0

DX 433 = 0.0D 0

DX 434 = 0.0D 0

DX 454 = 0.0D 0

DX 454 = 0.0D 0

DX 454 = 0.0D 0

DX 453 = 0.0D 0

DX 454 = 0.0D 0

DX 454 = 0.0D 0

DX 473 = 0.0D 0

DX 473 = 0.0D 0
C
C
                                                                                                                       DX511=0.000

DX513=0.000

DX514=0.000

DX523=0.000

DX524=0.000

DX534=0.000

DX534=0.000

DX543=0.000

DX543=0.000

DX5543=0.000

DX553=0.000

DX553=0.000
```



```
DX 564=0.000
DX572=0.000
DX573=0.000
                                                     DX574=0.0D0
                                                 0 X611=0.000

0 X613=0.000

0 X614=0.000

0 X623=0.000

0 X624=0.000

0 X633=0.000

0 X633=0.000

0 X634=0.000

0 X644=0.000

0 X654=0.000

0 X654=0.000

0 X654=0.000

0 X672=0.000

0 X673=0.000

0 X674=0.000
  C
                                              DX 711 = 0.000

DX 713 = 0.000

DX 713 = 0.000

DX 714 = C.000

DX 723 = 0.000

DX 734 = 0.000

DX 743 = 0.000

DX 744 = 0.000

DX 754 = 0.000

DX 775 = 0.000
C
 C
                                              DX811=0.0D0

DX813=0.0D0

DX814=0.0D0

DX823=0.0D0

DX824=0.0C0

DX834=0.0D0

DX834=0.0D0

DX834=0.0D0

DX844=0.0D0

DX854=0.0D0

DX854=0.0D0

DX854=0.0D0

DX864=0.0D0

DX864=0.0D0
                                                DX864=C.CDO
DX872=0.0DO
DX873=C.ODO
DX874=0.ODO
                                                  ITTERATION IN THE TIME DOMAIN
                                                 DO 100 I=1,480
 C
                                               D12=C11+Y11-Y23+SIGMA1*(Y23-Y14)
D22=Y33+SI3MA2*(D12+Y14-Y33-Y24)
D32=D22+Y24-Y43+SI3MA3*(Y43-Y34)
D42=Y53+SI3MA4*(D32+Y34-Y53-Y44)
D52=D42+Y44-Y63+SI3MA5*(Y63-Y54)
D62=Y73+SIGMA5*(D52+Y54-Y73-Y64)
D72=D62+Y64-Y72+SI3MA7*(Y72-Y74)
C72=D72*PHI
D71=D62+SI3MA7*(C72-D62+Y72-Y73)
D61=D71-D52+Y73+SI3MA6*(D52-Y63)
D51=D42+SI3MA7*(D61-D42+Y63-Y53)
D41=D51-D32+Y53+SI3MA4*(D32-Y43)
```







```
D9862=DX873+SIGMA6*(D9852+DX854-DX873-DX864)
D6872=D8862+DX864+DX872+SIGMA7*(CX872-DX874)
D4872=D8872*PHI+D72
D8871=D8662+SIGMA7*(DA872-D9862+DX872-DX873)
D5861=D6371-D3852+DX373+SIGMA6*(D3352-DX863)
D8851=D8642+SIGMA5*(D8661-D3342+DX853-DX863)
D8851=D8651-D8332+DX853+SIGMA4*(D8832-DX843)
D8831=D8851-D8332+DX853+SIGMA4*(D8832-DX843)
D8831=D8851-D3612+DX833+SIGMA2*(D8812-DX823)
D8811=SIGMA1*(D8821+DX823-DX313)
COCO
                                           UPDATED VALUES FOR NEXT ITTERATION
                                          Y11=C11
Y13=D11
Y14=D12
Y23=D21
Y24=D22
                                         Y24=022
Y33=031
Y34=041
Y43=041
Y44=051
Y53=051
Y54=062
Y64=062
Y72=C72
Y73=072
                                           Y74=D72
C
                                         DX113=D8111

DX114=D8112

DX123=D8121

DX123=D8121

DX123=D8131

DX124=D9122

DX133=D8131

DX144=D8142

DX143=D8141

DX144=D8142

DX153=D8151

DX163=D8152

DX163=D8162
                                          DX164=08162
DX172=DAL72
DX173=D8171
DX174=08172
C
                                         D X21 3=D8211
DX 21 4=DP212
DX223=D8221
DX224=D8222
                                        0 X 22 4 = 08 222

0 X 23 3 = 08 23 1

0 X 23 4 = 08 23 2

0 X 24 3 = 08 24 1

0 X 24 4 = 08 24 2

0 X 25 3 = 08 25 1

0 X 25 4 = 08 25 2

0 X 26 4 = 08 26 2

0 X 27 2 = 0 A 27 2

0 X 27 3 = 08 27 1

0 X 27 4 = 08 27 2
C
                                        DX313=D8311
DX314=D8312
DX324=D8321
DX324=D8322
DX334=D8331
DX334=D8331
DX344=D8341
DX344=D8351
DX353=D8351
DX354=D8352
```



0 X363=08361 0X 364=08362 0 X372=0A372 0 X373=08371 0 X374=08372 DX413=D8411 DX414=D8412 DX423=D8421 DX424=D8422 DX433=D8431 DX434=D8432 DX434=D8432 DX444=D8451 DX464=D8451 DX463=D8451 DX463=D8451 DX463=D8451 DX463=D8452 DX463=D8452 DX463=D8452 DX463=D8452 C 0 x 513 = 08511 0 x 514 = 08512 0 x 523 = 08521 0 x 524 = 08522 0 x 523 = 08531 0 x 524 = 08531 0 x 5343 = 08541 0 x 544 = 08542 0 x 553 = 08551 0 x 554 = 08561 0 x 564 = 08562 0 x 572 = 0 A572 0 x 573 = 08572 0 x 574 = 08572 C 0 X61 3=08611 0 X61 4=08612 0 X62 3=08621 0 X62 4=08622 0 X63 3=08631 0 X63 4=08632 0 X64 3=08641 0 X64 3=08652 0 X65 3=08651 0 X65 4=08652 0 X65 4=08652 0 X67 3=08671 0 X67 4=08671 0 X67 4=08671 0 X71 3=08711 0 X71 3=08721 0 X72 3=08721 C DX714=D8712 DX723=D8721 DX724=D8722 DX733=D8731 DX734=D8732 DX743=D8742 DX744=D8742 DX755=D8751 DX754=D8752 DX763=DB 761 DX764=DB762 DX772=D4772 DX773=DB771 DX774 = D8772 C DX813=09811 DX814 = D8812 DX823 = D8821 DX824 = D8822



```
DX833=D8831
DX834=D8832
DX843=D8841
                        DX844=D8842
DX853=D3851
DX854=D8852
DX854=D8852
DX863=D3861
DX864=D8871
DX872=D4872
DX873=D8871
                         DX874=D8872
 C
                        C11=0.0D0
C
                       WT = W * TT

W1 = DC MPLX (0.000, -WT)

Z = CDE XP(W1)

H1 = H1 + D8172 * Z

H2 = H2 + D8272 * Z

H3 = H3 + D8372 * Z

H4 = H4 + D8472 * Z

H5 = H5 + D8572 * Z

H6 = H6 + D86772 * Z

H7 = H7 + D8772 * Z

H8 = H8 + D6872 * Z

H = H + D72 * Z

UPDATING THE TIME INCREMENT

TT = TT + DLTAT
                         TT =W=TT
 C
    100
                         CONT INUE
                       H1=H1*(1.000+PHI)/2

h2=H2*(1.0D0+PHI)/2

H3=H3*(1.CD0+PHI)/2

H4=H4*(1.CD0+PHI)/2

H5=H5*(1.000+PHI)/2

H6=H6*(1.000+PHI)/2

h7=H7*(1.000+PHI)/2

H8=H8*(1.000+PHI)/2+H/2
0000
                         ARRANGING THE OUTPUT DATA IN FREQUENCY DOMAIN
                       DATAO (J,1) = W
DATA1 (J,1) = W
DATA2 (J,1) = W
DATA3 (J,1) = W
DATA4 (J,1) = W
DATA5 (J,1) = W
DATA6 (J,1) = W
DATA7 (J,1) = W
DATA8 (J,1) = W
0000
                       ARRANGING THE NORMALIZED GUTPUT DERIVATIVES WITH RESPECT TO SIGMA'S, AND PHI
                       DATAO(J,2)=C.ODC
DATAI(J,2)=CDABS(H1)*SIGMA1
IF(RS.LE.1.OD-15) DATAI(J,2)=CDABS(H1)
IF RS=O THEN SIGMA1=O THUS FOR THIS CASE ONLY NON NORMALIZED
VALUES FOR DERIVATIVES APE CALCULATED AND PLOTED
DATA2(J,2)=CDABS(H2)*SIGMA2
DATA3(J,2)=CDABS(H3)*SIGMA3
DATA4(J,2)=CDABS(H4)*SIGMA4
DATA5(J,2)=CDABS(H5)*SIGMA5
DATA6(J,2)=CDABS(H6)*SIGMA6
DATA7(J,2)=CDABS(H6)*SIGMA6
DATA7(J,2)=CDABS(H7)*SIGMA7
DATA8(J,2)=CDABS(H8)*DABS(PHI)
C
                        T0=41*H1+42*H2+43*H3+44*H4+45*H5+46*H6+47*H7+48*H8
T1=81*H1+52*H2+83*H3+84*H4+35*H5+86*H6+87*H7+88*H8
```



```
T2 = D2 * H2 + D3 * H3 + D4 * H4 + D5 * H5 + D6 * H6 + D7 * H7 + D8 * H8

T3 = E3 * H3 + E4 * H4 + E5 * H5 + E6 * H6 + E7 * H7 + E8 * H3

T4 = P4 * H4 + P5 * H5 + P6 * H6 + P7 * H7 + P8 * H8

T5 = Q5 * H5 + Q6 * H6 + G7 * H7 + C8 * H8

T6 = S6 * H6 + S7 * H7 + S8 * H8

T7 = U7 * H7 + U8 * H8
                      T8=V8*H8
                    ARRANGING THE NORMALIZED OUTPUT DERIVATIVES WITH RESPECT TO L'S,C'S,RS,AND RL NOTE THAT FOR THE CASE OF RS=0 NON NORMALIZED VALUES ARE ARRANGED FOR SECTION ONE ONLY
                    DATAO(J,3)=CDABS(TO)*RS
IF(RS.LE.1.0D-15) DATAO(J,3)=CDABS(TO)
DATA1(J,3)=CDABS(T1)*AL1
IF(RS.LE.1.0D-15) DATAI(J,3)=CDABS(T1)
DATA2(J,3)=CDABS(T2)*C2
DATA3(J,3)=CDABS(T3)*AL3
DATA4(J,3)=CDABS(T3)*AL3
DATA4(J,3)=CDABS(T4)*C4
DATA5(J,3)=CDABS(T5)*AL5
DATA6(J,3)=CDABS(T5)*AL5
DATA6(J,3)=CDABS(T5)*AL5
DATA6(J,3)=CDABS(T6)*C6
DATA7(J,3)=CDABS(T7)*AL7
DATA8(J,3)=CDABS(T8)*RL
CC
                    UPDATING THE FREQUENCY INCREMENT W=W+DLTAW CONTINUE
    110
                    WRITE(6,54)
FORMAT('1')
IF(RS.GT.1.00-15) GO TO 555
WRITE(6,50)
FORMAT(35X, 'NON NORMALIZED VALUES',//)
WRITE(6,49)
FORMAT(20X,'FREQ',40X,'D(0/P)/D(RS)',//)
    54
    50
    49
                     GO TO 666
CONTINUE
   555
                    WRITE (6,48)
FORMAT (20X, 'FREQ', 40X, '(D(D/P)/D(RS)) *RS',//)
CONTINUE
WRITE (6,20) ((DATAO(N,M), M=1,3), N=1,98)
CALL GRAPHX (DATAO,98,4HFREQ,4HMAG.)
    48
    666
                 WRITE(6,54)
IF(RS.GT.1.OD-15) GO TO 333
WRITE(6,50)
WRITE(6,51)
FORMAT(20X,'FREQ',15X,'D(C/P)/D(SIGMA1)',9X,'D(D/P)/D(RL)',//)
GO TO 444
CONTINUE
WRITE(6,55)
FORMAT(20X,'FREG',11X,'(D(0/P)/D(SIGMA1))*SIGMA1',4X,'(D(G/P)/D(L1*))*L',//)
CONTINUE
WRITE(6,20) ((DATA1(N,M),M=1,3),M=1,98)
CALL GRAPHX(DATA1,98,4HFREQ,4HMAG.)
C
    51
    333
    55
     444
C
                 WP ITE(6,54)
WRITE(6,56)
FORMAT(20X,'FREQ',11X,'(D(0/P)/D(SIGMA2))*SIGMA2',4X,'(D(0/P)/D(L2
*))*C2',7/)
WRITE(6,20) ((DATA2(N,M), V=1,3),N=1,58)
CALL GRAPHX(DATA2,98,4HFREQ,4HMAG.)
     56
 C
                 WRITE(6,54)
WRITE(6,57)
FORMAT(20X, 'FREQ',11X,'(D(0/P)/D(SIGMA3))*SIGMA3',4X,'(D(0/P)/D(L3*))*L3',//)
*))*L3',//)
    57
                      WRITE(6,20) ((DATA3(N,M),M=1,3),N=1,98)
```



```
CALL GRAPHX(DATA3, 98, 4HFR EQ, 4HMAG.)
 C
             WRITE(6,54)
WRITE(6,56)
FORMAT(20X, 'FREQ',11X,'(D(0/P)/D(SIGM44))*SIGMA4',4X,'(D(0/P)/D(L4
   58
           *))*C4',//)
WRITE(6,20) ((D4T44(N,M),M=1,3),N=1,98)
CALL GRAPHX (DAT 24,98,4HFREQ,4HM4G.)
C
           WR ITE(6,54)
WR ITE(6,59)
FORMAT(20X, 'FREC',11X,'(D(D/P)/D(SIGMA5))*SIGMA5',4X,'(D(C/P)/D(L5*))*L5',//)
WRITE(6,20) ((DATA5(N,M),M=1,3),N=1,98)
CALL GRAPHX(DATA5,98,4HFREQ,4HMAG.)
  59
C
          WRITE(6,54)
ARITE(6,60)
FORMAT(20X, 'FREQ',11X,'(D(0/P)/D(SIGMA6))*SIGMA6',4X,'(D(0/P)/D(L6
*))*C6',7/)
ARITE(6,20) ((DATA6(N,M),M=1,3),N=1,58)
CALL GRAPHX(DATA6,98,4HFREQ,4HMAG.)
  60
C
           WRITE(6,54)
WRITE(6,61)
FORMAT(20X, 'FREQ',11X,',0(0/P)/0(SIGMA7))*SIG*A7',4%,'(D(C/P)/D(L7*))*L7',//)
WRITE(6,20) ((DATA7(N,M), V=1,3), N=1,98)
CALL GRAPHX(DATA7,98,4HFREQ,4HMAG.)
  61
C
          WRITE(6,54)
WRITE(6,62)
FORMAT(20X, 'FREQ',11X, '(D(0/P)/D(PHI))*ABS(PHI)',4X,'(D(0/P)/D(RL)
*)*RL',//)
WRITE(6,20) ((DATA8(N,M),M=1,3),N=1,98)
CALL GRAPHX(DATA8,98,4HFREQ,4HMAG.)
  62
C 20
             FORMAT(20X, E12.5 , 10X, E12.5 , 10X, E12.5)
            STOP
```



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